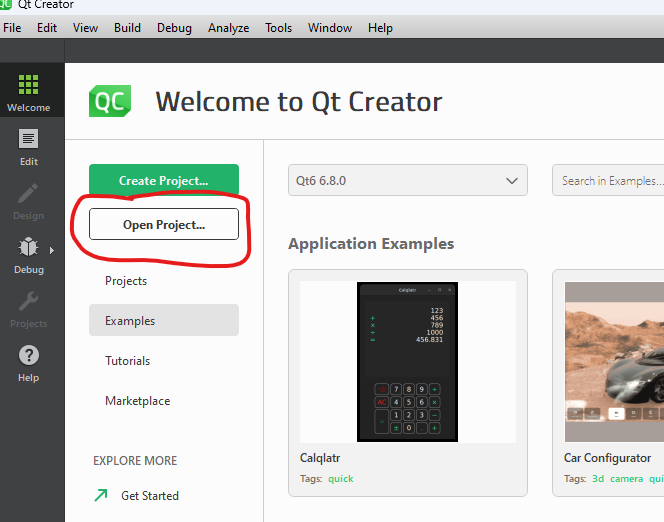
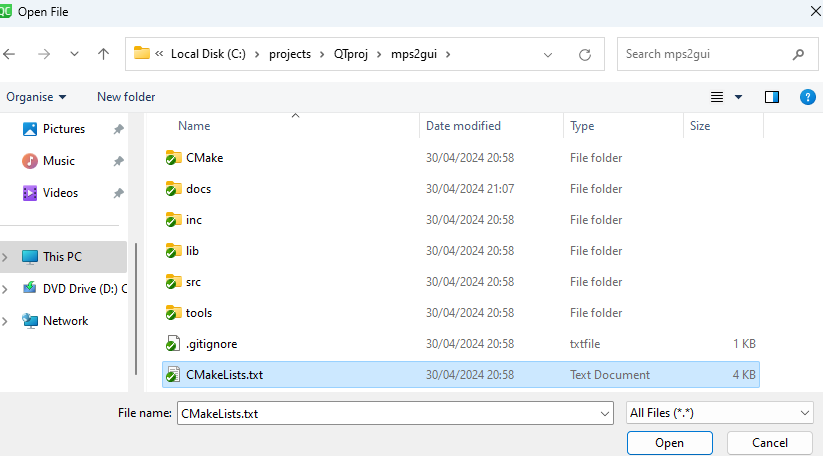
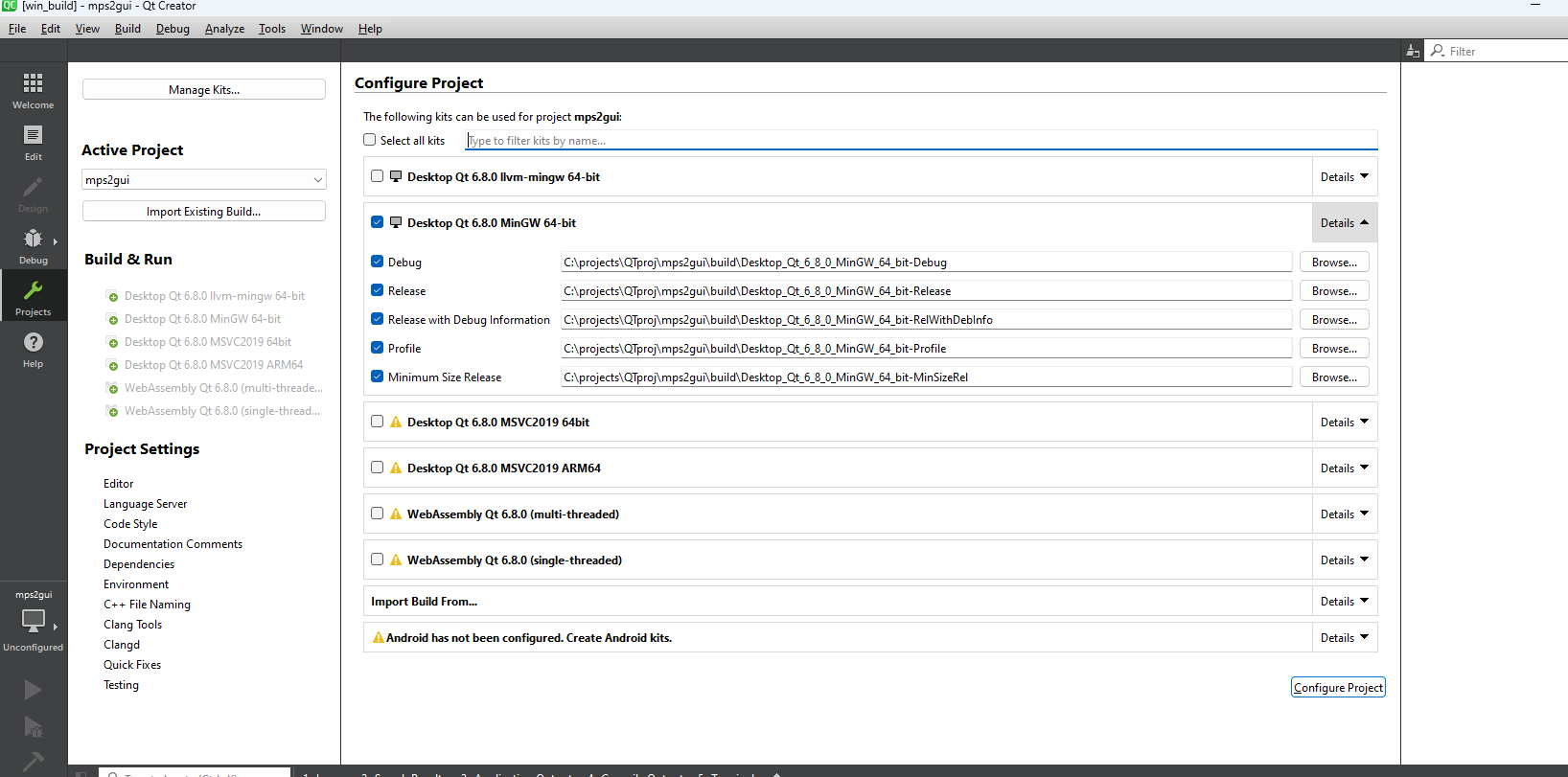
1. Clone git repo

