```
. 0001111110110001
   .110111000001101110
  J0000000101000000001
111101
               11011
01011
               11001
)00011
               11110
101001
               01000
110010
               10011
)11000
               00100
00011L
              J11011
 1001000...1100100
  111110100001111
     10000001111
```



Azure DevOps for BI













Introduction



- Please introduce yourself:
 - Name
 - Company
 - Why you attend this course
 - What you expect to learn



- Introduction to CI / CD
- Overview of Azure DevOps
- Using Git & Azure Repos: Basics
- Using Git: developing on branches



| 1001 | 1110 | 1001 | 1110 | 1001 | 1110 | 1001 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 | 1110 |

- (Using Azure Pipelines)
- Setting up projects
- Setting up build & release pipelines
- Building and deploying BI projects





VM = devmachine

SQL Database DEV

- DW
- SSISDB

Azure Data Factory DEV

- Orchestration
- SSIS-IR for ETL

SQL Database

- DW
- SSISDB

Azure Data Factory

- Orchestration
- SSIS-IR for ETL

Storage account

- Landing zone
- staging



Introducing CI / CD

Azure DevOps for BI & Data Platforms
Module 1

Introduction to CI / CD



- CI = Continuous Integration
 - Why Continuous?
- What is meant by "CD"?
 - Continuous Delivery?
 - Continuous Deployment?
 - Continuous ...?







- CI = Continuous Integration
 - Build
- CD = Continuous Delivery
 - Release
- "Traditional" software development vs BI



Continuous Integration

Integrating all developed code in one shared repo.

Build it to create artifacts.

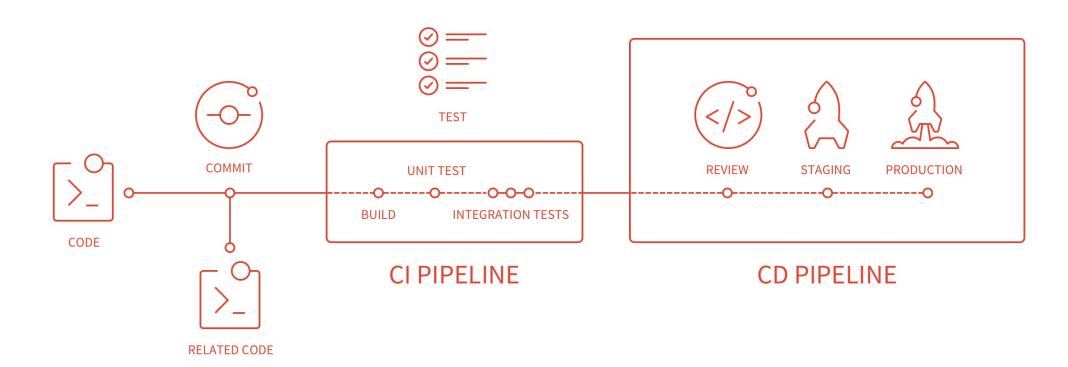


Continuous Delivery

Ensure software can reliably be released. At any time.

CI / CD





Source: https://docs.gitlab.com/ee/ci/



Build (CI)

- Build (= compile + link)
- Automated unit tests
- Automated integration tests

Release (CD)

	D	T	Α	P
Deploy artifacts	Χ	Χ	Χ	Χ
Manual test scripts (developer)		Χ	Χ	
Manual test scripts (user)			Χ	

- Test results
- User approval



Are Data Engineering projects different?

- Who uses automated unit testing?
 - ... for all your code and processes
- Can we do integration testing at build time?
 - ... without deploying the artifacts
- What is a "unit for testing"?
 - Click a button? Call a method
 - Translating 1B rows in an ETL process..?
- Database unit tests are available, but...
 - ... mainly focused at transactional systems



Build (CI)

- Build (= compile / link)
- Automated unit tests
- Automated integration tests

	D	T	A	P
Deploy artifacts	Χ	Χ	Χ	X
Manual test scripts (developer)		Χ	Χ	
Manual test scripts (user)			Χ	



Build (CI)

- Build (= compile + link)
- Create artifacts
- Automated unit tests
- Automated integration tests

	D	T	Α	Р
Deploy artifacts	X	X	Χ	Χ
Validate ETL		Χ		
Manual test scripts (developer)		Χ	Χ	
Manual test scripts (user)			Χ	



Build (CI)

- Build (= compile + link)
- Create artifacts
- Automated unit tests
- Automated integration tests

	D	T	A	P
Deploy artifacts	X	X	Χ	X
Validate ETL		X		
Manual test scripts (developer)		X	Χ	
Manual test scripts (user)			Χ	



Build (CI)

- Build (= compile + link)
- Create artifacts
- Automated unit tests
- Automated integration tests

	D	Т	A	P
Deploy artifacts	X	X	X	X
Validate ETL		X		
Manual test scripts (developer)		Χ	Χ	
Manual test scripts (user)			X	



Build (CI)

- Build (= compile + link)
- Create artifacts
- Automated unit tests
- Automated integration tests

Release (CD)

	D	T	Α	Р
Deploy artifacts	Χ	X	Χ	Χ
Validate ETL		Χ		
Automated integration tests		Χ		
Manual test scripts (developer)		Χ	Χ	
Manual test scripts (user)			Χ	

- Test results
- User approval



Build (CI)

- Build (= compile + link)
- Build (create artifacts)
- Automated unit tests
- Automated integration tests

Release (CD)

	D	Т	A	P
Deploy artifacts	X	X	Χ	X
Validate ETL		X		
Automated integration tests		X		
Automated regression tests			Χ	
Manual test scripts (developer)		Χ	X	
Manual test scripts (user)			Χ	

- Test results
- User approval



Build (CI)

Build (create artifacts)

Release (CD)

	D	T	Α	P
Deploy artifacts	X	Χ	Χ	Χ
Validate ETL		Χ		
Automated integration tests		X		
Automated regression tests			Χ	
Manual test scripts (developer)		X	Χ	
Manual test scripts (user)			Χ	

- Test results
- User approval

How to achieve CI / CD for Data Engineering projects?

Continuous Integration

- Create deployable artifacts.
- Integrate database solutions (check integrity using dacpac)

Continuous Delivery

- Deploy to DTAP environment in a pipeline
- Validate ETL logic
- Integration tests after deployment to specific environments (NBi etc.)



Overview of Azure DevOps

Azure DevOps for BI & Data Platforms



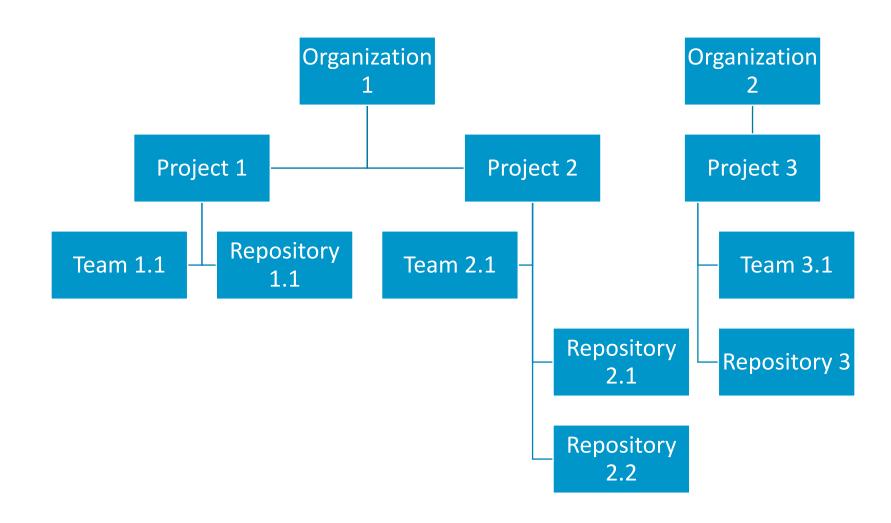
Overview of Azure DevOps

https://azure.microsoft.com/en-us/services/devops/

- Agile tools to support planning & track work (Kanban, Scrum)
- Build & release management
- Git repositories for source control
- Tools for testing
 - Manual testing
 - Load testing
 - Continuous testing
- Artifacts management / package repositories
- Extensions (integrates with Campfire, Slack, Trello, Uservoice, etc.)

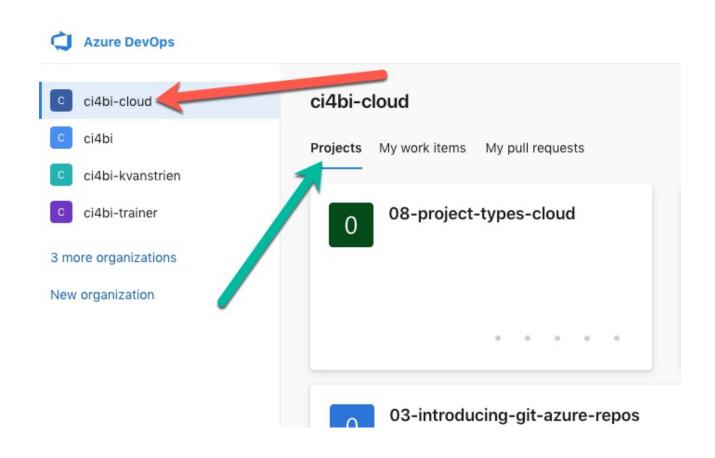


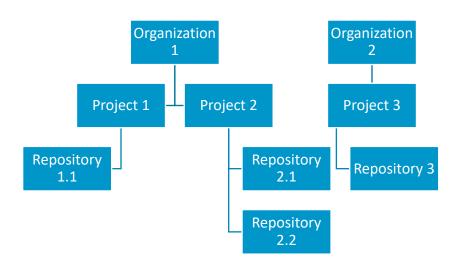
Organizations, projects and repositories





Organizations, projects and repositories







Organizations

- Mechanism for organizing / connecting groups of related projects
 - Per company? Per business unit? For you?
 - Best to start with one
 - Each organization has its own "free tier"
 - 1800 minutes hosted Pipeline job / month + one self-hosted job
 - Boards
 - Unlimited private repos
 - Artifacts
 - Load testing
 - Unlimited stakeholders
 - (up to 5 "Basic" users per service type)



Projects

- Container for
 - Boards and backlogs
 - Pipelines for CI/CD
 - Repos
 - Continuous Test integration
- Single vs. multiple?
 - Single with many repos / teams
 - Many with own sets of repos, builds, workitems, etc.?
- For granular security, choose multiple
- Multiple teams → multiple boards





- Exist within Project
- Git or TFVC
- Git
 - No limit on number of Git repos
 - Decentralized (more on that later)
 - "One repo per independently deploy-able product or service"
- TFVC
 - One big repository
- One vs. Many



Overview of Azure DevOps

Interface tour





- Organizations, Projects, Repositories
- Boards
 - Board view
 - Backlog view
- Pipelines
 - Build pipeline
 - Release pipeline
- Test Plans
- Artifacts?
- Overview: Summary, Dashboards, Wiki



Overview of Azure DevOps - Summary

- Most important components:
 - Repos contains repositories (VS Solutions, projects, etc.)
 - Boards contains planning & work
 - Pipelines build & deployment automation
- When checking in code, refer to a work item (or task/feature/etc.)



