Overview: Standard Library

- ./julia (repl.c)
 - -> getopt parsing
 - -> loads the standard library
- libjulia.so (or .dll or .dylib)
 - -> Garbage Collector / Allocator
 - -> Builtin Functions / Intrinsics
 - -> Interpreter
 - -> Builtin Types
 - -> Type System
 - -> Dispatch System
 - -> Compiler
 - -> Platform abstraction / integration
 - -> System Image / serializer
- sys.so (and other lib/julia/ files *.so and *.ji)
 - -> Core module
 - -> Inference module
 - -> Base module
- Packages
- Dependencies
 - -> LLVM, BLAS, libgit2, etc.

Minimal 'main(void)'

```
// This file (repl.c) is a part of Julia. License is MIT: http://julialang.org/license
// Standard headers
#include <string.h>
#include <stdint.h>
// Julia headers (for initialization and gc commands)
#include "uv.h"
#include "julia.h"
int main(int argc, char *argv[])
{
    // Initialize Julia
    uv_setup_args(argc, argv);
    libsupport init();
    // Setup any runtime options here
    jl_options.fast_math = JL_OPTIONS_FAST_MATH_OFF; // --math-mode=ieee
    julia_init(JL_IMAGE_JULIA_HOME);
    // Run the REPL
    jl function t *start client = (jl function t*)jl get global(jl base module, jl symbol(" start"));
    (void) jl apply(&start client, 1);
    // Cleanup and graceful exit
    jl atexit hook(0);
    return 0;
```