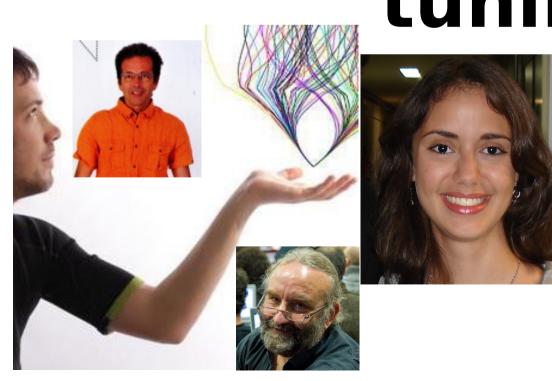
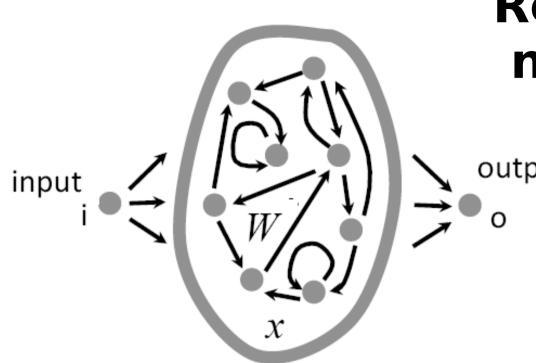
Recurrent neural network weight estimation though backward tuning





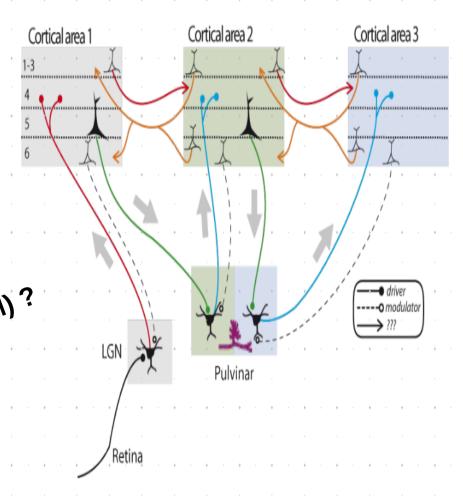


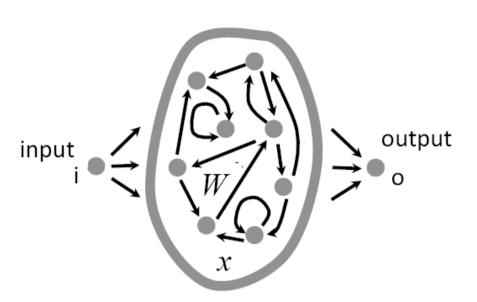
Recurrent neural network weight estimation

output

Still unsolved problem in the general case!

Only readout tuned reservoir computing? Feed-forward deep-learning? Predefined architecture (Elman, LSTM, RBM)?

