## For Circulation Amongst Customers Only

Iteration One	
Give the <b>animal four legs</b>	Each leg is at least two blocks high. These are the only parts of the body that touch the ground.  Conflicting story.
Make an <b>enclosure</b> for the animal	
Make your <b>animal move</b> across the desk	The legs can have wheels. A rolling animal is also acceptable.
Give your <b>animal wings</b>	The wings should be symmetric.
Give your <b>animal</b> a <b>head</b>	Just has to look like a head, with a distinct neck.
Make sure your <b>animal</b> has <b>at least two eyes</b>	At least 2 blocks high, but only one block thick. They should also be symmetrical
Make your <b>animal one colour</b>	Mostly the same colour blocks. Some blocks of other colours accepted.
Give the <b>animal two legs</b>	Each leg is at least two blocks high. These are the only parts of the body that touch the ground.  Conflicting story.
Give your <b>animal two arms</b>	At least 2 blocks high, but only one block thick. They should also be symmetrical
Iteration Two	
Make a <b>baby</b> version of the animal	The baby animal just has to look broadly similar to the parent, but can miss some elements of the parent at the customer's discretion.
Give your <b>animal stripes</b>	If the animal looks stripy that is fine. Don't care about the details.
Make a <b>cart</b> for the <b>baby</b>	Something that looks like a cart. The baby animal may or may not be able to sit on it. The cart should be moveable.
Make the <b>animal</b> at least <b>4in high</b>	The total height of the animal should be at least 4in.
Make the <b>animal</b> at least <b>4in long</b>	The total length of the animal is at least 4in.
Put a <b>roof</b> on the <b>enclosure</b>	The roof could be in the form of bars across the enclosure. Minimum 2 bars
Enlarge your <b>enclosure</b> to take the baby	Both the animals should fit in comfortably. They should not touch each other or the enclosure.
Enlarge the <b>enclosure</b> to take your 4 by 4 animal	The animal should fit in comfortably. It should not touch the enclosure.
Give the <b>animal</b> 6 legs	Each leg is at least two blocks high. These are the only parts of the body that touch the ground.
Give your <b>animal</b> a second head	Just has to look like a head, with a distinct neck
Iteration Three	
Put a gate on the <b>enclosure</b>	The gate needs to be distinct from the enclosure. Should be at least one block higher than the enclosure.
Make the <b>enclosure</b> 3 blocks high	The enclosure should be three blocks high.