JOURNAL-3

1. Write a program which accepts starting character and ending character. Display one by one character from starting character till the ending character at the interval of one second using thread.

```
import java.util.Scanner;
public class CharacterThread implements Runnable
      private char startChar;
      private char endChar;
      public CharacterThread(char startChar, char endChar)
            this.startChar = startChar;
            this.endChar = endChar;
      @Override public void run()
      try
            for (char c = startChar; c <= endChar; c++)
                   System.out.print(c + " ");
                   Thread.sleep(1000);
      catch (InterruptedException e)
            e.printStackTrace();
      public static void main(String[] args)
            Scanner scanner = new Scanner(System.in);
            System.out.print("Enter starting character: ");
            char startChar = scanner.next().charAt(0);
            System.out.print("Enter ending character: ");
            char endChar = scanner.next().charAt(0);
```

```
CharacterThread characterThread = new
CharacterThread(startChar, endChar);
Thread thread = new Thread(characterThread);
thread.start();
}

OUTPUT:

J:\sem-4\java>javaCharacterThread.java

J:\sem-4\java>javaCharacterThread

Enter starting character: a

Enter ending character: j
a b c d e f g h i j
```

2. Write a program that stores details of 5 employees and display this information after every10 second.

```
import java.util.ArrayList;
public class Ed
      public static void main(String[] args)
            // Create an ArrayList to store employee objects ArrayList
            employees = new ArrayList();
            // Add 5 employees to the ArrayList employees.add(new
            Employee("John", "Doe", "john.doe@example.com"));
            employees.add(new Employee("Jane", "Doe",
            "jane.doe@example.com"));
            employees.add(new Employee("Bob", "Smith",
            "bob.smith@example.com"));
            employees.add(new Employee("Alice", "Johnson",
            "alice.johnson@example.com"));
            employees.add(new Employee("Tom", "Brown",
            "tom.brown@example.com"));
            // Create a new thread to display employee information every
            10 seconds Thread displayThread = new Thread(new
            Runnable()
```

```
public void run()
        while (true)
               System.out.println("Employee Details:");
               for (Employee emp : employees)
                     System.out.println(emp);
               System.out.println();
               try
                     Thread.sleep(10000); // Wait for 10
                      seconds
               catch (InterruptedException e)
                     e.printStackTrace();
});
  // Start the thread displayThread.start();
  // Employee class with fields for first name, last name,
  and email class Employee
        String firstName;
        String lastName;
        String email;
        public Employee(String firstName, String
        lastName, String email)
               this.firstName = firstName;
               this.lastName = lastName;
               this.email = email;
```

OUTPUT:

```
Employee Details:
John Doe (john.doe@example.com)
Jane Doe (jane.doe@example.com)
Bob Smith (bob.smith@example.com)
Alice Johnson (alice.johnson@example.com)
Fom Brown (tom.brown@example.com)
```

3. Write a java application which accepts 10 names of student and their age. Sort names andage in descending order at an interval of 1 second using thread.

```
e.printStackTrace();
      sortDescending(); // sort the names and ages in descending
      order
      System.out.println(Arrays.toString(names));
      System.out.println(Arrays.toString(ages));
private void sortDescending()
      Map map = new HashMap<>();
      for (int i = 0; i < 10; i++)
            map.put(names[i], ages[i]); // create a map of names and
            ages
      List<Map.Entry> list = new ArrayList<>(map.entrySet());
      Collections.sort(list, new Comparator<Map.Entry>()
            public int compare(Map.Entry o1, Map.Entry o2)
                   return (o2.getValue()).compareTo(o1.getValue());
                   // sort in descending order based on age } });
                   for (int i = 0; i < 10; i++)
                         Map.Entry entry = list.get(i);
                         names[i] = entry.getKey();
                         // update the sorted names array ages[i] =
                         entry.getValue();
                         // update the sorted ages array
      public static void main(String[] args)
            Scanner scanner = new Scanner(System.in);
            String[] names = new String[10];
```

