#### TASK:7

## Implementation of Monkey Banana Problem in Goal Stack planning using python by applying following constraints.

Implementation of Monkey Banana Problem in Goal Stack planning using python by applying following constraints. Imagine a room containing a monkey, chair and some bananas. That have been hanged from the centre of ceiling. If the monkey is clever enough, he can reach the bananas by placing the chair directly below the bananas and climb on the chair. The problem is to prove the monkey can reach the bananas. The monkey wants it, but cannot jump high enough from the floor. At the window of the room there is a box that the monkey can use. The monkey can perform the Following actions: - 1) Walk on the floor. 2) Climb the box. 3) Push the box around (if it is beside the box). 4) Grasp the banana if it is standing on the box directly under the banana.

**Tools: Python** 

### PROBLEM STATEMENT:

CO<sub>3</sub>

**S3** 

A mischievous monkey is standing on the ground at position 0 in a room. A bunch of bananas is hanging from the ceiling at position 1, just out of the monkey's reach. There is a box placed at position 2. The monkey's goal is to get the bananas. The monkey can perform actions such as moving between positions, pushing boxes, and climbing on boxes to reach higher places. Your task is to determine the correct sequence of actions the monkey should take to successfully grab the bananas while using the available box.

# IMPLEMENTATION OF MONKEY BANANA PROBLEM IN GOAL STACK PLANNING

#### **AIM**

To Implement the Monkey Banana Problem in Goal Stack planning using python

#### **ALGORITHM**

- 1. Start:Placethemonkeyatitsinitialpositionontheground.
- 2. Identifygoal:Monkey'sgoalistogetthebananas.
- 3. Checkreach:Ifthemonkeycanreachthebananasdirectly,gograbthem(notpossible here).
- 4. Locatebox:Findthepositionoftheboxintheroom.
- 5. Movetobox: Monkeywalkstothebox's position.
- 6. Checkposition:Iftheboxisnotunderthebananas,plantopushit.
- 7. Pushbox: Monkeypushestheboxtothepositiondirectlyunderthebananas.
- 8. Climbbox: Monkey climbs onto pofthebox.
- 9. Grabbananas: Monkeyreachesoutandgrabsthebananas.
- 10. End: Goal achieved monkey has the bananas.

#### **PROGRAM**

#### **Monkey and Bananas Program**

```
# Initial positions
monkey pos = 0
box pos = 2
banana pos = 1
# Actions list to store the plan
plan = []
# Step 1: Move to the box
plan.append(f"Monkey moves from {monkey pos} to {box pos}")
monkey pos = box pos
# Step 2: Push the box under the bananas
plan.append(f"Monkey pushes the box from {box pos} to {banana pos}")
box pos = banana pos
monkey pos = box pos
# Step 3: Climb the box
plan.append(f"Monkey climbs the box at position {box pos}")
# Step 4: Grab the bananas
plan.append(f"Monkey grabs the bananas at position {banana pos}")
# Print the plan
print("Plan for the Monkey to get the Bananas:")
for action in plan:
  print("-", action)
```

### **OUTPUT**

an:
ove Monkey from 0 to 2
ush box from 2 to 1
limb box at 1 Up
ave banana at 1

**RESULT:-** Thus, the Implementation the Monkey Banana Problem in Goal Stack planning using python was successfully executed and output was verified.