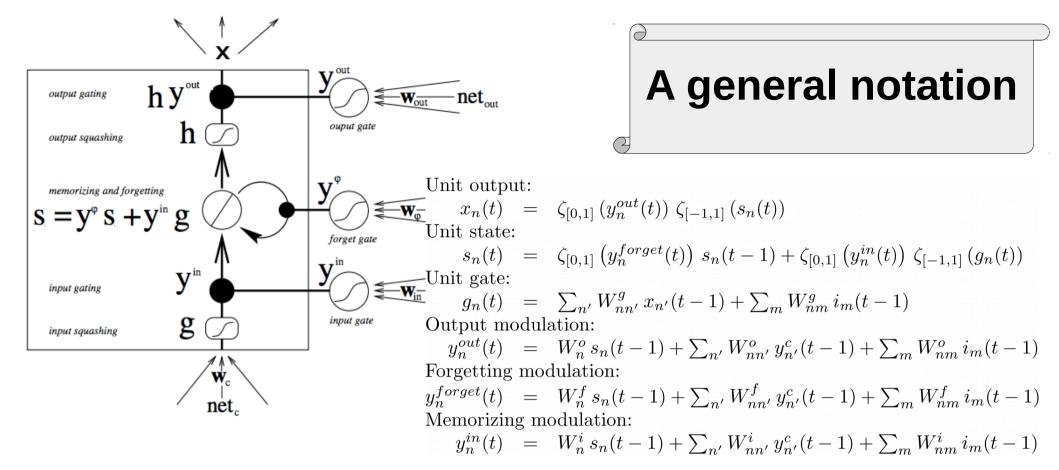




A new notation

$$x_{n}(t) = \Phi_{n0t}(\cdots, x_{n'}(t'), \cdots, i_{m}(s), \cdots) + \sum_{d=1}^{D_{n}} W_{nd} \Phi_{ndt}(\cdots, x_{n'}(t'), \cdots, i_{m}(s), \cdots) o_{n}(t) = x_{n}(t), n < N_{0}$$

- + Unit firmware $\Phi_0()$ and unit learnware $\sum_d W_d \, \Phi_d()$
- + Intermediate variables to obtain a linear \mathbf{p}^d roblem
- + Homogeneous notion of hidden/output units



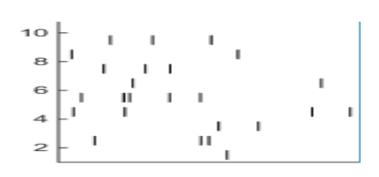
- + Any unit (LSTM, SoftMax, LNL, Spiking, ...) fits
- + Includes adjustable leak, variable architecture, ...
- + Simply requires the definition of

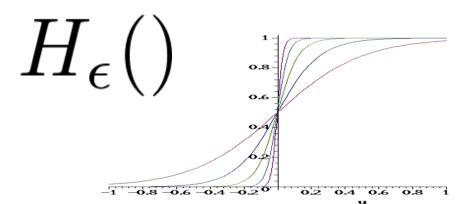
$$\Phi()$$
 and $\partial\Phi()$

+ Includes event based units

A general notation

$$x_n(t) = \gamma_n \left((1 - H_{\epsilon} (x_n(t-1) - 1)) x_n(t-1) + \sum_{n'=0}^{N} W_{nn'} H_{\epsilon} (x_{n'}(t-1) - 1) + \sum_{m=0}^{N} W_{nm} i_m(t-1), \right)$$





- + Approximate spiking unit, with adjustable sharpness
- + Yields trivial definition of « complex functions »
 - latches and constant state memory,
 - long term transform,
 - conditional sequence generation,

- ...



Mnemonas'semiware

Implementation of a Mnemonas semiware

virtual unsigned int
Returns the recurrent kernel dimension. More...

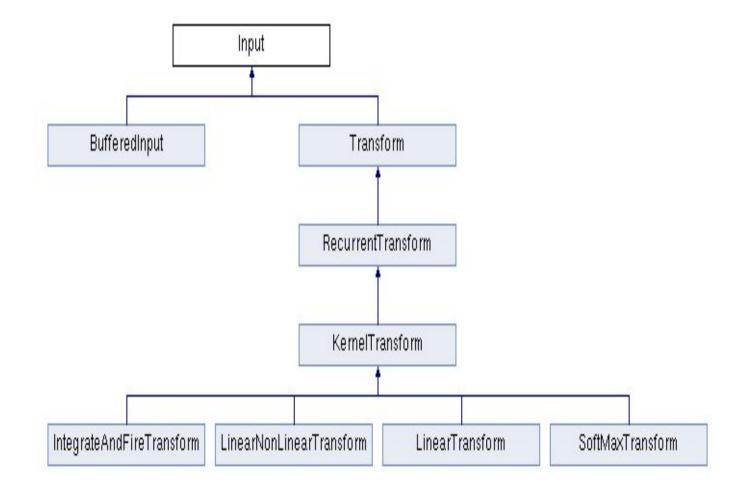
virtual double
getKernelValue (unsigned int n, unsigned int d, double t) const
Returns the recurrent kernel value. More...

virtual double
getKernelDerivative (unsigned int n, unsigned int d, double t, unsigned int n_, double t_) const
Returns the recurrent kernel derivative with respect to a recurrent state value. More...