Introducing Git & Azure Repos

Azure DevOps for BI & Data Platforms



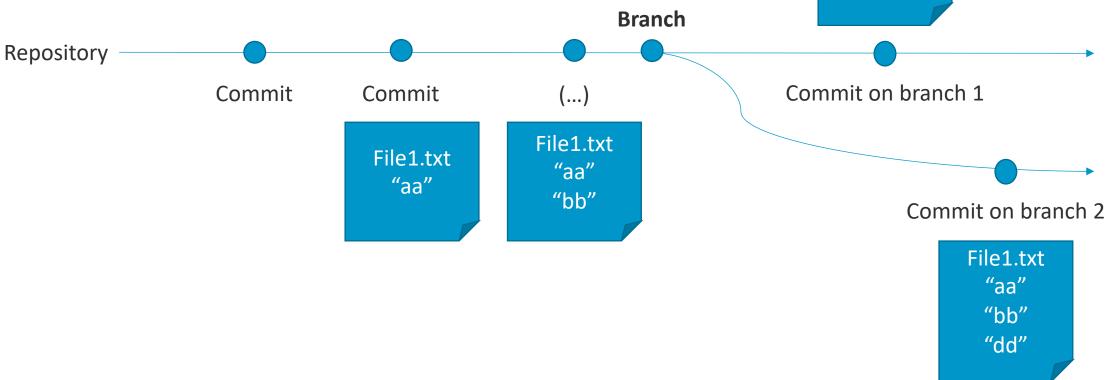


- Version Control System (VCS)
- Differences between Git and other VCSes
 - Distributed (decentralized)
 - Built for branching & merging
 - Allow modification of previous commits (rebase)





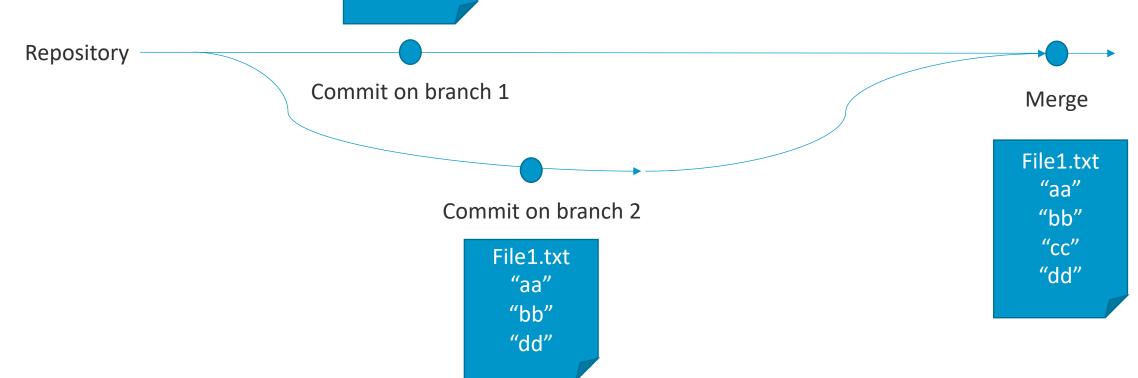






File1.txt
"aa"
"bb"
"cc"







Git 101 – participation demo

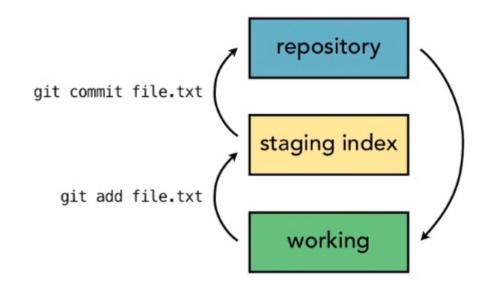
- Trainer creates git repo
 - Shows how to add a file
- Trainees "clone" this repo
 - Where's the file?
- Trainer explains commit
- Trainees pull file
- Trainer explains concept of "three tier architecture"



Three main sections / states for your files

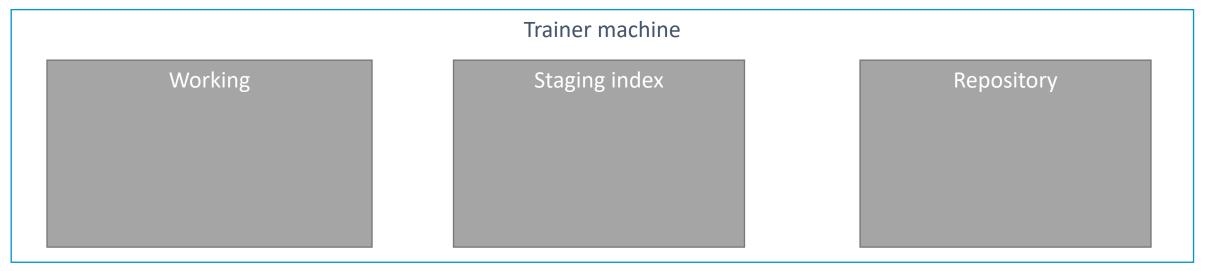
- 1. Modified: Working directory
- 2. Staged: Staging directory
- 3. Committed: Repository

three-tree architecture

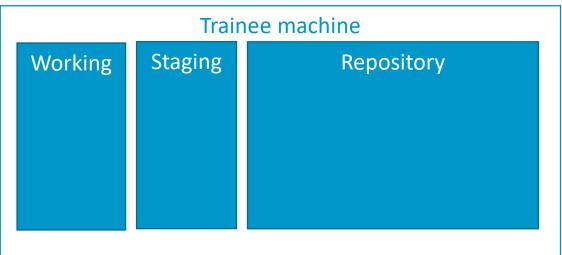




Git 101

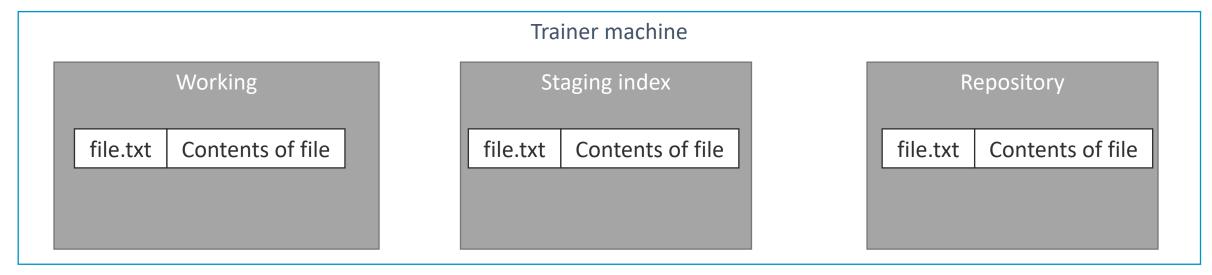


- 1. git init
- 2. git clone path/to/other/repo

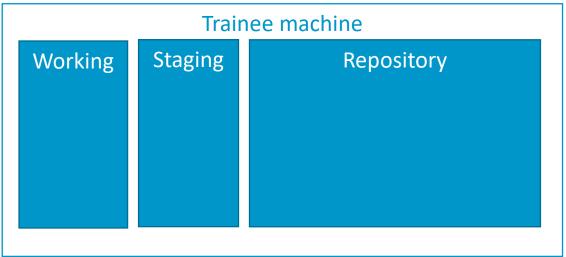




Git 101

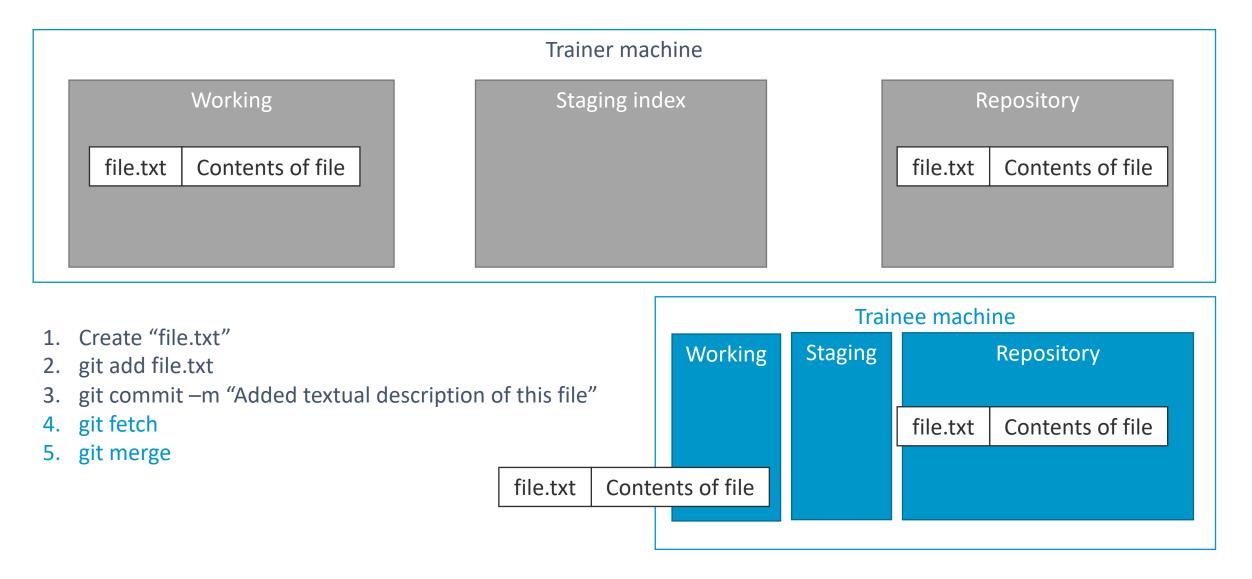


- 1. Create "file.txt"
- 2. git add file.txt
- 3. git commit –m "Added textual description of this file"





