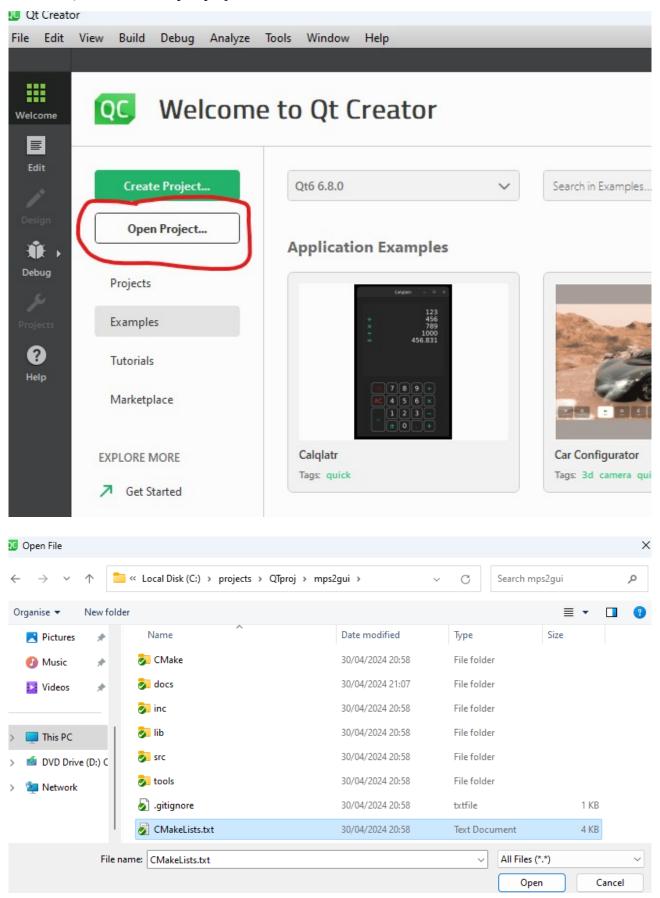
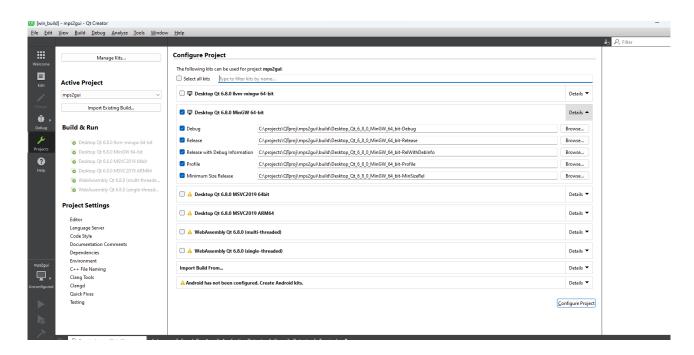
# 1. Clone git repo

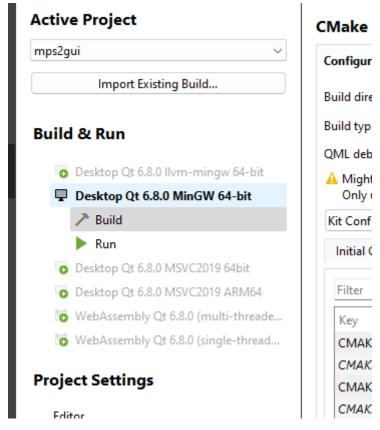
https://github.com/vspup/mps2gui/tree/win\_build

