

Task 7: Trigger view and exception

AIM:- To conduct Events, Views, Exceptions on CRUD operations for restricting phenomena a, To create a trigger PL/SQL that automatically inserts a new record is insted into the match table.

b, To create a view that display the details of player along with their team details & To write a non-Recursive PL/SQL procedure to retrieve even-numbered player ID's registered for any tournament.

To create a trigger in PL/SQL that automatically insert a new record in the in the match_result table when a new record is inserted into the match table.

CREATE OR REPLACE TRIGGER
insert_match_result
AFTER INSERT ON MATCH
FOR EACH ROW
BEGIN
INSERT INTO MATCH_RESULT MatchID, TeamID
VALUES (1, New.matchID, New.TeamID, pending);
END;

Values C: New.matchID, New.TeamID, pending;

-- ASSUMING a default value of 'pending' for result

To create a view that displays the details of players along with their team details

SQL > CREATE VIEW PlayerTeamDetails AS

SELECT P.PlayerID, P.fname AS playerName,
P.TeamID, P.coach AS playerCoach, P.captain
AS playerCaptain, (SELECT t.name FROM Team t WHERE
t.teamID = P.teamID) AS teamName, (SELECT t.coach
FROM Team t WHERE t.teamID = P.teamID) AS team

coach, (SELECT captain FROM Team t WHERE t.teamID =
P.teamID) AS teamCaptain FROM Player p;

SQL > SELECT * FROM PlayerTeamDetails

To write a non-recursive PL/SQL procedure to retrieve even-numbered Player ID's registered for any tournament

CREATE OR REPLACE PROCEDURE

GIFT Even Player ID's for tournament (in-tournament-ID
Number, out-even-player-ids sys.00C1NUMBER VISIT) AS
BEGIN

OUT_EVEN_PLAYERIDS := SYS.00C1NUMBER VISIT
(); -- Initialize the collection.

-- Populates the collection with even-numbered
player IDs for the specified tournament

FOR Player_rec IN SELECT PlayerID FROM
Player WHERE TournamentID = in-tournament

MOP (PlayerID, 2) =

Task 8:-

AIM:-

OUT = even_player_ids EXTEND;
OUT - even_player_ids COUNT even_player_ids (Count)
= P Refer - rec. player ID;

END LOOP;

END

Tournament_id NUMBER=123; - Replace with the desired
tournament ID

even_player_ids SYS. ODC IN NUMBER VIST;

BEGIN

GET BUFR player IDs for tournament(Tournament_ID,
even_player_ids);

- You can now use the even_players_ids
collection as needed

Steps:-

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EX NO.	7
PERFORMANCE (5)	7
RESULT AND ANALYSIS (5)	7
VIVA VOCE (5)	7
RECORD (5)	7
TOTAL (20)	17
SIGN WITH DATE	✓

Result:- Thus the Trigger , views & exception

Experiment was successfully completed result are
verified