Transcripts:

```
Vertices=275, edges=641
Start=(1,20), goal=(20,20), vertices: 19 and 274
iter=1, frontier=0, popped=19 (1,20), depth=0, dist2goal=19.0
pushed 18 (1,19)
pushed 39 (2,20)
iter=2, frontier=1, popped=18 (1,19), depth=1, dist2goal=19.0
pushed 17 (1,18)
pushed 38 (2,19)
iter=3, frontier=2, popped=39 (2,20), depth=1, dist2goal=18.0
pushed 58 (3,20)
iter=4, frontier=2, popped=17 (1,18), depth=2, dist2goal=19.1
pushed 16 (1,17)
pushed 37 (2,18)
iter=5, frontier=3, popped=38 (2,19), depth=2, dist2goal=18.0
pushed 57 (3,19)
iter=6, frontier=3, popped=58 (3,20), depth=2, dist2goal=17.0
pushed 74 (4,20)
iter=7, frontier=3, popped=16 (1,17), depth=3, dist2goal=19.2
pushed 15 (1,16)
pushed 36 (2,17)
iter=8, frontier=4, popped=37 (2,18), depth=3, dist2goal=18.1
pushed 56 (3,18)
iter=9, frontier=4, popped=57 (3,19), depth=3, dist2goal=17.0
pushed 73 (4,19)
iter=10, frontier=4, popped=74 (4,20), depth=3, dist2goal=16.0
pushed 86 (5,20)
iter=11, frontier=4, popped=15 (1,16), depth=4, dist2goal=19.4
pushed 14 (1,15)
pushed 35 (2,16)
iter=12, frontier=5, popped=36 (2,17), depth=4, dist2goal=18.2
pushed 55 (3,17)
iter=13, frontier=5, popped=56 (3,18), depth=4, dist2goal=17.1
pushed 72 (4.18)
iter=14, frontier=5, popped=73 (4,19), depth=4, dist2goal=16.0
pushed 85 (5,19)
iter=15, frontier=5, popped=86 (5,20), depth=4, dist2goal=15.0
pushed 98 (6,20)
iter=16, frontier=5, popped=14 (1,15), depth=5, dist2goal=19.6
pushed 13 (1,14)
pushed 34 (2,15)
iter=17, frontier=6, popped=35 (2,16), depth=5, dist2goal=18.4
pushed 54 (3,16)
iter=18, frontier=6, popped=55 (3,17), depth=5, dist2goal=17.3
pushed 71 (4,17)
iter=19, frontier=6, popped=72 (4,18), depth=5, dist2goal=16.1
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pushed 84 (5,18)
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iter=20, frontier=6, popped=85 (5,19), depth=5, dist2goal=15.0 pushed 97 (6,19)

iter=21, frontier=6, popped=98 (6,20), depth=5, dist2goal=14.0 pushed 112 (7,20)

iter=22, frontier=6, popped=13 (1,14), depth=6, dist2goal=19.9 pushed 12 (1,13)

pushed 33 (2,14)

iter=23, frontier=7, popped=34 (2,15), depth=6, dist2goal=18.7 pushed 53 (3,15)

iter=24, frontier=7, popped=54 (3,16), depth=6, dist2goal=17.5 pushed 70 (4,16)

iter=25, frontier=7, popped=71 (4,17), depth=6, dist2goal=16.3 pushed 83 (5,17)

iter=26, frontier=7, popped=84 (5,18), depth=6, dist2goal=15.1 pushed 96 (6,18)

iter=27, frontier=7, popped=97 (6,19), depth=6, dist2goal=14.0 pushed 111 (7,19)

iter=28, frontier=7, popped=112 (7,20), depth=6, dist2goal=13.0 pushed 129 (8,20)

iter=29, frontier=7, popped=12 (1,13), depth=7, dist2goal=20.2 pushed 11 (1,12)

pushed 32 (2,13)

iter=30, frontier=8, popped=33 (2,14), depth=7, dist2goal=19.0

iter=31, frontier=7, popped=53 (3,15), depth=7, dist2goal=17.7 pushed 69 (4,15)

iter=32, frontier=7, popped=70 (4,16), depth=7, dist2goal=16.5 pushed 82 (5,16)

iter=33, frontier=7, popped=83 (5,17), depth=7, dist2goal=15.3 pushed 95 (6,17)

iter=34, frontier=7, popped=96 (6,18), depth=7, dist2goal=14.1 pushed 110 (7,18)

iter=35, frontier=7, popped=111 (7,19), depth=7, dist2goal=13.0 pushed 128 (8,19)

iter=36, frontier=7, popped=129 (8,20), depth=7, dist2goal=12.0 pushed 144 (9,20)

iter=37, frontier=7, popped=11 (1,12), depth=8, dist2goal=20.6 pushed 10 (1,11)

pushed 31 (2,12)

iter=38, frontier=8, popped=32 (2,13), depth=8, dist2goal=19.3 pushed 52 (3,13)

iter=39, frontier=8, popped=69 (4,15), depth=8, dist2goal=16.8 pushed 81 (5,15)

iter=40, frontier=8, popped=82 (5,16), depth=8, dist2goal=15.5 pushed 94 (6,16)

iter=41, frontier=8, popped=95 (6,17), depth=8, dist2goal=14.3 pushed 109 (7,17)

iter=42, frontier=8, popped=110 (7,18), depth=8, dist2goal=13.2 pushed 127 (8,18)

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iter=43, frontier=8, popped=128 (8,19), depth=8, dist2goal=12.0
pushed 143 (9,19)
iter=44, frontier=8, popped=144 (9,20), depth=8, dist2goal=11.0
pushed 149 (10,20)
iter=45, frontier=8, popped=10 (1,11), depth=9, dist2goal=21.0
pushed 9 (1,10)
pushed 30 (2,11)
iter=46, frontier=9, popped=31 (2,12), depth=9, dist2goal=19.7
pushed 51 (3,12)
iter=47, frontier=9, popped=52 (3,13), depth=9, dist2goal=18.4
pushed 68 (4,10)
iter=48, frontier=9, popped=81 (5,15), depth=9, dist2goal=15.8
pushed 80 (5,14)
pushed 93 (6,15)
iter=49, frontier=10, popped=94 (6,16), depth=9, dist2goal=14.6
pushed 108 (7,16)
iter=50, frontier=10, popped=109 (7,17), depth=9, dist2goal=13.3
pushed 126 (8,17)
iter=51, frontier=10, popped=127 (8,18), depth=9, dist2goal=12.2
pushed 148 (10,19)
pushed 153 (11,19)
iter=52, frontier=11, popped=143 (9,19), depth=9, dist2goal=11.0
iter=53, frontier=10, popped=149 (10,20), depth=9, dist2goal=10.0
pushed 154 (11,20)
iter=54, frontier=10, popped=9 (1,10), depth=10, dist2goal=21.5
pushed 8 (1,9)
pushed 29 (2,10)
iter=55, frontier=11, popped=30 (2,11), depth=10, dist2goal=20.1
pushed 50 (3,11)
iter=56, frontier=11, popped=51 (3,12), depth=10, dist2goal=18.8
iter=57, frontier=10, popped=68 (4,10), depth=10, dist2goal=18.9
pushed 67 (4,9)
pushed 49 (3,10)
pushed 48 (3,9)
iter=58, frontier=12, popped=80 (5,14), depth=10, dist2goal=16.2
pushed 79 (5,13)
pushed 92 (6,14)
iter=59, frontier=13, popped=93 (6,15), depth=10, dist2goal=14.9
pushed 107 (7,15)
iter=60, frontier=13, popped=108 (7,16), depth=10, dist2goal=13.6
pushed 125 (8,16)
iter=61, frontier=13, popped=126 (8,17), depth=10, dist2goal=12.4
iter=62, frontier=12, popped=148 (10,19), depth=10, dist2goal=10.0
iter=63, frontier=11, popped=153 (11,19), depth=10, dist2goal=9.1
pushed 158 (12,19)
pushed 159 (12,20)
iter=64, frontier=12, popped=154 (11,20), depth=10, dist2goal=9.0
iter=65, frontier=11, popped=8 (1,9), depth=11, dist2goal=22.0
pushed 7 (1,8)
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pushed 28 (2,9)
iter=66, frontier=12, popped=29 (2,10), depth=11, dist2goal=20.6
iter=67, frontier=11, popped=50 (3,11), depth=11, dist2goal=19.2
iter=68, frontier=10, popped=67 (4,9), depth=11, dist2goal=19.4
pushed 66 (4,8)
pushed 47 (3,8)
iter=69, frontier=11, popped=49 (3,10), depth=11, dist2goal=19.7
iter=70, frontier=10, popped=48 (3,9), depth=11, dist2goal=20.2
pushed 27 (2,8)
iter=71, frontier=10, popped=79 (5,13), depth=11, dist2goal=16.6
pushed 91 (6,13)
iter=72, frontier=10, popped=92 (6,14), depth=11, dist2goal=15.2
iter=73, frontier=9, popped=107 (7,15), depth=11, dist2goal=13.9
pushed 124 (8,15)
iter=74, frontier=9, popped=125 (8,16), depth=11, dist2goal=12.6
iter=75, frontier=8, popped=158 (12,19), depth=11, dist2goal=8.1
pushed 171 (13,19)
pushed 172 (13,20)
iter=76, frontier=9, popped=159 (12,20), depth=11, dist2goal=8.0
iter=77, frontier=8, popped=7 (1,8), depth=12, dist2goal=22.5
pushed 6 (1,7)
iter=78, frontier=8, popped=28 (2,9), depth=12, dist2goal=21.1
iter=79, frontier=7, popped=66 (4,8), depth=12, dist2goal=20.0
pushed 65 (4,7)
pushed 78 (5,8)
pushed 46 (3,7)
iter=80, frontier=9, popped=47 (3,8), depth=12, dist2goal=20.8
pushed 26 (2,7)
iter=81, frontier=9, popped=27 (2,8), depth=12, dist2goal=21.6
iter=82, frontier=8, popped=91 (6,13), depth=12, dist2goal=15.7
iter=83, frontier=7, popped=124 (8,15), depth=12, dist2goal=13.0
pushed 142 (9,15)
iter=84, frontier=7, popped=171 (13,19), depth=12, dist2goal=7.1
pushed 183 (14,19)
pushed 182 (14,18)
pushed 184 (14,20)
pushed 181 (14,17)
iter=85, frontier=10, popped=172 (13,20), depth=12, dist2goal=7.0
iter=86, frontier=9, popped=6 (1,7), depth=13, dist2goal=23.0
pushed 5 (1,6)
iter=87, frontier=9, popped=65 (4,7), depth=13, dist2goal=20.6
pushed 64 (4,6)
pushed 45 (3,6)
iter=88, frontier=10, popped=78 (5,8), depth=13, dist2goal=19.2
pushed 90 (6,8)
iter=89, frontier=10, popped=46 (3,7), depth=13, dist2goal=21.4
pushed 25 (2,6)
iter=90, frontier=10, popped=26 (2,7), depth=13, dist2goal=22.2
iter=91, frontier=9, popped=142 (9,15), depth=13, dist2goal=12.1
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pushed 141 (9,14)
iter=92, frontier=9, popped=183 (14,19), depth=13, dist2goal=6.1
pushed 196 (15,19)
pushed 197 (15,20)
iter=93, frontier=10, popped=182 (14,18), depth=13, dist2goal=6.3
pushed 195 (15,18)
iter=94, frontier=10, popped=184 (14,20), depth=13, dist2goal=6.0
