Towards community and expert detection on open source global development

Vinicius Schettino

Vitor Horta

Victor Ströele

Computer Science Postgraduate Program Computer Science Postgraduate Program Computer Science Postgraduate Program Federal University of Juiz de Fora Juiz de Fora, Brazil vinicius.schettino@ice.ufjf.br

Federal University of Juiz de Fora Juiz de Fora, Brazil vitor.horta@ice.ufjf.br

Federal University of Juiz de Fora Juiz de Fora, Brazil victor.stroele@ufjf.edu.br

Marco Antônio P. Araújo Computer Science Postgraduate Program Federal University of Juiz de Fora Juiz de Fora, Brazil marco.araujo@ufjf.edu.br

Resumo-This document is a model and instructions for LATEX. This and the IEEEtran.cls file define the components of your paper [title, text, heads, etc.]. *CRITICAL: Do Not Use Symbols, Special Characters, Footnotes, or Math in Paper Title or Abstract.

Index Terms—component, formatting, style, styling, insert

I. INTRODUCTION

Global software development motivates automatic approaches to find experts to aid in critical tasks. Large amount of technical data available is hard to gather and use to manually find suitable human resources to help, specially for newcommers.

Those experts are developers with core importance to software projects. They can be helpful in different tasks, such as question routing [?], code review [1] and bug fixing [?]. Their expertise often perpasses technical knowledge or experience in a given technology, such as progamming language. More than that, there is value to identify people as suitable source of help and information on software design, modules, development process and other project specific activities.

Finding those experts is harder on global software development. Distributed teams, different cultures, levels of knowledge, dedication and goals increases traditional collaboration threats [2]. This scenario unveils the urge of automated tools to ease finding suitable partners to specific tasks. A similar issue concern open source development, that have collaboration and a active community on its very foundation [?]. Specially for newcomers, who might have a hard time finding help (in the context of question/answering) or someone to approve his changeset (in the context of code review), find suitable developers to aid can ease the path they will endure. Also, a bad initial experience on a begginer's first interaction with the community can discourage future contributions [3].

GitHub is becoming one of the most important source of software artifacts, home for millions of open source projects and host of global software development workflows. Many studies use GitHub's data specially because of its size and

features such as RESTful API, that contributes to data integration [CITAR "The Promises and Perils of Mining GitHub"]. Today, more than 67 million (25 million active) projects and 24 millions users are hosted on GitHub¹.

GitHub workflow is based on issues and pullrequests. Issues represent feature/support requests and bug reporting that are organized by predefined labels. Contributors open pull requests in order to merge a code change up to the main codebase. In this moment, project core members evaluate the contribution, asserting that the change follows guidelines and overall goals of the project. This model is called pull based method [4].

Since projects hosted on GitHub can reach thousands of contributors and dozens of core members distributed around de globe, find suitable people to help or review can turn into a challenge. Beyond technical expertise, collaborative work demands other skills and aspects in order to be efficient. For instance, worktime, timezone and language proficiency can shatter collaboration quality. However, those who have interacted before have less chance of facing those problems. Thus, finding experts that have already proven themselves as suitable contributors in previous interactions may help those in need of aid. [CITAR GALERA DO GSD]

Therefore, this paper's goal is to find experts whitin open source projects that can be helpful to community members. We seek not only to find technical expertise, but also collaborative capacity, that can be translated as time for helping, project workflow and design knowledge, helping expertise and a history of previous interactions.

To support this goal, we propose a collaborative network using pullrequest data from a GitHub's project. The network design aims to bring forth expert developers through a clusterization process. We hipotetisize that cores of the detected clusters are important figures whitin the cluster as a collaboration partner. We propose the use of NetSCAN [CITAR FGS], an overlapping community detection algorithm.

1https://octoverse.github.com/

II. RELATED WORK

- NETSCAN
- INFLUENCE ON NETWORKS (ARTIGOS QUE VICTÃO PASSOU)
- WORKS on finding people to solve bugs and code review
- Group formation (?)

III. COLLABORATIVE NETWORK MODEL

- A. Results
- B. Future Work
- C. Conclusions

Number equations consecutively. To make your equations more compact, you may use the solidus (/), the exp function, or appropriate exponents. Italicize Roman symbols for quantities and variables, but not Greek symbols. Use a long dash rather than a hyphen for a minus sign. Punctuate equations with commas or periods when they are part of a sentence, as in:

$$a + b = \gamma \tag{1}$$

Be sure that the symbols in your equation have been defined before or immediately following the equation. Use "(1)", not "Eq. (1)" or "equation (1)", except at the beginning of a sentence: "Equation (1) is . . ."

D. ETEX-Specific Advice

Please use "soft" (e.g., \eqref{Eq}) cross references instead of "hard" references (e.g., (1)). That will make it possible to combine sections, add equations, or change the order of figures or citations without having to go through the file line by line.

Please don't use the {eqnarray} equation environment. Use {align} or {IEEEeqnarray} instead. The {eqnarray} environment leaves unsightly spaces around relation symbols.

Please note that the {subequations} environment in LATEX will increment the main equation counter even when there are no equation numbers displayed. If you forget that, you might write an article in which the equation numbers skip from (17) to (20), causing the copy editors to wonder if you've discovered a new method of counting.