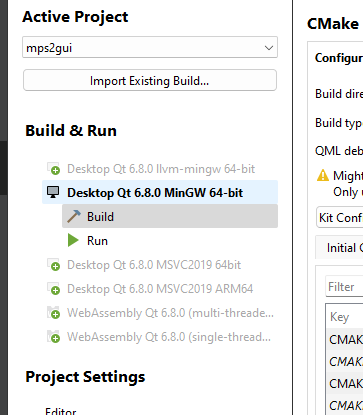
https://github.com/vspup/mps2gui/tree/win\_build

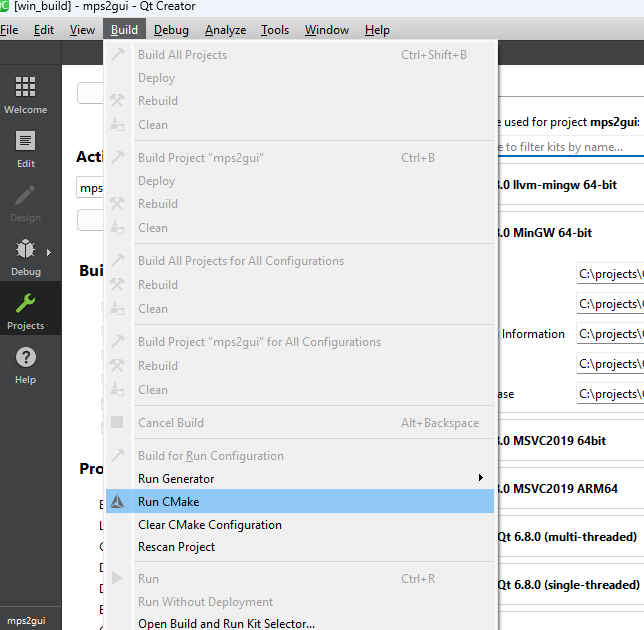
2. Go to QT Creator and open project with root Cmake file



