

To: Simulink Multi-body Dynamics Working Group (SMBDWG)
From: Eric Stoneking
Date:
Subject: Nomenclature from 42

Table 1: Common Reference Frames

| | |
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| N | Inertial Frame ($N = \text{Newton}$) |
| L | Local Vertical-Local Horizontal |
| R | Command Frame ($R = \text{Reference}$) |
| B | Body Frame |

Table 2: Commonly-used Expressions

| Written | Spoken | Coded |
|----------------------|---|---------------------------------|
| ${}^N\vec{\omega}^B$ | Angular velocity of B in N | <code>wbn, SC[i].B[j].wn</code> |
| B^* | Mass center of B , “B star” | <code>SC[i].B[j].cm</code> |
| ${}^N\vec{v}^{B^*}$ | Velocity of B^* in N | <code>SC[i].B[j].vn</code> |
| ${}^B C^N$ | DCM of B in N (or from N to B) | <code>CBN, SC[i].B[j].CN</code> |
| ${}^B q^N$ | Quaternion of B in N (or from N to B) | <code>qbn, SC[i].B[j].qn</code> |
| ${}^A v$ | Components of v in A , v expressed in A | <code>va</code> |

Table 3: Common Constructions

| Written | Coded |
|--|-------------------------------|
| $A_v = {}^A C^B B_v$ | MxV(CAB, vb, va) |
| $A_v = {}^{B_v} B C^A$ | VxM(vb, CBA, va) |
| $A_v = ({}^B C^A)^T B_v$ | MTxV(CBA, vb, va) |
| $A_v = {}^{B_v} ({}^A C^B)^T$ | VxMT(vb, CAB, va) |
| Convert ${}^B C^N$ to ${}^B q^N$ | C2Q(CBN, qbn) |
| Convert ${}^B q^N$ to ${}^B C^N$ | Q2C(qbn, CBN) |
| Convert Euler Angles (2-1-3 Sequence) to DCM | A2C(213, ang1, ang2, ang3, C) |
| ${}^N C^R = ({}^R C^N)^T$ | MT(CRN, CNR) |
| ${}^B C^R = {}^B C^N ({}^R C^N)^T = {}^B C^N {}^N C^R$ | MxMT(CBN, CRN, CBR) |
| ${}^B q^R = {}^B q^N \otimes {}^N q^R$ | QxQT(qbn, qrn, qbr) |