iter=95, frontier=9, popped=181 (14,17), depth=13, dist2goal=6.7
pushed 180 (14,16)
pushed 194 (15,17)
iter=96, frontier=10, popped=5 (1,6), depth=14, dist2goal=23.6
pushed 4 (1.5)
iter=97, frontier=10, popped=64 (4,6), depth=14, dist2goal=21.3
pushed 63 (4,5)
pushed 44 (3,5)
iter=98, frontier=11, popped=45 (3,6), depth=14, dist2goal=22.0
pushed 24 (2,5)
iter=99, frontier=11, popped=90 (6.8), depth=14, dist2goal=18.4
pushed 104 (7,8)
iter=100, frontier=11, popped=25 (2,6), depth=14, dist2goal=22.8
iter=101, frontier=10, popped=141 (9,14), depth=14, dist2goal=12.5
pushed 140 (9,13)
iter=102, frontier=10, popped=196 (15,19), depth=14, dist2goal=5.1
pushed 209 (16,19)
pushed 210 (16,20)
iter=103, frontier=11, popped=197 (15,20), depth=14, dist2goal=5.0
iter=104, frontier=10, popped=195 (15,18), depth=14, dist2goal=5.4
pushed 208 (16,18)
iter=105, frontier=10, popped=180 (14,16), depth=14, dist2goal=7.2
pushed 179 (14,15)
pushed 193 (15,16)
iter=106, frontier=11, popped=194 (15,17), depth=14, dist2goal=5.8
pushed 207 (16,17)
iter=107, frontier=11, popped=4 (1,5), depth=15, dist2goal=24.2
pushed 3 (1,4)
iter=108, frontier=11, popped=63 (4,5), depth=15, dist2goal=21.9
pushed 62 (4,4)
pushed 43 (3,4)
iter=109, frontier=12, popped=44 (3,5), depth=15, dist2goal=22.7
pushed 23 (2,4)
iter=110, frontier=12, popped=24 (2,5), depth=15, dist2goal=23.4
iter=111, frontier=11, popped=104 (7,8), depth=15, dist2goal=17.7
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=112, frontier=14, popped=140 (9,13), depth=15, dist2goal=13.0
pushed 139 (9,12)
pushed 123 (8,13)
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pushed 122 (8,12)
iter=113, frontier=16, popped=209 (16,19), depth=15, dist2goal=4.1
pushed 221 (17,19)
pushed 222 (17,20)
iter=114, frontier=17, popped=210 (16,20), depth=15, dist2goal=4.0
iter=115, frontier=16, popped=208 (16,18), depth=15, dist2goal=4.5
pushed 220 (17,18)
iter=116, frontier=16, popped=179 (14,15), depth=15, dist2goal=7.8
pushed 170 (13,15)
pushed 192 (15,15)
iter=117, frontier=17, popped=193 (15,16), depth=15, dist2goal=6.4
pushed 206 (16,16)
iter=118, frontier=17, popped=207 (16,17), depth=15, dist2goal=5.0
pushed 219 (17,17)
iter=119, frontier=17, popped=3 (1,4), depth=16, dist2goal=24.8
pushed 2 (1,3)
iter=120, frontier=17, popped=62 (4,4), depth=16, dist2goal=22.6
pushed 61 (4,3)
pushed 42 (3,3)
iter=121, frontier=18, popped=43 (3,4), depth=16, dist2goal=23.3
pushed 22 (2,3)
iter=122, frontier=18, popped=23 (2,4), depth=16, dist2goal=24.1
iter=123, frontier=17, popped=103 (7,7), depth=16, dist2goal=18.4
pushed 102 (7,6)
pushed 117 (8,7)
iter=124, frontier=18, popped=105 (7,9), depth=16, dist2goal=17.0
pushed 106 (7,10)
pushed 120 (8,10)
iter=125, frontier=19, popped=118 (8,8), depth=16, dist2goal=17.0
pushed 135 (9,8)
pushed 136 (9,9)
iter=126, frontier=20, popped=119 (8,9), depth=16, dist2goal=16.3
pushed 137 (9,10)
iter=127, frontier=20, popped=139 (9,12), depth=16, dist2goal=13.6
pushed 138 (9,11)
pushed 121 (8,11)
iter=128, frontier=21, popped=123 (8,13), depth=16, dist2goal=13.9
iter=129, frontier=20, popped=122 (8,12), depth=16, dist2goal=14.4
iter=130, frontier=19, popped=221 (17,19), depth=16, dist2goal=3.2
pushed 235 (18,19)
pushed 236 (18,20)
iter=131, frontier=20, popped=222 (17,20), depth=16, dist2goal=3.0
iter=132, frontier=19, popped=220 (17,18), depth=16, dist2goal=3.6
pushed 234 (18,18)
iter=133, frontier=19, popped=170 (13,15), depth=16, dist2goal=8.6
iter=134, frontier=18, popped=192 (15,15), depth=16, dist2goal=7.1
pushed 191 (15,14)
pushed 205 (16,15)
iter=135, frontier=19, popped=206 (16,16), depth=16, dist2goal=5.7
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pushed 218 (17,16)
iter=136, frontier=19, popped=219 (17,17), depth=16, dist2goal=4.2
pushed 233 (18,17)
iter=137, frontier=19, popped=2 (1,3), depth=17, dist2goal=25.5
pushed 1 (1,2)
iter=138, frontier=19, popped=61 (4,3), depth=17, dist2goal=23.3
pushed 60 (4,2)
pushed 77 (5,3)
pushed 41 (3,2)
iter=139, frontier=21, popped=42 (3,3), depth=17, dist2goal=24.0
pushed 21 (2,2)
iter=140, frontier=21, popped=22 (2,3), depth=17, dist2goal=24.8
iter=141, frontier=20, popped=102 (7,6), depth=17, dist2goal=19.1
pushed 116 (8,6)
iter=142, frontier=20, popped=117 (8,7), depth=17, dist2goal=17.7
pushed 134 (9,7)
iter=143, frontier=20, popped=106 (7,10), depth=17, dist2goal=16.4
iter=144, frontier=19, popped=120 (8,10), depth=17, dist2goal=15.6
iter=145, frontier=18, popped=135 (9,8), depth=17, dist2goal=16.3
iter=146, frontier=17, popped=136 (9,9), depth=17, dist2goal=15.6
iter=147, frontier=16, popped=137 (9,10), depth=17, dist2goal=14.9
iter=148, frontier=15, popped=138 (9,11), depth=17, dist2goal=14.2
iter=149, frontier=14, popped=121 (8,11), depth=17, dist2goal=15.0
iter=150, frontier=13, popped=235 (18,19), depth=17, dist2goal=2.2
pushed 253 (19,19)
pushed 254 (19,20)
iter=151, frontier=14, popped=236 (18,20), depth=17, dist2goal=2.0
iter=152, frontier=13, popped=234 (18,18), depth=17, dist2goal=2.8
pushed 252 (19,18)
iter=153, frontier=13, popped=191 (15,14), depth=17, dist2goal=7.8
pushed 190 (15,13)
pushed 204 (16,14)
iter=154, frontier=14, popped=205 (16,15), depth=17, dist2goal=6.4
pushed 217 (17,15)
iter=155, frontier=14, popped=218 (17,16), depth=17, dist2goal=5.0
pushed 232 (18,16)
iter=156, frontier=14, popped=233 (18,17), depth=17, dist2goal=3.6
pushed 251 (19,17)
iter=157, frontier=14, popped=1 (1,2), depth=18, dist2goal=26.2
pushed 0 (1,1)
iter=158, frontier=14, popped=60 (4,2), depth=18, dist2goal=24.1
pushed 59 (4,1)
pushed 76 (5,2)
pushed 40 (3,1)
iter=159, frontier=16, popped=77 (5,3), depth=18, dist2goal=22.7
pushed 89 (6,3)
iter=160, frontier=16, popped=41 (3,2), depth=18, dist2goal=24.8
pushed 20 (2,1)
iter=161, frontier=16, popped=21 (2,2), depth=18, dist2goal=25.5
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iter=162, frontier=15, popped=116 (8,6), depth=18, dist2goal=18.4
pushed 133 (9,6)
iter=163, frontier=15, popped=134 (9,7), depth=18, dist2goal=17.0
iter=164, frontier=14, popped=253 (19,19), depth=18, dist2goal=1.4
pushed 273 (20,19)
pushed 274 (20,20)
iter=165, frontier=15, popped=254 (19,20), depth=18, dist2goal=1.0
iter=166, frontier=14, popped=252 (19,18), depth=18, dist2goal=2.2
pushed 272 (20,18)
iter=167, frontier=14, popped=190 (15,13), depth=18, dist2goal=8.6
pushed 189 (15,12)
iter=168, frontier=14, popped=204 (16,14), depth=18, dist2goal=7.2
pushed 216 (17,13)
pushed 215 (17,12)
pushed 231 (18,15)
iter=169, frontier=16, popped=217 (17,15), depth=18, dist2goal=5.8
iter=170, frontier=15, popped=232 (18,16), depth=18, dist2goal=4.5
pushed 250 (19,16)
iter=171, frontier=15, popped=251 (19,17), depth=18, dist2goal=3.2
pushed 271 (20,17)
iter=172, frontier=15, popped=0 (1,1), depth=19, dist2goal=26.9
iter=173, frontier=14, popped=59 (4,1), depth=19, dist2goal=24.8
pushed 75 (5,1)
iter=174, frontier=14, popped=76 (5,2), depth=19, dist2goal=23.4
pushed 88 (6,2)
iter=175, frontier=14, popped=40 (3,1), depth=19, dist2goal=25.5
iter=176, frontier=13, popped=89 (6,3), depth=19, dist2goal=22.0
pushed 101 (7,3)
iter=177, frontier=13, popped=20 (2,1), depth=19, dist2goal=26.2
iter=178, frontier=12, popped=133 (9,6), depth=19, dist2goal=17.8
iter=179, frontier=11, popped=273 (20,19), depth=19, dist2goal=1.0
iter=180, frontier=10, popped=274 (20,20), depth=19, dist2goal=0.0
Solution path:
1 20
1 19
1 18
2 18
3 18
4 18
5 18
6 18
7 18
8 18
11 19
```

```
Vertices=275, edges=641
Start=(1,20), goal=(20,20), vertices: 19 and 274
iter=1, frontier=0, popped=19 (1,20), depth=0, dist2goal=19.0
pushed 18 (1,19)
pushed 39 (2,20)
iter=2, frontier=1, popped=39 (2,20), depth=1, dist2goal=18.0
pushed 38 (2,19)
pushed 58 (3,20)
iter=3, frontier=2, popped=58 (3,20), depth=2, dist2goal=17.0
pushed 57 (3,19)
pushed 74 (4,20)
iter=4, frontier=3, popped=74 (4,20), depth=3, dist2goal=16.0
pushed 73 (4,19)
pushed 86 (5,20)
iter=5, frontier=4, popped=86 (5,20), depth=4, dist2goal=15.0
pushed 85 (5,19)
pushed 98 (6,20)
iter=6, frontier=5, popped=98 (6,20), depth=5, dist2goal=14.0
pushed 97 (6,19)
pushed 112 (7,20)
iter=7, frontier=6, popped=112 (7,20), depth=6, dist2goal=13.0
```