Git 101





Working with Git

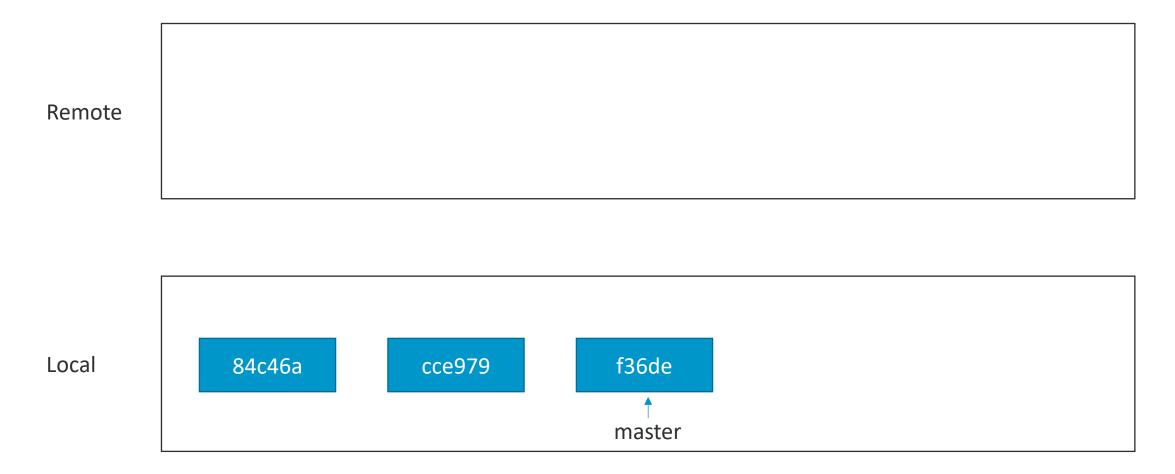
- Trainees add files, commit and push
- Trainer explains concept of "blessed repo"
- Trainees clone this "blessed repo"
 - Trainer explains this is the way Azure DevOps works: it contains the "blessed repo"
- Trainees modify files, try to push -> rejected. First, pull!
- Trainer explains push, pull, fetch and merge



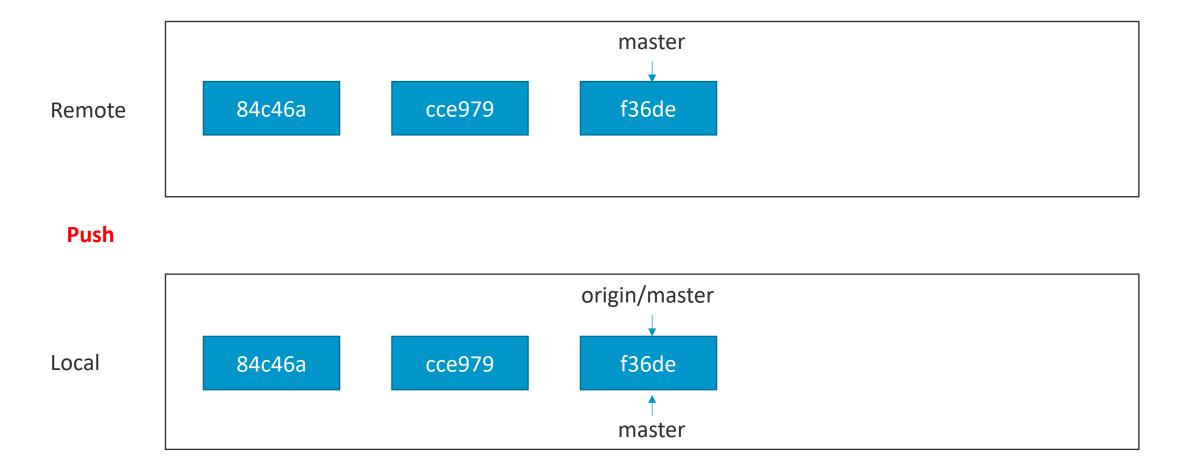


- (Should be) version control
- **Create** a Git repository:
 - Empty with git init
 - Clone an existing with git clone
- Add files to staging index:
 - git add (multiple files can be added at once)
- Commit staging:
 - git commit (editor will pop up)
 - git commit –m "Commit Message" (no editor needed)
- View commits:
 - git log
- git status

