

1. Board Table

```
CREATE TABLE Board (  
    BoardID INT PRIMARY KEY,  
    Name VARCHAR(100),  
    Address VARCHAR(255),  
    Contact_No VARCHAR(15)  
);
```

-- 2. Team Table

```
CREATE TABLE Team (  
    TeamID INT PRIMARY KEY,  
    TName VARCHAR(100),  
    Coach VARCHAR(100),  
    Captain VARCHAR(100),  
    BoardID INT,  
    FOREIGN KEY (BoardID) REFERENCES Board(BoardID)  
);
```

-- 3. Player Table

```
CREATE TABLE Player (  
    PlayerID INT PRIMARY KEY,  
    PFName VARCHAR(100),  
    PLName VARCHAR(100),  
    Age INT,  
    PDateofBirth DATE,  
    PlayingRole VARCHAR(50),  
    email VARCHAR(100),  
    contact_no VARCHAR(15),  
    Batting VARCHAR(50),  
    Bowling VARCHAR(50),  
    TeamID INT,
```

```

FOREIGN KEY (TeamID) REFERENCES Team(TeamID)
);

-- 4. Ground Table

CREATE TABLE Ground (
    GroundID INT PRIMARY KEY,
    GName VARCHAR(100),
    Location VARCHAR(255),
    Capacity INT
);

-- 5. Umpire Table

CREATE TABLE Umpire (
    UmpireID INT PRIMARY KEY,
    UName VARCHAR(100),
    ULName VARCHAR(100),
    UAge INT,
    UDateofBirth DATE,
    Country VARCHAR(100),
    Uemail VARCHAR(100),
    Ucontact_no VARCHAR(15)
);

-- 6. Match Table

CREATE TABLE MatchDetails (
    MatchID INT PRIMARY KEY,
    Match_Date DATE,
    Time1 TIME,
    Result VARCHAR(100),
    GroundID INT,
    UmpireID INT,
    FOREIGN KEY (GroundID) REFERENCES Ground(GroundID),

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FOREIGN KEY (UmpireID) REFERENCES Umpire(UmpireID)
);

-- 7. Player-Match Relation

CREATE TABLE Player_Match (
    PlayerID INT,
    MatchID INT,
    PRIMARY KEY (PlayerID, MatchID),
    FOREIGN KEY (PlayerID) REFERENCES Player(PlayerID),
    FOREIGN KEY (MatchID) REFERENCES MatchDetails(MatchID)
);

CREATE TABLE FunctionalDependencies (
    Determinant VARCHAR(50),
    Dependent VARCHAR(200)
);

INSERT INTO FunctionalDependencies (Determinant, Dependent) VALUES
('BoardID', 'Name, Address, Contact_No'),
('TeamID', 'TName, Coach, Captain, BoardID'),
('PlayerID', 'PName, PLName, Age, PDateofBirth, PlayingRole, email, contact_no, Batting, Bowling, TeamID'),
('MatchID', 'Match_Date, Time1, Result, GroundID'),
('GroundID', 'GName, Location, Capacity'),
('UmpireID', 'UName, ULName, UAge, UDateofBirth, Country, Uemail, Ucontact_no');

```

Canonical cover (also known as minimal cover) involves:

1. Making each FD have a single attribute on the RHS.
2. Removing redundant attributes on LHS.
3. Removing redundant FDs that can be derived from others.

Step 1: Create Canonical Cover Table

```

CREATE TABLE CanonicalCover (
    Determinant VARCHAR(50),

```

Dependent VARCHAR(50)
);

-- Cricket Board

CREATE TABLE CricketBoard_1NF (
BoardID INT PRIMARY KEY,
Name VARCHAR(100),
Address VARCHAR(150),
Contact_No VARCHAR(15)
);

-- Team (depends on Board)

CREATE TABLE CricketTeam (
TeamID INT PRIMARY KEY,
TName VARCHAR(100),
Coach VARCHAR(100),
Captain VARCHAR(100),
BoardID INT,
FOREIGN KEY (BoardID) REFERENCES CricketBoard_1NF(BoardID)
);

-- Player (depends on Team)

CREATE TABLE CricketPlayer (
PlayerID INT PRIMARY KEY,
PFName VARCHAR(100),
PLName VARCHAR(100),
Age INT,
PDateofBirth DATE,
PlayingRole VARCHAR(50),
email VARCHAR(100),
contact_no VARCHAR(15),
Batting VARCHAR(50),

```

    Bowling VARCHAR(50),
    TeamID INT,
    FOREIGN KEY (TeamID) REFERENCES CricketTeam(TeamID)
);

-- Ground
CREATE TABLE CricketGround (
    GroundID INT PRIMARY KEY,
    GName VARCHAR(100),
    Location VARCHAR(100),
    Capacity INT
);

-- Match (depends on Ground)
CREATE TABLE CricketMatch (
    MatchID INT PRIMARY KEY,
    Match_Date DATE,
    Time1 TIME,
    Result VARCHAR(50),
    GroundID INT,
    FOREIGN KEY (GroundID) REFERENCES CricketGround(GroundID)
);

CREATE TABLE CricketUmpire (
    UmpireID INT PRIMARY KEY,
    UFName VARCHAR(100),
    ULName VARCHAR(100),
    UAge INT,
    UDateofBirth DATE,
    Country VARCHAR(50),
    Uemail VARCHAR(100),
    Ucontact_no VARCHAR(15)

```

);

Remove **transitive dependencies** (e.g., TeamID → BoardID → Board attributes)

Already separated → 3NF achieved.

Add associative (relationship) tables for many-to-many relationships.

CREATE TABLE MatchUmpire (

MatchID INT,

UmpireID INT,

PRIMARY KEY (MatchID, UmpireID),

FOREIGN KEY (MatchID) REFERENCES CricketMatch(MatchID),

FOREIGN KEY (UmpireID) REFERENCES CricketUmpire(UmpireID)

);

CREATE TABLE PlayerMatch (

PlayerID INT,

MatchID INT,

PRIMARY KEY (PlayerID, MatchID),

FOREIGN KEY (PlayerID) REFERENCES CricketPlayer(PlayerID),

FOREIGN KEY (MatchID) REFERENCES CricketMatch(MatchID)

);