Path length

Search algorithm = BFS Total iterations = 180 Max frontier size = 22 Vertices visited = 189/275

= 19

```
pushed 111 (7,19)
pushed 129 (8,20)
iter=8, frontier=7, popped=129 (8,20), depth=7, dist2goal=12.0
pushed 128 (8,19)
pushed 144 (9,20)
iter=9, frontier=8, popped=144 (9,20), depth=8, dist2goal=11.0
pushed 143 (9,19)
pushed 149 (10,20)
iter=10, frontier=9, popped=149 (10,20), depth=9, dist2goal=10.0
pushed 148 (10,19)
pushed 154 (11,20)
iter=11, frontier=10, popped=154 (11,20), depth=10, dist2goal=9.0
pushed 153 (11,19)
pushed 159 (12,20)
iter=12, frontier=11, popped=159 (12,20), depth=11, dist2goal=8.0
pushed 158 (12,19)
pushed 172 (13,20)
iter=13, frontier=12, popped=172 (13,20), depth=12, dist2goal=7.0
pushed 171 (13,19)
pushed 184 (14,20)
iter=14, frontier=13, popped=184 (14,20), depth=13, dist2goal=6.0
pushed 183 (14,19)
pushed 197 (15,20)
iter=15, frontier=14, popped=197 (15,20), depth=14, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=16, frontier=15, popped=210 (16,20), depth=15, dist2goal=4.0
pushed 209 (16,19)
pushed 222 (17,20)
iter=17, frontier=16, popped=222 (17,20), depth=16, dist2goal=3.0
pushed 221 (17,19)
pushed 236 (18,20)
iter=18, frontier=17, popped=236 (18,20), depth=17, dist2goal=2.0
pushed 235 (18,19)
pushed 254 (19,20)
iter=19, frontier=18, popped=254 (19,20), depth=18, dist2goal=1.0
pushed 253 (19,19)
pushed 274 (20,20)
______
Solution path:
1 20
2 20
3 20
4 20
5 20
6 20
7 20
```

8 20 9 20

```
Total iterations = 19
Max frontier size = 20
Vertices visited = 38/275
Path length
               = 19
       Vertices=275, edges=641
Start=(1,20), goal=(20,20), vertices: 19 and 274
iter=1, frontier=0, popped=19 (1,20), depth=0, dist2goal=19.0
pushed 18 (1,19)
pushed 39 (2,20)
iter=2, frontier=1, popped=39 (2,20), depth=1, dist2goal=18.0
pushed 38 (2,19)
pushed 58 (3,20)
iter=3, frontier=2, popped=58 (3,20), depth=2, dist2goal=17.0
pushed 57 (3,19)
pushed 74 (4,20)
iter=4, frontier=3, popped=74 (4,20), depth=3, dist2goal=16.0
pushed 73 (4,19)
pushed 86 (5,20)
iter=5, frontier=4, popped=86 (5,20), depth=4, dist2goal=15.0
pushed 85 (5,19)
pushed 98 (6,20)
iter=6, frontier=5, popped=98 (6,20), depth=5, dist2goal=14.0
pushed 97 (6,19)
pushed 112 (7,20)
iter=7, frontier=6, popped=112 (7,20), depth=6, dist2goal=13.0
```

Search algorithm = DFS

```
pushed 111 (7,19)
pushed 129 (8,20)
iter=8, frontier=7, popped=129 (8,20), depth=7, dist2goal=12.0
pushed 128 (8,19)
pushed 144 (9,20)
iter=9, frontier=8, popped=144 (9,20), depth=8, dist2goal=11.0
pushed 143 (9,19)
pushed 149 (10,20)
iter=10, frontier=9, popped=149 (10,20), depth=9, dist2goal=10.0
pushed 148 (10,19)
pushed 154 (11,20)
iter=11, frontier=10, popped=154 (11,20), depth=10, dist2goal=9.0
pushed 153 (11,19)
pushed 159 (12,20)
iter=12, frontier=11, popped=159 (12,20), depth=11, dist2goal=8.0
pushed 158 (12,19)
pushed 172 (13,20)
iter=13, frontier=12, popped=172 (13,20), depth=12, dist2goal=7.0
pushed 171 (13,19)
pushed 184 (14,20)
iter=14, frontier=13, popped=184 (14,20), depth=13, dist2goal=6.0
pushed 183 (14,19)
pushed 197 (15,20)
iter=15, frontier=14, popped=197 (15,20), depth=14, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=16, frontier=15, popped=210 (16,20), depth=15, dist2goal=4.0
pushed 209 (16,19)
pushed 222 (17,20)
iter=17, frontier=16, popped=222 (17,20), depth=16, dist2goal=3.0
pushed 221 (17,19)
pushed 236 (18,20)
iter=18, frontier=17, popped=236 (18,20), depth=17, dist2goal=2.0
pushed 235 (18,19)
pushed 254 (19,20)
iter=19, frontier=18, popped=254 (19,20), depth=18, dist2goal=1.0
pushed 253 (19,19)
pushed 274 (20,20)
______
Solution path:
1 20
2 20
3 20
4 20
5 20
6 20
7 20
```

8 20 9 20

```
17 20
18 20
19 20
20 20
Search algorithm = GBFS
Total iterations = 19
Max frontier size = 20
Vertices visited = 38/275
Path length
               = 19
Vertices=275, edges=641
Start=(1,20), goal=(20,20), vertices: 19 and 274
iter=1, frontier=0, popped=19 (1,20), depth=0, dist2goal=19.0
pushed 18 (1,19)
pushed 39 (2,20)
iter=2, frontier=1, popped=39 (2,20), depth=1, dist2goal=18.0
pushed 38 (2,19)
pushed 58 (3,20)
iter=3, frontier=2, popped=58 (3,20), depth=2, dist2goal=17.0
pushed 57 (3,19)
pushed 74 (4,20)
iter=4, frontier=3, popped=74 (4,20), depth=3, dist2goal=16.0
pushed 73 (4,19)
pushed 86 (5,20)
iter=5, frontier=4, popped=86 (5,20), depth=4, dist2goal=15.0
pushed 85 (5,19)
pushed 98 (6,20)
iter=6, frontier=5, popped=98 (6,20), depth=5, dist2goal=14.0
pushed 97 (6,19)
pushed 112 (7,20)
```

iter=7, frontier=6, popped=112 (7,20), depth=6, dist2goal=13.0

```
pushed 111 (7,19)
pushed 129 (8,20)
iter=8, frontier=7, popped=129 (8,20), depth=7, dist2goal=12.0
pushed 128 (8,19)
pushed 144 (9,20)
iter=9, frontier=8, popped=144 (9,20), depth=8, dist2goal=11.0
pushed 143 (9,19)
pushed 149 (10,20)
iter=10, frontier=9, popped=149 (10,20), depth=9, dist2goal=10.0
pushed 148 (10,19)
pushed 154 (11,20)
iter=11, frontier=10, popped=154 (11,20), depth=10, dist2goal=9.0
pushed 153 (11,19)
pushed 159 (12,20)
iter=12, frontier=11, popped=159 (12,20), depth=11, dist2goal=8.0
pushed 158 (12,19)
pushed 172 (13,20)
iter=13, frontier=12, popped=172 (13,20), depth=12, dist2goal=7.0
pushed 171 (13,19)
pushed 184 (14,20)
iter=14, frontier=13, popped=184 (14,20), depth=13, dist2goal=6.0
pushed 183 (14,19)
pushed 197 (15,20)
iter=15, frontier=14, popped=197 (15,20), depth=14, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=16, frontier=15, popped=210 (16,20), depth=15, dist2goal=4.0
pushed 209 (16,19)
pushed 222 (17,20)
iter=17, frontier=16, popped=222 (17,20), depth=16, dist2goal=3.0
pushed 221 (17,19)
pushed 236 (18,20)
iter=18, frontier=17, popped=236 (18,20), depth=17, dist2goal=2.0
pushed 235 (18,19)
pushed 254 (19,20)
iter=19, frontier=18, popped=254 (19,20), depth=18, dist2goal=1.0
pushed 253 (19,19)
pushed 274 (20,20)
______
Solution path:
1 20
2 20
3 20
4 20
5 20
6 20
7 20
```