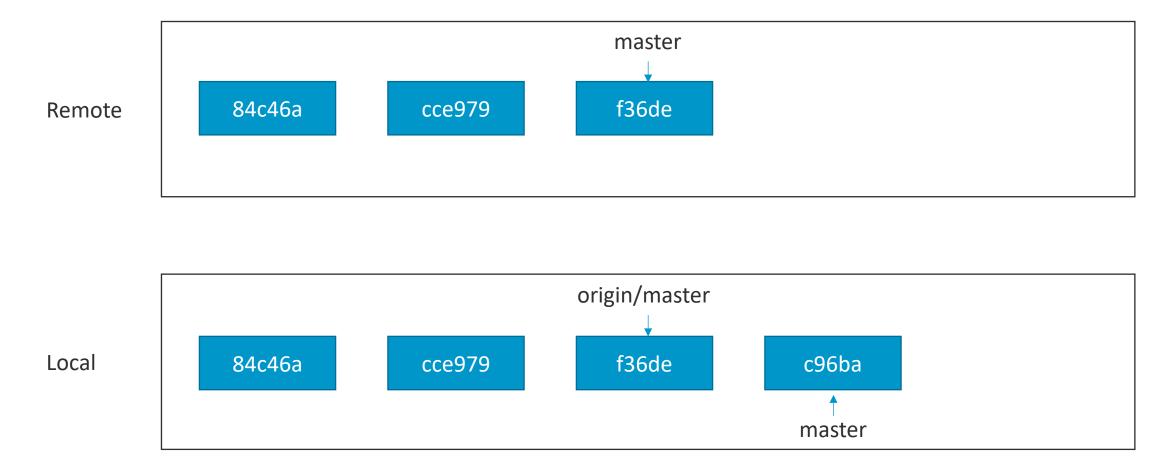




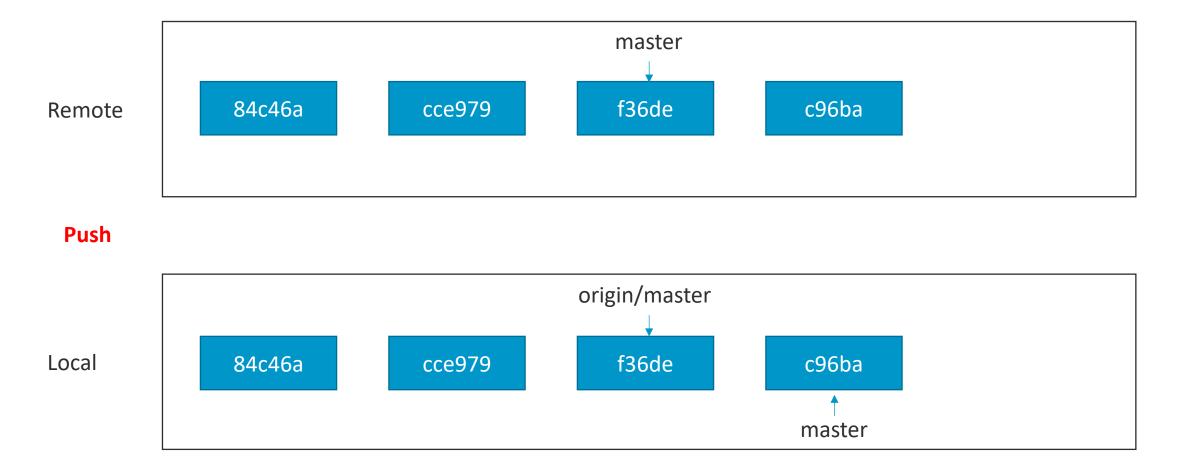




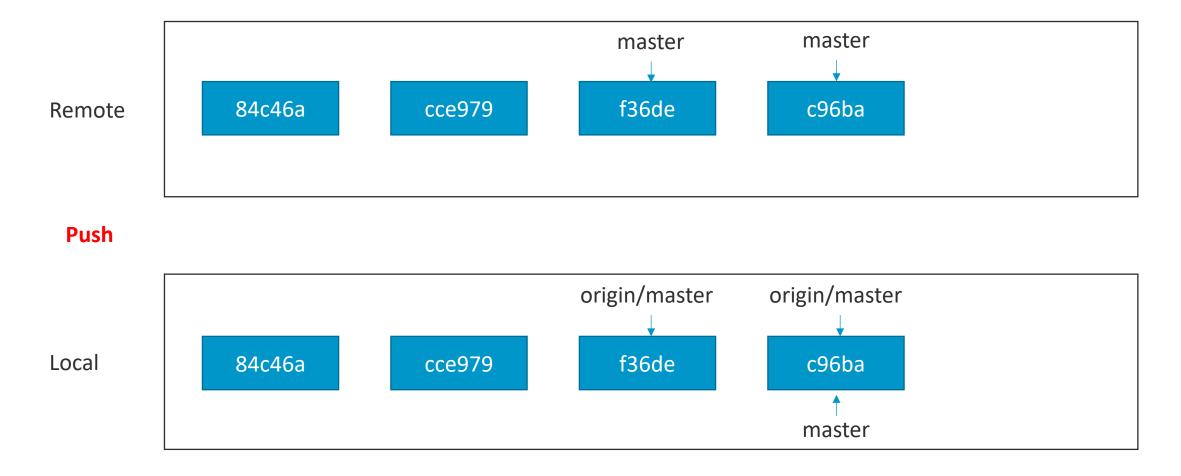




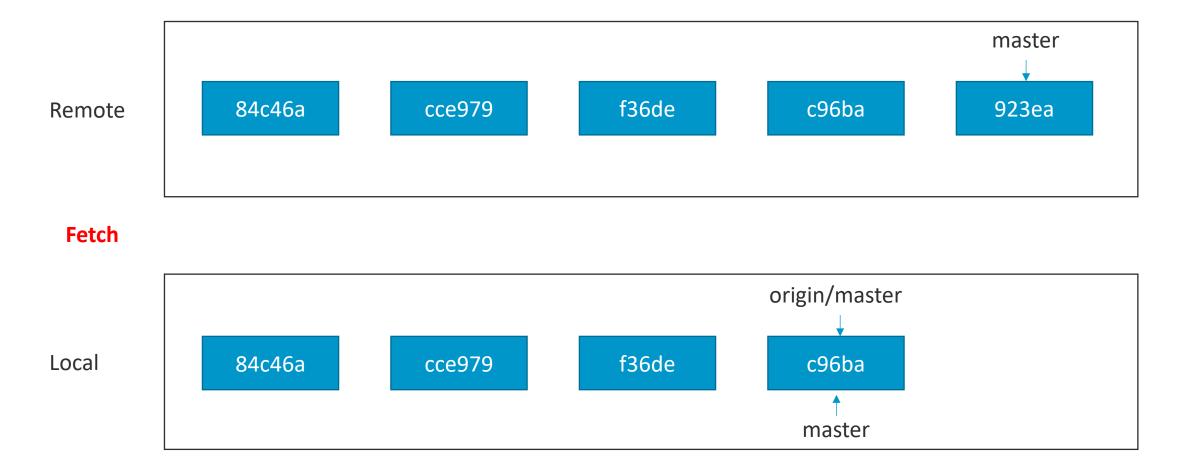




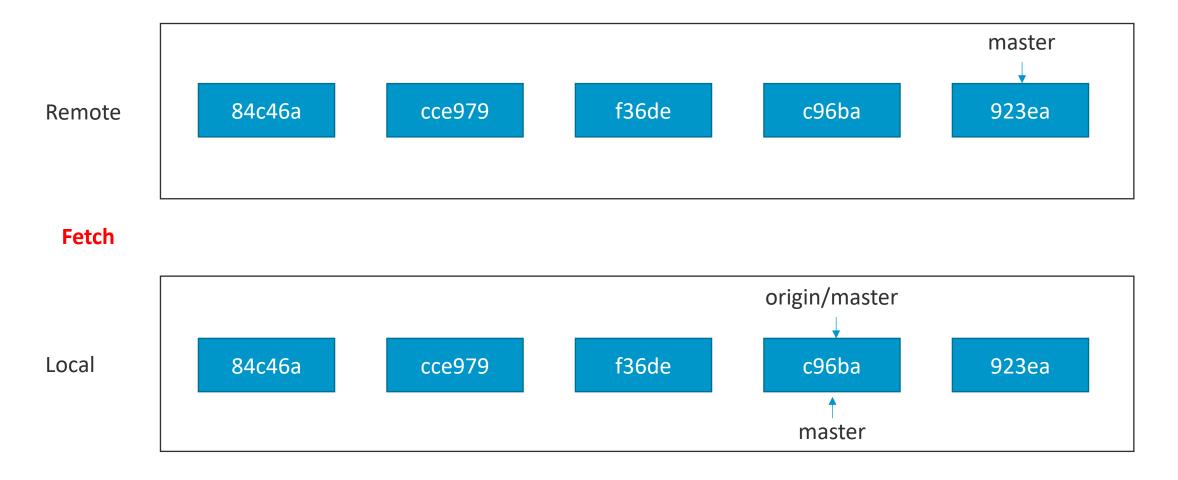




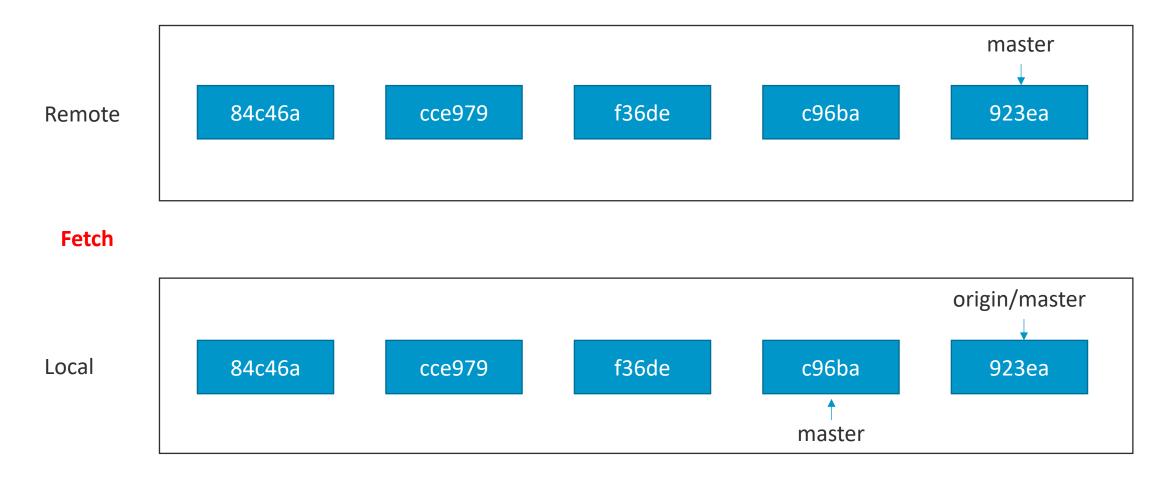




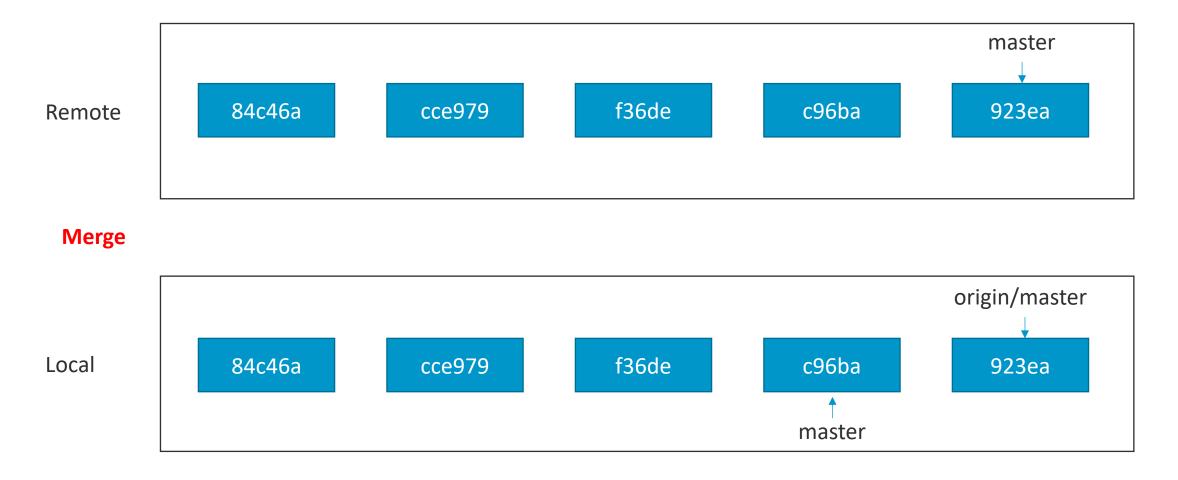




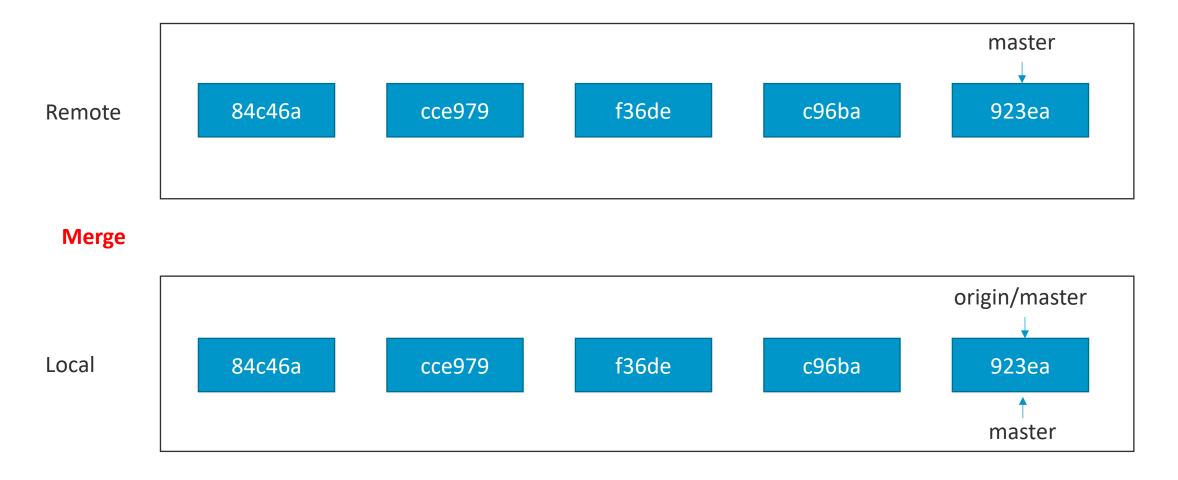














Hoe ziet een conflict eruit?

```
k<<<<< HEAD
hoiasdf

Test!
======
hoi
>>>>>> refs/remotes/origin/master
```



Git commands - overview

https://git-scm.com/docs

Command	Meaning
init	Initialize new repository
clone	Clone a repository into a new directory
add	Add new files from working tree to snapshot
status	Show the working tree status
commit	Record changes in the repository
rm	Remove files from working tree and from index
mv	Move or rename a file
branch	List, create or delete branches
checkout	Switch branches
merge	Join two or more branches
fetch	Download from another repository
pull	fetch + merge
push	Upload to another repository
remote	Manage set of tracked repositories