OUTPUT:

```
1:\sem-4\java>java StudentSorter
Enter name of student 1: janvi
Enter age of student 1: 18
Enter name of student 2: dhruvi
Enter age of student 2: 20
Enter name of student 2: 20
Enter name of student 3: 0m
Enter age of student 3: 19
Enter name of student 3: 19
Enter name of student 4: hinal
Enter age of student 4: 19
Enter age of student 5: yashvi
Enter age of student 5: 18
Enter name of student 5: 18
Enter name of student 6: dlya
Enter age of student 6: dlya
Enter age of student 7: hiran
Enter age of student 7: hiran
Enter age of student 8: 19
Enter age of student 8: 19
Enter age of student 8: 19
Enter age of student 9: 15
Enter age of student 10: aisha
Enter age of student 10: aisha
Enter age of student 10: 18
Enter ag
```

4. Create package stores. Under it create a class called stock with member variable (item_no, item_name, stock_availible, and cost). Under the default package create a class called sales with field name (qty_sold) and it is the child class of stores class. Write a program to print the

```
import java.util.Scanner;
class Book
      private int id;
      private String name;
      private int quantity;
      private String author;
      private Book next;
      public Book(int id, String name, int quantity, String author)
             this.id = id;
             this.name = name;
             this.quantity = quantity;
             this.author = author;
             this.next = null;
             System.out.println("\nData Inserted Successfully.");
      public int getId()
             return id;
      public void setId(int id)
             this.id = id;
      public String getName()
             return name;
      public void setName(String name)
             this.name = name;
```

```
public int getQuantity()
            return quantity;
      public void setQuantity(int quantity)
            this.quantity = quantity;
      public String getAuthor()
            return author;
      public void setAuthor(String author)
            this.author = author;
      public Book getNext()
            return next;
      public void setNext(Book next)
            this.next = next;
class BookList
      private Book head;
      public BookList()
            head = null;
      public void addBookAtBeginning(int id, String name, int quantity,
      String author)
```

```
Book newBook = new Book(id, name, quantity, author);
      newBook.setNext(head);
      head = newBook;
public void addBookAtEnd(int id, String name, int quantity, String
author)
      Book newBook = new Book(id, name, quantity, author);
      if (head == null)
            head = newBook;
      else
            Book current = head;
            while (current.getNext() != null)
                  current = current.getNext();
            current.setNext(newBook);
public void addBookAtPosition(int id, String name, int quantity,
String author, int position)
      if (position == 1)
            addBookAtBeginning(id, name, quantity, author);
      else
            Book newBook = new Book(id, name, quantity, author);
            Book current = head;
            int currentPosition = 1;
            while (currentPosition < position - 1 && current != null)
                  current = current.getNext(); currentPosition++;
```

```
if (current != null)
                   newBook.setNext(current.getNext());
                   current.setNext(newBook);
            else
                   System.out.println("Invalid position");
public void removeFirstBook()
      if (head == null)
            System.out.println("List is empty");
      else
            head = head.getNext();
public void removeLastBook()
      if (head == null)
            System.out.println("List is empty");
      else if (head.getNext() == null)
            head = null;
      else
            Book current =head;
            while (current.getNext().getNext() != null)
```

```
current = current.getNext();
           current.setNext(null);
public void displayBooks()
     if (head == null)
           System.out.println("List is empty");
     else
           Book current = head;
           System.out.println("-----
           ----');
           while (current != null)
                 System.out.println("ID: " + current.getId() +
                 ", Name: " + current.getName() + ",
                 Quantity: " + current.getQuantity() + ",
                 Author: " + current.getAuthor()); current =
                 current.getNext();
           System.out.println("-----
           ----:);
public class BOOK_DETAIL_01
     public static void main(String[] args)
           int id;
           String name;
           int quantity;
```

```
String author;
Scanner scan = new Scanner(System.in);
BookList bookList = new BookList(); while (true)
      System.out.println("\n-----
      ----:);
      System.out.println("\nSingly Linked List
      Operations\n");
      System.out.println("-----
      ----");
      System.out.println("1. Insert at Begining.");
      System.out.println("2. Insert at End.");
      System.out.println("3. Insert at Position.");
      System.out.println("4. Delete from Head.");
      System.out.println("5. Delete from Tail.");
      System.out.println("6. Display Data.");
      System.out.println("7. Exit.");
      System.out.println("-----
      ----');
      System.out.print("Enter your Choice : ");
      int choice = scan.nextInt();
      switch (choice)
      case 1:
           System.out.print("Enter Your ID : ");
           id=scan.nextInt();
           scan.nextLine();
           System.out.print("Enter Your Name :
            ");
           name=scan.nextLine();
           System.out.print("Enter Quantity of
           Books: ");
           quantity=scan.nextInt();
           scan.nextLine();
           System.out.print("Enter Author Name
           : ");
```

```
author=scan.nextLine();
      bookList.addBookAtBeginning(id,na
      me,quantity,author);
break;
case 2:
      System.out.print("Enter Your ID : ");
      id=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Your Name :
      ");
      name=scan.nextLine();
      System.out.print("Enter Quantity of
      Books: ");
      quantity=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Author Name
      : ");
      author=scan.nextLine();
      bookList.addBookAtEnd(id,name,qua
      ntity, author);
break:
case 3:
      int position;
      System.out.print("Enter Position you
      want to Insert Record: ");
      position=scan.nextInt();
      System.out.print("Enter Your ID : ");
      id=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Your Name :
      ");
      name=scan.nextLine();
      System.out.print("Enter Quantity of
      Books: ");
      quantity=scan.nextInt();
      scan.nextLine();
```