BIBT_EX does not work by magic. It doesn't get the bibliographic data from thin air but from .bib files. If you use BIBT_EX to produce a bibliography you must send the .bib files.

LATEX can't read your mind. If you assign the same label to a subsubsection and a table, you might find that Table I has been cross referenced as Table IV-B3.

LATEX does not have precognitive abilities. If you put a \label command before the command that updates the counter it's supposed to be using, the label will pick up the last counter to be cross referenced instead. In particular, a \label command should not go before the caption of a figure or a table.

Do not use \nonumber inside the {array} environment. It will not stop equation numbers inside {array} (there

won't be any anyway) and it might stop a wanted equation number in the surrounding equation.

E. Some Common Mistakes

- The word "data" is plural, not singular.
- The subscript for the permeability of vacuum μ_0 , and other common scientific constants, is zero with subscript formatting, not a lowercase letter "o".
- In American English, commas, semicolons, periods, question and exclamation marks are located within quotation marks only when a complete thought or name is cited, such as a title or full quotation. When quotation marks are used, instead of a bold or italic typeface, to highlight a word or phrase, punctuation should appear outside of the quotation marks. A parenthetical phrase or statement at the end of a sentence is punctuated outside of the closing parenthesis (like this). (A parenthetical sentence is punctuated within the parentheses.)
- A graph within a graph is an "inset", not an "insert". The
 word alternatively is preferred to the word "alternately"
 (unless you really mean something that alternates).
- Do not use the word "essentially" to mean "approximately" or "effectively".
- In your paper title, if the words "that uses" can accurately replace the word "using", capitalize the "u"; if not, keep using lower-cased.
- Be aware of the different meanings of the homophones "affect" and "effect", "complement" and "compliment", "discreet" and "discrete", "principal" and "principle".
- Do not confuse "imply" and "infer".
- The prefix "non" is not a word; it should be joined to the word it modifies, usually without a hyphen.
- There is no period after the "et" in the Latin abbreviation "et al.".
- The abbreviation "i.e." means "that is", and the abbreviation "e.g." means "for example".

F. Authors and Affiliations

The class file is designed for, but not limited to, six authors. A minimum of one author is required for all conference articles. Author names should be listed starting from left to right and then moving down to the next line. This is the author sequence that will be used in future citations and by indexing services. Names should not be listed in columns nor group by affiliation. Please keep your affiliations as succinct as possible (for example, do not differentiate among departments of the same organization).

G. Identify the Headings

Headings, or heads, are organizational devices that guide the reader through your paper. There are two types: component heads and text heads.

Component heads identify the different components of your paper and are not topically subordinate to each other. Examples include Acknowledgments and References and, for these, the correct style to use is "Heading 5". Use "figure

caption" for your Figure captions, and "table head" for your table title. Run-in heads, such as "Abstract", will require you to apply a style (in this case, italic) in addition to the style provided by the drop down menu to differentiate the head from the text.

Text heads organize the topics on a relational, hierarchical basis. For example, the paper title is the primary text head because all subsequent material relates and elaborates on this one topic. If there are two or more sub-topics, the next level head (uppercase Roman numerals) should be used and, conversely, if there are not at least two sub-topics, then no subheads should be introduced.

H. Figures and Tables

a) Positioning Figures and Tables: Place figures and tables at the top and bottom of columns. Avoid placing them in the middle of columns. Large figures and tables may span across both columns. Figure captions should be below the figures; table heads should appear above the tables. Insert figures and tables after they are cited in the text. Use the abbreviation "Fig. 1", even at the beginning of a sentence.

Tabela I TABLE TYPE STYLES

Table	Table Column Head		
Head	Table column subhead	Subhead	Subhead
copy	More table copy ^a		

^aSample of a Table footnote.

figl.png

Figura 1. Example of a figure caption.

Figure Labels: Use 8 point Times New Roman for Figure labels. Use words rather than symbols or abbreviations when writing Figure axis labels to avoid confusing the reader. As an example, write the quantity "Magnetization", or "Magnetization, M", not just "M". If including units in the label, present them within parentheses. Do not label axes only with units. In the example, write "Magnetization $\{A[m(1)]\}$ ", not just "A/m". Do not label axes with a ratio of quantities and units. For example, write "Temperature (K)", not "Temperature/K".

ACKNOWLEDGMENT

The preferred spelling of the word "acknowledgment" in America is without an "e" after the "g". Avoid the stilted expression "one of us (R. B. G.) thanks ...". Instead, try "R. B. G. thanks...". Put sponsor acknowledgments in the unnumbered footnote on the first page.

REFERENCES

REFERÊNCIAS

- Z. Xia, H. Sun, J. Jiang, X. Wang, and X. Liu, "A hybrid approach to code reviewer recommendation with collaborative filtering," in 2017 6th International Workshop on Software Mining (SoftwareMining), Nov 2017, pp. 24–31
- pp. 24–31.
 [2] V. Casey, "Virtual software team project management," *Journal of the Brazilian Computer Society*, vol. 16, no. 2, pp. 83–96, 2010.
- [3] A. Bosu and J. Carver, "Impact of developer reputation on code review outcomes in oss projects: An empirical investigation," 2014.
- [4] G. Gousios, M. Pinzger, and A. v. Deursen, "An exploratory study of the pull-based software development model," in *Proceedings of the 36th International Conference on Software Engineering*. ACM, 2014, pp. 345–355.