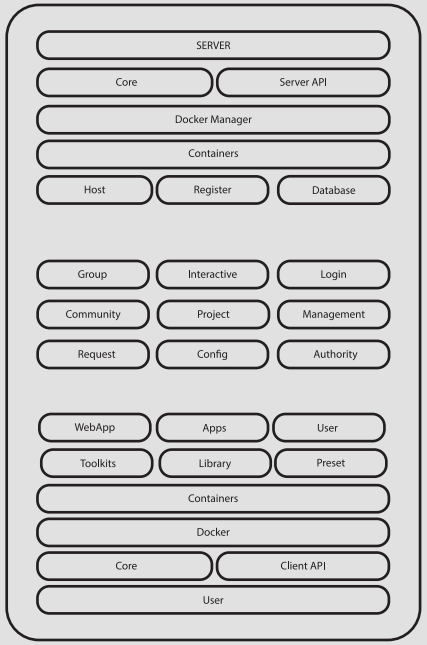
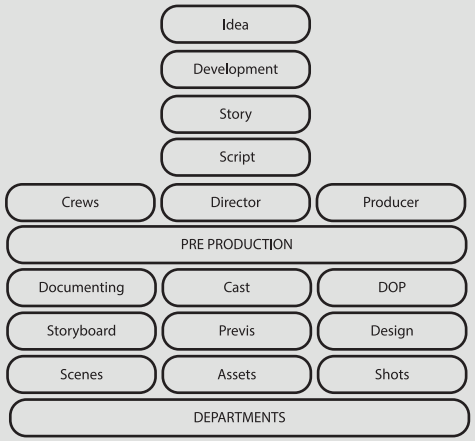
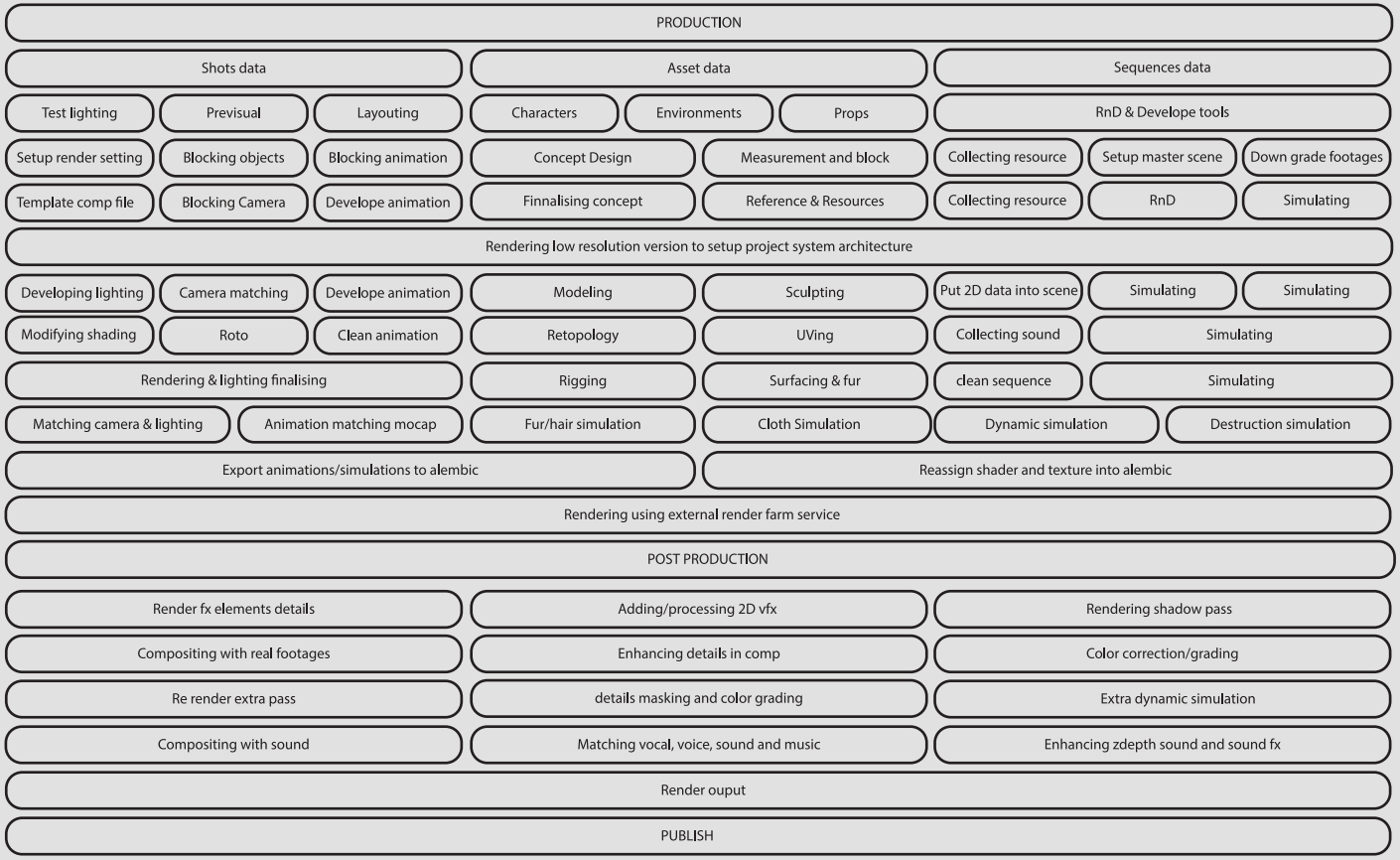
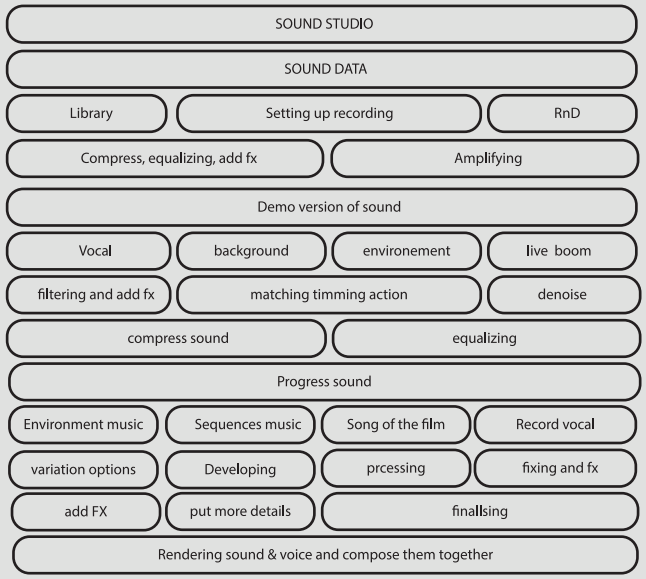

