

Victoria Fisher

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Education

Oregon State University, Corvallis, OR

Expected Graduation: June 2020

- BS: Computer Science.
- GPA: 3.56.

Emerson College, Boston, MA

Graduated December 2016

- BA: Media Production. Minors: Comedy Writing & Performance; Psychology.
 - GPA: 3.4.
 - Alpha Phi Omega: Charter member of Alpha Eta Omega chapter. Member of the Year 2016.
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Projects

TIMELINE: The Card Game.

June 2019

- Received Third Place Overall, Best Console App, and the People's Choice Award at OSU's Summer Hackathon.
- TIMELINE is a C++ console game where the player must place cards in the correct chronological order.
- I implemented difficulty modes and separate decks, as well as integrated all 150 cards into the program.
- Project details available here: <https://devpost.com/software/timeline-card-game>

Adventure Game

June 2019

- C++ text-based adventure game where the user must escape the forest.
 - Project details available here: <https://github.com/vtoriafisher/AdventureGame>
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Work Experience

La Petite Academy, Virginia Beach, VA – Assistant Teacher

November 2018 - Present

- Supervises and observes up to sixteen children aged twelve months to five years.
- Tracks children's milestones and communicates them to coworkers and parents.
- Adapts materials and instructional methods to the specific needs, abilities, and interests of each child.

MarVista Entertainment – Script Reader

May 2017 - Present

- Creates script coverage and marketing treatments for confidential upcoming and prospective films.

MarVista Entertainment, Los Angeles, CA – Development Intern

Fall 2016

- Performed script coverage and marketing treatments for confidential upcoming and prospective films.
- Aided the development team with various tasks for projects such as BET's TV show "REBEL."
- Attended and participated in development meetings and pitch settings.
- Updated and maintained script database, compiled news into a weekly email, organized files.

Seacrest Studios at Boston Children's Hospital, Boston, MA – Creative Content Intern

Summer 2016

- Created, researched, developed, and hosted programs for patients and their families.
- Contributed to daily studio operations such as filming, recording, and editing footage.

Walt Disney World, Lake Buena Vista, FL – College Program Intern

Fall 2014; Summer 2015

- Front-line worker in Attractions, Transportation, and Quick Service Food & Beverage.
 - Provided excellent Guest service in a fast-paced environment.
 - Worked with teammates to provide a seamless Guest experience.
 - Communicated daily with thousands of individuals from diverse backgrounds.
 - Upheld Disney's Four Keys of Safety, Courtesy, Show, and Efficiency.
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