

GPU programming

Monte Carlo simulation of Heston model

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Motivation

Heston model introduced in [Hes93] is a stochastic volatility model that assumes the instantaneous variance dynamics follows a CIR (or square-root) process. It has dynamics:

$$\begin{cases} dS_t = rS_t dt + \sqrt{V_t}S_t dW_t \\ dV_t = \kappa(\theta - V_t) dt + \sigma\sqrt{V_t} dB_t, \end{cases} \quad (\text{Heston})$$

with the two Brownians having correlation ρ : $\langle dW, dB \rangle_t = \rho dt$. In the variance process, parameters are the long term variance level θ , the mean-reversion speed κ and the vol-of-vol σ .

Motivation

Alternatively, we can use equivalent dynamics:

$$\begin{cases} dS_t = rS_t dt + \sqrt{V_t}S_t (\rho dW_t^1 + \sqrt{1 - \rho^2} dW_t^2) \\ dV_t = \kappa(\theta - V_t) dt + \sigma\sqrt{V_t} dW_t^1, \end{cases} \quad (\text{Heston V2})$$

with two uncorrelated Brownians.

Under integral form, we have

$$\begin{cases} S_t = S_u \exp \left\{ r(t - u) - \frac{1}{2} \int_u^t V_s ds + \rho \int_u^t \sqrt{V_s} dW_s^1 + (1 - \rho^2) \int_u^t \sqrt{V_s} dW_s^2 \right\} \\ V_t = V_u + \kappa\theta(t - u) - \kappa \int_u^t V_s ds + \sigma \int_u^t \sqrt{V_s} dW_s^1, \end{cases} \quad (\text{Heston integral})$$

Setup

Throughout the simulation, we work with with the parameters set $\Theta = \{S_0 = 1, K = 1, V_0 = 0.1, r = 0.0\%, \kappa = 2.0, \theta = 0.1, \sigma = 0.02, \rho = -0.30, T = 5\}$.

We compile and execute the code on a Tesla T4 GPU.

Our implementation is available on [GitHub](#).

Outline

1 Discretization scheme

2 Exact sampling

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Euler naive scheme

Choosing a discretization grid $\pi = \{t_0 = 0 < t_1 < \dots < t_N = T\}$, we have:

$$\begin{cases} S_{t_{i+1}}^\pi = S_{t_i}^\pi + rS_{t_i}^\pi(t_{i+1} - t_i) + \sqrt{V_{t_i}}S_{t_i}^\pi(W_{t_{i+1}} - W_{t_i}) \\ V_{t_{i+1}}^\pi = V_{t_i}^\pi + \kappa(\theta - V_{t_i}^\pi)(t_{i+1} - t_i) + \sigma\sqrt{V_{t_i}}(B_{t_{i+1}} - B_{t_i}), \end{cases}$$

Adaptations

Although the coefficients in Heston dynamics are not Lipschitz, it can be shown that there exist a strong solution to **Heston**. The Feller condition $2\kappa\theta \geq \sigma^2$ assures the upward drift is large enough to make 0 unattainable in the CIR process.

However we have to be careful with the square-root: in the above scheme nothing prevent the instantaneous variance process to go negative. An adaptation could be:

$$V_{t_{i+1}}^{\pi} = V_{t_i}^{\pi} + \kappa(\theta - V_{t_i}^{\pi})(t_{i+1} - t_i) + \sigma\sqrt{V_{t_i}^+}(B_{t_{i+1}} - B_{t_i})$$

Numerical tools

To execute such a scheme, we need:

- A (pseudo-) random number generator, e.g. Mersenne Twister [[MN00](#)] or Marsaglia's XORWOW which is cuRAND's default,
- Normal distribution sampling, e.g. Box-Muller transform (available in CUDA's cuRAND library)¹.

The algorithm runs on 2^{10} threads per block and 2^{10} blocks (then `__syncthreads` and reduction; atomic operation to copy back to the host memory).

¹see [documentation](#).

Milstein scheme for a higher convergence order

We can achieve any order of convergence for discretization schemes, but at a complexity cost, most of them are covered in [Alf05]. By the way, the Milstein scheme alleviates considerations on the positivity of the instantaneous variance process.

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Apparition of a χ^2 distribution

In their seminal paper, Cox, Ingersoll and Ross showed that the transition law of a CIR-following quantity can be expressed as a *noncentral chi-square* distribution [CIR05; Fel51]². It can be applied to exact simulation of some (affine?) stochastic volatility models, in particular Heston [BK06].

$$V_t|V_u \sim \frac{\sigma^2(1 - e^{-\kappa(t-u)})}{4\kappa} \chi_{\delta}'^2 \left(\frac{4\kappa e^{-\kappa(t-u)}}{\sigma^2(1 - e^{-\kappa(t-u)})} \right), \quad u < t,$$

$\chi_{\delta}'^2(\lambda)$ the noncentral chi-squared random variable with d degrees of freedom, and noncentrality parameter λ and $\delta = 4\theta\kappa/\sigma^2$.

²The proof relies on the Fokker-Planck equation to make the link with parabolic PDEs and Laplace transformation to solve for the probability density.

