Exercise 2 - derivations

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Lemma 1

For an orthogonal matrix \mathbf{Q} and a standard Gaussian random matrix $\mathbf{\Omega}$, then the product $\mathbf{Q}\mathbf{\Omega}$ is also a standard Gaussian random matrix.

Lemma 2

Any submatrix of a standard Gaussian random matrix is a standard Gaussian random matrix.

For matrices \mathbf{A} , \mathbf{X} and \mathbf{Y} , we have:

$$\mathbf{A} \in \mathbb{R}^{n \times m}, \quad \mathbf{X} \in \mathbb{R}^{m \times r}, \quad \mathbf{Y} \in \mathbb{R}^{n \times r}$$

Using the singular value decomposition, **A** can be decomposed into orthonormal matrix $\mathbf{U} \in \mathbb{R}^{n \times n}$, $\mathbf{\Sigma} \in \mathbb{R}^{n \times m}$ and orthonormal matrix $\mathbf{V} \in \mathbb{R}^{n \times n}$ as follows:

$$\mathbf{A} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$$

Partitioning **U** and **V** as $\mathbf{U} = \begin{bmatrix} \mathbf{U}_r & \mathbf{U}_{\perp} \end{bmatrix}$, where $\mathbf{U}_r \in \mathbb{R}^{n \times r}$ and similarly $\mathbf{V} = \begin{bmatrix} \mathbf{V}_r & \mathbf{V}_{\perp} \end{bmatrix}$, where $\mathbf{V}_r \in \mathbb{R}^{m \times r}$, we have:

$$\mathbf{A} = \begin{bmatrix} \mathbf{U}_r & \mathbf{U}_\perp \end{bmatrix} \begin{bmatrix} \mathbf{\Sigma}_r & \mathbf{0}_{r \times (m-r)} \\ \mathbf{0}_{(n-r) \times r} & \mathbf{0}_{(n-r) \times (m-r)} \end{bmatrix} \begin{bmatrix} \mathbf{V}_r^T \\ \mathbf{V}_\perp^T \end{bmatrix} = \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T$$

where we used that **A** is of rank r and therefore only has r singular values.

Proposition 1

If $\mathbf{X} \in \mathbb{R}^{m \times r}$ is a standard Gaussian random matrix, then $\mathbf{V_r}^T \mathbf{X} \in \mathbb{R}^{r \times r}$ is a standard Gaussian random matrix.

Proof

 \mathbf{V} and \mathbf{V}^T are both orthonormal matrices. Therefore $\mathbf{V}^T\mathbf{X}$ is a standard Gaussian random matrix. If we use the partitioning of \mathbf{V} as introduced earlier, we have:

$$\mathbf{V}^{T}\mathbf{X} = \begin{bmatrix} \mathbf{V}_{r}^{T} \\ \mathbf{V}_{\perp}^{T} \end{bmatrix} \mathbf{X} = \begin{bmatrix} \mathbf{V}_{r}^{T}\mathbf{X} \\ \mathbf{V}_{\perp}^{T}\mathbf{X} \end{bmatrix}$$
(1)

Recognizing $\mathbf{V}_r^T\mathbf{X}$ as a submatrix of a standard Gaussian random matrix and using Lemma 2 means that $\mathbf{V}_r^T\mathbf{X}$ is a standard Gaussian random matrix. \square

Proposition 2

If $\mathbf{Y} \in \mathbb{R}^{n \times r}$ is a standard Gaussian random matrix, then $\mathbf{Y}^T \mathbf{U}_r$ is a standard Gaussian random matrix.

Proof

 \mathbf{U} and \mathbf{U}^T are both orthonormal matrices. Lemma 1 states that $\mathbf{U}^T\mathbf{Y}$ is a standard Gaussian random matrix, meaning that $\mathbf{Y}^T\mathbf{U} = \left(\mathbf{U}^T\mathbf{Y}\right)^T$ is a standard Gaussian random matrix, because the transpose of a standard Gaussian random matrix is also standard Gaussian. Writing

$$\mathbf{Y}^{T}\mathbf{U} = \mathbf{Y}^{T} \begin{bmatrix} \mathbf{U}_{r} & \mathbf{U}_{\perp} \end{bmatrix} = \begin{bmatrix} \mathbf{Y}^{T}\mathbf{U}_{r} & \mathbf{Y}^{T}\mathbf{U}_{\perp} \end{bmatrix}$$
(2)

allows us to recognize $\mathbf{Y}^T\mathbf{U}_r$ as a submatrix of a standard Gaussian random matrix, which according to Lemma 2 states that $\mathbf{Y}^T\mathbf{U}_r$ itself then is a standard Gaussian random matrix. \square

Proposition 3

If **A** has exactly rank r, then SKETCHING($\mathbf{A}, r, 0$) returns an exact low-rank factorization with probability 1.

Using the SKETCHING expression for A yields:

$$SKETCHING(\mathbf{A}, r, 0) = \mathbf{BC}^{T}$$
(3)

$$= \mathbf{A} \mathbf{X} \mathbf{R}^{\dagger} (\mathbf{A}^T \mathbf{Y} \mathbf{Q})^T \tag{4}$$

$$= \mathbf{A} \mathbf{X} \mathbf{R}^{\dagger} \mathbf{Q}^{T} \mathbf{Y}^{T} \mathbf{A} \tag{5}$$

$$= \mathbf{A}\mathbf{X}(\mathbf{Q}\mathbf{R})^{\dagger}\mathbf{Y}^{T}\mathbf{A} \tag{6}$$

$$= \mathbf{A} \mathbf{X} \left(\mathbf{Y}^T \mathbf{A} \mathbf{X} \right)^{\dagger} \mathbf{Y}^T \mathbf{A} \tag{7}$$

$$= \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T \mathbf{X} \left(\mathbf{Y}^T \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T \mathbf{X} \right)^{\dagger} \mathbf{Y}^T \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T$$
(8)

$$= \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T \mathbf{X} \left(\mathbf{V}_r^T \mathbf{X} \right)^{\dagger} \left(\mathbf{\Sigma}_r \right)^{\dagger} \left(\mathbf{Y}^T \mathbf{U}_r \right)^{\dagger} \mathbf{Y}^T \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T$$
(9)

$$= \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^T \tag{10}$$

where a bunch of stuff was used, which will be explained later.