Pair Programming

How to Pair

- -Start with a small, reasonably well-defined task before you sit down
- –Rely on your partner, support your partner
- -Talk and sync up frequently
- –Celebrate as you complete tasks and overcome problems
- -Switch roles often—at least every 15 minutes

http://www.wikihow.com/Pair-Program



Pairing Infrastructure

Monitors

One Monitor

- Both Pairs are looking at the same location
- Smaller Desktop

Two Monitors - Mirrored

- Pairs not looking at the same location
- Smaller Desktop
- Conversations don't come as easily

Two Monitors – Spanned

- Both Pairs are looking at the same location
- One Huge Desktop
- Enables more non-verbal communication



Keyboard and Mouse

One Shared

- Encourages Communication
- Must either express yourself or ask for the keyboard

Two (One for each person)

- Faster to take control
- Less physical movement
- Less germ spreading!



Pair Rotation Techniques

Egg Timer / Chess Clock

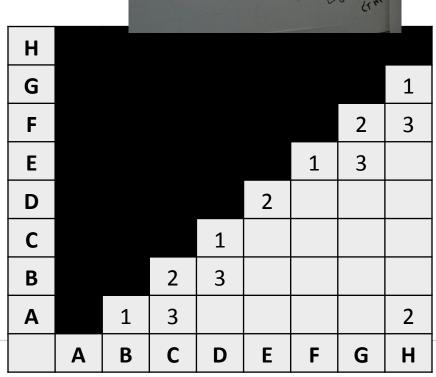
Encourages rotation of roles

within a pair

Driver swapping

Pair Stair/Pairamid

Encourages working with everybody





Story #1

As a customer
I want to see my frequent renter points for this order
So I know when I'm eligible for a free rental

- Acceptance criteria
- One point per rental
- Display on statement after checkout
- Display on statement history



Pairing

STYLES

Pairing Styles

Driver and Navigator

- Driver works tactically, Navigator works strategically
- Easiest to start with
- Roles should be swapped as frequently as possible



Pairing Styles

Ping-Pong

- 'A' writes a test, 'B' makes it green.
- Next 'B' writes the test, 'A' makes it green
- A mix of Pairing and Test Driven Development (TDD)



Pairing Styles

Ball and Board

- One person controls the mouse (The Ball)
- The other person controls the keyboard (The Board)
- Useful for forcing yourself to learn keyboard shortcuts
- You either learn them, or have to ask the Ball to do things for you