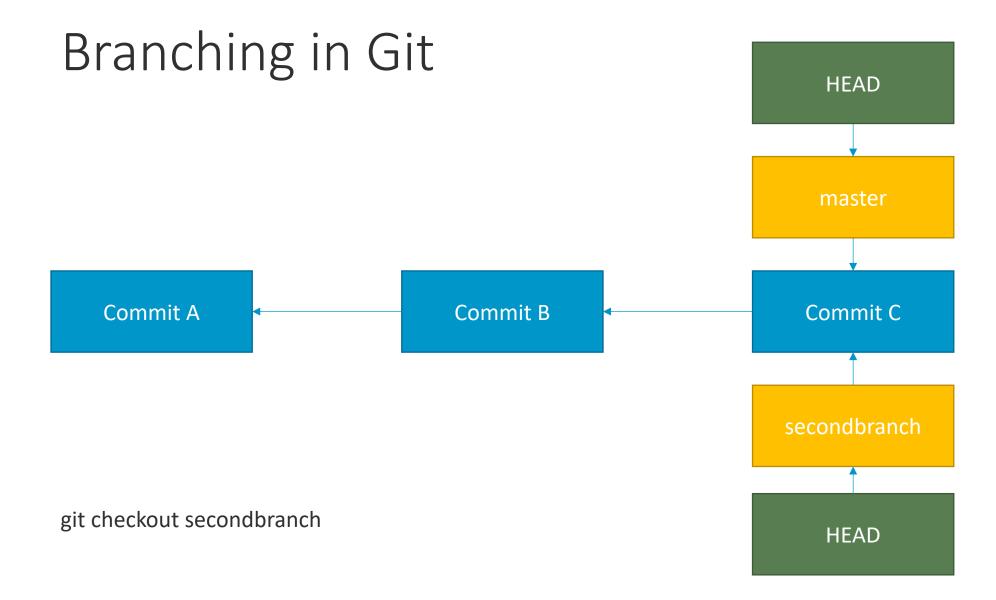
Git branching & merging



Basic Branching

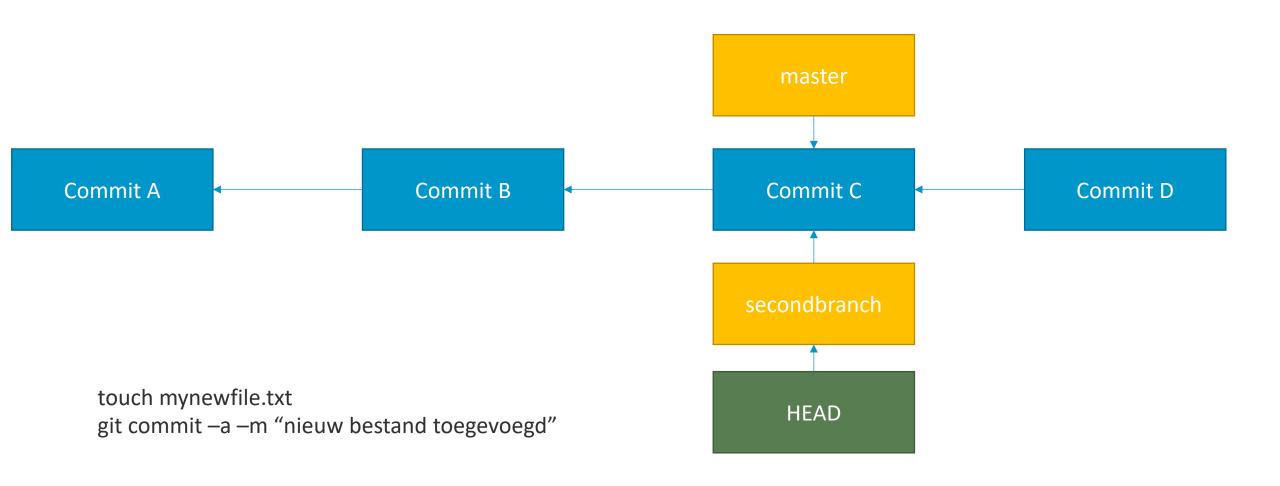
- Branching: to diverge from the main line of development and continue to do work without messing with that main line
- Git's "Killer Feature"
 - Lightweight
 - Doesn't copy all underlying files
 - A branch in Git is simply a lightweight movable pointer
- Default branch name is master
 - Not a special branch!
 - Just created by default by git init
 - Most people don't bother to change it





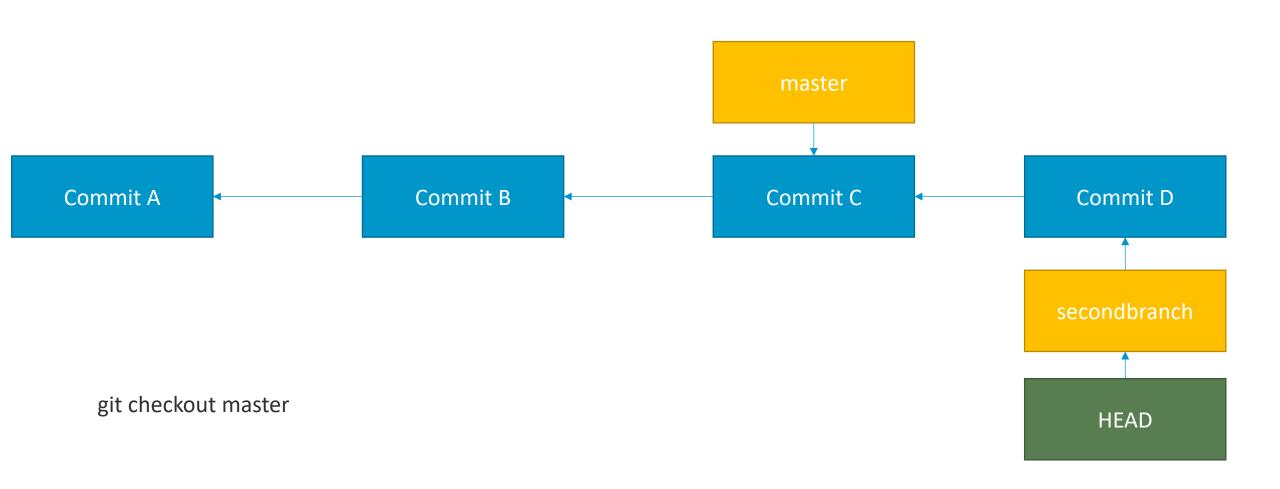


Branching in Git

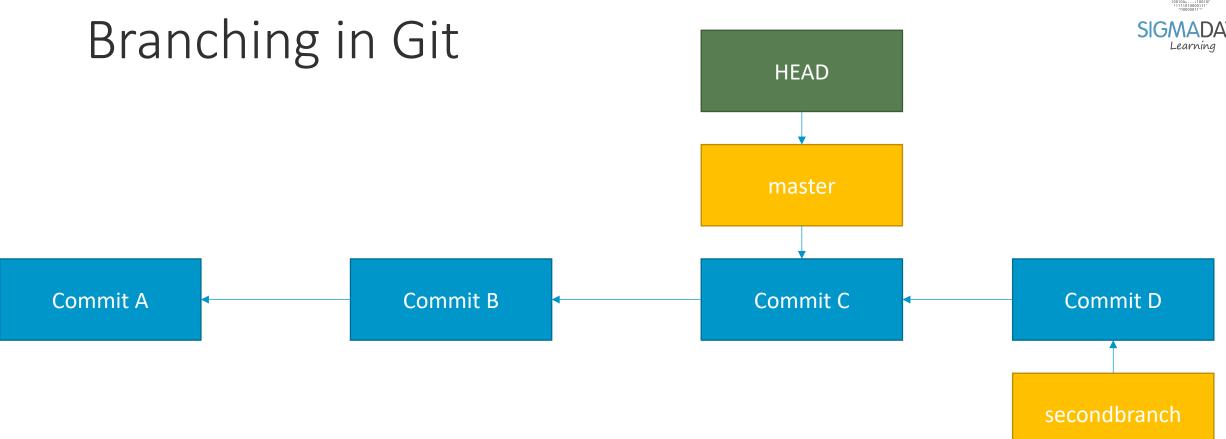




Branching in Git







git checkout master



Branching in Git – Demo using git-webui

- https://github.com/alberthier/git-webui
- init new repository
- git webui
 - add/edit three files (+ commit)
 - git branch mijntestbranch
 - git checkout mijntestbranch
 - Commit on testbranch
 - git checkout master
 - Commit on master
 - Show divergent history in git webui

You can execute these two steps together using: git checkout –b mijntestbranch



Branching in Git – Demo using git-webui

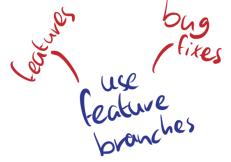
- Bug arises in master while developing on test!
 - checkout master
 - branch & checkout "hotfix"
 - commit changes for hotfix
 - Show proceedings in git webui
 - checkout master
 - merge hotfix
 - Show result in git webui
 - Delete branch hotfix
 - git branch –d hotfix





Merging in Git

- Basic merge: three-way
 - Snapshot to merge into
 - Snapshot to merge in
 - Common ancestor → makes it way easier than Subversion or CVS
- Git creates a new snapshot as the result of this merge







Microsoft about Branch Strategy

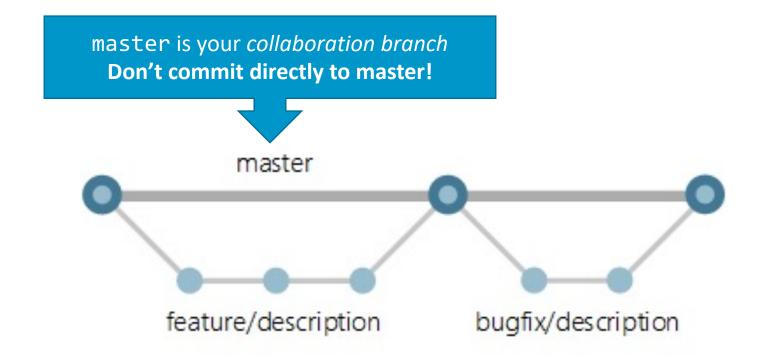
https://docs.microsoft.com/en-us/azure/devops/repos/git/git-branching-guidance

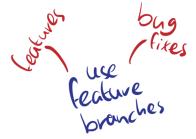
Up-to-date High Qualita

release branches









Merge using Pull Request into Master Learning

- Dev A:
 - "Hey team, please merge this awesome new code into master?"
- Reviewer (Dev B):
 - "Sure, once you fix this ugly piece of shit"
 - "Great work A! One small note: please fix this!"
 - Approves (after A's fix)
- Reviewer (Dev C):
 - No problems found
 - Approves
- Merge system takes over and merges feature branch to master

