

View

Info

Review

 [Browse Space](#)Added by [Rolf Russell](#), last edited by [David S Wood](#) on Jan 10, 2007 ([view change](#))

Labels: (None) EDIT



Graph - Hop Count

Session Objectives

By the end of this session students should ...

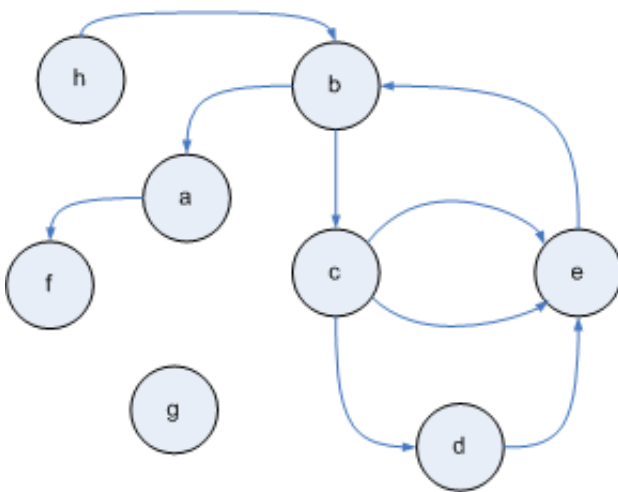
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Session Overview

Activity

[Lab - Hop Count](#)[Lab - Min Hop Count](#)

Lab - Hop Count



Ask students to come up with the hop count, for example from 'b' to 'e'.

Things to look for

- This is not min hop count, just any hop count.
- Throwing exception versus returning -1. It makes sense to throw an exception from the public method, but not for flow control. In our flow control being unable to reach a destination down one particular search path is not an exceptional condition. More this will cause the entire search to end early and you will only be able to find your first neighbor. Since we are in a private method and the implementation is hidden, it is alright to use a magic number, just don't expose it to the world.
- Must check terminal conditions in *recursive question*, not the *original question*
- Lots of redundancy: for example calls to `canReach()` or multiple calls to `hopsTo(destination, seenNodes)` with the same parameters instead of remembering the first result.
- Name your methods with your return value. It makes it more readable and thus basically self documenting. For example instead of `countHopsTo()` use `hopsTo()`.

Ask the students if there is any further duplication in the code. They should point out that `canReach()` and `hopsTo()` are very similar. Ask students how they could get rid of it. Students may suggest separating the tree traversal algorithm from what action is taken on each node (ie. Visitor). This is a lot of work. If you are seeing duplication and can't figure out how to remove it, the first step is to make the code look as similar as possible. Give the students time to do this.

Ask for suggestions again. Direct students towards something very simple. The best answer is to have `canReach()` simply call `hopsTo()`.

Lab - Min Hop Count

Ask students to come up with the min hop count.

Things to look for

- Will need to clone `seenNodes` so that you can find the best path through a single node. In other words searching one path through that node will not later prevent you from searching a potentially shorter path through that node.
- Solutions that pass the current min hop count around. This is a valid solution but there is a trade off. Keeping track of `minHops` in the for loop is more concise code, versus the efficiency of stopping paths early.
- When extracting methods in Eclipse the return value is not always generalized correctly and may be `HashSet<>` when it should be `Set<>`.
- Optimization: since `add()` returns a boolean indicating whether something really was added, it can be combined with the check to see if `seenNodes` already contains the node. The tradeoff may be readability.



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