USE CASE

PROGRAM

from queue import PriorityQueue

```
# A* Algorithm for Map Navigation
def a star search(graph, heuristic, start, goal):
  pq = PriorityQueue()
  pq.put((0, start))
  came_from = {start: None}
  g_{cost} = \{start: 0\}
  while not pq.empty():
    (cost, current) = pq.get()
    if current == goal:
       break
     for neighbor in graph[current]:
       new cost = g cost[current] + graph[current][neighbor]
       if neighbor not in g cost or new cost < g cost[neighbor]:
         g_cost[neighbor] = new_cost
         f cost = new cost + heuristic[neighbor]
         pq.put((f cost, neighbor))
         came from[neighbor] = current
  # Reconstruct path
  path = []
```

```
node = goal
  while node is not None:
     path.append(node)
     node = came_from[node]
  path.reverse()
  return path, g cost[goal]
# Example Map (Graph)
graph = {
  'A': {'B': 1, 'C': 3},
  'B': {'A': 1, 'D': 3, 'E': 5},
  'C': {'A': 3, 'F': 2},
  'D': {'B': 3, 'E': 1},
  'E': {'B': 5, 'D': 1, 'F': 2},
  'F': {'C': 2, 'E': 2}
}
# Heuristic Values (estimated cost to reach goal)
heuristic = {'A': 7, 'B': 6, 'C': 4, 'D': 4, 'E': 2, 'F': 0}
# Run the A* Search
path, cost = a star search(graph, heuristic, 'A', 'F')
print("Shortest Path:", path)
print("Total Cost:", cost)
```

OUTPUT

