Agile Adoption Patterns Amr Elssamadisy

A must for organizations doing Agile adoption/transformation
Agile Coaching Rachel Davies, Liz Sedley

Agile Estimating and Planning Mike Cohn
Agile Project Management with Scrum Ken Schwaber

The core book on Agile PM

Agile Retrospectives Esther Derby, Diana Larsen Agile Software Developer: The Cooperative Game Alistair Cockburn

One of the foundational books on Agile from one of the authors of the Manifesto.

Agile Software Development with Scrum Ken Schwaber

Agile Software Development, Principles, Patterns, and Practices Robert C. Martin

Core stuff for developers

Agile Testing: A Practical Guide for Testers and Agile Teams Lisa Crispin, Janet Gregory

Collaboration Explained Jean Tabaka

Covers meeting planning, facilitation, and follow-up - must-read for people who organize or

facilitate meetings

Continuous Delivery Jez Humble, David Farley

Explores the challenges and value of a continuous integration, deployment, and delivery

process

Crucial Conversations Kerry Patterson et al

Great stuff for understanding how to deal with conflict situations

Extreme Programming Explained Kent Beck Group Genius Keith Sawyer

Focuses on creativity and innovation, and the idea that groups/teams are more effective,

creative, and innovative than individuals
Pragmatic Project Automation Mike Clark

A good, fundamental book about automating stuff on a project

Test Driven Development: By Example Kent Beck

The original book on TDD

The Wisdom of Crowds James Surowiecki

Great reference material on how groups (teams, crowds) generate more effective/accurate

solutions than any individual

User Stories Applied Mike Cohn

The original Three C's Article Ron Jeffries

http://xprogramming.com/articles/expcardconversationconfirmation

The original INVEST Article

Bill Wake http://xp123.com/xplor/xp0308

YAGNI defined http://c2.com/xp/YouArentGonnaNeedIt.html DRY defined http://c2.com/cgi/wiki?DontRepeatYourself