TASK 7 - Monkey Banana Problem

PROGRAM

```
# Operators
def move(subject, x1, x2):
return f''Move {subject} from {x1} to {x2}"
def push box(x1, x2):
return f"Push box from \{x1\} to \{x2\}"
def climb box(x, direction):
return f'Climb box at {x} {direction}"
def have banana(x):
return f''Have banana at \{x\}"
# Initial State
initial_state = {
'monkeyAt0': True,
'monkeyLevel': 'Down',
'bananaAt1': True,
'boxAt2': True
}
# Goal State
goal_state = {
'GetBanana': True,
'at': 1
# Planning Algorithm
def plan actions(initial state, goal state):
actions = []
# Example planning algorithm to achieve the goal state
if initial state['monkeyAt0'] and initial state['bananaAt1']:
actions.append(move('Monkey', 0, 1))
actions.append(climb box(1, 'Up'))
```

```
actions.append(have_banana(1))
return actions
# Execute the planning algorithm
actions = plan_actions(initial_state, goal_state)
# Print the actions in the plan
print("Plan:")
for action in actions:
print(action)
```

OUTPUT

```
Plan:
                                                                                                                                                                          D powershell
Move Monkey from 0 to 2
Push box from 2 to 1
Climb box at 1 Up
Have banana at 1

    Python

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 PS C:\Users\preet\Downloads\python tut> & C:/Users/preet/AppData/Local/Programs/Python/Python314/python.exe "c:/Users/preet/Downloads/python tut/7.py"
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Push box from 2 to 1
Climb box at 1 Up
Have banana at 1
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 PS C:\Users\preet\Downloads\python tut>
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