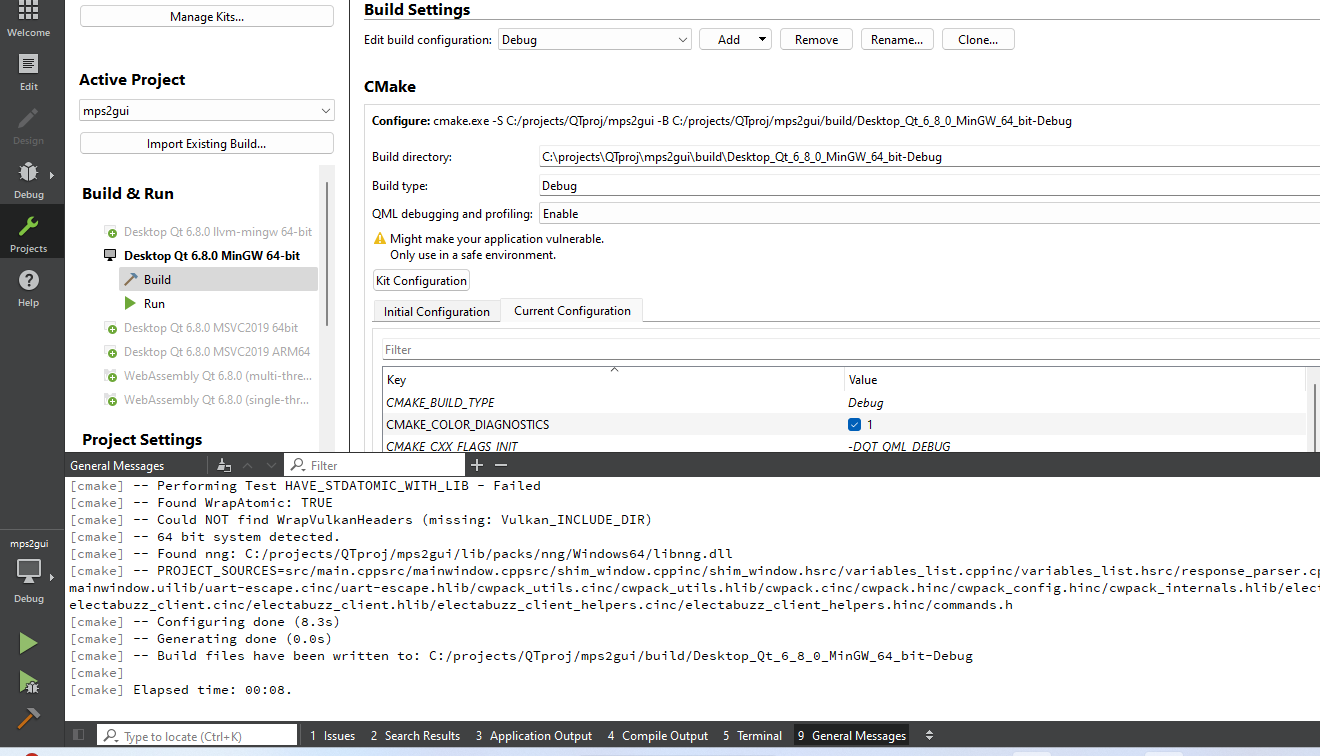


3. Use MINGW option (default are ok)

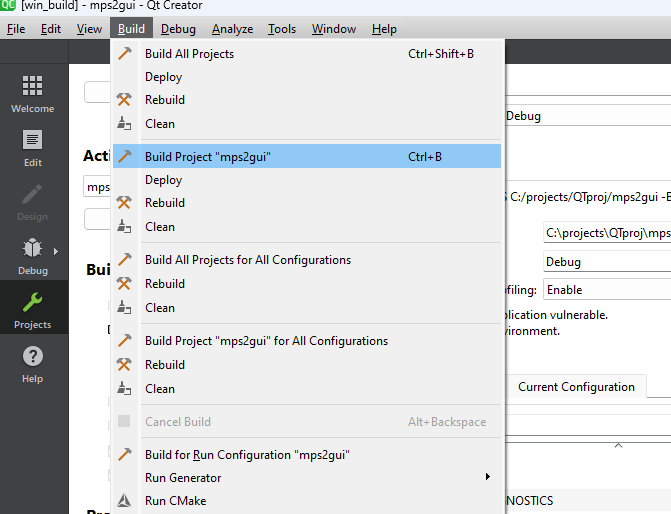


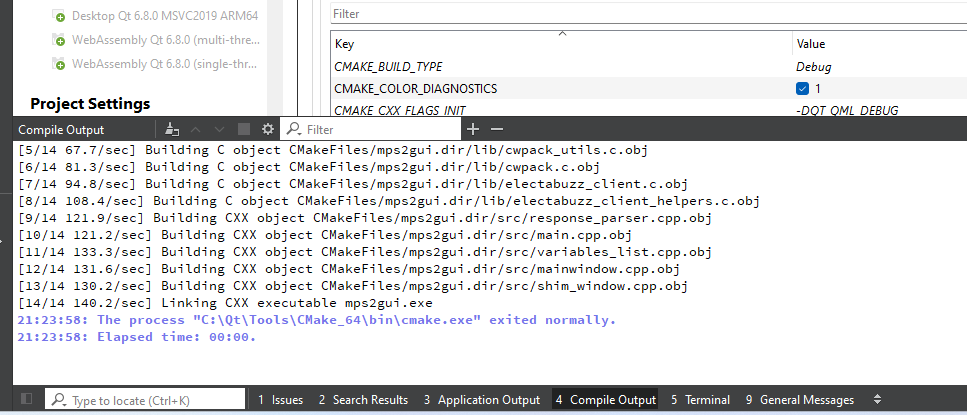
4. Go Build – Run Cmake

In General Messages Tab should be so:

Output in General Messages:

5. Go Build – Build Project

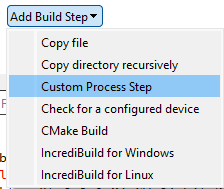
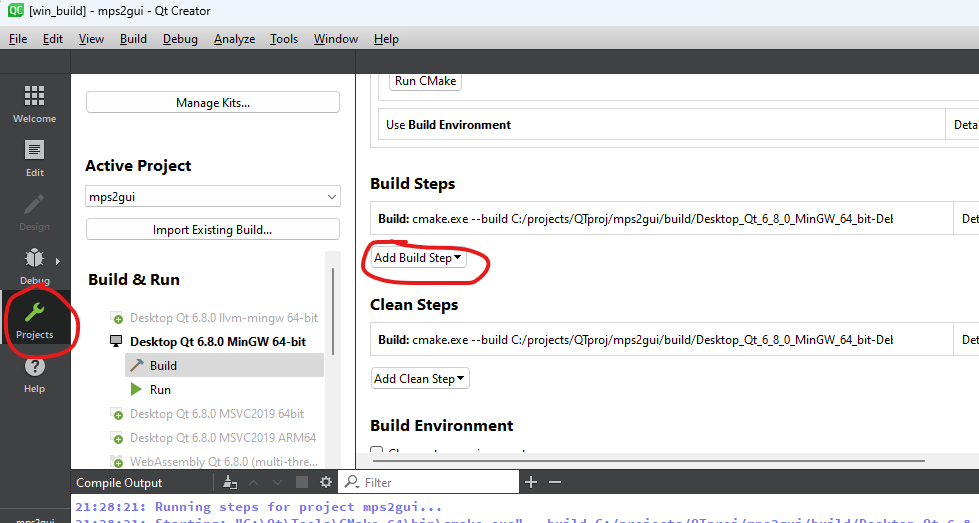
  
Output in Compile output:



At this stage project can start by pressing “Run” from QT Creator.

Prepare executable in next step.

6. Go to Project settings and to Build Steps section, press Add Build Step - Custom process step



Fill as follows:

**Command:**

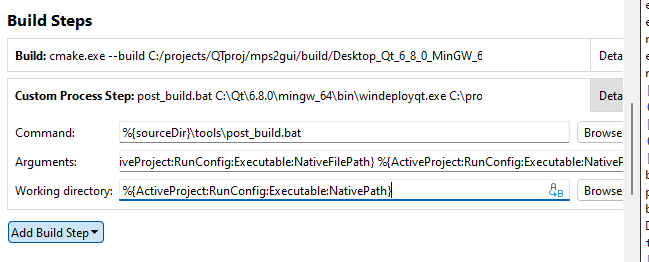
*%{sourceDir}\tools\post\_build.bat*

**Arguments:**

*%{ActiveProject::QT\_HOST\_LIBEXECS}\windeployqt.exe %{ActiveProject:RunConfig:Executable:NativeFilePath} %{ActiveProject:RunConfig:Executable:NativePath}*

**Working dir:**

*%{ActiveProject:RunConfig:Executable:NativePath}*

**

Now in working build directory will be created EXE folder, that contains all nested libs and files.

