

Отображение содержимого классов *Container*, *Plant*, *Flower*, *Tree*, *Bush*

Таблица классов	Таблица имён	Описание	
Container	<code>__init__</code> <code>Write</code> <code>Sort</code>	func	def ...
Plant	<code>__init__</code> <code>ReadStrArray</code> <code>Write</code> <code>GetQuotient</code>	func	def ...
Flower	<code>__init__</code> <code>ReadStrArray</code> <code>Write</code> <code>GetQuotient</code>	func	def ...
Tree	<code>__init__</code> <code>ReadStrArray</code> <code>Write</code> <code>GetQuotient</code>	func	def ...
Bush	<code>__init__</code> <code>ReadStrArray</code> <code>Write</code> <code>GetQuotient</code>	func	def ...

Отображение на память методов классов

Память программы	Таблица имён	Память данных	
main.py	<code>start</code> <code>type</code> <code>inputFileName</code> <code>outputFileName1</code> <code>outputFileName2</code> <code>ifile</code> <code>strArray</code> <code>container</code> <code>randomNumber</code> <code>ofile1</code> <code>ofile2</code> <code>end</code>	module	Time
		string	"..."
		string	"..."
		string	"..."
		string	"..."
		file	fileName
		list	[...]
		Container	container.py
		int	<number>
		file	fileName
		file	filename
		module	Time
Container.__init__	<code>store</code>	list	[...]
Container.Write	<code>ostream</code> <code>store</code> <code>i</code>	file	fileName
		list	[...]
		int	<number>
Container.Sort	<code>length</code> <code>i</code> <code>store</code> <code>GetQuotient</code>	int	<number>
		int	<number>
		list	[...]
		func	def ...
Plant.__init__	<code>name</code>	string	"..."

Plant.ReadStrArray	i strArray	int list	<number> [...]
Plant.Write	ostream i	file int	fileName <number>
Plant.GetQuotient			
Flower.__init__	name Type	string Type	"..." type
Flower.ReadStrArray	i strArray type	int list Type	<number> [...] type
Flower.Write	ostream i name type GetQuotient	file int string Type func	fileName <number> "..." type def ...
Flower.GetQuotient	name vowels i length	string int int int	"..." <number> <number> <number>
Tree.__init__	name age	string int	"..." <number>
Tree.ReadStrArray	i strArray age	int list int	<number> [...] <number>
Tree.Write	ostream i name age GetQuotient	file int string int func	fileName <number> "..." <number> def ...
Tree.GetQuotient	name vowels i length	string int int int	"..." <number> <number> <number>
Bush.__init__	name month	string Month	"..." month
Bush.ReadStrArray	i strArray month	int list Month	<number> [...] month
Bush.Write	ostream i name month GetQuotient	file int string Month func	fileName <number> "..." month def ...
Bush.GetQuotient	name vowels i length	string int int int	"..." <number> <number> <number>

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