A simple implementation

https://vthierry.github.io/mnemonas





implementation unsigned int getKernelDimension(unsigned int n) const return n < N ? 2 + N + input.getN() : 1;double getKernelValue(unsigned int n, unsigned int d, double t) const **if**(n < N) { if(d == 0)return 0; if(d == 1)return (1 - zeta(get(n + N, t))) * get(n, t - 1);if(d == 2)return 1; $x_{n}(t) = \gamma_{n} \left[(1 - \zeta_{[0,1]}(x_{n_{1}}(t))) x_{n}(t-1) \right]$ $+ \alpha_{n} + \sum_{n'=0}^{N} W_{nn'} \zeta_{[0,1]} \left(x_{n'_{1}}(t-1) \right)$ $+ \sum_{m=0}^{N} W_{nm} i_{m}(t-1)$ $x_{n_{1}}(t) = \frac{1}{\epsilon} \left(x_{n}(t-1) - 1 \right)$ d = 3;if(d < N)return zeta(get(d + N, t)); d = N: if(d < input.getN())</pre> return input.get(d, t - 1); return 0; } else return d == 1 ? get(n - N, t - 1) - 1 : 0;double getKernelDerivative(unsigned int n, unsigned int d, double t, unsigned int n_, double t_) const return n < N ? (d == 1 ?) $(n_{-} = n \& t_{-} = t - 1 ? 1 - zeta(get(n + N, t)) :$ $n_{-}^{-} == n + N \& t_{-} == t ? -dzeta(get(n_{-}, t)) * get(n_{+}, t - 1) : 0) :$ $3 \le d \&\& d \le N + 3 \&\& n_ == N + d - 3 \&\& t_ == t ? dzeta(get(n_, t)) : 0) :$ d = 1 & n = n - N & t = t - 1 ? 1 : 0;

A simple

$$\mathbf{W} = \arg\min_{\mathbf{W}, \mathbf{x}} \mathcal{L}(\mathbf{W}, \mathbf{x})$$

A clean estimation

$$\mathcal{L}(\mathbf{W}, \mathbf{x}) \\
\sum_{nt} \rho_{nt}(x_n(t)) \\
- \sum_{nt} \varepsilon_{nt} (\hat{x}_n(t) - x_n(t)) \\
+ \mathcal{R}(\mathbf{W})$$

desired values network dynamic constraint regularization

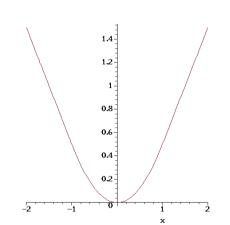
e.g.:

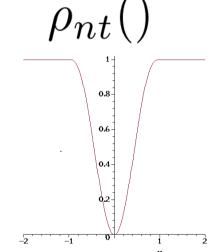
$$\rho_{nt}(\hat{x}_n(t)) = \frac{\kappa_{nt}}{2} (\hat{x}_n(t) - \bar{o}_n(t))^2$$

Unsupervised criterion

- + sparseness
- + orthogonality
- + .../...

Robust profile





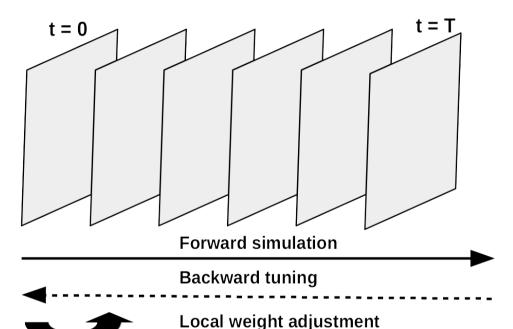
Sparse weights

$$\mathcal{R}(\mathbf{W}) = \sum_{nd} \frac{\nu_{nd}}{\epsilon + |\hat{W}_{nd}|} W_{nd}^2$$

The three steps

- **1**→ forward simulation
- 2 → backward tuning
- 3 → weight adjustment from the normal equations.

A clean estimation



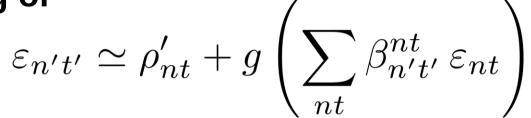
- + distributed local computation
- + closed form at each step

$$\nabla_{\varepsilon_{nt}} \mathcal{L} = \hat{x}_n(t) - x_n(t)$$

$$\nabla_{W_{nd}} \mathcal{L} = \sum_{n'', W_{n''d} = W_{nd}} \sum_{t} \phi_{n''dt} \, \varepsilon_{n''t} + \nabla_{W_{nd}} \, \mathcal{R}$$