System.out.print("Enter Author Name

```
author=scan.nextLine();
      bookList.addBookAtPosition(id,name
      ,quantity,author,position);
break;
case 4:
      bookList.removeFirstBook();
      System.out.println("\nData Deleted
      Successfully.");
break;
case 5:
      bookList.removeLastBook();
      System.out.println("\nData\ Deleted
      Successfully.");
break;
case 6:
      bookList.displayBooks();
break;
case 7:
      System.out.println("Program
      Exited...");
      System.exit(0);
break;
default:
      System.out.println("Invalid choice.
      Try again.");
break;
```

5. current stock of each item and perform addition. 5. Create a class namely Vehicle to maintain vehicle data like chassisNo, nameOfVehicle, colour, owner using singly circular linked list. Perform following operations on student list: a. Add vehicle details at the end of the list b. Remove last vehicle detail in the list c. Display all vehicle details in the list.

```
import java.lang.*;
class Vehicle
      private int chassisNo;
      private String nameOfVehicle;
      private String colour;
      private String owner;
      private Vehicle next;
      public Vehicle(int chassisNo, String nameOfVehicle, String colour,
      String owner)
             this.chassisNo = chassisNo;
             this.nameOfVehicle = nameOfVehicle;
             this.colour = colour;
             this.owner = owner;
             this.next = null;
      public void setNext(Vehicle next)
             this.next = next;
      public Vehicle getNext()
             return next;
      public void addVehicle(Vehicle vehicle)
             Vehicle current = this;
             while (current.next == this)
```

```
current = current.next;
            current.next = vehicle;
            vehicle.next = this;
      public void removeLastVehicle()
            Vehicle current = this;
            while (current.next.next != this)
                  current = current.next;
            current.next = this;
      public void displayAllVehicles()
            Vehicle current = this;
            do
                  System.out.println("Chassis No: " + current.chassisNo);
                   System.out.println("Name of Vehicle: " +
                  current.nameOfVehicle);
                  System.out.println("Colour: " + current.colour);
                  System.out.println("Owner: " + current.owner);
                  System.out.println("-----");
                  current = current.next;
            while (current != this);
public class vehicle_detail
      public static void main(String[] args)
            Vehicle vehicle1 = new Vehicle(1234, "Car", "Red", "John");
            Vehicle vehicle2 = new Vehicle(5678, "Motorcycle", "Blue",
            "Jane");
```

OUTPUT:

```
J:\sem-4\java>javac vehicle_detail.java

J:\sem-4\java>java vehicle_detail

Chassis No: 1234

Name of Vehicle: Car

Colour: Red

Owner: John

Chassis No: 9012

Name of Vehicle: Truck

Colour: Green

Owner: Bob

Chassis No: 1234

Name of Vehicle: Car

Colour: Red

Owner: John
```