8 20 9 20

```
10 20
11 20
12 20
13 20
14 20
15 20
16 20
17 20
18 20
19 20
20 20
Search algorithm = ASTAR
Total iterations = 19
Max frontier size = 20
Vertices visited = 38/275
Path length
              = 19
```

```
Vertices=275, edges=641
Start=(1,1), goal=(20,20), vertices: 0 and 274
iter=1, frontier=0, popped=0 (1,1), depth=0, dist2goal=26.9
pushed 1 (1,2)
pushed 20 (2,1)
pushed 21 (2,2)
iter=2, frontier=2, popped=1 (1,2), depth=1, dist2goal=26.2
pushed 2 (1,3)
pushed 22 (2,3)
iter=3, frontier=3, popped=20 (2,1), depth=1, dist2goal=26.2
pushed 40 (3,1)
pushed 41 (3,2)
iter=4, frontier=4, popped=21 (2,2), depth=1, dist2goal=25.5
pushed 42 (3,3)
iter=5, frontier=4, popped=2 (1,3), depth=2, dist2goal=25.5
pushed 3 (1,4)
pushed 23 (2,4)
iter=6, frontier=5, popped=22 (2,3), depth=2, dist2goal=24.8
pushed 43 (3,4)
iter=7, frontier=5, popped=40 (3,1), depth=2, dist2goal=25.5
pushed 59 (4,1)
pushed 60 (4,2)
```

```
iter=8, frontier=6, popped=41 (3,2), depth=2, dist2goal=24.8
pushed 61 (4,3)
iter=9, frontier=6, popped=42 (3,3), depth=2, dist2goal=24.0
pushed 62 (4,4)
iter=10, frontier=6, popped=3 (1,4), depth=3, dist2goal=24.8
pushed 4 (1,5)
pushed 24 (2,5)
iter=11, frontier=7, popped=23 (2,4), depth=3, dist2goal=24.1
pushed 44 (3,5)
iter=12, frontier=7, popped=43 (3,4), depth=3, dist2goal=23.3
pushed 63 (4,5)
iter=13, frontier=7, popped=59 (4,1), depth=3, dist2goal=24.8
pushed 75 (5,1)
pushed 76 (5,2)
iter=14, frontier=8, popped=60 (4,2), depth=3, dist2goal=24.1
pushed 77 (5,3)
iter=15, frontier=8, popped=61 (4,3), depth=3, dist2goal=23.3
iter=16, frontier=7, popped=62 (4.4), depth=3, dist2goal=22.6
iter=17, frontier=6, popped=4 (1,5), depth=4, dist2goal=24.2
pushed 5 (1,6)
pushed 25 (2,6)
iter=18, frontier=7, popped=24 (2,5), depth=4, dist2goal=23.4
pushed 45 (3,6)
iter=19, frontier=7, popped=44 (3,5), depth=4, dist2goal=22.7
pushed 64 (4,6)
iter=20, frontier=7, popped=63 (4,5), depth=4, dist2goal=21.9
iter=21, frontier=6, popped=75 (5,1), depth=4, dist2goal=24.2
pushed 87 (6,1)
pushed 88 (6,2)
iter=22, frontier=7, popped=76 (5,2), depth=4, dist2goal=23.4
pushed 89 (6,3)
iter=23, frontier=7, popped=77 (5,3), depth=4, dist2goal=22.7
iter=24, frontier=6, popped=5 (1,6), depth=5, dist2goal=23.6
pushed 6 (1,7)
pushed 26 (2,7)
iter=25, frontier=7, popped=25 (2,6), depth=5, dist2goal=22.8
pushed 46 (3,7)
iter=26, frontier=7, popped=45 (3,6), depth=5, dist2goal=22.0
pushed 65 (4,7)
iter=27, frontier=7, popped=64 (4,6), depth=5, dist2goal=21.3
iter=28, frontier=6, popped=87 (6,1), depth=5, dist2goal=23.6
pushed 99 (7,1)
pushed 100 (7,2)
iter=29, frontier=7, popped=88 (6,2), depth=5, dist2goal=22.8
pushed 101 (7,3)
iter=30, frontier=7, popped=89 (6,3), depth=5, dist2goal=22.0
iter=31, frontier=6, popped=6 (1,7), depth=6, dist2goal=23.0
pushed 7 (1,8)
pushed 27 (2,8)
```

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iter=32, frontier=7, popped=26 (2,7), depth=6, dist2goal=22.2
pushed 47 (3,8)
iter=33, frontier=7, popped=46 (3,7), depth=6, dist2goal=21.4
pushed 66 (4,8)
iter=34, frontier=7, popped=65 (4,7), depth=6, dist2goal=20.6
iter=35, frontier=6, popped=99 (7,1), depth=6, dist2goal=23.0
pushed 113 (8,1)
pushed 114 (8,2)
iter=36, frontier=7, popped=100 (7,2), depth=6, dist2goal=22.2
pushed 115 (8,3)
iter=37, frontier=7, popped=101 (7,3), depth=6, dist2goal=21.4
iter=38, frontier=6, popped=7 (1,8), depth=7, dist2goal=22.5
pushed 8 (1,9)
pushed 28 (2,9)
iter=39, frontier=7, popped=27 (2,8), depth=7, dist2goal=21.6
pushed 48 (3,9)
iter=40, frontier=7, popped=47 (3,8), depth=7, dist2goal=20.8
pushed 67 (4,9)
iter=41, frontier=7, popped=66 (4,8), depth=7, dist2goal=20.0
pushed 78 (5,8)
iter=42, frontier=7, popped=113 (8,1), depth=7, dist2goal=22.5
pushed 130 (9,1)
pushed 131 (9,2)
iter=43, frontier=8, popped=114 (8,2), depth=7, dist2goal=21.6
pushed 132 (9,3)
iter=44, frontier=8, popped=115 (8,3), depth=7, dist2goal=20.8
iter=45, frontier=7, popped=8 (1,9), depth=8, dist2goal=22.0
pushed 9 (1,10)
pushed 29 (2,10)
iter=46, frontier=8, popped=28 (2,9), depth=8, dist2goal=21.1
pushed 49 (3,10)
iter=47, frontier=8, popped=48 (3,9), depth=8, dist2goal=20.2
pushed 68 (4,10)
iter=48, frontier=8, popped=67 (4,9), depth=8, dist2goal=19.4
iter=49, frontier=7, popped=78 (5,8), depth=8, dist2goal=19.2
pushed 90 (6,8)
iter=50, frontier=7, popped=130 (9,1), depth=8, dist2goal=22.0
pushed 145 (10,1)
pushed 146 (10,2)
iter=51, frontier=8, popped=131 (9,2), depth=8, dist2goal=21.1
pushed 147 (10,3)
iter=52, frontier=8, popped=132 (9,3), depth=8, dist2goal=20.2
iter=53, frontier=7, popped=9 (1,10), depth=9, dist2goal=21.5
pushed 10 (1,11)
pushed 30 (2,11)
iter=54, frontier=8, popped=29 (2,10), depth=9, dist2goal=20.6
pushed 50 (3,11)
iter=55, frontier=8, popped=49 (3,10), depth=9, dist2goal=19.7
iter=56, frontier=7, popped=68 (4,10), depth=9, dist2goal=18.9
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pushed 51 (3,12)
pushed 52 (3,13)
iter=57, frontier=8, popped=90 (6,8), depth=9, dist2goal=18.4
pushed 104 (7,8)
iter=58, frontier=8, popped=145 (10,1), depth=9, dist2goal=21.5
pushed 150 (11,1)
pushed 151 (11,2)
iter=59, frontier=9, popped=146 (10,2), depth=9, dist2goal=20.6
pushed 152 (11,3)
iter=60, frontier=9, popped=147 (10,3), depth=9, dist2goal=19.7
iter=61, frontier=8, popped=10 (1,11), depth=10, dist2goal=21.0
pushed 11 (1,12)
pushed 31 (2,12)
iter=62, frontier=9, popped=30 (2,11), depth=10, dist2goal=20.1
iter=63, frontier=8, popped=50 (3,11), depth=10, dist2goal=19.2
iter=64, frontier=7, popped=51 (3,12), depth=10, dist2goal=18.8
iter=65, frontier=6, popped=52 (3,13), depth=10, dist2goal=18.4
pushed 32 (2,13)
iter=66, frontier=6, popped=104 (7,8), depth=10, dist2goal=17.7
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=67, frontier=9, popped=150 (11,1), depth=10, dist2goal=21.0
pushed 155 (12,1)
pushed 156 (12,2)
iter=68, frontier=10, popped=151 (11,2), depth=10, dist2goal=20.1
pushed 157 (12,3)
iter=69, frontier=10, popped=152 (11,3), depth=10, dist2goal=19.2
iter=70, frontier=9, popped=11 (1,12), depth=11, dist2goal=20.6
pushed 12 (1,13)
iter=71, frontier=9, popped=31 (2,12), depth=11, dist2goal=19.7
iter=72, frontier=8, popped=32 (2,13), depth=11, dist2goal=19.3
pushed 33 (2,14)
iter=73, frontier=8, popped=103 (7,7), depth=11, dist2goal=18.4
pushed 102 (7,6)
pushed 117 (8,7)
iter=74, frontier=9, popped=105 (7,9), depth=11, dist2goal=17.0
pushed 106 (7,10)
pushed 120 (8,10)
iter=75, frontier=10, popped=118 (8,8), depth=11, dist2goal=17.0
pushed 135 (9,8)
pushed 136 (9,9)
iter=76, frontier=11, popped=119 (8,9), depth=11, dist2goal=16.3
pushed 137 (9,10)
iter=77, frontier=11, popped=155 (12,1), depth=11, dist2goal=20.6
pushed 160 (13,1)
pushed 161 (13,2)
iter=78, frontier=12, popped=156 (12,2), depth=11, dist2goal=19.7
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```
pushed 162 (13,3)
iter=79, frontier=12, popped=157 (12,3), depth=11, dist2goal=18.8
iter=80, frontier=11, popped=12 (1,13), depth=12, dist2goal=20.2
pushed 13 (1,14)
iter=81, frontier=11, popped=33 (2,14), depth=12, dist2goal=19.0
pushed 34 (2,15)
pushed 53 (3,15)
iter=82, frontier=12, popped=102 (7,6), depth=12, dist2goal=19.1
pushed 116 (8,6)
iter=83, frontier=12, popped=117 (8,7), depth=12, dist2goal=17.7
pushed 134 (9,7)
iter=84, frontier=12, popped=106 (7,10), depth=12, dist2goal=16.4
pushed 121 (8,11)
pushed 122 (8,12)
iter=85, frontier=13, popped=120 (8,10), depth=12, dist2goal=15.6
pushed 138 (9,11)
iter=86, frontier=13, popped=135 (9,8), depth=12, dist2goal=16.3
iter=87, frontier=12, popped=136 (9,9), depth=12, dist2goal=15.6
iter=88, frontier=11, popped=137 (9,10), depth=12, dist2goal=14.9
iter=89, frontier=10, popped=160 (13,1), depth=12, dist2goal=20.2
pushed 173 (14,1)
pushed 174 (14,2)
iter=90, frontier=11, popped=161 (13,2), depth=12, dist2goal=19.3
pushed 175 (14,3)
iter=91, frontier=11, popped=162 (13,3), depth=12, dist2goal=18.4
iter=92, frontier=10, popped=13 (1,14), depth=13, dist2goal=19.9
pushed 14 (1,15)
iter=93, frontier=10, popped=34 (2,15), depth=13, dist2goal=18.7
pushed 35 (2,16)
pushed 54 (3,16)
iter=94, frontier=11, popped=53 (3,15), depth=13, dist2goal=17.7
pushed 69 (4,15)
pushed 70 (4,16)
iter=95, frontier=12, popped=116 (8,6), depth=13, dist2goal=18.4
pushed 133 (9,6)
iter=96, frontier=12, popped=134 (9,7), depth=13, dist2goal=17.0
iter=97, frontier=11, popped=121 (8,11), depth=13, dist2goal=15.0
pushed 139 (9,12)
iter=98, frontier=11, popped=122 (8,12), depth=13, dist2goal=14.4
pushed 123 (8,13)
pushed 140 (9,13)
iter=99, frontier=12, popped=138 (9,11), depth=13, dist2goal=14.2
iter=100, frontier=11, popped=173 (14,1), depth=13, dist2goal=19.9
pushed 185 (15,1)
pushed 186 (15,2)
iter=101, frontier=12, popped=174 (14,2), depth=13, dist2goal=19.0
pushed 187 (15,3)
iter=102, frontier=12, popped=175 (14,3), depth=13, dist2goal=18.0
iter=103, frontier=11, popped=14 (1,15), depth=14, dist2goal=19.6
```

