NAME	FIRST
<Start>	{ Abstract, static, sealed, class, Interface }
<Defs>	{ Abstract, static, sealed, class, Interface, ε }
<Cat>	{ static, abstract, sealed, ε }
<INH>	{ Extends, ε }
< Class-Interface - Def>	{ Class, Interface }
< Class-Body>	{ Private, Public, Protected, static, final, Void, int, float, string, char, bool, ID, ε }
< Var-fun-Dec>	{ Void, int, float, string, char, bool, ID }
<PLD>	{ (, ID }
<Interface-Body>	{ Private, Public, Protected, static, final, Int, float, string, char, bool, Void }
<AM>	{ Private, Public, Protected, ε }
< Static>	{ static, ε }
<Final>	{ final, ε }
<DT-Pri>	{ int, float, string, char, bool }
<PNP>	{ Int, float, string, char, bool, ID }
<DT-ALL>	{ int, float, string, char, bool, ID }
< Array>	{ [, ε }

EAGLE

Teacher's Signature.

NAME	FIRST
• <Return-Type>	{ Int, float, string, char, bool, ID, void }
<Init-Parameter-List>	{ Int, float, string, char, bool, ID, ∈ }
• < MIP>	{ , , ∈ }
• <MST>	{ int, float, string, char, bool, ID, for, if, break, Continue, return, ∈ }.
• <SST>	{ int, float, string, char, bool, ID, for, if, break, continue, return, ;, { } }.
<Dec-Init-st>	{ int, float, string, char, bool, ID }.
<Dec Init>	{ int, float, string, char, bool, ID }.
• <DA>	{ , , =, ∈ }.
• <One-More-DA>	{ , , ∈ }
• <SAO>	{ ID, Const, PPmm, !, New }
• <AO>	{ int, float, char, string, bool, ID }
• <AOO>	{ [, (}
• <Parameter-List>	{ ID, Const, PPmm, !, ∈ }
• <MP>	{ , , ∈ }
• <OE'>	{ !!, ∈ }
• <OE>	{ ID, Const, PPmm, ! }

Teacher's Signature.

Name	First
• <AE>	{ ID, Const, Ppmm, ! }
• <AE'>*	{ &&, ε }
• <RE>	{ ID, Const, Ppmm, ! }
• <RE'>*	{ Relational-OP, ε }
• <E>	{ ID, Const, Ppmm, ! }
• <E'>*	{ Pm, ε }
• <T>	{ ID, Const, Ppmm, ! }
• <T'>*	{ mD, ε }
• <F>	{ ID, Const, Ppmm, ! }
• <SAFOID>	{ [, C, ε, Ppmm, . }
• <Obj -F>	{ . }
• <AP>*	{ [, . , Ppmm, ε }
• <MORE>*	{ . , ε }
• <MO>*	{ . , Ppmm, ε }
• <Asgnn>*	{ . , [, ε }
• <Obj-Var-Asgnn>	{ . }

NAME	FIRST
<At-Fn>	{ ID }
<AMP> +	{ [, . , (, ∈ }
<More-At-Fn>	{ . }
<m> +	{ . , ∈ }
<is Array> +	{ [, ∈ }
<for-st>	{ For }
<C₁>	{ ID, ; , , int , float , string , char , bool }
<C₂> +	{ ID , Const , PPmm , ! , ∈ }
<C₃> +	{ ID , PPmm , ∈ }
<Asgn-Inc-Dec>	{ ID , PPmm }
<AID>	{ PPmm , Asgn-OP }
<Body>	{ int , float , string , char , bool , ID , for , if , break , continue , return ; ; , { , }
<If-Else-St>	{ If }
<Else> +	{ Else , ∈ }
<Break-Continue-st>	{ Break , Continue }
<Return-st>	{ Return }

Teacher's Signature.

NAME	FIRST
<Return>	{ ID, Const, Ppmm, ! , ϵ }
<Asgn-Inc-Dec-Fun>	{ . , [, Ppmm, Asgn-OP }
<OE-AO-Init>	{ ID, Const, Ppmm, !, New }
<Dec-Init-Pri.st>	{ int, float, String, char, bool }
<ADA>	{ ID, C, ., [, int, ... }
<PPAS>	{ Asgn-OP, PPMM }