

# Three perspectives

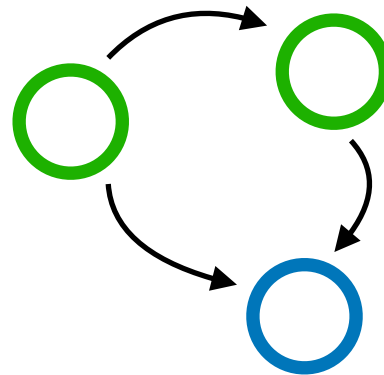


Document

Metadata

List of inputs and outputs

bw2io



Graph

Nodes and edges

Nodes have metadata

Edges are relationships (usually numeric)

Can be built in many ways

bw2data

$$h = CB \cdot \text{diag}(A^{-1}f)$$



Matrix

Sparse matrices

Only numbers

bw2calc

# bw\_processing

## *What data do we need to build matrices?*

- Datapackages
  - Standard from Open Knowledge ([frictionlessdata.io](http://frictionlessdata.io))
  - Includes author, version, and license
- Resource groups define one part of a matrix
  - Need data vector and row & column indices (and *flip*)
  - Optional data for uncertainty & scenarios
- Can be stored on different filesystems

# matrix\_utils

## *How do we build matrices*

- Loads data packages, creates matrices
- Matrices are mapped from database IDs (arbitrary) to row & columns indices (start from 0)
- Builds mappings for activities, products, and biosphere flows (stressors)
- Also handles uncertainty & scenarios

# bw2calc

## *How do we solve our specific LCA system*

- Tells *matrix\_utils* which matrices to build
- Knows which linear system to solve and which matrices to multiply
- Convenience functions like *switch\_method* or *redo\_lcia*

# bw2data

## *How do we load and store graphs*

- Projects, databases, methods
- Two database tables: Nodes and Edges
- Nodes and edges can have types. Types are used to separate the graph into technosphere (flow matrix), biosphere (stressor), and characterisation components.

# bw2data

## *Type conventions*

- Nodes: (*process* or no type) versus anything else
- Edges:
- In technosphere (flow matrix):
  - *production* and *substitution* are positive
  - *technosphere* is negative
- In biosphere (stressor matrix):
  - Only type *biosphere* is used
- Characterization factors are stored separately