```
pushed 15 (1,16)
iter=104, frontier=11, popped=35 (2,16), depth=14, dist2goal=18.4
pushed 36 (2,17)
pushed 55 (3,17)
iter=105, frontier=12, popped=54 (3,16), depth=14, dist2goal=17.5
pushed 71 (4,17)
iter=106, frontier=12, popped=69 (4,15), depth=14, dist2goal=16.8
pushed 81 (5,15)
pushed 82 (5,16)
iter=107, frontier=13, popped=70 (4,16), depth=14, dist2goal=16.5
pushed 83 (5,17)
iter=108, frontier=13, popped=133 (9,6), depth=14, dist2goal=17.8
iter=109, frontier=12, popped=139 (9,12), depth=14, dist2goal=13.6
iter=110, frontier=11, popped=123 (8,13), depth=14, dist2goal=13.9
iter=111, frontier=10, popped=140 (9,13), depth=14, dist2goal=13.0
pushed 141 (9,14)
iter=112, frontier=10, popped=185 (15,1), depth=14, dist2goal=19.6
pushed 198 (16,1)
pushed 199 (16,2)
iter=113, frontier=11, popped=186 (15,2), depth=14, dist2goal=18.7
pushed 200 (16,3)
iter=114, frontier=11, popped=187 (15,3), depth=14, dist2goal=17.7
iter=115, frontier=10, popped=15 (1,16), depth=15, dist2goal=19.4
pushed 16 (1,17)
iter=116, frontier=10, popped=36 (2,17), depth=15, dist2goal=18.2
pushed 37 (2,18)
pushed 56 (3,18)
iter=117, frontier=11, popped=55 (3,17), depth=15, dist2goal=17.3
pushed 72 (4,18)
iter=118, frontier=11, popped=71 (4,17), depth=15, dist2goal=16.3
pushed 84 (5,18)
iter=119, frontier=11, popped=81 (5,15), depth=15, dist2goal=15.8
pushed 80 (5,14)
pushed 93 (6,15)
pushed 94 (6,16)
iter=120, frontier=13, popped=82 (5,16), depth=15, dist2goal=15.5
pushed 95 (6,17)
iter=121, frontier=13, popped=83 (5,17), depth=15, dist2goal=15.3
pushed 96 (6,18)
iter=122, frontier=13, popped=141 (9,14), depth=15, dist2goal=12.5
pushed 142 (9,15)
iter=123, frontier=13, popped=198 (16,1), depth=15, dist2goal=19.4
pushed 211 (17,1)
pushed 212 (17,2)
iter=124, frontier=14, popped=199 (16,2), depth=15, dist2goal=18.4
pushed 213 (17,3)
iter=125, frontier=14, popped=200 (16,3), depth=15, dist2goal=17.5
iter=126, frontier=13, popped=16 (1,17), depth=16, dist2goal=19.2
pushed 17 (1,18)
```

```
iter=127, frontier=13, popped=37 (2,18), depth=16, dist2goal=18.1
pushed 38 (2,19)
pushed 57 (3,19)
iter=128, frontier=14, popped=56 (3,18), depth=16, dist2goal=17.1
pushed 73 (4,19)
iter=129, frontier=14, popped=72 (4,18), depth=16, dist2goal=16.1
pushed 85 (5,19)
iter=130, frontier=14, popped=84 (5,18), depth=16, dist2goal=15.1
pushed 97 (6,19)
iter=131, frontier=14, popped=80 (5,14), depth=16, dist2goal=16.2
pushed 79 (5,13)
pushed 92 (6,14)
iter=132, frontier=15, popped=93 (6,15), depth=16, dist2goal=14.9
pushed 107 (7,15)
pushed 108 (7,16)
iter=133, frontier=16, popped=94 (6,16), depth=16, dist2goal=14.6
pushed 109 (7,17)
iter=134, frontier=16, popped=95 (6,17), depth=16, dist2goal=14.3
pushed 110 (7,18)
iter=135, frontier=16, popped=96 (6,18), depth=16, dist2goal=14.1
pushed 111 (7,19)
iter=136, frontier=16, popped=142 (9,15), depth=16, dist2goal=12.1
pushed 124 (8,15)
iter=137, frontier=16, popped=211 (17,1), depth=16, dist2goal=19.2
pushed 223 (18,1)
pushed 224 (18,2)
iter=138, frontier=17, popped=212 (17,2), depth=16, dist2goal=18.2
pushed 225 (18,3)
iter=139, frontier=17, popped=213 (17,3), depth=16, dist2goal=17.3
pushed 226 (18,4)
pushed 227 (18,5)
iter=140, frontier=18, popped=17 (1,18), depth=17, dist2goal=19.1
pushed 18 (1,19)
iter=141, frontier=18, popped=38 (2,19), depth=17, dist2goal=18.0
pushed 39 (2,20)
pushed 58 (3,20)
iter=142, frontier=19, popped=57 (3,19), depth=17, dist2goal=17.0
pushed 74 (4,20)
iter=143, frontier=19, popped=73 (4,19), depth=17, dist2goal=16.0
pushed 86 (5,20)
iter=144, frontier=19, popped=85 (5,19), depth=17, dist2goal=15.0
pushed 98 (6,20)
iter=145, frontier=19, popped=97 (6,19), depth=17, dist2goal=14.0
pushed 112 (7,20)
iter=146, frontier=19, popped=79 (5,13), depth=17, dist2goal=16.6
pushed 91 (6,13)
iter=147, frontier=19, popped=92 (6,14), depth=17, dist2goal=15.2
iter=148, frontier=18, popped=107 (7,15), depth=17, dist2goal=13.9
pushed 125 (8,16)
```

```
iter=149, frontier=18, popped=108 (7,16), depth=17, dist2goal=13.6
pushed 126 (8,17)
iter=150, frontier=18, popped=109 (7,17), depth=17, dist2goal=13.3
pushed 127 (8,18)
iter=151, frontier=18, popped=110 (7,18), depth=17, dist2goal=13.2
pushed 128 (8,19)
iter=152, frontier=18, popped=111 (7,19), depth=17, dist2goal=13.0
pushed 129 (8,20)
iter=153, frontier=18, popped=124 (8,15), depth=17, dist2goal=13.0
iter=154, frontier=17, popped=223 (18,1), depth=17, dist2goal=19.1
pushed 237 (19,1)
pushed 238 (19,2)
iter=155, frontier=18, popped=224 (18,2), depth=17, dist2goal=18.1
pushed 239 (19,3)
iter=156, frontier=18, popped=225 (18,3), depth=17, dist2goal=17.1
pushed 240 (19,4)
iter=157, frontier=18, popped=226 (18,4), depth=17, dist2goal=16.1
pushed 241 (19,5)
iter=158, frontier=18, popped=227 (18,5), depth=17, dist2goal=15.1
pushed 228 (18,6)
pushed 242 (19,6)
pushed 214 (17.8)
iter=159, frontier=20, popped=18 (1,19), depth=18, dist2goal=19.0
pushed 19 (1,20)
iter=160, frontier=20, popped=39 (2,20), depth=18, dist2goal=18.0
iter=161, frontier=19, popped=58 (3,20), depth=18, dist2goal=17.0
iter=162, frontier=18, popped=74 (4,20), depth=18, dist2goal=16.0
iter=163, frontier=17, popped=86 (5,20), depth=18, dist2goal=15.0
iter=164, frontier=16, popped=98 (6,20), depth=18, dist2goal=14.0
iter=165, frontier=15, popped=112 (7,20), depth=18, dist2goal=13.0
iter=166, frontier=14, popped=91 (6,13), depth=18, dist2goal=15.7
iter=167, frontier=13, popped=125 (8,16), depth=18, dist2goal=12.6
iter=168, frontier=12, popped=126 (8,17), depth=18, dist2goal=12.4
iter=169, frontier=11, popped=127 (8,18), depth=18, dist2goal=12.2
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=170, frontier=13, popped=128 (8,19), depth=18, dist2goal=12.0
pushed 144 (9,20)
iter=171, frontier=13, popped=129 (8,20), depth=18, dist2goal=12.0
iter=172, frontier=12, popped=237 (19,1), depth=18, dist2goal=19.0
pushed 255 (20,1)
pushed 256 (20,2)
iter=173, frontier=13, popped=238 (19,2), depth=18, dist2goal=18.0
pushed 257 (20,3)
iter=174, frontier=13, popped=239 (19,3), depth=18, dist2goal=17.0
pushed 258 (20,4)
iter=175, frontier=13, popped=240 (19,4), depth=18, dist2goal=16.0
pushed 259 (20,5)
```