Backward tuning

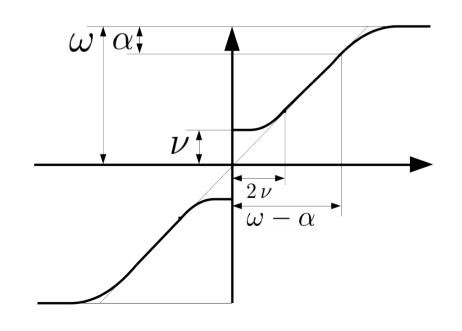
- A clean estimation
- + backward propagation of the output and hidden unit related error
- + backward error vanishing or error explosion avoided
- + simple linear calculation



tiny error bias + huge error saturation :



$$\beta_{n't'}^{nt} = \frac{\partial \phi_{n0t}}{\partial x_{n'}(t')} + \sum_{d=1}^{D_n} W_{nd} \frac{\partial \phi_{ndt}}{\partial x_{n'}(t')} =$$



2nd order weight adjustment

A clean estimation

$$\nabla_{W_{nd}} \mathcal{L} = 0 \Rightarrow \sum_{n'', d} \sum_{n'', d} \sum_{d'=1}^{D_n} A_{n'', d d'} W_{nd'}$$

$$\begin{cases}
b_{n, d} \stackrel{=}{=} \sum_{t} \phi_{ndt} \left(\stackrel{e}{\varepsilon}_{nt} + \kappa_{nt} \left(x_n(t) - \phi_{n0t} \right) \right) + \nabla_{W_{nd}} \mathcal{R}(\tilde{\mathbf{W}}), \\
A_{n, d d'} = \sum_{t} \kappa_{nt} \phi_{ndt} \phi_{nd'}.
\end{cases}$$

$$\kappa_{nt} = 1$$

- + just a linear system to solve at each step
- + can take weight sharing into account
 - speed up by a line search between the current and next weights
 - used a 1st order gradient descent as fallback

Implementation

It works

→ a simple, highly modular, normalized*, fully documented, open source, object oriented, easily forkable, python wrapped, self contained,

middle-ware:

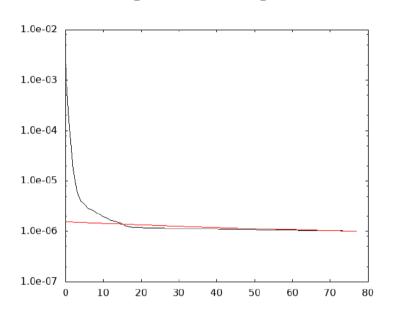
https://vthierry.github.io/mnemonas

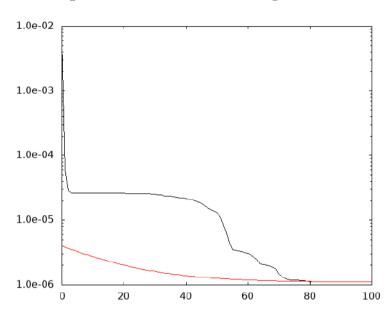
(*) using precise coding rules and beautified source code

Reverse engineering

It works

→ a root network provides an input/output to be reproduced by a blind network





Node type	LinearNonLinearTransform				
Number of units	2	4	8	16	32
Number of Iterations	36	101	78	T.B.D.	T.B.D.
Minimal criterion value	9.3e-07	3.0e-06	1.0e-06	T.B.D.	T.B.D.
Exponential decay time	24	23	88	T.B.D.	T.B.D.
Final bias interpolation	2.2e-08	2.6e-06	5.9e-07	T.B.D.	T.B.D.
	${\bf Integrate And Fire Transform}$				
Node type			Integrate	$\operatorname{AndFireT}$	${ m ransform}$
Node type Number of units	2	4	Integrate 8	$\frac{\text{AndFireT}}{16}$	$\frac{\text{ransform}}{32}$
~ ~	2 101	4 101			
Number of units	_	-	8	16	32
Number of units Number of Iterations	101	101	8 101	16 T.B.D.	32 T.B.D.

Input/output approximation

It works

→ it works with

different kind of nodes several robuts criteria

→ a non reproducable input/output can be approximated

→ it also allows global statistical estimation

That's all folks