

Task 2: Generating Design of other traditional database model

4-8-25

~~Task~~
Creating hierarchical/network model of the database by enhancing the sound abstract data by performing following tasks using forms of inheritance.

a. Identify the specific of each relationship - find and form surplus relations

b. checking is a hierarchy / has a hierarchy and perform generalization and/or specialization relationship

c. find the Domain of the attribute and perform check constraint to the applicable

d. Remove the relations

e. perform sql relations using PDL, DDL commands

Identify the specifying of each relationship, find & form surplus relations

Entity Identification

- Cricket board has multiple teams
- team consists of multiple players
- team involve multiple teams and played on the ground
- umpire supervises the match

specificity analysis

- cricket board \leftrightarrow team \rightarrow one-to-many
- team \leftrightarrow player \leftrightarrow many-to-many \rightarrow team - player
- match \leftrightarrow Team \rightarrow many-to-many \rightarrow match - Team
- match \leftrightarrow ground \rightarrow one-to-one

surplus relations (associative tables)

- Team-player (Team ID, player ID)

Object is a hierarchy / has - a hierarchy & perform relationships

Generalization

In the ER diagram for the Tamil Nadu Cricket board (TNCR) described earlier, we can identify potential generalization based on common attributes or relationships among based here's a possible generalization

Entity

Player

Umpire

Attributes

The above entities have common attributes like first-name, last-name, date-of-birth, age, contact-No, and email...

Potential Generalization:

Create a superclass called "Person" to represent the common attributes shared by player and umpire

The "person" Entity would have the following attributes

person-ID (primary key)