SERVER
Core
Server API
Docker Manager
Containers
Host
Register
Database
Group
Interactive
Login
Community
Project
Management
Request
Config
Authority
WebApp
Apps
User
Toolkits
Library
Preset
Containers
Docker
Core
Client API
User


Idea
Development
Story
Script
Crews
Director
Producer
PRE PRODUCTION
Documenting
Cast
DOP
Storyboard
Previs
Design
Scenes
Assets
Shots
DEPARTMENTS


PRODUCTION
Shots data
Asset data
Sequences data
Test lighting
Previsual
Layouting
Characters
Environments
Props
RnD & Develope tools
Setup render setting
Blocking objects
Blocking animation
Concept Design
Measurement and block
Collecting resource
Setup master scene
Down grade footages
Template comp file
Blocking Camera
Develope animation
Finnalising concept
Reference & Resources
Collecting resource
RnD
Simulating
Rendering low resolution version to setup project system architecture
Developing lighting
Camera matching
Develope animation
Modeling
Sculpting
Put 2D data into scene
Simulating
Simulating
Modifying shading
Roto
Clean animation
Retopology
UVing
Collecting sound
Simulating
Rendering & lighting finalising
Rigging
Surfacing & fur
clean sequence
Simulating
Matching camera & lighting
Animation matching mocap
Fur/hair simulation
Cloth Simulation
Dynamic simulation
Destruction simulation
Export animations/simulations to alembic
Reassign shader and texture into alembic
Rendering using external render farm service
POST PRODUCTION
Render fx elements details
Adding/processing 2D vfx
Rendering shadow pass
Compositing with real footages
Enhancing details in comp
Color correction/grading
Re render extra pass
details masking and color grading
Extra dynamic simulation
Compositing with sound
Matching vocal, voice, sound and music
Enhancing zdepth sound and sound fx
Render ouput
PUBLISH


SOUND STUDIO
SOUND DATA
Library
Setting up recording
RnD
Compress, equalizing, add fx
Amplifying
Demo version of sound
Vocal
background
environement
live boom
filtering and add fx
matching timming action
denoise
compress sound
equalizing
Progress sound
Environment music
Sequences music
Song of the film
Record vocal
variation options
Developing
prcessing
fixing and fx
add FX
put more details
finallsing
Rendering sound & voice and compose them together