

Recomputing Validity

- Given a list of invalidated edges
- Decide if the method is still valid
- TODO: implement 😊💧

Limitations

- Currently doesn't track why invalidation occurred leading to unnecessary rework
- Hard to delete (garbage collect) old values
- Running function generators probably corrupts inference due to mis-ordering when reloading
- Incremental restoration algorithm perhaps still not entirely correct
- Doesn't require on-stack replacement