



cFE Event Service (EVS)

OSK cFS Training 6/11/20



Overview



Provides an interface for sending time-stamped text messages on the software bus

- Considered asynchronous because they are not part of telemetry periodically generated by an application
- Processor unique identifier
- Optionally logged to a local event log
- Optionally output to a hardware port

Four event types defined

Debug, Informational, Error, Critical

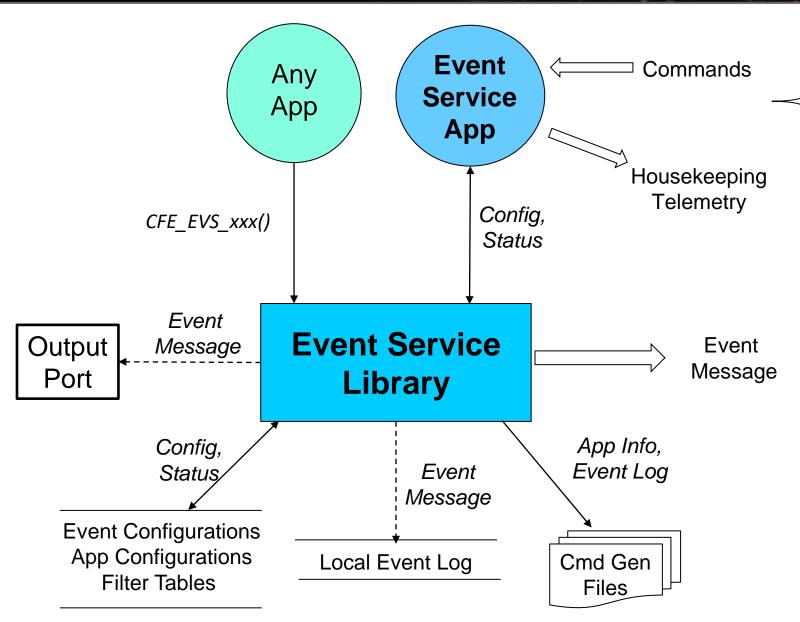
Event message control

- Apps can filter individual messages based on identifier
- Enable/disable event types at the processor and application scope



Event Service Context





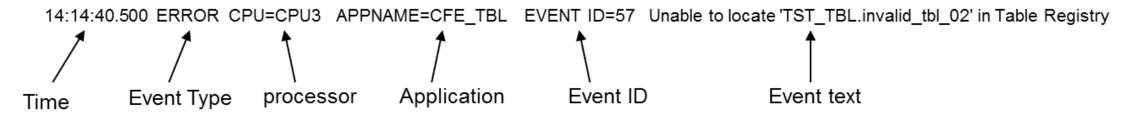
Ena/Dis Event Type (all apps)
Ena/Dis App Event Type
Ena/Dis App Event Generation
Write log to a file
Write app info to a file



Event Message Format



Event message example:



- Spacecraft time via CFE_TIME_GetTime()
- Spacecraft ID (not shown) defined in cfe_mission_cfg.h
- Processor ID defined in cfe_platform_cfg.h
- Event ID is unique within an application
- Event Text is created using printf() format options
- "Short Format" platform option allows messages to be sent without text portion



Event Filtering



"Filter Mask"

- Bit-wise Boolean AND performed on event ID message counter, if result is zero then the event is sent
- Mask applied before the sent counter is incremented
- 0x0000 => Every message sent
- 0x0003 => Every 4th message sent
- 0xFFFE => Only first two messages sent

Reset filter

Filters can be reset from an application or by command

Event filtering example

- Software Bus 'No Subscriber' event message, Event ID 14
 - See cfe_platform_cfg.h CFE_SB_FILTERED_EVENT1
- Default configuration is to only send the first 4 events
 - Filter Mask = 0xFFFC

CFE_EVS_MAX_FILTER_COUNT (cfe_evs_task.h) defines maximum count for a filtered event ID

- Once reached event becomes locked
- Prevents erratic filtering behavior with counter rollover
- Ground can unlock filter by resetting or deleting the filter



Event Message Control



Processor scope

- Enable/disable event messages based on type
 - Debug, Information, Error, Critical