first-name

last-name

Date-of-birth

Age

contact-number

email

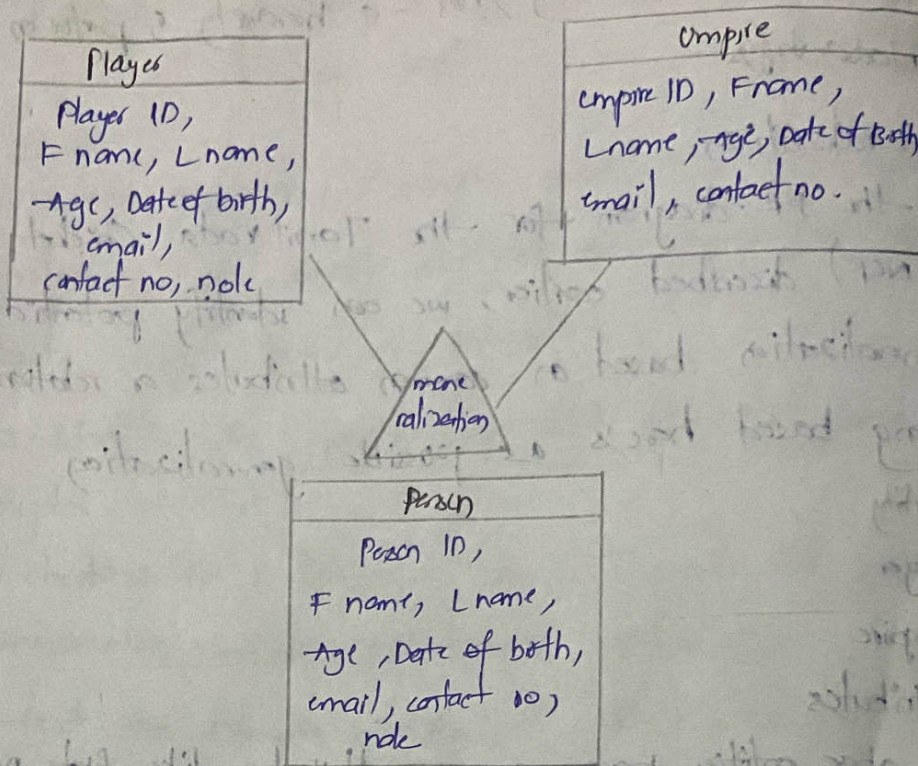
Subclasses

Player: Inherited attributes from "person" & add specific attributes

like player-ID

umpire: Inherited attributes from "person", add specific attributes

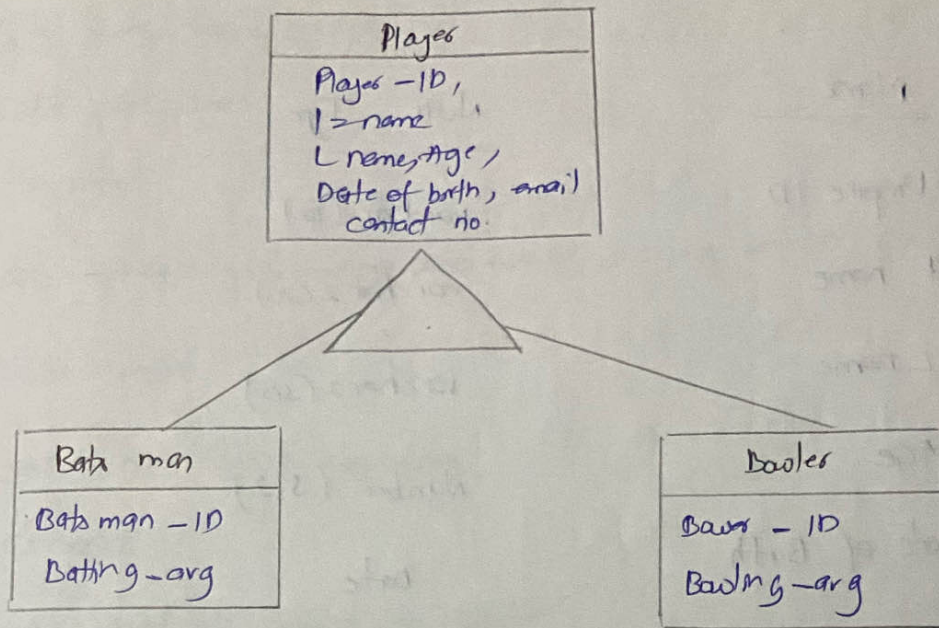
like umpire ID



specialization:-

In the context of entity relationship (ER) diagram, specialization refers to the process of defining sub type with in an entity type.

In the case of Tamil Nadu cricket board Association
 lets consider the specialization of the 'player' entity
 in the two sub-types: Batmen & Bowler
 Here is the modified ER diagram with the specialization.



2.C Find the domain of the attribute & perform check constraint to the applicable.

Attribute	Domain	check constrain example
Age	Integer	check (age) >= 18)
contact no	varchar(10-15)	check (length (contact - No b/o, 10, 15)
email	varchar	check (email like '%.ai')
capacity	Integer	check (capacity > 0)
playing role	varchar	check (playing role IN (batsman, & wicket keeper))

SPL > AFTER table Add constraints check - can

check (age >= 18)

Table altered.

Name

Null : Type.

Umpire ID

varchar (10)

F name

varchar 2(30)

L name

varchar 2(50)

Age

Number (5,2)

Date of Birth

date

Country

varchar (30)

Email

varchar 2(40)

phone no

number

Grant:

It is used to provide specific privileges to users, allowing them to perform certain actions on database objects.

SQL > create user Raj identified by kmar
user created

SQL > grant resource to raj;
Grant succeeded

SQL > grant create session to raj;

Grant succeeded

SQL > conn

Enter user - name : raj

Enter password

connected

SQL > create table emp (eno number, ename varchar (10))

Table created

SQL > conn system /manager

connected

SQL > grant all privilege to raj

Grant succeeded



VEL TECH - CSE	
EX NO.	2
PERFORMANCE (5)	5
REASON NO. ANALYSIS (5)	5
VIVA (5)	0
PROJECT (5)	5
TOTAL	15

Result :- Thus, the hierarchical model & network model
has been successfully created.