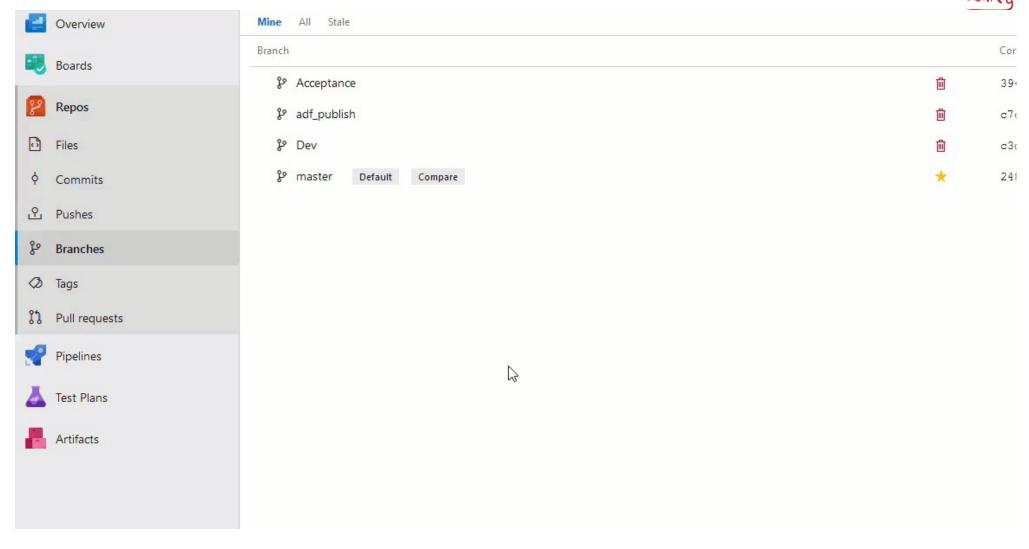








Keep Master High-Quality



Keep Master High-Quality

Up-to-date High Quality



Protect this branch

- Setting a Required policy will enforce the use of pull requests when updating the branch
- · Setting a Required policy will prevent branch deletion
- · Manage permissions for this branch on the Security page

3.
Require a minimum number of reviewers Require approval from a specified number of reviewers on pull requests.
Minimum number of reviewers 2
Requestors can approve their own changes
Allow completion even if some reviewers vote to wait or reject
Reset code reviewer votes when there are new changes
Check for linked work items Encourage traceability by checking for linked work items on pull requests.
Check for comment resolution
Check to see that all comments have been resolved on pull requests.
Check to see that all comments have been resolved on pull requests.
✓ Limit merge types Control branch history by limiting the available types of merge when pull requests are completed.
Allowed merge types:
Creates a semi-linear history by replaying the source branch commits onto the target and then creating a merge commit.

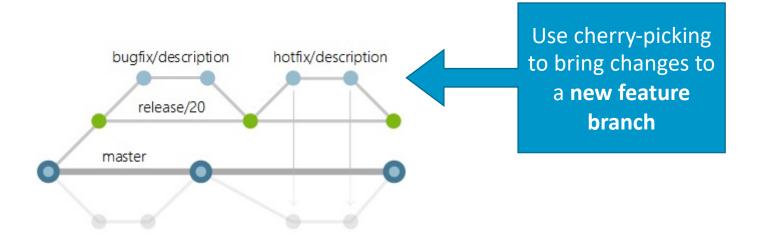
Build validation

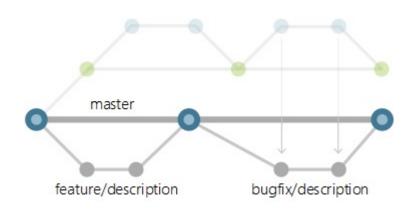
Validate code by pre-merging and building pull request changes

+ Add build policy



Release using Release Branches



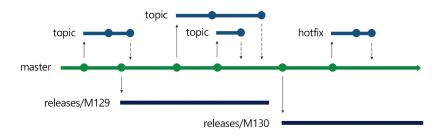


release brownings



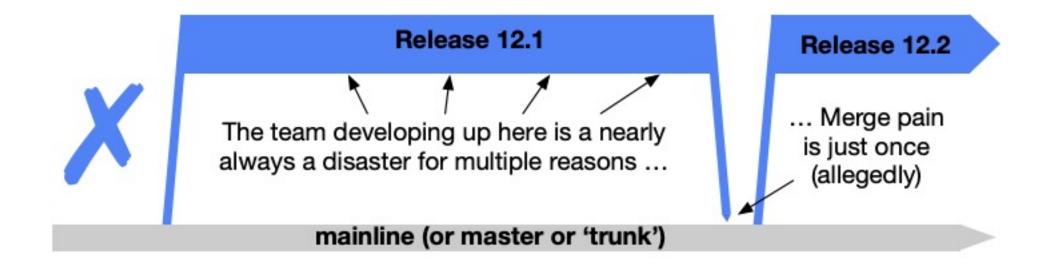
Release Flow Branching Structure

- Releases are *sprintly* (every X weeks)
 - Branch accordingly (BUT trunk-based!! https://trunkbaseddevelopment.com/)
- Features / topics within topic branches
- Bugfixes merged into master first
 - Then cherrypicked into release
- Every release goes through master first



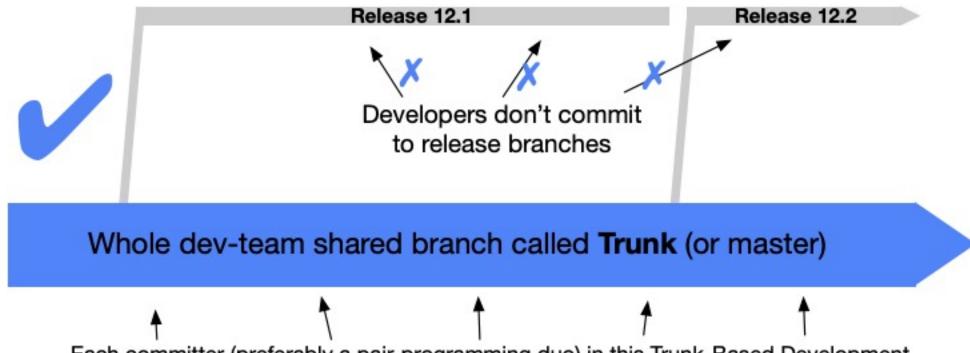








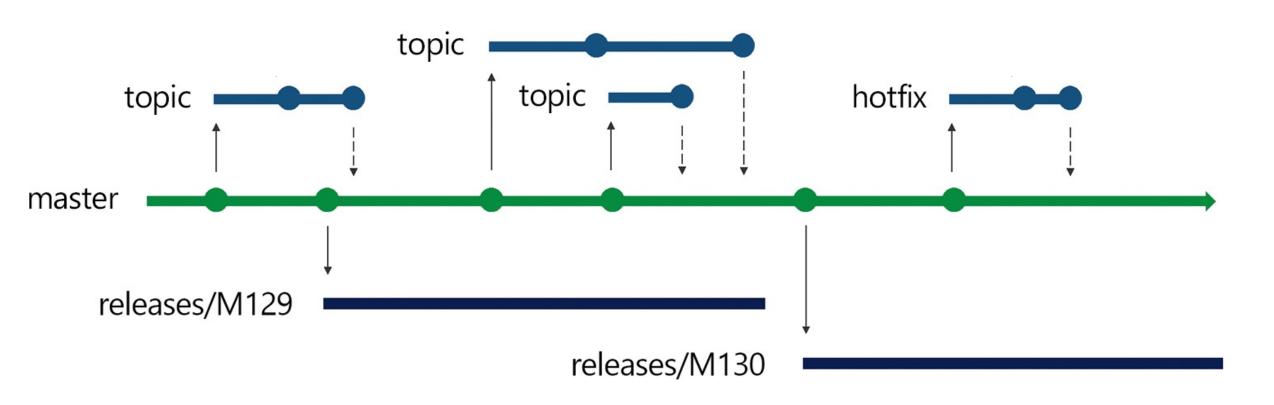
Do: trunk-based development



Each committer (preferably a pair-programming duo) in this Trunk-Based Development way of working is streaming small commits **straight into the trunk** (or master) with a pre-integration step of running the build first (which must pass)



Release Flow Branching Structure



https://devblogs.microsoft.com/devops/release-flow-how-we-do-branching-on-the-vsts-team/



- Setting up projects
- Setting up build & release pipelines
- Building and deploying BI projects
- Test automation



Setting up projects

Azure DevOps for BI & Data Platforms



Projects: single or multiple?

Single project	Multiple projects
All work in one "portfolio"	Shifts administration burden
Share source repos, build/release def, etc.	Git makes it easy to move repos between projects
Good for large products managed by multiple teams with tight interdependencies	Alignment challenges
Teams have visibility in each other's work -> alignment	Greater control of security and access to assets
Teams use same taxonomy for work item tracking	More autonomy to manage project
Sample: Azure DevOps40 feature teams500 userssingle project	



Setting up Azure Pipelines

Azure DevOps for BI & Data Platforms



11110110001 ### 11110110001 ### 111101 ### 11101 ### 111001 ### 1110001 ### 1110001 ### 1110001 ### 11100001117

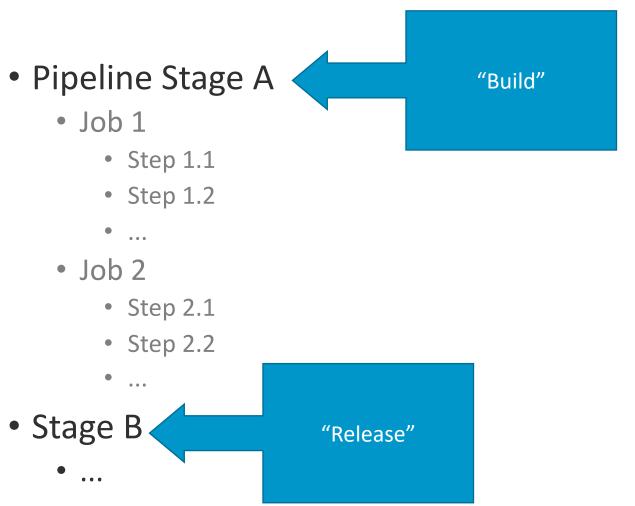
- Used for
 - CI
 - CD
- Multi-stage
- Defined using YAML





- Pipeline Stage A
 - Job 1
 - Step 1.1
 - Step 1.2
 - •
 - Job 2
 - Step 2.1
 - Step 2.2
 - •
- Stage B
 - •