Application scope

- Enable/disable all events
- Enable/disable based on type

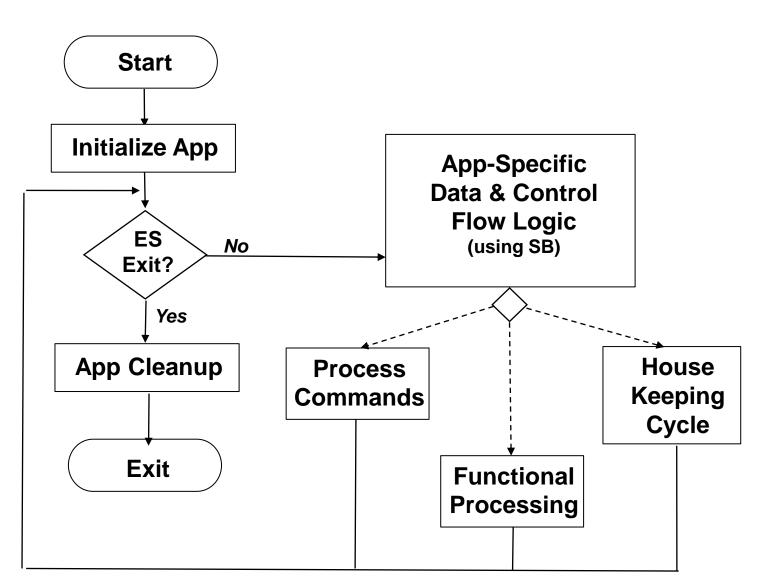
Event message scope

- During initialization apps can register events for filtering for up to CFE_EVS_MAX_EVENT_FILTERS defined in cfe_platform_cfg.h
- Ops can add/remove events from an app's filter



Application Event Service Usage





Initialize App

- CFE_EVS_Register()
 - Optional filter parameter
- Command/Functional Processing
 - CFE_EVS_SendEvent() as needed
- Housekeeping Cycle
 - CFE_EVS_ResetFilter()
 - Rare and typically use in interface apps where the event situation may be corrected
- App Cleanup
 - CFE_EVS_Unregister()
 - Recommended but ES does it for an app, so not mandatory



Event Services API



Application Functions	Purpose	
CFE_EVS_Register	Register the application with event services. All Applications must register with EVS	
CFE_EVS_Unregister	Cleanup internal structures used by the event manager	
CFE_EVS_SendEvent	Request to generate a software event. Event message will be generated based on filter settings	
CFE_EVS_SendEventWithAppID	Generate a software event as though it came from the specified cFE Application	
CFE_EVS_SendTimedEvent	Generate a software event with a specific time tag	
CFE_EVS_ResetFilter	Resets the calling application's event filter for a single event ID	
CFE_EVS_ResetAllFilters	Resets all of the calling application's event filters	



System Considerations



 Applications should register with EVS immediately after ES app registration to allows events to be used rather than syslog writes for noteworthy events

Local event log

- Suitable for multi-processor architectures
- Serves as backup to onboard-recorder during initialization or error scenarios
- Preserved across a processor reset

Event message guidelines

- Don't desensitize operators with too many events
 - Be judicious and consistent with when informational events are used
 - Consider whether routine telemetry is a better option for certain state knowledge
- Balance testing and operational needs
 - Is the event a convenience for testing or does it help operations?
- Be cognizant that other apps can monitor events and take corrective action based on events



Reset Behavior



Power-on Reset

- No data preserved
- Application initialization routines register with the service
- If configured local event log enabled

Processor Reset

- If configured with an event log, preserves
 - Messages
 - Mode: Discard or Overwrite
 - Log Full and Overflow status



Retrieving Onboard State



Housekeeping Telemetry

- Log Enabled, Overflow, Full, Enabled
- For each App: AppID, Events Sent Count, Enabled

Write application data to file. For each app

- Active flag Are events enabled
- Event Count
- For each filtered event
 - Event ID
 - Filter Mask
 - Event Count Number of times Event ID has been issued

Local event log

- If enabled events are written to a local buffer
- Log "mode" can be set to over write or discard
- Serves as backup to onboard-recorder during initialization or error scenarios
- Suitable for multi-processor architectures
- Command to write log to file



Configuration Parameters



Parameter	Purpose	Scope	Notes
CFE_EVS_LOG_ON	cFE core platform message IDs	Platform	Defines the message IDs the cFE core will use on that Platform(CPU)
CFE_EVS_LOG_MAX	OSAL platform configuration	Platform	
CFE_EVS_DEFAULT_LOG_MODE	cFE core platform configuration	Platform	Most cFE parameters are here
XX_platform_cfg.h	Application platform wide configuration	Platform	
CFE_EVS_DEFAULT_TYPE_FLAG	Application message IDs	Platform	
CFE_EVS_MAX_EVENT_FILTERS	Define Maximum Number of Event Filters per Application	Platform	