Lecture aims

- 1. Systematically construct tests from formal models using the Test Template Framework.
- 2. Apply adapted Test Template Framework to Alloy models.

Lecture plan

Introduction to model-based testing

- 1. Why test in high-integrity systems? Catch mistakes. Test in environment. Validation.
- 2. Testing can be: ad-hoc, exploratory, or systematic. For high-integrity systems, systematic is essential, exploratory is useful, ad-hoc is almost worthless.
- 3. Model-based testing: use of design models to generate test artifacts (inputs, oracles, stubs, drivers).
- 4. Example: triangle program. Show Alloy definition (below)

Test template framework

- 1. Early model-based testing, which has inspired many new tools and frameworks.
- 2. It considers testing to be more than just a statement about input data the functional behaviour specification, the test outputs, and test purpose are all important considerations that must be taken into account.
- 3. Process: (1) IS, OS, VIS; (2) partition; (3) prune; (4) select inputs; and (5) derive outputs.
- 4. Show IS, VIS, and OS for the Triangle program.
- 5. Partitioning tactics:
 - (a) Cause-effect analysis: four types of triangle (described using input space)
 - (b) Partition analysis:

```
PA_ISO.1 == [CE_ISO | x = y \text{ and } z != x]

PA_ISO.2 == [CE_ISO | x = z \text{ and } y != x]

PA_ISO.3 == [CE_ISO | y = z \text{ and } y != x]
```

(c) Ordered types permutation:

```
PERM_SCA.xyz == [CE_SCA | x < y < z]
PERM_SCA.xzy == [CE_SCA | x < z < y]
PERM_SCA.yxz == [CE_SCA | y < x < z]
PERM_SCA.yxx == [CE_SCA | y < z < x]
PERM_SCA.zyx == [CE_SCA | z < y < x]
PERM_SCA.zxy == [CE_SCA | z < x < y]
```

(d) Boundary value analysis: e.g. divide $x \le y$ into cases $x \le y$ and x = y.

- 6. Test template hierarchies: draw for the simple triangle example so far. Note that if all children are disjoint and form the parent that: (1) all leaf nodes are disjoint; and (2) their disjunction/union is the VIS!
- 7. Test template: path from VIS to leaf; or expanded schema.
- 8. Prune infeasible paths. Explain and show an example of doing this with Alloy.
- 9. Generate inputs and expected outputs using Alloy. Show with PERM_SCA.xyz example.
- 10. Recap the process.
- 11. Discuss automation. The example is small but tedious. Tools/frameworks: Fastest (Flowgate consulting), Smartesting, SpecExplorer (Microsoft).

```
module Triangle
enum Triangle { Equilateral, Isoceles, Scalene, Invalid }
pred validTriangle[x, y, z : Int] {
x < add[y, z] and y < add[x, z] and z < add[x, y]
pred validCase [x, y, z : Int, class : Triangle] {
 validTriangle[x, y, z]
 \#(x+y+z) = 1 \iff class = Equilateral
 \#(x+y+z) = 2 \iff class = Isoceles
 \#(x+y+z) = 3 \iff class = Scalene
pred invalidCase [x, y, z : Int, class : Triangle] {
 not validTriangle[x, y, z]
 class = Invalid
pred Tri [x, y, z : Int, class : Triangle] {
 validCase[x, y, z, class] or invalidCase [x, y, z, class]
pred CE_EQU [x, y, z : Int, class : Triangle] {
 validCase [x, y, z, class]
x = y and y = z
pred TT_PERM_SCA_xyz [x, y, z : Int] {
 validTriangle [x, y, z]
 \#(x+y+z) = 3
x < z and z < y
pred PERM_SCA_xyz [x, y, z : Int, class : Triangle] {
 Tri [x, y, z, class]
TT_PERM_SCA_xyz [x, y, z]
run PERM_SCA_xyz for 6 Int
pred TB_INV_1_2 [x, y, z : Int] {
 not validTriangle [x, y, z]
 x \ge add[y, z] and y \ge add[x, z] and z \ge add[x, y]
 x = 0 and y = 0 and z != 0
run TB_INV_1_2 for 6 Int expect 0
run CE_EQU for 6 Int
```