2. Go to QT Creator and open project with root Cmake file

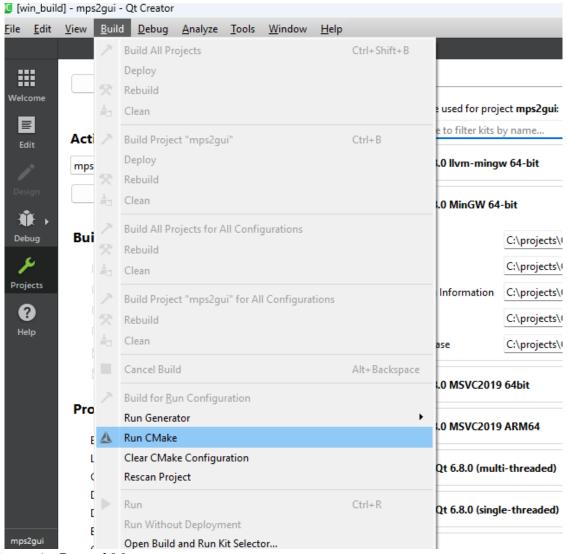


## 3. Use MINGW option (default are ok)

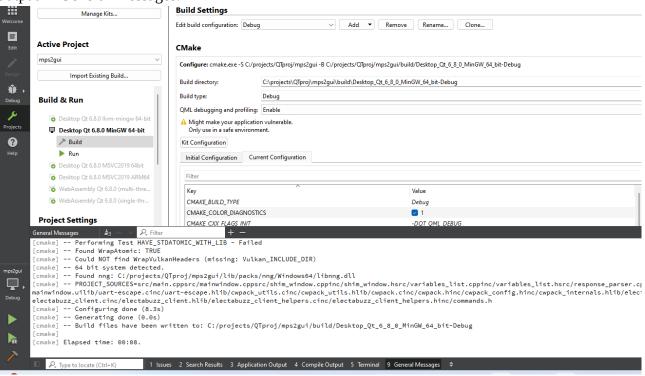




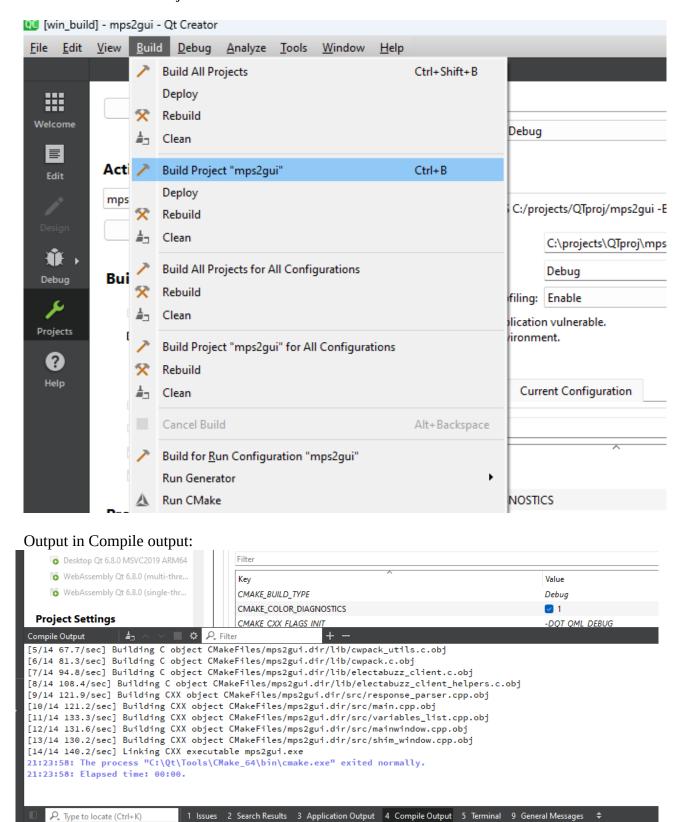
### 4. Go Build - Run Cmake



Output in General Messages:

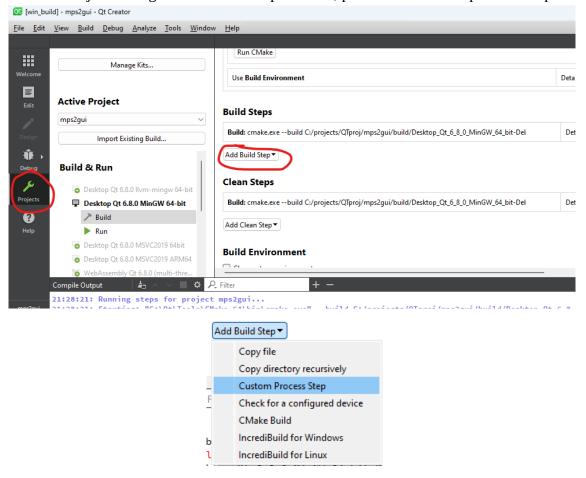


### 5. Go Build – Build Project



At this stage project can start by pressing "Run" from QT Creator. Prepare executable in next step.

6. Go to Project settings and to Build Steps section, press Add Build Step - Custom process step



Fill as follows:

### **Command:**

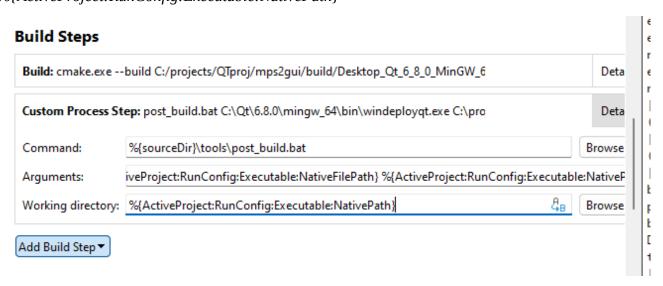
%{sourceDir}\tools\post\_build.bat

### **Arguments:**

%{ActiveProject::QT\_HOST\_LIBEXECS}\windeployqt.exe % {ActiveProject:RunConfig:Executable:NativeFilePath} % {ActiveProject:RunConfig:Executable:NativePath}

### Working dir:

%{ActiveProject:RunConfig:Executable:NativePath}



Now in working build directory will be created EXE folder, that contains all nested libs and files.

