Exercise 00:

Implement the following function templates:

- swap: Swaps the values of two given arguments. Does not return anything.
- min: Compares the two values passed in its arguments and returns the smallest one. If the two of them are equal, then it returns the second one.
- max: Compares the two values passed in its arguments and returns the greatest one. If the two of them are equal, then it returns the second one.

These functions can be called with any type of argument. The only requirement is that the two arguments must have the same type and must support all the comparison operators.

Exercise 01:

Implement a function template iter that takes 3 parameters and returns nothing.

- The first parameter is the address of an array.
- The second one is the length of the array.
- The third one is a function that will be call on every element of the array.

Turn in a main.cpp file that contains your tests. Provide enough code to generate a test executable.

Your iter function template must work with any type of array. The third parameter can be an instantiated function template.

Exercise 02:

Develop a class template Array that contains elements of type T and that implements the following behavior and functions:

- Construction with no parameter: Creates an empty array.
- Construction with an unsigned int n as a parameter: Creates an array of n elements initialized by default.

Tip: Try to compile int * a = new int(); then display *a.

- Construction by copy and assignment operator. In both cases, modifying either the original array or its copy after copying musn't affect the other array.
- You MUST use the operator new[] to allocate memory. Preventive allocation (allocating memory in advance) is forbidden. Your program must never access non-allocated memory.
- Elements can be accessed through the subscript operator: [].
- When accessing an element with the [] operator, if its index is out of bounds, an std::exception is thrown.
- A member function size() that returns the number of elements in the array. This member function takes no parameter and musn't modify the current instance. As usual, ensure everything works as expected and turn in a main.cpp file that contains your tests.