

Profile

I have worked on a variety of technologies including large-scale distributed systems, mobile and web. I enjoy working at the intersection of technology, product and delivery. I like building and growing teams, empowering people to drive change, make decisions and deliver value.

I value companies where diversity is key and the desire of positive impact is at the core of the business strategy.

Work

SoundCloud

soundcloud.com

Berlin, Germany

Engineering Manager, Data Platform

February 2020 to Present

Enabling the team to make data available for the rest of the company. Coaching and mentoring, empowering people to grow professionally and have an impact in their daily job.

Senior Data Engineer

August 2019 to January 2020

Transitioned to Data Engineer in the Data Platform team. I drove the migration from old Data Infrastructure from AWS to the Google Cloud Platform.

Senior Software Engineer

March 2017 to July 2019

As a backend engineer in the Creators Team I was responsible for building and maintaining features that enable Creators at SoundCloud to make the best use of the platform. I'm proud of my contributions in building the Stats product. It gives Creators the ability to deep dive into their tracks performances and make informed decisions in their career.

[Scala, Java, Spark, Hadoop, Google Cloud Platform, AWS, Kubernetes, Airflow, MySQL, Cassandra, Kafka]

Friendsurance

friendsurance.de

Berlin, Germany

Team Lead

June 2015 to February 2017

Was responsible for bootstrapping a new team with a mission to build and maintain mobile applications for iOS and Android platforms. I introduced a new hiring process for mobile engineers and grew the team to 5 team members. While the team was growing, I led the development and design of the Public API serving the external clients and internal applications.

Senior Software Engineer

November 2013 to May 2015

As one of the early engineers in the startup environment, I was engaged in every step of the product development. Among the projects I lead from scratch the most prominent is the internal ticketing system for Customer Support. It resulted in the reduction of manual workflows and boosted productivity and customer happiness.

[Java, AngularJS, Typescript, AWS, PostgreSQL, Spring, Hibernate, Ansible, Docker]

Essential Solution Ltd.

Yerevan, Armenia

essentialsln.com

Software Engineer

June 2012 to October 2013

Started as the only engineer for [RollUp Media](#) platform. I single handedly built and executed solutions for the platform. I helped grow the team to 7 members, led the onboarding of the engineers and enabled them to work independently.

[Java, JSF, AWS, Docker, Jenkins, MySQL, Spring, Hibernate]

be2 Ltd.

Yerevan, Armenia

be2.com

Junior Software Engineer

June 2008 to June 2012

Worked with Payments Team on product quality improvements, covering the project with unit and integration tests. Participated in the implementation and integration of GlobalCollect, HeidelPay, ClickAndBuy, Adyen payment providers.

[Java, JSF, EJB, Spring, Jenkins, MySQL, Spring, Hibernate]

Education

State Engineering University of Armenia - Bachelor's Degree in Engineering in the field of Information Systems.
September 2006 to June 2010.

Trainings and Courses

- Business Communication Booster, American University of Armenia, September 2009 to December 2009.
- Scrum Training and Coaching, agile42 GmbH, June 2009 to July 2009.
- Web Development (J2SE, J2EE, PHP, SQL, OOP), Lycos Armenia CJSC, September 2007 to May 2008.

Languages

English (fluent), Russian (fluent), German (intermediate), Armenian (native)