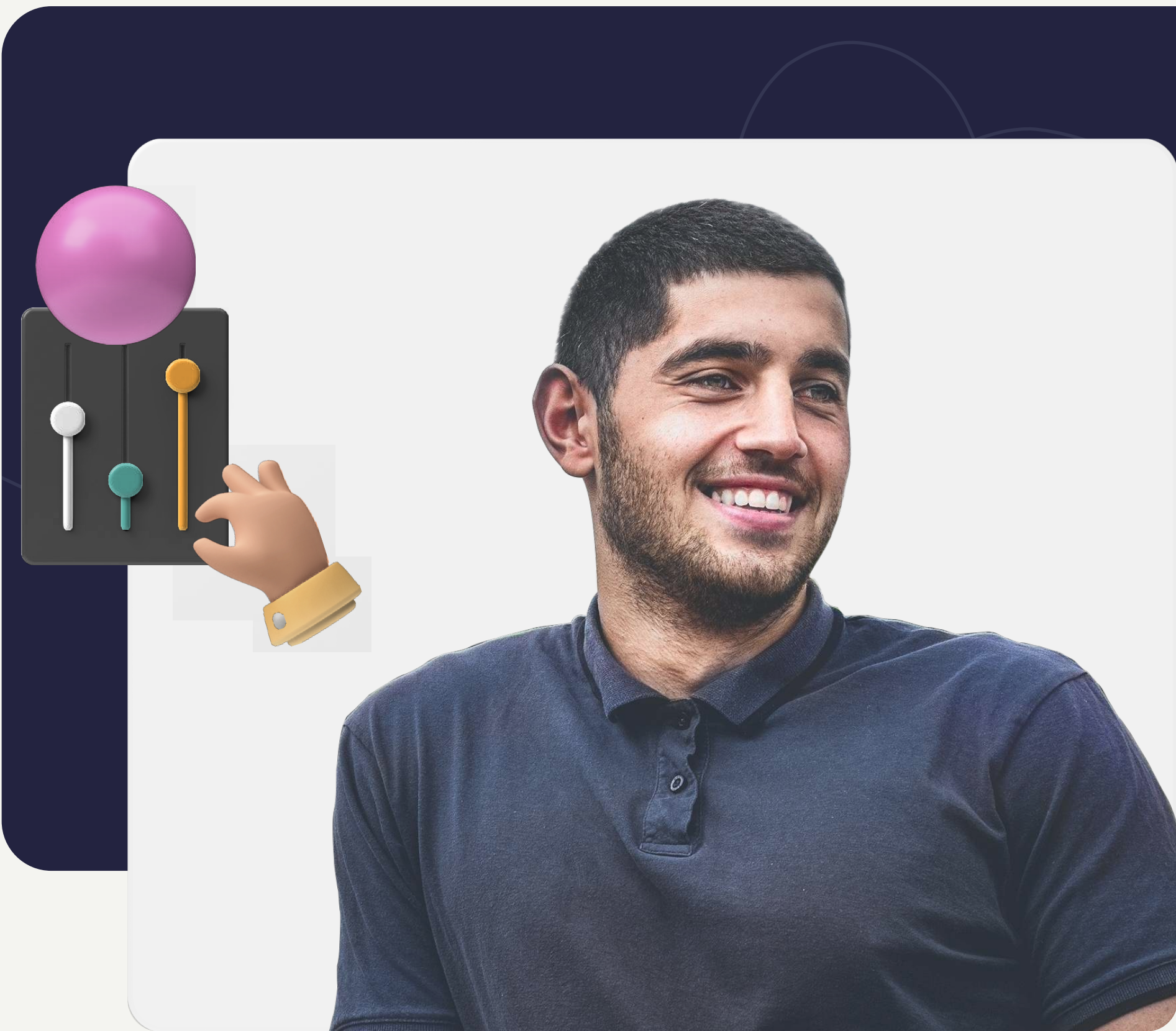


Velislav Stefanov,

UI/UX Designer & UI Developer



My Profile

Name: Velislav Stefanov

Birth: 27/12/1996

Gender: Male

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(+31) 6 26737952

Westervoort, Netherlands

www.vsdesigns15.com

Skills & Interests

Creative Figma, Adobe XD, Adobe Photoshop, Adobe Illustrator	Additional HTML, CSS3, JavaScript, Webflow, Asana, Confluence, Salesforce	Interests CrossFit, hang out with friends, hiking, learn code, gaming	Languages Dutch, English, Bulgarian
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Education

Professional School 2011-2012 School of Engineering, Architecture and Geodesy	VMBO 2012-2013 Het Venster Arnhem, Netherlands	MBO Rijn IJssel 2013-2015 Logistic Arnhem, Netherlands	MBO Rijn IJssel 2015-2018 Graphic Design Arnhem, Netherlands
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Professional Experience

Sep 2016 - March 2017

Kwestie Van Ief

- Vectorizing files/objects received from clients and getting them ready for print.
- Supervise the assessments of all graphic materials to ensure the quality and accuracy of the design.
- Managed up to several projects or tasks at a given time while under pressure to meet the weekly deadline.

Sep 2017 - March 2018

Graphic Designer at MatDesign

- Recommended and consulted with clients on the most appropriate graphic design options based on their overall marketing goals.
- Creating custom beer mats design and made them print-ready.

March 2020 - April 2021

UI/UX Designer at Kukui Corporation

- Own the web design process from end-to-end (concept, design exploration, IA and flows, wireframing, interaction design, detailed specs, and collaboration with engineering).
- Collaborate closely with engineers to shape my work and bring the web presence to life.

June 2021 - September 2021

UI/UX Designer at Braindonors

- Use wireframes, storyboards, information architecture, and sitemaps to illustrate design ideas.
- Design visual-rich web pages that appeal to the target audience.
- Collaborate with content creators and developers to build a design-centric

March 2016 - Present

Freelance as UI/UX Designer

- Create working prototypes to define interactions and animations.
- Conducting user research and user testing to validate design decisions.
- Designing outstanding web- and mobile-based products