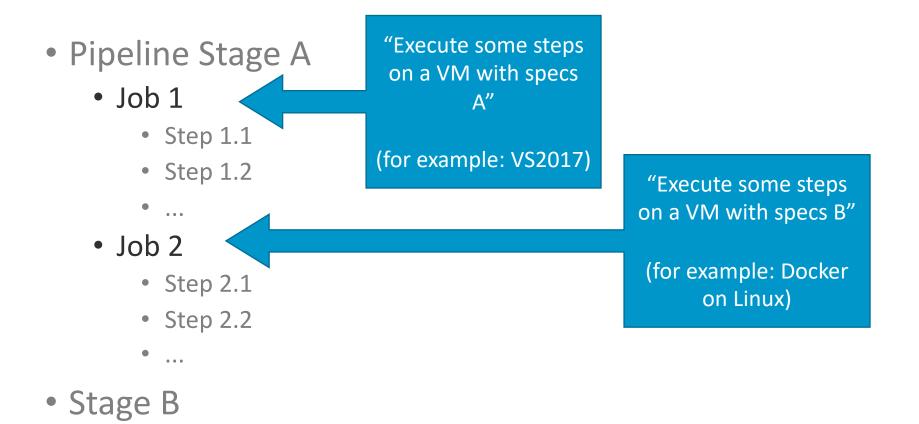






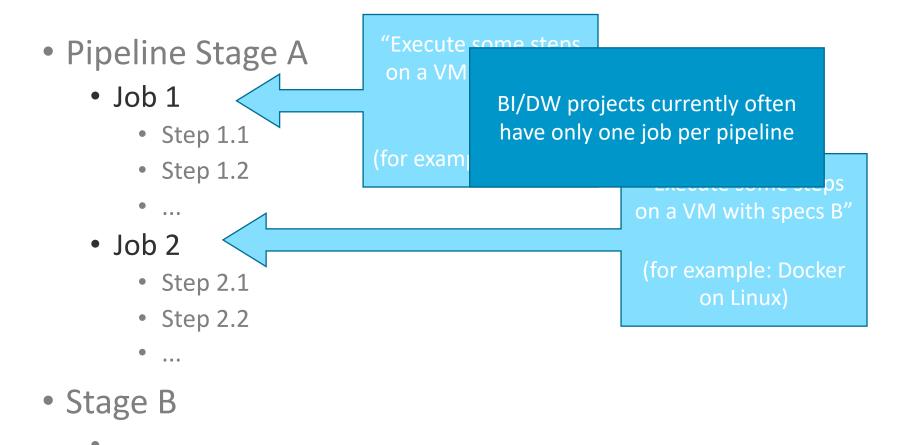


Pipeline structure - Jobs





Pipeline structure - Jobs





Download files

Compile project

Copy artifacts



- Pipeline Stage A
 - Job 1
 - Step 1.1
 - Step 1.2
 - •
 - Job 2
 - Step 2.1
 - Step 2.2
 - ...
- Stage B
 - •



Sample of a YAML-pipeline (1)

```
YAML
stages:
stage: Build
  jobs:
  job: BuildJob
   steps:
   - script: echo Building!
- stage: Test
  jobs:
  - job: TestOnWindows
    steps:
   - script: echo Testing on Windows!
  - job: TestOnLinux
    steps:
   - script: echo Testing on Linux!
- stage: Deploy
  jobs:
  - job: Deploy
   steps:
    - script: echo Deploying the code!
```



Sample of a YAML-pipeline (2)

```
# Build Pipeline for SQL Database

# De *trigger* geeft aan waardoor deze pipeline automatisch geval: een *commit* tegen *master*

trigger:
- master

# De *pool* gooft aan van van voor VM image gebruik gemaakt meet word
```

If you only have one stage, you can omit the "stage" element

If you only have one stage AND you only have one job, you can omit the "job" element as well!

De *pool* geeft aan van wat voor VM-image gebruik gemaakt moet worden om deze pipeline uit te kunnen voeren. In dit geval dus een image met Visual Studio 2017 pool:

name: Hosted VS2017

demands:

- msbuild
- visualstudio

Hier volgende daadwerkelijke "build-stappen". In dit geval hebben we een "eenvoudige" build pipeline - later zullen we kijken naar pipelines met meerdere "stages". steps:

Module 7 - Lab



- Create your own pipeline!
 - Build
 - "advanced options" for build
 - Multi-stage
- After that: round-up
 - Environments
 - Pre-deployment approvals



Deployments with YAML

- Besides the "job" also the "deployment"
- Environment
 - Approvals
 - Resource types (currently "Kubernetes", "Virtual Machine" or "None")
 - Future Today:
 - Checks (gated deployments)
 - Other environment types ("provision server according to these specs")





- Creating an environment
- Using a "deployment" instead of a "job"
- Setting up an approval



Multi-stage pipelines – what's next

In addition to the preview features that now available, there are so many exciting things just around the corner for Azure Pipelines we want to share:

- Caching We'll be announcing the availability of another much-requested feature very shortly: caching to help your builds run even faster.
- Checks and approvals We're improving multi-stage pipelines with the ability to set approvals on your environments, to help control what gets deployed when and where. We'll keep iterating here to deliver more experiences with checks to help gating your multi-stage pipelines.
- **Deployment strategies** We're adding additional deployment strategies as part of the deployment job type, like bluegreen, canary and rolling, to better control how your applications are deployed across distributed systems.
- **Environments** We're adding support for additional resource types in environments, so you can get going quickly with virtual machines (through deployment groups) and Azure Web Apps.
- **Mobile** With our new UX, we're going to start to enable new mobile views in Q2 to help you view the status of pipelines, quickly jump into logs, and complete approvals.
- **Pipeline analytics** We're continuing to grow our pipeline analytics experiences to help you get an all-up picture of the health of your pipelines, so you can know where to go in and dig deeper.
- Tests and code coverage We're going to be shipping all new test and code coverage features and UX in the next months.

https://devblogs.microsoft.com/devops/whats-new-with-azure-pipelines/





- YAML is default for build pipelines
- YAML will be default for release pipelines as well
 - Easier version control, sharing pipeline definitions, etc.
 - Currently in preview



Build and release BI projects

Azure DevOps for BI & Data Platforms



Build

Integrating all developed code in one shared repo.

Build it to create artifacts.



Build

- Conceptually easy: just create artifacts
- Reality:
 - Some projects deploy out-of-the-box
 - Some projects don't
- Be prepared to split your build into multiple steps by project type!



Build: Folder structure

- Group by project type in folders
 - SSIS\...
 - SSAS-TM\...
 - SSAS-MD\...
 - Etc.
- (or the Git way: give each "independently deployable" its own repository)
- Use one solution per project (or at most one solution per project type) inside these folders
 - SSIS\MySSISProject.sIn
 - SQL\MySQLDatabaseProject.sln
 - Not: SQL\AllProjectsInOneSolution.sIn*
- This enables build & deployment per project type

^{*} You can create other solutions as well – just store them outside these folders



Sample solution structure

- SQL Database as DW
- Storage Account as landing zone (V2)
- Storage Account as staging area (BlobStorage)
- ADF for ETL



Workflow – SQL Database

- Database project in Visual Studio
- CI: MSBuild natively supported on Azure DevOps Build Pipeline
- CD: Deployment via native SQL Database Deploy task

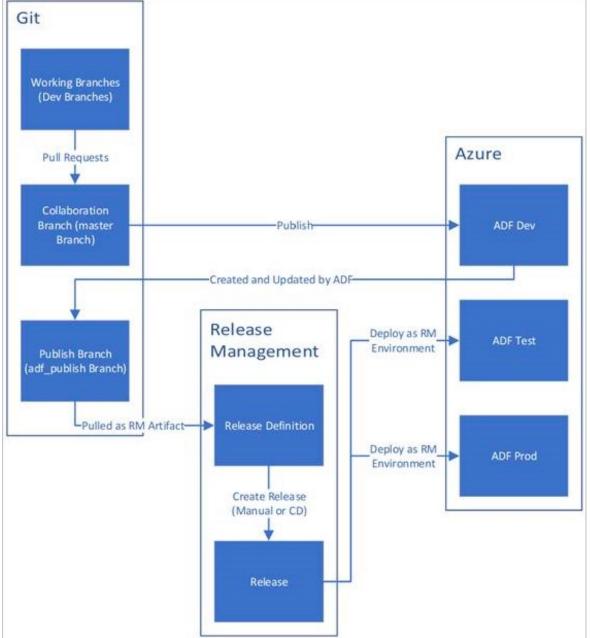


Workflow – Azure Data Factory

- Set up a development repo / branch in Azure Repos
- Test your changes with Debug
- Create pull request to master
- Master-publish using ADF's publish
 - No real "artifact" here -> the ARM definition is the artifact
- Release using Azure DevOps Release Pipeline
 - Use Azure Resource Group Deployment

Workflow – ADF





Source: https://docs.microsoft.com/en-us/azure/data-factory/continuous-integration-deployment#best-practices-for-cicd



Integration Runtime considerations

- SSIS-IR: not visible in Azure Portal
 - Is a VM running SSIS runtime
 - Can be paused within ADF (or via script). Takes +/- 6 minutes!!
 - Can be customized
 - https://docs.microsoft.com/en-us/azure/data-factory/how-to-configure-azure-ssis-ir-custom-setup
 - In short:
 - prepare a setup script that will be executed every time IR is reimaged / started
 - Write this to a storage account
 - Configure the SSIS-IR to use the "Custom Setup Container SAS URL" using ADF (or via script)
 - Use a v3 instance v2 is not supported for custom setup!





- MSBuild doesn't support SSIS projects
 - There is a workaround with a generic ".proj" file
 - Create a generic ".proj" file containing logic to call on the library
 - Use MSBuild to build this ".proj" file like all other files
 - http://www.msbiblog.com/2017/01/31/vsts-continuous-msbuild-for-dwh-bi/
- Custom component from Azure DevOps Marketplace
 - SSIS DevOps Tools (Microsoft, Preview)
 - SSISBuild
 - Other custom components
- Hand-crafting an .ispac
 - http://www.msbiblog.com/2018/05/29/building-ssis-projects-in-visual-studio-teamservices/



SSAS-MD:

- Basically: create custom MSBuild projects
- http://www.dimodelo.com/blog/2014/automate-build-and-deployment-of-ssas-cubes-using-msbuild/
- http://t-sql.dk/?p=1724



SSRS

- What do you want to "build"?
- Two options
 - Copy "naïvely" all reports, datasets, datasources
 - Traverse rptproj file (XML)



Getting build to work - Roundup

- In general, three options:
 - 1. Build works out of the box (SQL Server, SQL Database, SSAS-TM)
 - 2. Build using custom components
 - Hand-written
 - External components (from Azure DevOps marketplace, NuGet etc.)
 - 3. Build using hand-written msbuild instructions
 - 4. (Dev tooling is integrated with the CI process --> Azure Data Factory v2 is!)
- Easier to tackle if you split out folders by project type
- Remember to gather all artifacts and publish 'em ©



Release

Ensure software can reliably be released. At any time.



