

Test        Input        Expected   Got  
file\_armyknights = "tc1\_armyknights";

file\_events = "tc1\_events";

----- file: tc1\_armyknights -----

1

500 5 0 899 0

----- file: tc1\_events -----

6

1 95 96 97 98 99

No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0  
;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0  
;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1,hp:500,maxhp:500,level:5,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1  
;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 1;  
[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;  
[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

WIN  
file\_armyknights = "tc4\_armyknights";  
file\_events = "tc4\_events";  
----- file: tc4\_armyknights -----  
1  
20 2 5 999 0  
----- file: tc4\_events -----  
10  
95 96 97 98 1 98 97 96 95 99

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;  
[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

-----  
No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=4; PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

WIN

No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0  
-----

No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0  
-----

No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0  
-----

No. knights: 1;

[Knight:id:1, hp:20, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1  
-----

No. knights: 1;

[Knight:id:1, hp:1, maxhp:20, level:2, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

-----  
WIN

file\_armyknights = "tc40\_armyknights";

file\_events = "tc40\_events";

----- file: tc40\_armyknights -----

1

500 5 0 999 1

----- file: tc40\_events -----

7

98 97 96 6 95 1 99

No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=1; Antidote], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=1; Antidote], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:0; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=1; Antidote], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:480, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 0; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
LOSE

No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:0; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;

[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:0; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----

No. knights: 1;  
[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:0  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;  
[Knight:id:1, hp:500, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;  
[Knight:id:1, hp:480, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 1;  
[Knight:id:1, hp:480, maxhp:500, level:5, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1  
; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
WIN  
file\_armyknights = "tc50\_armyknights";  
file\_events = "tc50\_events";  
----- file: tc50\_armyknights -----

3  
123 10 0 899 0  
456 10 5 999 5  
789 10 5 500 0  
----- file: tc50\_events -----  
14  
95 95 96 96 97 97 98 98 7 6 1 1 6 99

No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 3;  
[Knight:id:3, hp:789, maxhp:789, level:10, gil:500, Bag[count=5; PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

oenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=5;PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----  
WIN  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0  
-----  
No. knights: 3;  
[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:

1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:500,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 3;

[Knight:id:3,hp:789,maxhp:789,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

file\_armyknights = "tc54\_armyknights";

file\_events = "tc54\_events";

----- file: tc54\_armyknights -----

2

12 5 0 50 0

12 5 0 50 0

----- file: tc54\_events -----

9

6 8 7 1 95 96 97 98 99

No. knights: 2;

[Knight:id:2,hp:2,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:0,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:0,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;

[Knight:id:2,hp:4,maxhp:12,level:5,gil:100,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;



[Knight:id:2,hp:12,maxhp:12,level:5,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:101,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

file\_armyknights = "tc58\_armyknights";

file\_events = "tc58\_events";

----- file: tc58\_armyknights -----

2

12 10 0 50 0

12 9 0 1 0

----- file: tc58\_events -----

12

6 9 10 95 10 96 10 97 10 98 10 99

No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;  
LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
No. knights: 2;  
[Knight:id:2,hp:12,maxhp:12,level:10,gil:1,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN  
file\_armyknights = "tc68\_armyknights";  
file\_events = "tc68\_events";  
----- file: tc68\_armyknights -----

5  
33 10 5 999 5  
66 10 5 999 5  
99 10 5 999 5  
333 10 5 999 5  
666 10 5 999 5  
----- file: tc68\_events -----  
19  
9 95 11 11 11 11 95 95 95 95 1 2 3 4 5 96 97 98 99

```
[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight_type:NORMAL]; PaladinShield:0; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0
```

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LanceLotSpear:0; GuinevereHair:0; ExcaliburSword:0

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LanceLotSpear:0; GuinevereHair:0; ExcaliburSword:0

```
[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0
```

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10;Antidote,Antidote,Antidote,Antidote,Antidote,PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

```
[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight_type:NORMAL]; PaladinShield:1; LanceSpear:0; GuinevereHair:0; ExcaliburSword:0
```

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10;Antidote,Antidote,Antidote,Antidote,Antidote,PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LanceSpear:0; GuinevereHair:0; ExcaliburSword:0

