13 – DAY – TASK (12-08-2024)

1. **Reverse a string “WorldWord”. Hint: :: or join**

   Code:

```
reverseString = "WorldWord"[::-1]
print(reverseString) # Output: droWdlroW

reverseString = ''.join(reversed("WorldWord"))
print(reverseString) # Output: droWdlroW
```

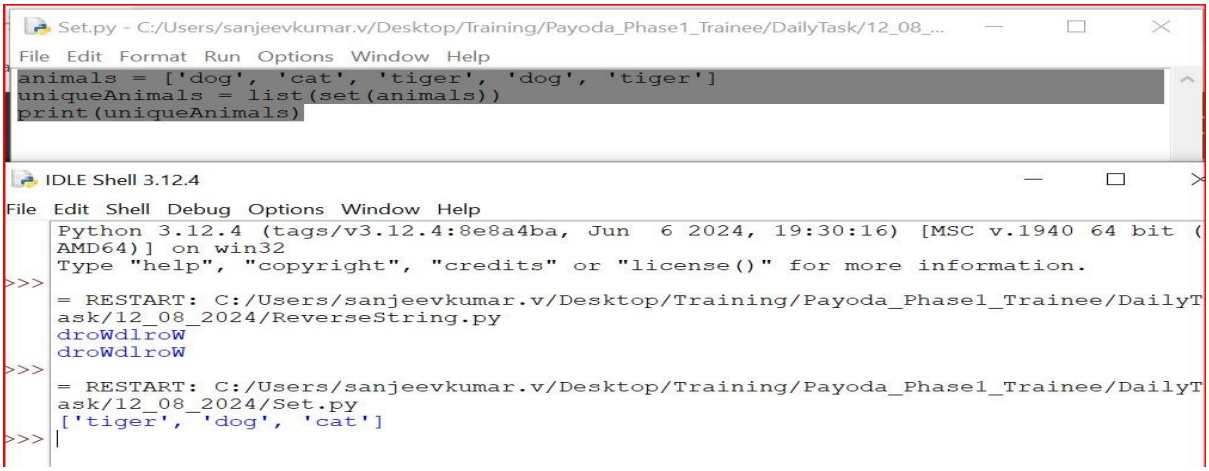
   Output:

2. **Remove duplicates in [’dog’,’cat’,’tiger’,’dog’, ‘tiger’] Hint: use set**

   Code:

```
animals = ['dog', 'cat', 'tiger', 'dog', 'tiger']
uniqueAnimals = list(set(animals))
print(uniqueAnimals)
```

   Output:



3. **Perform union and intersection using Set**

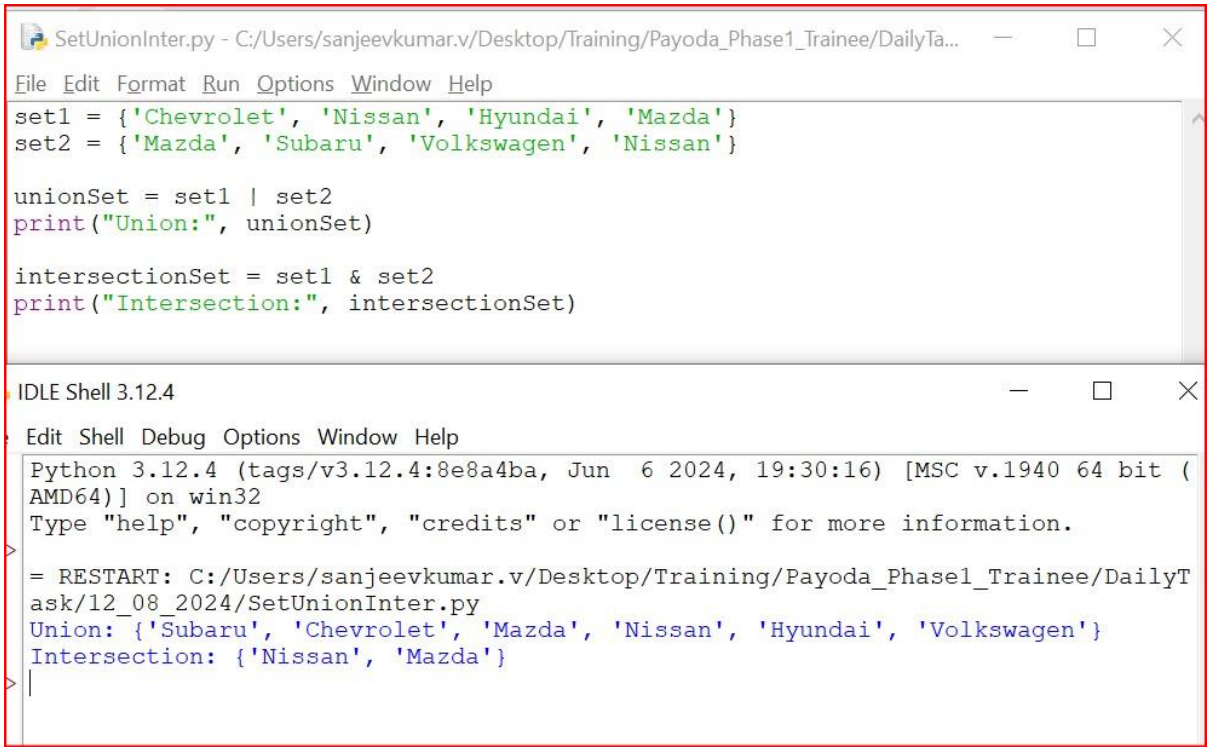
Code:

```
set1 = {'Chevrolet', 'Nissan', 'Hyundai', 'Mazda'}
set2 = {'Mazda', 'Subaru', 'Volkswagen', 'Nissan'}

unionSet = set1 | set2
print("Union:", unionSet)

intersectionSet = set1 & set2
print("Intersection:", intersectionSet)
```

Output:



4. **Create virtual environment and show installation of package matplotlib and import of modules for visualization.**