6. Create a class namely Book to maintain Book details like id, name, quantity and author using singly linked list. Perform following operations on book list: a. Add book details in the begging of the list b. Add book details at the end of the list c. Add book detail at particular position d. Remove first book detail from the list e. Remove last book detail from the list f. Display all book details in the list.

```
import java.util.Scanner;
class Book
{
    private int id;
```

```
private String name;
private int quantity;
private String author;
private Book next;
public Book(int id, String name, int quantity, String author)
      this.id = id;
      this.name = name;
      this.quantity = quantity;
      this.author = author;
      this.next = null;
      System.out.println("\nData Inserted Successfully.");
public int getId()
      return id;
public void setId(int id)
      this.id = id;
public String getName()
      return name;
public void setName(String name)
      this.name = name;
public int getQuantity()
      return quantity;
public void setQuantity(int quantity)
      this.quantity = quantity;
```

```
public String getAuthor()
            return author;
      public void setAuthor(String author)
            this.author = author;
      public Book getNext()
            return next;
      public void setNext(Book next)
            this.next = next;
class BookList
      private Book head;
      public BookList()
            head = null;
      public void addBookAtBeginning(int id, String name, int quantity,
      String author)
            Book newBook = new Book(id, name, quantity, author);
            newBook.setNext(head);
            head = newBook;
      public void addBookAtEnd(int id, String name, int quantity, String
      author)
            Book newBook = new Book(id, name, quantity, author);
            if (head == null)
```

```
head = newBook;
      else
            Book current = head;
            while (current.getNext() != null)
                   current = current.getNext();
                   current.setNext(newBook);
public void addBookAtPosition(int id, String name, int quantity,
String author, int position)
      if (position == 1)
            addBookAtBeginning(id, name, quantity, author);
      else
            Book newBook = new Book(id, name, quantity, author);
            Book current = head;
            int currentPosition = 1;
            while (currentPosition < position - 1 && current != null)
                   current = current.getNext();
                   currentPosition++;
            if (current != null)
                   newBook.setNext(current.getNext());
                   current.setNext(newBook);
            else
                   System.out.println("Invalid position");
```

```
public void removeFirstBook()
      if (head == null)
            System.out.println("List is empty");
      else
            head = head.getNext();
public void removeLastBook()
      if (head == null)
            System.out.println("List is empty");
      else if (head.getNext() == null)
            head = null;
      else
            Book current =head;
             while (current.getNext().getNext() != null)
                   current = current.getNext();
            current.setNext(null);
public void displayBooks()
      if (head == null)
```

```
System.out.println("List is empty");
     else
           Book current = head;
           System.out.println("-----
           --");
           while (current != null)
                System.out.println("ID: " + current.getId() + ",
                Name: " + current.getName() + ", Quantity: " +
                current.getQuantity() + ", Author: " +
                current.getAuthor());
                current = current.getNext();
           System.out.println("-----
           --");
public class BOOK_DETAIL_01
     public static void main(String[] args)
           int id;
           String name;
           int quantity;
           String author;
           Scanner scan = new Scanner(System.in);
           BookList bookList = new BookList();
           while (true)
                System.out.println("\n-----
                ----');
                System.out.println("\nSingly Linked List
                Operations\n");
```

```
System.out.println("-----
----:);
System.out.println("1. Insert at Begining.");
System.out.println("2. Insert at End.");
System.out.println("3. Insert at Position.");
System.out.println("4. Delete from Head.");
System.out.println("5. Delete from Tail.");
System.out.println("6. Display Data.");
System.out.println("7. Exit.");
System.out.println("-----
----:);
System.out.print("Enter your Choice : ");
int choice = scan.nextInt();
switch (choice)
case 1:
      System.out.print("Enter Your ID : ");
      id=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Your Name : ");
      name=scan.nextLine();
      System.out.print("Enter Quantity of Books:
      ");
      quantity=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Author Name : ");
      author=scan.nextLine();
      bookList.addBookAtBeginning(id,name,qua
      ntity, author);
break:
case 2:
      System.out.print("Enter Your ID : ");
      id=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Your Name : ");
      name=scan.nextLine();
```

```
System.out.print("Enter Quantity of Books:
      ");
      quantity=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Author Name : ");
      author=scan.nextLine();
      bookList.addBookAtEnd(id,name,quantity,a
      uthor);
break;
case 3:
      int position;
      System.out.print("Enter Position you want
      to Insert Record: ");
      position=scan.nextInt();
      System.out.print("Enter Your ID : ");
      id=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Your Name : ");
      name=scan.nextLine();
      System.out.print("Enter Quantity of Books:
      ");
      quantity=scan.nextInt();
      scan.nextLine();
      System.out.print("Enter Author Name : ");
      author=scan.nextLine();
      bookList.addBookAtPosition(id,name,quanti
      ty, author, position);
break:
case 4:
      bookList.removeFirstBook();
      System.out.println("\nData Deleted
      Successfully.");
break:
case 5:
      bookList.removeLastBook();
      System.out.println("\nData Deleted
      Successfully.");
```

```
break;
case 6:
    bookList.displayBooks();
    break;
case 7:
    System.out.println("Program Exited...");
    System.exit(0);
break;
default:
    System.out.println("Invalid choice. Try again.");
    break;
}
}
```

