Task: Build a Simple Library Management System using OOP Concepts

Objective:

To help you understand and implement the core principles of Object-Oriented Programming (OOP) such as Class, Object, Inheritance, Encapsulation, Abstraction, and Polymorphism through a real-world project - a basic Library Management System.

Project Description (Rephrased for Freshers):

You are assigned to create a basic Library Management System that can perform simple operations such as:

- Adding new books
- Issuing books to members
- Returning books
- Viewing book availability
- Managing members (add/remove/view)

This system will simulate how a library operates, using classes and objects to represent books, users, and library operations.

What You Need to Implement:

- 1. Class Structure (Use OOP Concepts)
- Book class with properties like book_id, title, author, available_copies
- Member class with properties like member_id, name, borrowed_books
- Library class to manage books and members using methods like:
- add_book()
- issue_book()

- return_book()view_books()
- add_member()
- remove_member()
- 2. Basic Operations (As Methods):
- Store and display book details
- Keep track of issued/returned books
- Maintain member records
- Prevent issuing a book if no copies are available

Expected Concepts to Use:

- Classes and Objects
- Inheritance (optional: if you want to create sub-classes for different user roles)
- Encapsulation (use of private/protected attributes with getter/setter)
- Abstraction (hide internal logic through methods)
- Polymorphism (optional: method overriding if using inheritance)

Output Format:

- Simple console-based interface (no need for GUI)
- Input and output via terminal/command-line
- Use of proper prompts and validations

Timeline:

- Suggested Time to Complete: 2-3 days
- Submission Format: .py or .java file with comments explaining your code

Bonus (Optional for Enthusiasts):

- Store data in files (text or CSV)
- Use exception handling for invalid inputs
- Add feature to search a book by title or author