

# HW2

February 6, 2018

## 1 CSE 252B: Computer Vision II, Winter 2018 – Assignment 2

1.0.1 Instructor: Ben Ochoa

1.0.2 Due: Wednesday, February 7, 2018, 11:59 PM

### 1.1 Instructions

- Review the academic integrity and collaboration policies on the course website.
- This assignment must be completed individually.
- This assignment contains both math and programming problems.
- All solutions must be written in this notebook
- Math problems must be done in Markdown/LATEX. Remember to show work and describe your solution.
- Programming aspects of this assignment must be completed using Python in this notebook.
- This notebook contains skeleton code, which should not be modified (This is important for standardization to facilitate efficient grading).
- You may use python packages for basic linear algebra, but you may not use packages that directly solve the problem. Ask the instructor if in doubt.
- You must submit this notebook exported as a pdf. You must also submit this notebook as an .ipynb file.
- You must submit both files (.pdf and .ipynb) on Gradescope. You must mark each problem on Gradescope in the pdf.
- It is highly recommended that you begin working on this assignment early.

### 1.2 Problem 1 (Programming): Linear estimation of the camera projection matrix (15 points)

Download input data from the course website. The file hw2\_points3D.txt contains the coordinates of 50 scene points in 3D (each line of the file gives the  $\tilde{X}_i$ ,  $\tilde{Y}_i$ , and  $\tilde{Z}_i$  inhomogeneous coordinates of a point). The file hw2\_points2D.txt contains the coordinates of the 50 corresponding image points in 2D (each line of the file gives the  $\tilde{x}_i$  and  $\tilde{y}_i$  inhomogeneous coordinates of a point). The scene points have been randomly generated and projected to image points under a camera projection matrix (i.e.,  $x_i = PX_i$ ), then noise has been added to the image point coordinates.

Estimate the camera projection matrix  $P_{\text{DLT}}$  using the direct linear transformation (DLT) algorithm (with data normalization). You must express  $x_i = PX_i$  as  $[x_i]^\perp PX_i = 0$  (not  $x_i \times PX_i = 0$ ), where  $[x_i]^\perp x_i = 0$ , when forming the solution. Return  $P_{\text{DLT}}$ , scaled such that  $\|P_{\text{DLT}}\|_{\text{Fro}} = 1$

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In [11]: import numpy as np
import matplotlib.pyplot as plt

x=np.loadtxt('hw2_points2D.txt').T
X=np.loadtxt('hw2_points3D.txt').T
print('x is', x.shape)
print('X is', X.shape)

def toHomo(x):
    # converts points from inhomogeneous to homogeneous coordinates
    return np.vstack((x,np.ones((1,x.shape[1]))))
def fromHomo(x):
    # converts points from homogeneous to inhomogeneous coordinates
    return x[:-1,:]/x[-1,:]

def computeP_DLT(x,X):
    # inputs:
    # x 2D points
    # X 3D points
    # output:
    # P_DLT the (3x4) DLT estimate of the camera projection matrix

    """your code here"""
    #normalization
    x_homo=toHomo(x)
    X_homo=toHomo(X)

    x_n1=x_homo
    X_n1=X_homo

    v=np.zeros((3,50))
    A=np.zeros((2*50,12))
    for i in range(50):
        #calculate v vector
        v[:,i]=(x_n1[:,i].reshape(3,1)+np.sign(x_n1[0,i])*np.sqrt(np.dot(x_n1[:,i]\
        ,x_n1[:,i]))*np.array([[1],[0],[0]])).ravel()
        #calculate H_v matrix
        H_v=np.eye(3,3)-2*v[:,i].reshape(3,1)*v[:,i].reshape(3,1).T/np.dot(v[:,i],v[:,i])
        A[2*i:2*i+2,:]=np.kron(H_v[1:3,:],X_n1[:,i].reshape(1,4))
    #svd and find the smallest eigenvalue (which is supposed to be 0)
    u,sigma,vv=np.linalg.svd(A)
    index=np.where(sigma==np.min(sigma))
    Pcol=vv[index[0][0],:]
    P=Pcol.reshape(3,4)

    norm=np.sqrt(np.sum(P*P))

