Functional Programming – Laboratory 3 Define new functions, Recursion

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1 Concepts

- Bound and free variables
- Recursive functions
- Simple and double recursion

2 Questions from lab 2

- What is the difference between let and let*?
- What is the result obtained after evaluating the following expressions? Explain.

- What is the difference between EQ, EQV, EQUAL?
- How do we use IF? (Syntax, an example)
- How do we use COND? (Syntax, an example)

3 Bound and free variables

Examples:

Analyse the following examples and conclude: Example 1)

```
(define (f1 x)
  (let ([x 10] [y 20])
    (set! x 100)
   (+ x y))
(define x 700)
> (f1 33)
> x
; what if we do not have (define x)?
(define x 100); what happens?
(define y 200)
(define (f2 x)
  (set! x 10)
  (+ x y)
> (f2 x)
> x
> y
(define (f3 x)
  (set! x 10)
  (set! y 20)
  (+ x y)
> (f3 x)
> (f3 4)
> x
> y
(define (f4 x y)
  (\mathbf{set} \mid \mathbf{x} \quad 50)
  (set! y 70)
  (+ x y)
> x
> y
```

```
> (f3 6)
> x
> y
> (f4 \ 3 \ 4)
> (f4 \ 3 \ 40)
> y
(define (f5)
  (set! x 50)
  (set! y 70)
  (+ x y)
> f5
> (f5)
> x
> y
; run\ the\ file
> x
```

In Racket a function can call another function.

4 Exercises

Create a file lab3.rkt This file will contain the definitions of the following functions:

1) A function which takes as parameter a list with two elements and returns the list with the reversed elements;

```
(define (print-list-2 el1 el2)
  (print "Prints_a_list_which_contains_two_elements")
  (list el1 el2)
)
(define (reverses listt)
  (printf "reverses_the_elements_of_a_list_with_two_elements_~n")
  (print-list-2 (cadr listt) (car listt))
```

```
)
>(reverses '(2 3))
(3 2)
```

2) A function which returns the median of three elements, the function takes three numerical arguments and returns the middle value (e.g. from 8 3 10 returns 8).

Check the defined function on several examples.

5 Recursion

Similar to structural induction.

- the base case(s); (the boundary condition(s))
- the recursive call.

$$f[x] = \left\{ \begin{array}{l} \text{the value for the base case;} \\ \\ \text{reducing the general case to a simpler one.} \end{array} \right.$$

Some examples of recursive functions:

1) factorial

$$n! = f[n] = \begin{cases} 1 & \text{if } n = 0; \\ f[n-1] * n & \text{otherwise.} \end{cases}$$

2) to the power of

$$x^{y} = f[x, y] = \begin{cases} 1 & \text{if } y = 0; \\ f[x, y - 1] * x & \text{if } y \neq 0. \end{cases}$$

3) multiplication

$$x * y = f[x, y] = \begin{cases} 0 & \text{if } x = 0; \\ f[x - 1, y] + y & \text{if } x \neq 0. \end{cases}$$

Examples in Racket:

5.1 Factorial

```
Alternative 1)
```

```
(define (factorial-cond n)
        (cond((= n 0) 1)
              (\#t \ (* \ n \ (factorial-cond \ (- \ n \ 1))))
> (factorial-cond 5)
> (factorial-cond 100)
> (factorial-cond 10000)
  Alternative 3) !!!! ATTENTION to the order of the clauses
First we write the boundary condition;
Then the recursive call!
What we obtain for the following example?
(define (factorialn n)
        (cond
              (#t (* n (factorialn (- n 1))))
                       ((= n \ 0) \ 1)
        )
> (factorialn 10)
     X to the power of Y
;;; 1) the case when y is negative is missing
(define (powerxy x y)
       (cond ((zero? y) 1)
             (\#t \ (* \ x \ (powerxy \ x \ (- \ y \ 1))))
)
> (powerxy 2 3)
> (powerxy -2 3)
> (powerxy 2 -2)
;;; 2) the same function when using cond
(define (powerxy2 x y)
       (cond((= y 0) 1)
             ((> y 0) (* x (powerxy2 x (- y 1))))
             (#t (printf "y_is_negative,_the_result_is_")
                           (/1 (powerxy2 x (-y)))
       )
)
```

```
> (powerxy2 2 -3)
> (powerxy2 2 0)
> (powerxy2 2 7)
> (powerxy2 10000 0)
# 3) Does it matter the order of the clauses in cond in
this case? But in general?
                               |#
(define (expo x y)
       (cond((< y 0) (/ 1 (expo x (- y))))
             ((= y 0) 1)
             (#t (* x (expo x (- y 1))))
       )
> (expo 2 70)
> (expo 2 170)
> (\exp 2 -170)
;;;; 4) when we use if instead of cond
(define (expo2 x y)
       (if (> y 0)
             (* x (expo x (- y 1)))
            (if (= y 0) 1
                         (/1 (\exp 2 x (-y)))
       )
> (\exp 2 \ 2 \ 70)
> (\exp 2 \ 2 \ -70)
> (\exp 2 \ 2 \ 0)
```

5.3 Write a function which returns the multiplication of two numbers.

5.4 Fibonacci (Double recursion)

The function which calculates the nth element from the Fibonacci: 1,1,2,3,5,8,13,21,34,55,89,144,... We know:

$$F_0 = 1$$

$$F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2} \text{ for } n > 1.$$

In Racket:

- 5.5 Write a function which calculates the sum of the elements from a list.
- 5.6 Write a function which returns the reverse of a list.
- 5.7 Discussing the exercise from lab 2 (the function which counts the numbers from a list).
- 5.8 Write a function which returns the sum of the numbers from a list (ignores the symbols).

Example:

```
> (sum-nb-list '(1 2 3 d 4))
10

> (sum-nb-list '(d t i p))
```

6 Homework

6.1 GCD-recursive

Write a function which calculates the GCD of two numbers.

- 1) Use the Euclid's definition with repeated subtractions.
- 2) Use the Euclid's definition: Let a and b be two positive integers. If b=0, then gcd(a,b)=a; otherwise gcd(a,b)=gcd(b,r), where r is the remainder of the division of a to b.

- 6.2 Calculate the arithmetic average of the elements from a list.
- 6.3 A function which recognizes palindromes.
- 6.4 !!! Extra homework !!!

Mandatory in time (Extra homework 1)