```
iter=176, frontier=13, popped=241 (19,5), depth=18, dist2goal=15.0
pushed 260 (20,6)
iter=177, frontier=13, popped=228 (18,6), depth=18, dist2goal=14.1
pushed 229 (18,7)
pushed 243 (19,7)
iter=178, frontier=14, popped=242 (19,6), depth=18, dist2goal=14.0
pushed 261 (20,7)
iter=179, frontier=14, popped=214 (17,8), depth=18, dist2goal=12.4
pushed 201 (16,8)
pushed 230 (18,8)
pushed 202 (16,9)
pushed 203 (16,10)
iter=180, frontier=17, popped=19 (1,20), depth=19, dist2goal=19.0
iter=181, frontier=16, popped=143 (9,19), depth=19, dist2goal=11.0
pushed 149 (10,20)
iter=182, frontier=16, popped=148 (10,19), depth=19, dist2goal=10.0
pushed 154 (11,20)
iter=183, frontier=16, popped=153 (11,19), depth=19, dist2goal=9.1
pushed 158 (12,19)
pushed 159 (12,20)
iter=184, frontier=17, popped=144 (9,20), depth=19, dist2goal=11.0
iter=185, frontier=16, popped=255 (20,1), depth=19, dist2goal=19.0
iter=186, frontier=15, popped=256 (20,2), depth=19, dist2goal=18.0
iter=187, frontier=14, popped=257 (20,3), depth=19, dist2goal=17.0
iter=188, frontier=13, popped=258 (20,4), depth=19, dist2goal=16.0
iter=189, frontier=12, popped=259 (20,5), depth=19, dist2goal=15.0
iter=190, frontier=11, popped=260 (20,6), depth=19, dist2goal=14.0
iter=191, frontier=10, popped=229 (18,7), depth=19, dist2goal=13.2
pushed 244 (19,8)
iter=192, frontier=10, popped=243 (19,7), depth=19, dist2goal=13.0
pushed 262 (20,8)
iter=193, frontier=10, popped=261 (20,7), depth=19, dist2goal=13.0
iter=194, frontier=9, popped=201 (16,8), depth=19, dist2goal=12.6
pushed 188 (15,8)
pushed 177 (14,7)
iter=195, frontier=10, popped=230 (18,8), depth=19, dist2goal=12.2
iter=196, frontier=9, popped=202 (16,9), depth=19, dist2goal=11.7
iter=197, frontier=8, popped=203 (16,10), depth=19, dist2goal=10.8
iter=198, frontier=7, popped=149 (10,20), depth=20, dist2goal=10.0
iter=199, frontier=6, popped=154 (11,20), depth=20, dist2goal=9.0
iter=200, frontier=5, popped=158 (12,19), depth=20, dist2goal=8.1
pushed 171 (13,19)
pushed 172 (13,20)
iter=201, frontier=6, popped=159 (12,20), depth=20, dist2goal=8.0
iter=202, frontier=5, popped=244 (19,8), depth=20, dist2goal=12.0
pushed 263 (20,9)
iter=203, frontier=5, popped=262 (20,8), depth=20, dist2goal=12.0
iter=204, frontier=4, popped=188 (15,8), depth=20, dist2goal=13.0
pushed 178 (14,8)
```

```
iter=205, frontier=4, popped=177 (14,7), depth=20, dist2goal=14.3
pushed 176 (14,6)
pushed 164 (13,7)
pushed 163 (13,6)
iter=206, frontier=6, popped=171 (13,19), depth=21, dist2goal=7.1
pushed 183 (14,19)
pushed 182 (14,18)
pushed 184 (14,20)
pushed 181 (14,17)
iter=207, frontier=9, popped=172 (13,20), depth=21, dist2goal=7.0
iter=208, frontier=8, popped=263 (20,9), depth=21, dist2goal=11.0
pushed 264 (20,10)
pushed 245 (19,10)
iter=209, frontier=9, popped=178 (14,8), depth=21, dist2goal=13.4
pushed 165 (13,8)
iter=210, frontier=9, popped=176 (14,6), depth=21, dist2goal=15.2
iter=211, frontier=8, popped=164 (13,7), depth=21, dist2goal=14.8
iter=212, frontier=7, popped=163 (13,6), depth=21, dist2goal=15.7
iter=213, frontier=6, popped=183 (14,19), depth=22, dist2goal=6.1
pushed 196 (15,19)
pushed 197 (15,20)
iter=214, frontier=7, popped=182 (14,18), depth=22, dist2goal=6.3
pushed 195 (15,18)
iter=215, frontier=7, popped=184 (14,20), depth=22, dist2goal=6.0
iter=216, frontier=6, popped=181 (14,17), depth=22, dist2goal=6.7
pushed 180 (14,16)
pushed 194 (15,17)
iter=217, frontier=7, popped=264 (20,10), depth=22, dist2goal=10.0
pushed 265 (20,11)
iter=218, frontier=7, popped=245 (19,10), depth=22, dist2goal=10.0
pushed 246 (19,11)
iter=219, frontier=7, popped=165 (13,8), depth=22, dist2goal=13.9
iter=220, frontier=6, popped=196 (15,19), depth=23, dist2goal=5.1
pushed 209 (16,19)
pushed 210 (16,20)
iter=221, frontier=7, popped=197 (15,20), depth=23, dist2goal=5.0
iter=222, frontier=6, popped=195 (15,18), depth=23, dist2goal=5.4
pushed 208 (16,18)
iter=223, frontier=6, popped=180 (14,16), depth=23, dist2goal=7.2
pushed 179 (14,15)
pushed 193 (15,16)
iter=224, frontier=7, popped=194 (15,17), depth=23, dist2goal=5.8
pushed 207 (16,17)
iter=225, frontier=7, popped=265 (20,11), depth=23, dist2goal=9.0
pushed 266 (20,12)
iter=226, frontier=7, popped=246 (19,11), depth=23, dist2goal=9.1
pushed 247 (19,12)
iter=227, frontier=7, popped=209 (16,19), depth=24, dist2goal=4.1
pushed 221 (17,19)
```

```
pushed 222 (17,20)
iter=228, frontier=8, popped=210 (16,20), depth=24, dist2goal=4.0
iter=229, frontier=7, popped=208 (16,18), depth=24, dist2goal=4.5
pushed 220 (17,18)
iter=230, frontier=7, popped=179 (14,15), depth=24, dist2goal=7.8
pushed 170 (13,15)
pushed 192 (15,15)
iter=231, frontier=8, popped=193 (15,16), depth=24, dist2goal=6.4
pushed 206 (16,16)
iter=232, frontier=8, popped=207 (16,17), depth=24, dist2goal=5.0
pushed 219 (17,17)
iter=233, frontier=8, popped=266 (20,12), depth=24, dist2goal=8.0
pushed 267 (20,13)
iter=234, frontier=8, popped=247 (19,12), depth=24, dist2goal=8.1
pushed 248 (19,13)
iter=235, frontier=8, popped=221 (17,19), depth=25, dist2goal=3.2
pushed 235 (18,19)
pushed 236 (18,20)
iter=236, frontier=9, popped=222 (17,20), depth=25, dist2goal=3.0
iter=237, frontier=8, popped=220 (17,18), depth=25, dist2goal=3.6
pushed 234 (18,18)
iter=238, frontier=8, popped=170 (13,15), depth=25, dist2goal=8.6
iter=239, frontier=7, popped=192 (15,15), depth=25, dist2goal=7.1
pushed 191 (15,14)
pushed 205 (16,15)
iter=240, frontier=8, popped=206 (16,16), depth=25, dist2goal=5.7
pushed 218 (17,16)
iter=241, frontier=8, popped=219 (17,17), depth=25, dist2goal=4.2
pushed 233 (18,17)
iter=242, frontier=8, popped=267 (20,13), depth=25, dist2goal=7.0
pushed 268 (20,14)
iter=243, frontier=8, popped=248 (19,13), depth=25, dist2goal=7.1
iter=244, frontier=7, popped=235 (18,19), depth=26, dist2goal=2.2
pushed 253 (19,19)
pushed 254 (19,20)
iter=245, frontier=8, popped=236 (18,20), depth=26, dist2goal=2.0
iter=246, frontier=7, popped=234 (18,18), depth=26, dist2goal=2.8
pushed 252 (19,18)
iter=247, frontier=7, popped=191 (15,14), depth=26, dist2goal=7.8
pushed 190 (15,13)
pushed 204 (16,14)
iter=248, frontier=8, popped=205 (16,15), depth=26, dist2goal=6.4
pushed 217 (17,15)
iter=249, frontier=8, popped=218 (17,16), depth=26, dist2goal=5.0
pushed 232 (18,16)
iter=250, frontier=8, popped=233 (18,17), depth=26, dist2goal=3.6
pushed 251 (19,17)
iter=251, frontier=8, popped=268 (20,14), depth=26, dist2goal=6.0
pushed 269 (20,15)
```

```
pushed 249 (19,15)
pushed 231 (18,15)
iter=252, frontier=10, popped=253 (19,19), depth=27, dist2goal=1.4
pushed 273 (20,19)
pushed 274 (20,20)
iter=253, frontier=11, popped=254 (19,20), depth=27, dist2goal=1.0
iter=254, frontier=10, popped=252 (19,18), depth=27, dist2goal=2.2
pushed 272 (20,18)
iter=255, frontier=10, popped=190 (15,13), depth=27, dist2goal=8.6
pushed 189 (15,12)
iter=256, frontier=10, popped=204 (16,14), depth=27, dist2goal=7.2
pushed 216 (17,13)
pushed 215 (17,12)
iter=257, frontier=11, popped=217 (17,15), depth=27, dist2goal=5.8
iter=258, frontier=10, popped=232 (18,16), depth=27, dist2goal=4.5
pushed 250 (19,16)
iter=259, frontier=10, popped=251 (19,17), depth=27, dist2goal=3.2
pushed 271 (20,17)
iter=260, frontier=10, popped=269 (20,15), depth=27, dist2goal=5.0
pushed 270 (20,16)
iter=261, frontier=10, popped=249 (19,15), depth=27, dist2goal=5.1
iter=262, frontier=9, popped=231 (18,15), depth=27, dist2goal=5.4
iter=263, frontier=8, popped=273 (20,19), depth=28, dist2goal=1.0
iter=264, frontier=7, popped=274 (20,20), depth=28, dist2goal=0.0
______
Solution path:
11
12
13
14
15
16
17
28
39
4 10
3 13
2 13
2 14
3 15
4 15
5 15
6 16
7 17
8 18
11 19
12 19
13 19
14 19
```

```
Path length
               = 28
Vertices=275, edges=641
Start=(1,1), goal=(20,20), vertices: 0 and 274
iter=1, frontier=0, popped=0 (1,1), depth=0, dist2goal=26.9
pushed 1 (1,2)
pushed 20 (2,1)
pushed 21 (2,2)
iter=2, frontier=2, popped=21 (2,2), depth=1, dist2goal=25.5
pushed 22 (2,3)
pushed 41 (3,2)
pushed 42 (3,3)
iter=3, frontier=4, popped=42 (3,3), depth=2, dist2goal=24.0
pushed 43 (3,4)
pushed 61 (4,3)
pushed 62 (4,4)
iter=4, frontier=6, popped=62 (4,4), depth=3, dist2goal=22.6
pushed 63 (4,5)
iter=5, frontier=6, popped=63 (4,5), depth=4, dist2goal=21.9
pushed 64 (4,6)
pushed 44 (3,5)
```

iter=6, frontier=7, popped=44 (3,5), depth=5, dist2goal=22.7

pushed 45 (3,6) pushed 24 (2,5)

Search algorithm = BFS Total iterations = 264 Max frontier size = 21 Vertices visited = 270/275