    return P/norm

```

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def proj(P,X):
    # projects 3d points X to 2d using projection matrix P
    return fromHomo(np.matmul(P,toHomo(X)))

def rmse(x,y):
    # calculates the root mean square error (RMSE)
    # used to measure reprojection error
    return np.mean(np.sqrt(np.sum((x-y)**2,0)))

def displayResults(P, x, X, title):
    print (title+' =')
    print (P)
    print ('||%s||=%f'%(title, np.sqrt(np.sum(P**2)) ))

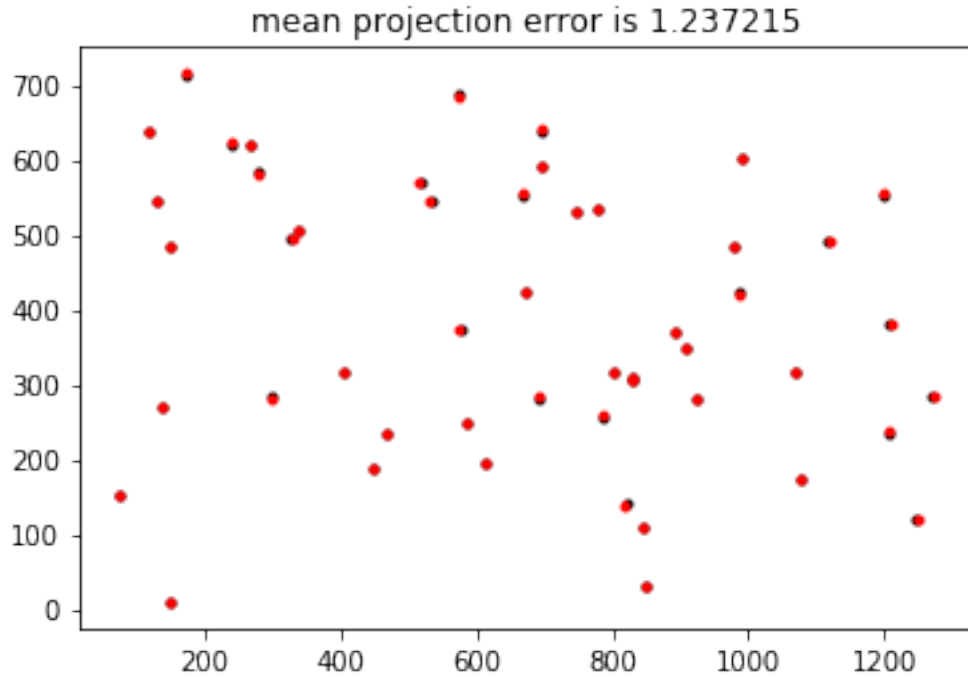
    x_proj = proj(P,X)
    plt.plot(x[0,:], x[1:], '.k')
    plt.plot(x_proj[0:], x_proj[1:], '.r')
    for i in range(x.shape[1]):
        plt.plot([x[0,i], x_proj[0,i]], [x[1,i], x_proj[1,i]], '-r')

    plt.title('mean projection error is %f'%rmse(x,x_proj))
    plt.show()

P_DLT = computeP_DLT(x,X)
displayResults(P_DLT, x, X, 'P_DLT')

x is (2, 50)
X is (3, 50)
P_DLT =
[[-6.46262236e-03  2.83275252e-03 -8.10457168e-03 -8.58034821e-01]
 [-8.17628011e-03  1.46133403e-03  4.93686655e-03 -5.13386709e-01]
 [-5.75770103e-06 -5.19232400e-06 -2.92889885e-06 -1.22444378e-03]]
||P_DLT||=1.000000

```



### 1.3 Problem 2 (Programming): Nonlinear estimation of the camera projection matrix (30 points)

Use  $P_{\text{DLT}}$  as an initial estimate to an iterative estimation method, specifically the Levenberg-Marquardt algorithm, to determine the Maximum Likelihood estimate of the camera projection matrix that minimizes the projection error. You must parameterize the camera projection matrix as a parameterization of the homogeneous vector  $\mathbf{p} = \text{vec}(\mathbf{P}^\top)$ . It is highly recommended to implement a parameterization of homogeneous vector method where the homogeneous vector is of arbitrary length, as this will be used in following assignments. Return  $P_{\text{LM}}$ , scaled such that  $\|P_{\text{LM}}\|_{\text{Fro}} = 1$ . You may need to change the max iterations or implement another stopping criteria.

```
In [8]: def sinc(x):
        if x==0:
            return 1
        else:
            return np.sin(x)/x
    def frompavec(v):
        norm=np.sqrt(np.dot(v.T,v))
        a=np.cos(norm/2)
        b=sinc(norm/2)/2*v
        return np.vstack((a,b))
    def topavec(P):
        a=P[0]
        b=P[1:]
        v=2/sinc(np.arccos(a))*b
```

```

norm=np.sqrt(np.dot(v.T,v))
if norm>np.pi:
    v=(1-2*np.pi/norm*np.ceil((norm-np.pi)/(2*np.pi)))*v
return v
def Jacobian(X_n1,v):
    #inputs
    #X 3D inhomogeneous coordinates
    #v parameterizated P

    #deparameterization
    P0=frompavec(v)
    p3=P0[8:12]
    norm=np.sqrt(np.dot(v.T,v))
    a=P0[0]
    b=P0[1:]
    #calculate projection
    x=proj(P0.reshape(3,4),fromHomo(X_n1))
    #calculate partialpv
    if norm==0:
        partialav=np.zeros((11,1))
        partialbv=1/2*np.eye(11,11)
    else:
        partialav=-1/2*b.T
        partialbv=sinc(norm/2)/2*np.eye(11,11)+1/4/norm*(np.cos(norm/2)/norm*2\
            -np.sin(norm/2)/norm/norm*4)*np.dot(v,v.T)
    partialpv=np.vstack((partialav,partialbv))
    #calculate partialxp
    partialxp=np.zeros((100,12))
    for i in range(50):
        XT=X_n1[:,i].reshape(1,4)
        w=XT.dot(p3)
        Ai=np.zeros((2,12))
        Ai[0,:4]=XT
        Ai[1,4:8]=XT
        Ai[0,8:12]=-x[0,i]*XT
        Ai[1,8:12]=-x[1,i]*XT
        partialxp[2*i:2*i+2,:]=1/w*Ai
    J=partialxp.dot(partialpv)
    return J

def LMstep(P, x, X, l, v):
    # inputs:
    # P current estimate of P
    # x 2D points
    # X 3D points
    # l LM lambda parameter
    # v LM change of lambda parameter
    # output:

```

```

# P updated by a single LM step
# l accepted lambda parameter

"""your code here"""
#normalization

x_homo=toHomo(x)
X_homo=toHomo(X)
x0mean=np.mean(x_homo[0,:])
x1mean=np.mean(x_homo[1,:])
x0var=np.var(x[0,:])
x1var=np.var(x[1,:])
sigma=np.sqrt(x0var**2+x1var**2)
s2d=np.sqrt(2/(sigma**2))
H2d=np.array([[s2d,0,-s2d*x0mean],[0,s2d,-s2d*x1mean],[0,0,1]])

X0mean=np.mean(X_homo[0,:])
X1mean=np.mean(X_homo[1,:])
X2mean=np.mean(X_homo[2,:])
X0var=np.var(X[0,:])
X1var=np.var(X[1,:])
X2var=np.var(X[2,:])
sigma=np.sqrt(X0var**2+X1var**2+X2var**2)
s3d=np.sqrt(2/(sigma**2))
H3d=np.array([[s3d,0,0,-s3d*x0mean],[0,s3d,0,-s3d*x1mean],[0,0,s3d,-s3d*x1mean],[0,0,0,1]])

x_n1=H2d.dot(x_homo)
X_n1=H3d.dot(X_homo)

P_n1=H2d.dot(P).dot(np.linalg.inv(H3d))
P_n1=P_n1/np.sqrt(np.sum(P_n1*P_n1))

#calculate Jacobian Matrix
J=Jacobian(X_n1,topavec(P_n1.reshape(12,1)))

#calculate current error
xproj=proj(P_n1,fromHomo(X_n1))
epsilon=(fromHomo(x_n1)-xproj).reshape((100,1),order='F')
Sigmax=s2d**2*np.eye(100,100)
error=epsilon.T.dot(np.linalg.inv(Sigmax)).dot(epsilon)
flag=True
while flag:
    delta=np.linalg.inv(J.T.dot(np.linalg.inv(Sigmax)).dot(J)+1*np.eye(11,11))\
        .dot(J.T.dot(np.linalg.inv(Sigmax)).dot(epsilon))
    P_candidate=topavec(P_n1.reshape(12,1))+delta
    xproj1=proj(frompavec(P_candidate).reshape(3,4),fromHomo(X_n1))
    epsilon1=(fromHomo(x_n1)-xproj1).reshape((100,1),order='F')
    error_1=epsilon1.T.dot(np.linalg.inv(Sigmax)).dot(epsilon1)

```

```

        if error_1<error:
            print('error = ' + str(error_1[0][0]))
            flag=False
            l=0.1*l
        else:
            l=10*l
        P=frompavec(P_candidate).reshape(3,4)
        P=np.linalg.inv(H2d).dot(P).dot(H3d)
        norm=np.sqrt(np.sum(P*P))
        return P/norm, l

# use P_DLT as an initialization for LM
P_LM = P_DLT.copy()

# LM hyperparameters
l=.001
v=10
max_iters=10

# LM optimization loop
for i in range(max_iters):
    P_LM, l = LMstep(P_LM, x, X, l, v)
    print ('iter %d mean reprojection error %f'%(i+1, rmse(x,proj(P_LM,X))))

displayResults(P_LM, x, X, 'P_LM')

error = 96.73772007616172
iter 1 mean reprojection error 1.227809
error = 91.4591392821938
iter 2 mean reprojection error 1.180109
error = 89.95878219801654
iter 3 mean reprojection error 1.165503
error = 89.24503483386754
iter 4 mean reprojection error 1.158954
error = 88.77968855752593
iter 5 mean reprojection error 1.155246
error = 88.42450058676607
iter 6 mean reprojection error 1.152843
error = 88.13044759412563
iter 7 mean reprojection error 1.151152
error = 87.87548695962558
iter 8 mean reprojection error 1.149896
error = 87.64798405941926
iter 9 mean reprojection error 1.148924
error = 87.44111319371865
iter 10 mean reprojection error 1.148151
P_LM =
[[ 6.34516774e-03 -3.31830422e-03  8.25560374e-03  8.51267863e-01]

```

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[ 8.43140474e-03 -1.61868453e-03 -5.19754857e-03  5.24520088e-01]
[ 5.73872948e-06  5.13557252e-06  2.91076731e-06  1.24570450e-03]]
||P_LM||=1.000000
```