SQL Server

Use the default Database Deploy task







- SSIS DevOps Tools (Marketplace, in preview)
- SSISBuild (includes ssisdeploy.exe)
- SSIS Library in Powershell
 - [System.Reflection.Assembly]::LoadWithPartialName("Microsoft.SqlServer.Management.IntegrationServices")
 - https://docs.microsoft.com/en-us/sql/integration-services/ssis-quickstart-deploy-powershell?view=sql-server-2017
- isdeploymentwizard.exe



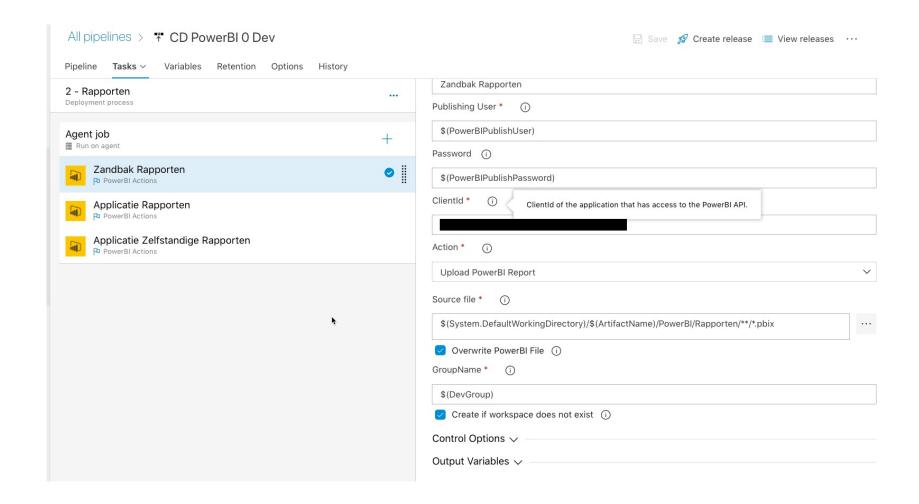
SSAS-TM

- Use Microsoft.AnalysisServices.Deployment.exe
- Part of SSMS installation (install on the build agent)
- Configuration via three files:
 - .configsettings -> data source connection strings
 - .deploymentoptions -> role deployment, partition deployment etc.
 - .deploymenttargets -> AS server to deploy to
- These files can be different per environment

Model.configsettings	1/24/2019 12:59 PM	CONFIGSETTINGS	0 KB
Model.deploymentoptions	1/24/2019 12:59 PM	DEPLOYMENTOP	2 KB
Model.deploymenttargets	1/25/2019 9:09 AM	DEPLOYMENTTAR	1 KB



Power BI





Integrating Test Automation

Azure DevOps for BI & Data Platforms

Test automation for BI



- What kind of tests?
 - ETL verification
 - Mapping
 - Verification of data types
 - Transformation check
 - Staging data
 - Are duplicates eliminated?
 - Reconciliation check ("row counts")
 - Data loading
 - Report contents



Database unit tests vs. DW / BI tests

- Database unit tests:
 - Like 00
 - Test effects of procedures & functions
 - tSQLt https://tsqlt.org/ (supported by Redgate)
 - DbFit http://dbfit.github.io/dbfit/ (on top of Fitnesse; Open Source)
 - DB Test Driven (http://www.dbtestdriven.com/)
- DW / BI tests:
 - NBi (<u>http://www.nbi.io</u>)
 - LegiTest (https://www.sentryone.com/products/pragmatic-workbench/legitest)
 - CrossTest (http://www.x-test.nl/GettingStarted/)

Introduction to NBi



- Framework for testing BI solutions
- Scope
 - Relational databases
 - OLAP / cubes
 - ETL
 - Reports
 - NoSQL databases
- Add-on for Nunit
 - Create tests based on XML





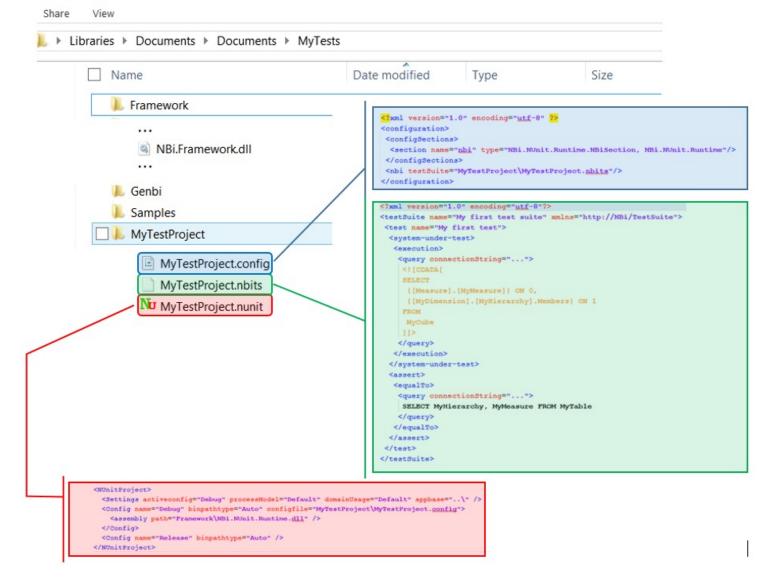
Using NBi

- Install using NuGet or setup manually
- Minimal config for test: create three files
 - .config
 - .nbits
 - .nunit









.nbits



- Actual test suite
- XSD available
 - TestSuite
 - Test (within test suite, multiple tests can be defined)
 - System under test
 - Execute something on system
 - Assertion
 - Execute a query / define an explicit assumption



```
<?xml version="1.0" encoding="UTF-8"?>
<testSuite xmlns="http://NBi/TestSuite" name="My first test suite">
  <test name="My first test">
    <system-under-test>
      <execution>
        <query connectionString="...">
         <![CDATA[SELECT {[Measure].[MyMeasure]} ON 0, {[MyDimension].[MyHierarchy].Members} ON 1 FROM MyCube]
        </query>
      </execution>
    </system-under-test>
    <assert>
     <equalTo>
        <query connectionString="...">SELECT MyHierarchy, MyMeasure FROM MyTable/query>
      </equalTo>
    </assert>
  </test>
</testSuite>
```



.nunit

- Contains information about:
 - App base all paths will be relative from here
 - Config file Relative path to the .config file
 - Assembly path Relative path to the NBi framework

```
<?xml version="1.0" encoding="UTF-8"?>
<NUnitProject>
  <Settings activeconfig="Default" processModel="Default" domainUsage="Default" />
        <Config name="Default" binpathtype="Auto" appbase="..\" configfile="MyTestProject\MyTestProject.config cassembly path="Framework\NBi.NUnit.Runtime.dll" />
        </Config>
    </NUnitProject>
```



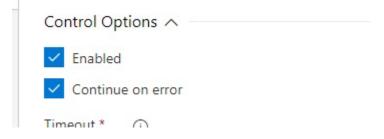
.config

- Defines the path to your *test suite* (.nbits)
- Relative to the appbase in the .nunit file

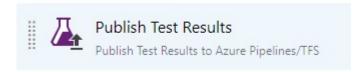


Integrating NBi in Azure Pipelines

- Execute using NUnit console runner
 - Uses exit code as the number of failed tasks!
 - Azure Pipelines: every exit code <> 0 is an error
 - Select "continue on error"

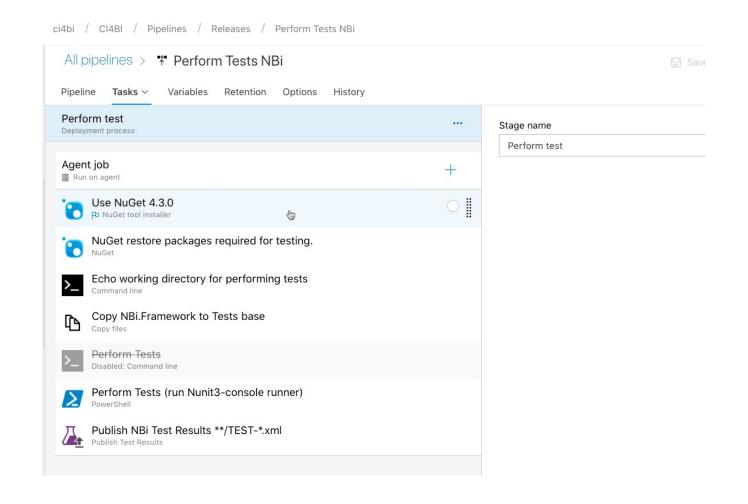


- Integrate results using Publish Test Results task
- Supports JUnit, NUnit 2, NUnit 3, VSTest (TRX), xUnit 2



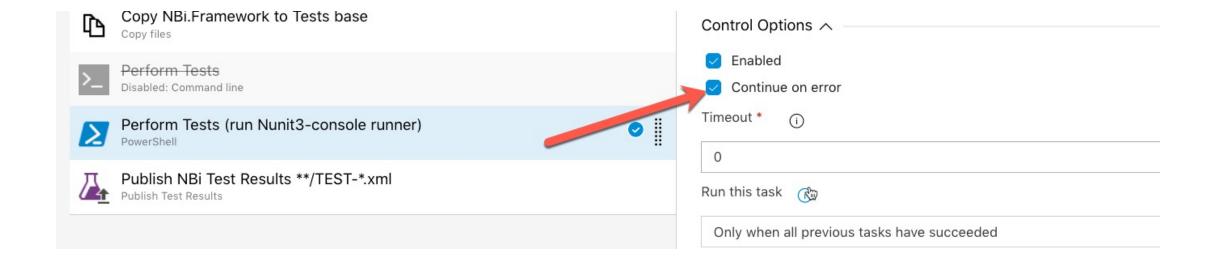






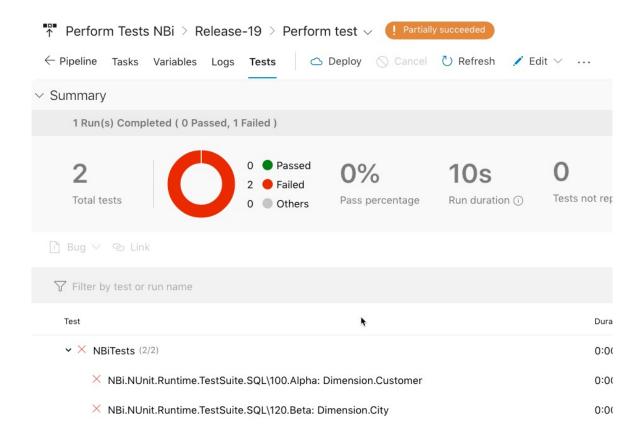


Pipeline Task will fail on test fail!













http://bit.ly/devops-eval