OUTPUT:

```
J:\sem-4\cd java

J:\sem-4\java>javac BOOK_DETAIL_01.java

J:\sem-4\java>java BOOK_DETAIL_01

Singly Linked List Operations

1. Insert at Begining.
2. Insert at End.
3. Insert at Position.
4. Delete from Head.
5. Delete from Tail.
6. Display Data.
7. Exit.

Enter your Choice: 1
Enter Your Name: xyz
Enter Quantity of Books: 2
Enter Author Name: xyz

Data Inserted Successfully.

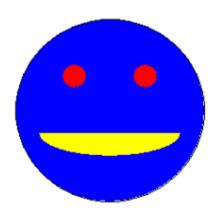
Singly Linked List Operations

1. Insert at Begining.
2. Insert at End.
3. Insert at Position.
4. Delete from Head.
5. Delete from Head.
5. Delete from Head.
6. Display Data.
7. Exit.
```

7. Write a programme to draw smiley with colour using applet. CODE:

```
import java.applet.Applet;
import java.awt.Color;
import java.awt.Graphics;
public class Smiley extends Applet
      /*<applet code="Smiley.class" width="100"
      height="100"></applet>*/
      public void paint(Graphics g)
            // draw face g.setColor(Color.YELLOW);
            g.fillOval(50, 50, 200, 200);
            g.setColor(Color.BLACK);
            g.drawOval(50, 50, 200, 200);
            // draw eyes g.setColor(Color.BLUE);
            g.fillOval(100, 100, 25, 25);
            g.fillOval(175, 100, 25, 25);
            // draw mouth g.setColor(Color.RED);
            g.fillArc(75, 150, 150, 50, 180, 180);
```

OUTPUT:



8. Create an applet which displays a solid square having red colour. Display name of your college 21BCA92 43 Java journal within the square with font style ='Times New Roman', font size=12 and font colour='Yellow'.

CODE:

```
import java.applet.Applet;
import java.awt.Color;
import java.awt.Font;
import java.awt.Graphics;
public class CollegeSquare_1 extends Applet
      /*<applet code="CollegeSquare_1.class" width="100"
      height="100"></applet>*/
      public void paint(Graphics g)
            // draw square
            g.setColor(Color.cyan);
            g.fillRect(50, 50, 200, 200);
            // set font
            Font font = new Font("Times New Roman", Font.PLAIN, 18);
            g.setFont(font);
            // draw text
            g.setColor(Color.red);
            g.drawString("Vidhyabharti college", 70, 130);
```

OUTPUT:

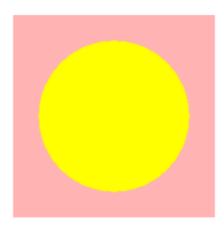
Vidhyabharti college

9. Write a program to draw circle inside a square in applet with different colours.

CODE:

OUTPUT:

```
import java.applet.Applet;
import java.awt.Color;
import java.awt.Graphics;
public class CircleSquare extends Applet
{
    public void paint(Graphics g)
    {
        // draw square g.setColor(Color.pink);
        g.fillRect(50, 50, 200, 200);
        // draw circle g.setColor(Color.YELLOW);
        g.fillOval(75, 75, 150, 150);
    }
}
```



10. Write an applet program which accepts number of ovals user wants to display using parameter tag and draws ovals in different positions.

```
import java.applet.Applet;
import java.awt.Color;
import java.awt.Graphics;
import java.util.Random;
public class OvalApplet extends Applet
```

```
{
    /* <applet code="OvalApplet.class" width="500" height="500">
    <param name="numOvals" value="5"> </applet>*/
    int numOvals;
    public void init()
    {
        String num = getParameter("numOvals");
        numOvals = Integer.parseInt(num);
    }
    public void paint(Graphics g)
    {
        for(int i = 1; i <= numOvals; i++)
        {
            int x = (int)(Math.random() * getWidth());
            int y = (int)(Math.random() * getHeight());
            int width = (int)(Math.random() * 100);
            int height = (int)(Math.random() * 100);
            g.drawOval(x, y, width, height);
        }
    }
}
OUTPUT:</pre>
```