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

[Knight.id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10;Antidote,Antidote,Antidote,Antidote,Antidote,PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

-----  
No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

-----  
WIN

No. knights: 5;

[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:

0;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:666,maxhp:666,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----

No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----

No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0  
-----

No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0  
-----

No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----

No. knights: 5;  
[Knight:id:5, hp:666, maxhp:666, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1  
-----

WIN  
file\_armyknights = "tc70\_armyknights";  
file\_events = "tc70\_events";  
----- file: tc70\_armyknights -----

5  
999 10 5 999 5  
999 10 5 999 5  
999 10 5 999 5  
999 10 5 999 5  
999 10 5 999 5  
----- file: tc70\_events -----  
9  
95 10 96 11 97 11 98 10 99

No. knights: 5;  
[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10;Antidote,Antidote,Antidote,Antidote,A  
ntidote,PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI], knight\_type:NORMAL];PaladinShield:1;Lanc  
elotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----

No. knights: 5;  
[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10;Antidote,Antidote,Antidote,Antidote,A  
ntidote,PhoenixI,PhoenixI,PhoenixI,PhoenixI,PhoenixI], knight\_type:NORMAL];PaladinShield:1;Lanc  
elotSpear:0;GuinevereHair:0;ExcaliburSword:0  
-----

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=10; Antidote, Antidote, Antidote, Antidote, Antidote, PhoenixI, PhoenixI, PhoenixI, PhoenixI, PhoenixI], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:1; ExcaliburSword:1

---

WIN

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:0; GuinevereHair:0; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:1; LancelotSpear:1; GuinevereHair:0; ExcaliburSword:0

---

No. knights: 5;

[Knight:id:5, hp:999, maxhp:999, level:10, gil:999, Bag[count=0;], knight\_type:NORMAL]; PaladinShield:



1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 5;

[Knight:id:5,hp:999,maxhp:999,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

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No. knights: 5;

[Knight:id:5,hp:999,maxhp:999,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

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No. knights: 5;

[Knight:id:5,hp:999,maxhp:999,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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No. knights: 5;

[Knight:id:5,hp:999,maxhp:999,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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No. knights: 5;

[Knight:id:5,hp:999,maxhp:999,level:10,gil:999,Bag[count=0;],knight\_type:NORMAL];PaladinShield:  
1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

-----  
WIN

file\_armyknights = "tc73\_armyknights";

file\_events = "tc73\_events";

----- file: tc73\_input -----

2

12 5 0 50 0

12 5 0 50 0

----- file: tc73\_input -----

10

95 96 112 112 112 112 6 97 98 99

No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;La  
ncelotSpear:0;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;La  
ncelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=1;PhoenixII],knight\_type:NORMAL];PaladinS  
hield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=2;PhoenixII,PhoenixII],knight\_type:NORMAL]  
;PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=3;PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=4;PhoenixII,PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:6,gil:50,Bag[count=4;PhoenixII,PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:6,gil:50,Bag[count=4;PhoenixII,PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

-----  
No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:6,gil:50,Bag[count=4;PhoenixII,PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:6,gil:50,Bag[count=4;PhoenixII,PhoenixII,PhoenixII,PhoenixII],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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WIN

No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:0;GuinevereHair:0;ExcaliburSword:0

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No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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No. knights: 2;

[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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[Knight:id:2,hp:12,maxhp:12,level:5,gil:50,Bag[count=0;],knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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No. knights: 2;

[Knight:id:2, hp:12, maxhp:12, level:6, gil:50, Bag[count=0;], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:0;ExcaliburSword:0

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No. knights: 2;

[Knight:id:2, hp:12, maxhp:12, level:6, gil:50, Bag[count=0;], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:0

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No. knights: 2;

[Knight:id:2, hp:12, maxhp:12, level:6, gil:50, Bag[count=0;], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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No. knights: 2;

[Knight:id:2, hp:12, maxhp:12, level:6, gil:50, Bag[count=0;], knight\_type:NORMAL];PaladinShield:1;LancelotSpear:1;GuinevereHair:1;ExcaliburSword:1

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