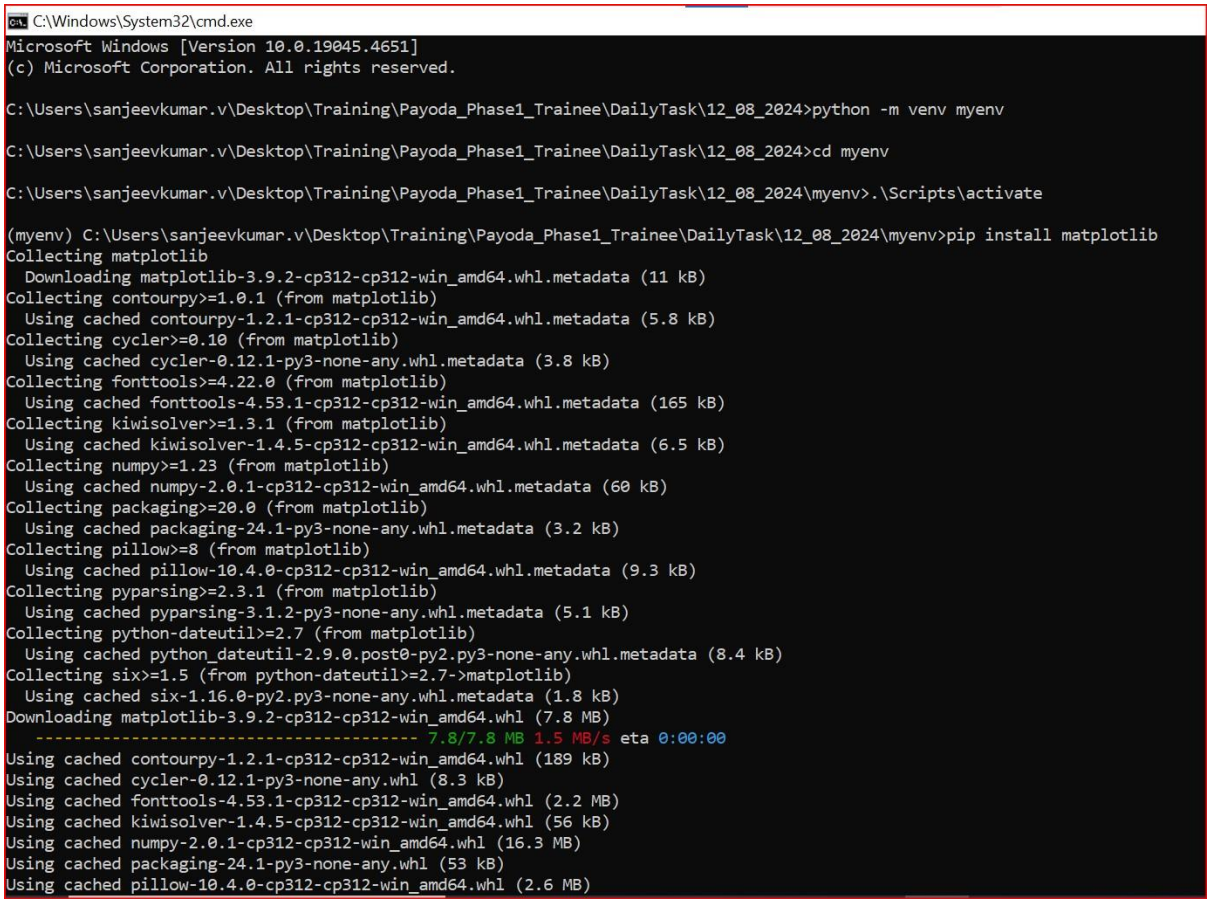
Code:

```
import matplotlib.pyplot as plt
def simple_bar_chart():
  # Sample data
  categories = ['A', 'B', 'C', 'D']
```

```
    values = [3, 7, 5, 4]

    # Create a bar chart
    plt.bar(categories, values)
    # Add title and labels
    plt.title('Simple Bar Chart')
    plt.xlabel('Categories')
    plt.ylabel('Values')
    # Save the plot as a PNG file
    plt.savefig('bar_chart.png')
    # Display the plot
    plt.show()
if __name__ == "__main__":
    simple_bar_chart()
```

Output:



5. **Create a range to display players list within Players class**

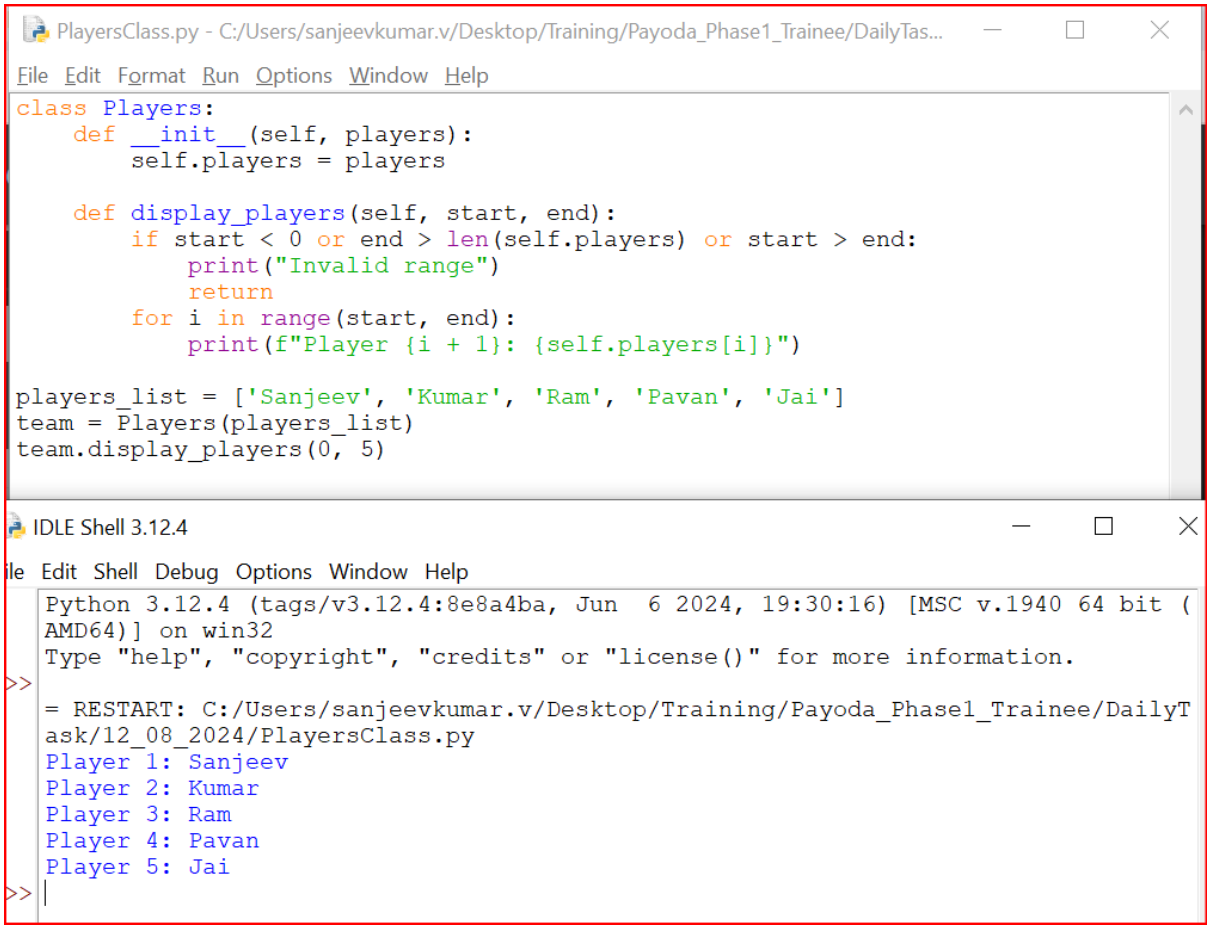
Code:

```
class Players:
    def __init__(self, players):
        self.players = players

    def display_players(self, start, end):
        if start < 0 or end > len(self.players) or start > end:
            print("Invalid range")
            return
        for i in range(start, end):
            print(f"Player {i + 1}: {self.players[i]}")

players_list = ['Sanjeev', 'Kumar', 'Ram', 'Pavan', 'Jai']
team = Players(players_list)
team.display_players(0, 5)
```

Output:


PlayersClass.py - C:/Users/sanjeevkumar.v/Desktop/Training/Payoda_Phase1_Trainee/DailyTas...
File Edit Format Run Options Window Help
class Players:
def __init__(self, players):
self.players = players
def display_players(self, start, end):
if start < 0 or end > len(self.players) or start > end:
print("Invalid range")
return
for i in range(start, end):
print(f"Player {i + 1}: {self.players[i]}")
players_list = ['Sanjeev', 'Kumar', 'Ram', 'Pavan', 'Jai']
team = Players(players_list)
team.display_players(0, 5)
IDLE Shell 3.12.4
ile Edit Shell Debug Options Window Help
Python 3.12.4 (tags/v3.12.4:8e8a4ba, Jun 6 2024, 19:30:16) [MSC v.1940 64 bit (
AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>
= RESTART: C:/Users/sanjeevkumar.v/Desktop/Training/Payoda_Phase1_Trainee/DailyT
ask/12_08_2024/PlayersClass.py
Player 1: Sanjeev
Player 2: Kumar
Player 3: Ram
Player 4: Pavan
Player 5: Jai
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