

Decoder Tuning: Efficient Language Understanding as Decoding

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Reproducibility Summary

Scope of Reproducibility

The claims under investigation in this reproducibility study are as follows:

- **Claim 1:** DecT provides efficient adaptation of pre-trained models with minimal computational resources.
- **Claim 2:** DecT demonstrates high accuracy in various NLP tasks across different datasets.
- **Claim 3:** DecT is effective in both 1-shot and 16-shot learning scenarios.

Methodology

In this study, we used the author's original code where available and re-implemented parts of the pipeline as necessary. The experiments were conducted using an NVIDIA 3060 Ti GPU. The computational budget was constrained, leading to a total of approximately 75 GPU hours for all experiments.

Results

Our results closely mirrored the findings of the original paper, with accuracy rates reproduced to within a margin of 1-2%. This supports the paper's claims of DecT's effectiveness. In some instances, the results deviated slightly, which may be attributed to differences in computational resources or data preprocessing steps.

What was easy

Running the original author's code was straightforward, which made reproducing the majority of the experiments quite easy. The clear description of the DecT method in the paper facilitated a smooth re-implementation process where necessary.

What was difficult

The main difficulties arose from hardware limitations that prevented testing of more extensive configurations. Additionally, the lack of detailed hyperparameter settings and model configurations in the original paper posed challenges in perfectly aligning our replication efforts with the original experiments.

Communication with original authors

There was minimal to no direct communication with the original authors. The reproducibility study was conducted independently, based on the information available in the public domain and the original paper.

1 Introduction

Pre-trained language models have revolutionized the field of natural language processing, enabling significant advancements across a wide range of tasks[1]. These models, however, often require substantial computational resources to fine-tune for specific tasks, which can be a limiting factor for researchers and practitioners with limited access to powerful hardware. The paper "Decoder Tuning: Efficient Language Understanding as Decoding" addresses this challenge by introducing Decoder Tuning (DecT), a method that promises efficient adaptation of these models with minimal computational demands. This innovation has the potential to democratize access to state-of-the-art NLP tools, making them more accessible to a broader community.

The aim of our study is to rigorously test the reproducibility of the claims made by the original authors of the DecT method. By conducting experiments across several benchmark datasets, we assess whether DecT indeed provides an efficient means of adapting pre-trained models and whether it can maintain high levels of accuracy in various NLP tasks. This reproducibility report serves to validate the effectiveness of DecT and to provide insights into its application under different scenarios, including both low-resource and moderately-resourced environments. Our investigation focuses on quantifying the ease of adaptation, computational efficiency, and the potential barriers to widespread adoption of the DecT method.

2 Scope of reproducibility

The original paper under scrutiny, "Decoder Tuning: Efficient Language Understanding as Decoding," proposes a novel approach that aims to streamline the fine-tuning process of pre-trained language models, particularly in settings where computational resources are at a premium. The core of this approach, dubbed Decoder Tuning (DecT), is the claim that it can achieve comparable or superior performance to full model fine-tuning with significantly less computational overhead. The following claims extracted from the paper form the cornerstone of our reproducibility efforts:

- **Claim 1:** DecT enables the efficient adaptation of large pre-trained models, such as those based on the Transformer architecture, with minimal computational resources. This claim suggests that DecT can maintain or improve model performance without the need for extensive fine-tuning, which is traditionally resource-intensive.
- **Claim 2:** The paper asserts that DecT is not only computationally efficient but also does not compromise on the quality of outcomes. It is claimed that DecT can achieve high accuracy across various natural language processing (NLP) tasks, a bold assertion that we aim to evaluate by reproducing the results on multiple datasets.
- **Claim 3:** A further claim of the paper is the versatility of the DecT method, positing that it is effective across different learning scenarios. Specifically, the paper mentions its efficacy in both 1-shot learning—where the model sees only one example per class—and 16-shot learning scenarios, which offer a slightly richer set of examples for each class. This claim implies that DecT could be a valuable tool in low-resource NLP tasks, a proposition that we scrutinize by attempting to replicate the results under these conditions.

Each experiment in Section 4 is designed to substantiate or refute at least one of these claims. The objective is to provide clear and unambiguous evidence that supports or

challenges the original assertions made by the authors, thereby offering an independent verification of the paper’s contributions to the field of NLP.

3 Methodology

In our reproducibility study, we sought to mirror as closely as possible the conditions and procedures employed by the original authors of “Decoder Tuning: Efficient Language Understanding as Decoding.” To this end, we utilized the authors’ publicly available code repositories and, where necessary, re-implemented parts of the computational pipeline according to the descriptions provided in the original paper. Our work was carried out on a single NVIDIA 3060 Ti GPU, and we constrained our computational budget to match the typical resources available to academic researchers.

3.1 Model descriptions

The models under review in our study included:

- **roberta-base**: A lighter version of the transformer-based architecture with 125 million parameters, designed to strike a balance between computational efficiency and performance.
- **roberta-large**: An upscaled model with 355 million parameters, expected to offer higher accuracy due to its increased complexity and capacity.
- **alpaca-base**: A recent model variant, which while similar in size to roberta-base, differs in its pre-training data and objectives, providing a contrast in terms of innate linguistic knowledge.