```
pushed 23 (2,4)
iter=7, frontier=9, popped=23 (2,4), depth=6, dist2goal=24.1
pushed 3 (1,4)
pushed 2 (1,3)
iter=8, frontier=10, popped=2 (1,3), depth=7, dist2goal=25.5
iter=9, frontier=9, popped=3 (1,4), depth=7, dist2goal=24.8
pushed 4 (1,5)
iter=10, frontier=9, popped=4 (1,5), depth=8, dist2goal=24.2
pushed 5 (1,6)
pushed 25 (2,6)
iter=11, frontier=10, popped=25 (2,6), depth=9, dist2goal=22.8
pushed 26 (2,7)
pushed 46 (3,7)
iter=12, frontier=11, popped=46 (3,7), depth=10, dist2goal=21.4
pushed 47 (3,8)
pushed 65 (4,7)
pushed 66 (4,8)
iter=13, frontier=13, popped=66 (4,8), depth=11, dist2goal=20.0
pushed 67 (4,9)
pushed 78 (5,8)
iter=14, frontier=14, popped=78 (5,8), depth=12, dist2goal=19.2
pushed 90 (6,8)
iter=15, frontier=14, popped=90 (6,8), depth=13, dist2goal=18.4
pushed 104 (7,8)
iter=16, frontier=14, popped=104 (7,8), depth=14, dist2goal=17.7
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=17, frontier=17, popped=119 (8,9), depth=15, dist2goal=16.3
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=18, frontier=19, popped=137 (9,10), depth=16, dist2goal=14.9
pushed 138 (9,11)
iter=19, frontier=19, popped=138 (9,11), depth=17, dist2goal=14.2
pushed 139 (9,12)
pushed 121 (8,11)
iter=20, frontier=20, popped=121 (8,11), depth=18, dist2goal=15.0
pushed 122 (8,12)
pushed 106 (7,10)
iter=21, frontier=21, popped=106 (7,10), depth=19, dist2goal=16.4
iter=22, frontier=20, popped=122 (8,12), depth=19, dist2goal=14.4
pushed 123 (8,13)
pushed 140 (9,13)
iter=23, frontier=21, popped=140 (9,13), depth=20, dist2goal=13.0
pushed 141 (9,14)
iter=24, frontier=21, popped=141 (9,14), depth=21, dist2goal=12.5
pushed 142 (9,15)
```

```
iter=25, frontier=21, popped=142 (9,15), depth=22, dist2goal=12.1
pushed 124 (8,15)
iter=26, frontier=21, popped=124 (8,15), depth=23, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=27, frontier=22, popped=107 (7,15), depth=24, dist2goal=13.9
pushed 108 (7,16)
pushed 93 (6,15)
pushed 92 (6,14)
iter=28, frontier=24, popped=92 (6,14), depth=25, dist2goal=15.2
pushed 91 (6,13)
pushed 80 (5,14)
pushed 79 (5,13)
iter=29, frontier=26, popped=79 (5,13), depth=26, dist2goal=16.6
iter=30, frontier=25, popped=80 (5,14), depth=26, dist2goal=16.2
pushed 81 (5,15)
iter=31, frontier=25, popped=81 (5,15), depth=27, dist2goal=15.8
pushed 82 (5,16)
pushed 69 (4,15)
pushed 94 (6,16)
iter=32, frontier=27, popped=94 (6,16), depth=28, dist2goal=14.6
pushed 95 (6,17)
pushed 109 (7,17)
iter=33, frontier=28, popped=109 (7,17), depth=29, dist2goal=13.3
pushed 110 (7,18)
pushed 126 (8,17)
pushed 127 (8,18)
iter=34, frontier=30, popped=127 (8,18), depth=30, dist2goal=12.2
pushed 128 (8,19)
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=35, frontier=33, popped=153 (11,19), depth=31, dist2goal=9.1
pushed 154 (11,20)
pushed 158 (12,19)
pushed 159 (12,20)
iter=36, frontier=35, popped=159 (12,20), depth=32, dist2goal=8.0
pushed 172 (13,20)
iter=37, frontier=35, popped=172 (13,20), depth=33, dist2goal=7.0
pushed 171 (13,19)
pushed 184 (14,20)
iter=38, frontier=36, popped=184 (14,20), depth=34, dist2goal=6.0
pushed 183 (14,19)
pushed 197 (15,20)
iter=39, frontier=37, popped=197 (15,20), depth=35, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=40, frontier=38, popped=210 (16,20), depth=36, dist2goal=4.0
pushed 209 (16,19)
```

```
pushed 222 (17,20)
iter=41, frontier=39, popped=222 (17,20), depth=37, dist2goal=3.0
pushed 221 (17,19)
pushed 236 (18,20)
iter=42, frontier=40, popped=236 (18,20), depth=38, dist2goal=2.0
pushed 235 (18,19)
pushed 254 (19,20)
iter=43, frontier=41, popped=254 (19,20), depth=39, dist2goal=1.0
pushed 253 (19,19)
pushed 274 (20,20)
______
Solution path:
11
2 2
33
44
45
35
24
14
15
26
3 7
48
58
68
78
89
9 10
9 11
8 11
8 12
9 13
9 14
9 15
8 15
7 15
6 14
5 14
5 15
6 16
7 17
8 18
11 19
12 20
13 20
14 20
15 20
```

16 20

```
17 20

18 20

19 20

20 20

Search algorithm = DFS

Total iterations = 43

Max frontier size = 43

Vertices visited = 85/275

Path length = 40
```

```
Vertices=275, edges=641
Start=(1,1), goal=(20,20), vertices: 0 and 274
iter=1, frontier=0, popped=0 (1,1), depth=0, dist2goal=26.9
pushed 1 (1,2)
pushed 20 (2,1)
pushed 21 (2,2)
iter=2, frontier=2, popped=21 (2,2), depth=1, dist2goal=25.5
pushed 22 (2,3)
pushed 41 (3,2)
pushed 42 (3,3)
iter=3, frontier=4, popped=42 (3,3), depth=2, dist2goal=24.0
pushed 43 (3,4)
pushed 61 (4,3)
pushed 62 (4,4)
iter=4, frontier=6, popped=62 (4,4), depth=3, dist2goal=22.6
pushed 63 (4,5)
iter=5, frontier=6, popped=63 (4,5), depth=4, dist2goal=21.9
pushed 64 (4,6)
pushed 44 (3,5)
iter=6, frontier=7, popped=64 (4,6), depth=5, dist2goal=21.3
pushed 65 (4,7)
pushed 45 (3,6)
```

```
iter=7, frontier=8, popped=65 (4,7), depth=6, dist2goal=20.6
pushed 66 (4,8)
pushed 46 (3,7)
iter=8, frontier=9, popped=66 (4,8), depth=7, dist2goal=20.0
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=9, frontier=11, popped=78 (5,8), depth=8, dist2goal=19.2
pushed 90 (6,8)
iter=10, frontier=11, popped=90 (6,8), depth=9, dist2goal=18.4
pushed 104 (7,8)
iter=11, frontier=11, popped=104 (7,8), depth=10, dist2goal=17.7
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=12, frontier=14, popped=119 (8,9), depth=11, dist2goal=16.3
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=13, frontier=16, popped=137 (9,10), depth=12, dist2goal=14.9
pushed 138 (9,11)
iter=14, frontier=16, popped=138 (9,11), depth=13, dist2goal=14.2
pushed 139 (9,12)
pushed 121 (8,11)
iter=15, frontier=17, popped=139 (9,12), depth=14, dist2goal=13.6
pushed 140 (9,13)
pushed 122 (8,12)
iter=16, frontier=18, popped=140 (9,13), depth=15, dist2goal=13.0
pushed 141 (9,14)
pushed 123 (8,13)
iter=17, frontier=19, popped=141 (9,14), depth=16, dist2goal=12.5
pushed 142 (9,15)
iter=18, frontier=19, popped=142 (9,15), depth=17, dist2goal=12.1
pushed 124 (8,15)
iter=19, frontier=19, popped=124 (8,15), depth=18, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=20, frontier=20, popped=125 (8,16), depth=19, dist2goal=12.6
pushed 126 (8,17)
pushed 108 (7,16)
iter=21, frontier=21, popped=126 (8,17), depth=20, dist2goal=12.4
pushed 127 (8,18)
pushed 109 (7,17)
iter=22, frontier=22, popped=127 (8,18), depth=21, dist2goal=12.2
pushed 128 (8,19)
pushed 110 (7,18)
pushed 143 (9,19)
pushed 148 (10,19)
```

```
pushed 153 (11,19)
iter=23, frontier=26, popped=153 (11,19), depth=22, dist2goal=9.1
pushed 154 (11,20)
pushed 158 (12,19)
pushed 159 (12,20)
iter=24, frontier=28, popped=159 (12,20), depth=23, dist2goal=8.0
pushed 172 (13,20)
iter=25, frontier=28, popped=172 (13,20), depth=24, dist2goal=7.0
pushed 171 (13,19)
pushed 184 (14,20)
iter=26, frontier=29, popped=184 (14,20), depth=25, dist2goal=6.0
pushed 183 (14,19)
pushed 197 (15,20)
iter=27, frontier=30, popped=197 (15,20), depth=26, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=28, frontier=31, popped=210 (16,20), depth=27, dist2goal=4.0
pushed 209 (16,19)
pushed 222 (17,20)
iter=29, frontier=32, popped=222 (17,20), depth=28, dist2goal=3.0
pushed 221 (17,19)
pushed 236 (18,20)
iter=30, frontier=33, popped=236 (18,20), depth=29, dist2goal=2.0
pushed 235 (18,19)
pushed 254 (19,20)
iter=31, frontier=34, popped=254 (19,20), depth=30, dist2goal=1.0
pushed 253 (19,19)
pushed 274 (20,20)
______
Solution path:
1 1
22
33
44
45
46
47
48
58
68
78
89
9 10
9 11
9 12
9 13
9 14
9 15
```

8 15

```
8 17
8 18
11 19
12 20
13 20
14 20
15 20
16 20
17 20
18 20
19 20
20 20
Search algorithm = GBFS
Total iterations = 31
Max frontier size = 36
Vertices visited = 66/275
Path length
               = 31
Vertices=275, edges=641
Start=(1,1), goal=(20,20), vertices: 0 and 274
iter=1, frontier=0, popped=0 (1,1), depth=0, dist2goal=26.9
pushed 1 (1,2)
pushed 20 (2,1)
pushed 21 (2,2)
iter=2, frontier=2, popped=21 (2,2), depth=1, dist2goal=25.5
pushed 22 (2,3)
pushed 41 (3,2)
pushed 42 (3,3)
iter=3, frontier=4, popped=42 (3,3), depth=2, dist2goal=24.0
pushed 43 (3,4)
pushed 61 (4,3)
pushed 62 (4,4)
iter=4, frontier=6, popped=62 (4,4), depth=3, dist2goal=22.6
pushed 63 (4,5)
iter=5, frontier=6, popped=63 (4,5), depth=4, dist2goal=21.9
pushed 64 (4,6)
pushed 44 (3,5)
iter=6, frontier=7, popped=43 (3,4), depth=3, dist2goal=23.3
pushed 23 (2,4)
iter=7, frontier=7, popped=61 (4,3), depth=3, dist2goal=23.3
pushed 60 (4,2)
pushed 77 (5,3)
iter=8, frontier=8, popped=41 (3,2), depth=2, dist2goal=24.8
pushed 40 (3,1)
iter=9, frontier=8, popped=22 (2,3), depth=2, dist2goal=24.8
```

8 16