The Broadie-Kaya simulation procedure

Exact sampling from the joint distribution (S_t, V_t) is not trivial, Broadie and Kaya break the task into the following steps [BK06]:

- Sample from the conditional distribution of V_t using chi-squared properties,
- Sampling from the distribution of $\int_u^t V_s ds | V_u, V_t$,
- Using the dynamics **Heston integral**, recover samples for $\int_u^t V_s dW_1^s$,

Simulating V

A nice result relates non-central and ordinary chi-squared distributions:

$$\chi_{\delta}'^2(\lambda) = \chi_1'^2(\lambda) + \chi_{\delta-1}^2,$$

then – provided $\delta > 1$ – with $\varepsilon \sim \mathcal{N}(0, 1)$, we can sample

$$\chi_{\delta}'^2(\lambda) = (\varepsilon + \sqrt{\lambda})^2 + \chi_{\delta-1}^2.$$

For any $d > 0$, there exists a method sampling from an ordinary chi-squared with a random degrees of freedom $(\chi_{\delta+2N}^2 \stackrel{(d)}{=} \chi_{\delta}'^2(\lambda)$ with $N \sim \mathcal{P}(\lambda/2)$).

GS* and GKM sampling algorithms

Fishman highlights algorithms to sample from a gamma distribution [Fis13]. Fortunately, chi-squared is a special case of the gamma distribution.

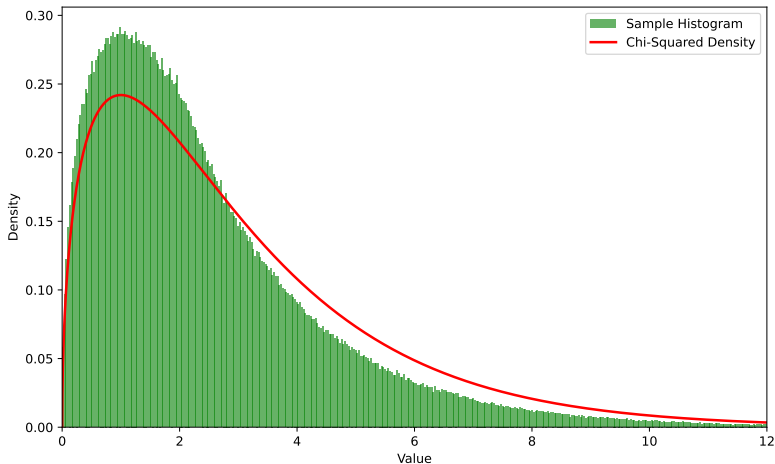
A gamma $\Gamma(\alpha, \beta)$ distribution has density: $f(z) = \frac{z^{\alpha-1} e^{-z/\beta}}{\beta^\alpha \Gamma(\alpha)}$ (under the shape-scale parametrization) thus $\Gamma(k/2, 2) \stackrel{(d)}{=} \chi_k^2$.

If $X \sim \Gamma(\alpha, \beta)$, then $cX \sim \Gamma(\alpha, c\beta)$, thus knowing how to sample from $\Gamma(\alpha, 1)$ is enough.

We have several algorithms to do so: GS* (for $0 < \alpha < 1$), GKM1, GKM2 and GKM3 (for $\alpha > 1$), all based on rejection sampling.

χ^2 samples

Chi-Squared $\chi_2(3)$ samples through GKM3 algorithm for $\Gamma(\alpha, 1)$ sampling v theoretical density
1M samples in 0.35ms on a T4 GPU



Towards sampling S ...

We now know how to simulate V . Still, what matters is the spot price. Its simulation involves the computation of $\int_u^t V_s ds$ (given V_u, V_t), possibly though Fourier inversion or quadrature. We approximate this integral with a sum given the instantaneous variance sample paths. We use the dynamics from **Heston integral**:

$$\int_u^t \sqrt{V_s} dW_s^1 = \frac{1}{\sigma} \left(V_t - V_u - \kappa\theta(t - u) + \kappa \int_u^t V_s ds \right).$$

Simulating S

The conditional distribution of $\log S_t$ is normal because the two Brownians are uncorrelated ($V_t \perp\!\!\!\perp W_t^2$ so we essentially have a Wiener integral). We derive mean and variance:

- $m(u, t) = \log S_u + r(t - u) - \frac{1}{2} \int_u^t V_s ds + \rho \int_u^t \sqrt{V_s} dW_s^1,$
- $\sigma^2(u, t) = (1 - \rho^2) \int_u^t V_s ds.$

We now know how to sample from the distribution of (S_t, V_t) !

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Heston prices

There exists quasi closed-form formulae to get vanilla option prices under Heston dynamics (they involve solving Riccati equations for the characteristic function and FFT computations).

Using cuFFT?

Exploring quasi Monte Carlo alternatives to speed up estimations (Sobol is available in cuRAND)? As well as classic variance reduction techniques?

Performance comparison

The literature tends to say that although biased, the Euler-Maruyama scheme is much cheaper than the exact simulation through non-central chi-squared sampling.

References I

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