### Exercise 01:

Create a class called "Employee" which has 3 private variables (empID, empName, empDesignation) and create getters and setters for each field. Please note that this has no main method since this is just a blueprint not a application. Now crate a test class to invoke the Employee class. Create two objects for Mr.Bogdan and Ms.Bird and set required values using setters and print them back on the console using getters.

# Exercise 02:

Develop the following class execute and discuss the answer: Please note that each class stored in separate files. Write down the answer.

```
class SuperB {
  int x;
  void setIt (int n) { x=n;}
  void increase () { x=x+1;}
  void triple () \{x=x*3;\};
  int returnIt () {return x;}
}
class SubC extends SuperB {
  void triple () {x=x+3;} // override existing method
  void quadruple () {x=x*4;} // new method
}
public class TestInheritance {
  public static void main(String[] args) {
    SuperB b = new SuperB();
    b.setIt(2);
    b.increase();
    b.triple();
```

#### Practical 04: Encapsulation & Inheritance

```
System.out.println( b.returnIt() );
SubC c = new SubC();
c.setIt(2);
c.increase();
c.triple();
System.out.println( c.returnIt() ); }
}
```

### Exercise 03:

Recall the following scenario discussed during the class. Develop a code base to represent the scenario. Add a test class to invoke Lecturer and Student class by creating atleast one object from each.

Note: All the common attributes and behavior stored in the super class and only the specific fields and behavior stored in subclasses.

Student		
-	name	
-	id	
-	course	
+	setName()/getName()	
+	setID()/getID()	
+	setCourse()/getCourse()	

Lecturer		Person
-	name	Identify field and attributes to be
-	id	stored in this class
-	programme	
+	setName()/getName()	
+	setID()/getID()	
+	setProg()/getProg()	

### Exercise 04

Develop the following class execute and discuss the answer: Please note that each public class stored in separate files. Write down the answer.

```
public class Animal{}
public class Mammal extends Animal{}
public class Reptile extends Animal{}
```

## Practical 04: Encapsulation & Inheritance

```
public class Dog extends Mammal{
  public static void main(String args[]){
    Animal a = new Animal();
    Mammal m = new Mammal();
    Dog d = new Dog();
    System.out.println(m instanceof Animal);
    System.out.println(d instanceof Mammal);
    System.out.println(d instanceof Animal);
}
```