HousePainting.java
Pseudocode Algorithm
Vincent Tuberion
CS176L
9/19/2022

// Utilize Java scanner to accept input

//Project class location
    // Considering the reuse of code, a method should be
    created to handle input
        // The input method should take a string output to
        tell the user what is being expected
        // The input method would return the input to a
        variable, said variable will call the method upon
        creation
    // Main method location
        // Get all inputs from the user needed for computation
        (preferably using aforementioned input method)
        // Do calculations
        // Create variables for calculation processing as
        needed
        // Calculate the total surface area of the walls
        // Calculate the amount of surface area to remove from
        the initial calculation
        // Subtract non-wall surface area (i.e. doors and
        windows)
        // Output results to the user