use tkinter module for ur design

Aim: To use tkinter module for ur design

Algorithm:

1. Import tkinter module
2. Create a main window
3. create a label with desired text
4. Add the label into the main window using
   Pack() method.
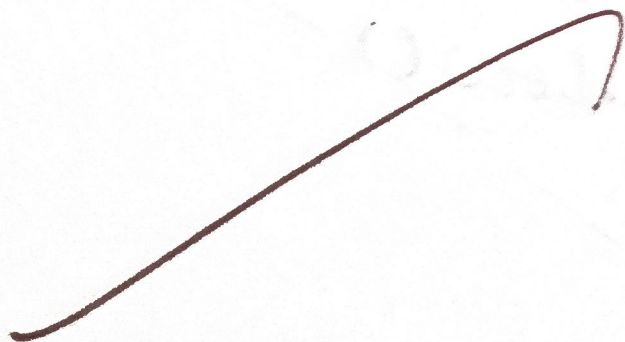5. Define a function to change font style.

Program:
```
import tkinter with

# function to change front style
def change - fond ()
label , config ( font = ( "Arial", 18 " bold "))

# create . main window.
root = tk .Tk()

# create label with desired text
label = tk . label (root text = "Hello " fult =(
                                    " Arial 14)

# Add label into main window
label Pack ()

# create button to change front style
button = tk . Button

# add button to main 'window'
button Pack ()

# Start the main loop.
root . main loop ()
```

output:

hello, world!

| change font |

write a python GUI program to create three single line stent to accept a value from the user TKinter module

Algorithm :-

1. Import the Tkinter as module

2. create the main window

3. Add labels and tent - boxes to main window

4. set the size of tent - boxes

5. create a button to submit the values entered in the stent - boxes

Program :-

```
import Tkinter as tk
```

create the main window

```
root = tk . Tk ()
root title ( "Tent - Box Input ")
```

create labels and tent - boxes

```
label 1 = tk-label ( root , tent = " Enter values 1 ")
Entry 1 = tk . Entry ( root )
label 2 = tk . label
Entry 2 = tk . Entry ( root )
label 3 = tk . label
Entry 3 = tk . Entry ( root )
```

set the size of tent boxes .

```
Entry 1. config (width => 30)
Entry 2. config ( width = 30)
Entry 3. config ( width = 30 .
```

create function to get the values entered in the tent boxes .

output ↓

Enter value1:
Enter value2:
Enter value3:

Submit.

val 1 = Entry 1 get ()
val 2 = Entry 2 get ()
val 3 = Entry 3 get ()

create a button to submit the values entered in
the text - boxes

submit - button = tk-button (root text = "submit").

add the label.
    label - pack ()
    Entry 2 pack ()
    label 2 pack ()
    Entry 2 pack ()
    label 3 pack ()
    Entry 3 pack ()
    submit = button pack ()

Run the main event loop root main loop ()

Result : Thus the program using tkinter module for
    design was executed and verified successfully