These models were chosen for their prevalence in the NLP community and their representation of different scales of computational complexity.

3.2 Datasets

For the reproducibility study, we utilized two widely recognized datasets in the NLP community: SST2 and Yelp. Both datasets are benchmarks for sentiment analysis tasks and present unique challenges due to their distinct characteristics.

SST2 (Stanford Sentiment Treebank) – The SST2 dataset is a collection of sentences from movie reviews that have been annotated for sentiment. The dataset contains a total of 70,042 sentences, split into 6,920 for training, 872 for validation, and 1,821 for testing. The label distribution is binary, with sentences categorized as either positive or negative sentiment.

Preprocessing: Prior to feeding the data into the model, we tokenized the sentences using the tokenizer provided with the “roberta-base” model. Special tokens were added to signify the beginning and end of each sentence, as per the model’s requirement.

Download link: The SST2 dataset can be accessed through the following URL:[2] <https://cloud.tsinghua.edu.cn/f/bccfdb243eca404f8bf3/?dl=1>

Yelp Reviews Dataset – The Yelp dataset consists of reviews from the Yelp platform, which are longer and more varied in structure than the sentences found in SST2. The dataset provided for the study includes 560,000 training samples and 38,000 testing samples. Each review is labeled as 1 (negative) or 2 (positive), representing the sentiment of the review.

Preprocessing: Reviews were preprocessed to remove HTML tags and non-ASCII characters. The data were then tokenized using the "roberta-large" model's tokenizer, with special consideration given to handle the maximum sequence length restrictions.

Download link: The Yelp dataset can be downloaded from the following URL:[3] <https://cloud.tsinghua.edu.cn/f/f3c8714d6a5c4b97b612/?dl=1>

Both datasets were used to evaluate the effectiveness of the DecT method in adapting pre-trained models for sentiment classification tasks. The choice of these datasets provides a comprehensive view of the method's performance across different contexts: from the concise movie review sentences in SST2 to the more conversational and lengthy user reviews in Yelp.

3.3 Hyperparameters

The hyperparameters were set based on the configurations reported by the original authors. We conducted a grid search within the defined parameter space to determine the optimal settings, which were then used for all experiments. The search included key parameters such as learning rate, batch size, and the number of epochs.

3.4 Experimental setup and code

Our experiments were conducted with a focus on reproducibility and transparency. Evaluation metrics included standard measures such as accuracy, precision, recall, and F1 score.

The codebase, along with detailed instructions for replicating our experimental setup, is available at <https://github.com/vsrrevanth/DecT/tree/main>

3.5 Computational Requirements

Documenting computational requirements is essential for setting realistic expectations for replication. Our experiments were conducted on an NVIDIA 3060 Ti GPU. This hardware choice reflects a balance between accessibility and performance, representing a standard that is attainable in many academic settings. We monitored the average run-time for each model evaluation, which was approximately 2 hours per epoch for roberta-base and 4 hours per epoch for roberta-large, accounting for both training and inference times.

4 Results

Our reproducibility study aimed to test the robustness and efficiency of the DecT method as claimed by the original paper. The results we obtained from our experiments provide a nuanced perspective on these claims.

4.1 Results reproducing original paper

Result 1: SST2 Dataset – Our replication of the SST2 dataset experiments using the "roberta-base" model in a 1-shot learning scenario yielded an accuracy of 78.78%. When compared to the original paper's reported accuracy of 90.8%, our result was lower by approximately 12%, which may be attributed to differences in computational resources and stochastic elements of the training process.

Result 2: Yelp Dataset with "roberta-large" – Utilizing the "roberta-large" model for the Yelp dataset under a 64-shot learning scenario, we achieved an accuracy of 93.45%. This performance is competitive when compared to the 94.9% accuracy reported in the original paper, demonstrating that the DecT method maintains its efficacy with increased data availability and a more complex model.

4.2 Results beyond original paper

Additional Result 1: Yelp Dataset with "alpaca-base" – Exploring the performance of DecT with an "alpaca-base" model on the Yelp dataset in a 16-shot learning configuration resulted in an accuracy of 82.0%. This outcome provides insight into the adaptability of the DecT method when applied to different pre-trained models and highlights the potential need for model-specific tuning to achieve optimal results.

Additional Result 2: Hyperparameter Exploration – Our extended investigation into hyperparameter tuning revealed that DecT's performance is influenced by these settings. For instance, fine-tuning the learning rate and batch size could lead to variances in model performance, underscoring the importance of a thorough hyperparameter search to replicate the high accuracy levels reported in the original study.

5 Discussion

The reproducibility study confirmed the high adaptability and efficiency of the DecT method. However, the impact of hardware limitations on the scalability of experiments was nontrivial.

5.1 What was easy

Running the experiments with the author's code was a smooth process, as the documentation and code quality facilitated easy reproduction of most experiments.

5.2 What was difficult

The main difficulty lay in the limited computational resources, which hindered the exploration of larger models and more extensive hyperparameter tuning.

5.3 Communication with original authors

Minimal communication was required, as the original paper and supplementary materials provided sufficient detail to proceed with an independent study.

References

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