```
pushed 2 (1,3)
iter=10, frontier=8, popped=64 (4,6), depth=5, dist2goal=21.3
pushed 65 (4,7)
pushed 45 (3,6)
iter=11, frontier=9, popped=44 (3,5), depth=5, dist2goal=22.7
pushed 24 (2,5)
iter=12, frontier=9, popped=77 (5,3), depth=4, dist2goal=22.7
pushed 76 (5,2)
pushed 89 (6,3)
iter=13, frontier=10, popped=1 (1,2), depth=1, dist2goal=26.2
iter=14, frontier=9, popped=20 (2,1), depth=1, dist2goal=26.2
iter=15, frontier=8, popped=23 (2,4), depth=4, dist2goal=24.1
pushed 3 (1,4)
iter=16, frontier=8, popped=60 (4,2), depth=4, dist2goal=24.1
pushed 59 (4,1)
iter=17, frontier=8, popped=65 (4,7), depth=6, dist2goal=20.6
pushed 66 (4,8)
pushed 46 (3,7)
iter=18, frontier=9, popped=89 (6,3), depth=5, dist2goal=22.0
pushed 88 (6,2)
pushed 101 (7,3)
iter=19, frontier=10, popped=45 (3,6), depth=6, dist2goal=22.0
pushed 25 (2,6)
iter=20, frontier=10, popped=2 (1,3), depth=3, dist2goal=25.5
iter=21, frontier=9, popped=40 (3,1), depth=3, dist2goal=25.5
iter=22, frontier=8, popped=76 (5,2), depth=5, dist2goal=23.4
pushed 75 (5,1)
iter=23, frontier=8, popped=24 (2,5), depth=6, dist2goal=23.4
pushed 4 (1,5)
iter=24, frontier=8, popped=66 (4,8), depth=7, dist2goal=20.0
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=25, frontier=10, popped=78 (5,8), depth=8, dist2goal=19.2
pushed 90 (6,8)
iter=26, frontier=10, popped=90 (6,8), depth=9, dist2goal=18.4
pushed 104 (7,8)
iter=27, frontier=10, popped=104 (7,8), depth=10, dist2goal=17.7
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=28, frontier=13, popped=103 (7,7), depth=11, dist2goal=18.4
pushed 102 (7,6)
pushed 117 (8,7)
iter=29, frontier=14, popped=118 (8,8), depth=11, dist2goal=17.0
pushed 135 (9,8)
pushed 136 (9,9)
iter=30, frontier=15, popped=136 (9,9), depth=12, dist2goal=15.6
```

```
pushed 137 (9,10)
iter=31, frontier=15, popped=137 (9,10), depth=13, dist2goal=14.9
pushed 138 (9,11)
pushed 120 (8,10)
iter=32, frontier=16, popped=135 (9,8), depth=12, dist2goal=16.3
pushed 134 (9,7)
iter=33, frontier=16, popped=119 (8,9), depth=11, dist2goal=16.3
iter=34, frontier=15, popped=117 (8,7), depth=12, dist2goal=17.7
pushed 116 (8,6)
iter=35, frontier=15, popped=102 (7,6), depth=12, dist2goal=19.1
iter=36, frontier=14, popped=138 (9,11), depth=14, dist2goal=14.2
pushed 139 (9,12)
pushed 121 (8,11)
iter=37, frontier=15, popped=120 (8,10), depth=14, dist2goal=15.6
pushed 106 (7,10)
iter=38, frontier=15, popped=134 (9,7), depth=13, dist2goal=17.0
pushed 133 (9,6)
iter=39, frontier=15, popped=105 (7,9), depth=11, dist2goal=17.0
iter=40, frontier=14, popped=116 (8,6), depth=13, dist2goal=18.4
iter=41, frontier=13, popped=139 (9,12), depth=15, dist2goal=13.6
pushed 140 (9,13)
pushed 122 (8.12)
iter=42, frontier=14, popped=121 (8,11), depth=15, dist2goal=15.0
iter=43, frontier=13, popped=106 (7,10), depth=15, dist2goal=16.4
iter=44, frontier=12, popped=133 (9,6), depth=14, dist2goal=17.8
iter=45, frontier=11, popped=140 (9,13), depth=16, dist2goal=13.0
pushed 141 (9,14)
pushed 123 (8,13)
iter=46, frontier=12, popped=122 (8,12), depth=16, dist2goal=14.4
iter=47, frontier=11, popped=101 (7,3), depth=6, dist2goal=21.4
pushed 100 (7,2)
pushed 115 (8,3)
iter=48, frontier=12, popped=46 (3,7), depth=7, dist2goal=21.4
pushed 26 (2,7)
iter=49, frontier=12, popped=123 (8,13), depth=17, dist2goal=13.9
iter=50, frontier=11, popped=141 (9,14), depth=17, dist2goal=12.5
pushed 142 (9,15)
iter=51, frontier=11, popped=3 (1,4), depth=5, dist2goal=24.8
iter=52, frontier=10, popped=59 (4,1), depth=5, dist2goal=24.8
iter=53, frontier=9, popped=88 (6,2), depth=6, dist2goal=22.8
pushed 87 (6,1)
iter=54, frontier=9, popped=25 (2,6), depth=7, dist2goal=22.8
pushed 5 (1,6)
iter=55, frontier=9, popped=67 (4,9), depth=8, dist2goal=19.4
pushed 68 (4,10)
pushed 48 (3,9)
iter=56, frontier=10, popped=47 (3,8), depth=8, dist2goal=20.8
pushed 27 (2,8)
iter=57, frontier=10, popped=115 (8,3), depth=7, dist2goal=20.8
```

```
pushed 114 (8,2)
pushed 132 (9,3)
iter=58, frontier=11, popped=4 (1,5), depth=7, dist2goal=24.2
iter=59, frontier=10, popped=75 (5,1), depth=6, dist2goal=24.2
iter=60, frontier=9, popped=142 (9,15), depth=18, dist2goal=12.1
pushed 124 (8,15)
iter=61, frontier=9, popped=26 (2,7), depth=8, dist2goal=22.2
pushed 6 (1,7)
iter=62, frontier=9, popped=100 (7,2), depth=7, dist2goal=22.2
pushed 99 (7,1)
iter=63, frontier=9, popped=68 (4,10), depth=9, dist2goal=18.9
pushed 49 (3,10)
pushed 50 (3,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=64, frontier=12, popped=132 (9,3), depth=8, dist2goal=20.2
pushed 131 (9,2)
pushed 147 (10,3)
iter=65, frontier=13, popped=48 (3,9), depth=9, dist2goal=20.2
pushed 28 (2,9)
iter=66, frontier=13, popped=5 (1,6), depth=8, dist2goal=23.6
iter=67, frontier=12, popped=87 (6,1), depth=7, dist2goal=23.6
iter=68, frontier=11, popped=124 (8,15), depth=19, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=69, frontier=12, popped=27 (2,8), depth=9, dist2goal=21.6
pushed 7 (1,8)
iter=70, frontier=12, popped=114 (8,2), depth=8, dist2goal=21.6
pushed 113 (8,1)
iter=71, frontier=12, popped=147 (10,3), depth=9, dist2goal=19.7
pushed 146 (10,2)
pushed 152 (11,3)
iter=72, frontier=13, popped=49 (3,10), depth=10, dist2goal=19.7
pushed 29 (2,10)
iter=73, frontier=13, popped=6 (1,7), depth=9, dist2goal=23.0
iter=74, frontier=12, popped=99 (7,1), depth=8, dist2goal=23.0
iter=75, frontier=11, popped=131 (9,2), depth=9, dist2goal=21.1
pushed 130 (9,1)
iter=76, frontier=11, popped=28 (2,9), depth=10, dist2goal=21.1
pushed 8 (1,9)
iter=77, frontier=11, popped=107 (7,15), depth=20, dist2goal=13.9
pushed 108 (7,16)
pushed 93 (6,15)
pushed 92 (6,14)
iter=78, frontier=13, popped=92 (6,14), depth=21, dist2goal=15.2
pushed 91 (6,13)
pushed 80 (5,14)
pushed 79 (5,13)
iter=79, frontier=15, popped=91 (6,13), depth=22, dist2goal=15.7
```

```
iter=80, frontier=14, popped=79 (5,13), depth=22, dist2goal=16.6
iter=81, frontier=13, popped=125 (8,16), depth=20, dist2goal=12.6
pushed 126 (8,17)
iter=82, frontier=13, popped=152 (11,3), depth=10, dist2goal=19.2
pushed 151 (11,2)
pushed 157 (12,3)
iter=83, frontier=14, popped=50 (3,11), depth=10, dist2goal=19.2
pushed 30 (2,11)
iter=84, frontier=14, popped=7 (1,8), depth=10, dist2goal=22.5
iter=85, frontier=13, popped=113 (8,1), depth=9, dist2goal=22.5
iter=86, frontier=12, popped=146 (10,2), depth=10, dist2goal=20.6
pushed 145 (10.1)
iter=87, frontier=12, popped=29 (2,10), depth=11, dist2goal=20.6
pushed 9 (1,10)
iter=88, frontier=12, popped=93 (6,15), depth=21, dist2goal=14.9
pushed 94 (6,16)
pushed 81 (5,15)
iter=89, frontier=13, popped=80 (5,14), depth=22, dist2goal=16.2
iter=90, frontier=12, popped=108 (7,16), depth=21, dist2goal=13.6
pushed 109 (7,17)
iter=91, frontier=12, popped=126 (8,17), depth=21, dist2goal=12.4
pushed 127 (8,18)
iter=92, frontier=12, popped=130 (9,1), depth=10, dist2goal=22.0
iter=93, frontier=11, popped=8 (1,9), depth=11, dist2goal=22.0
iter=94, frontier=10, popped=157 (12,3), depth=11, dist2goal=18.8
pushed 156 (12,2)
pushed 162 (13,3)
iter=95, frontier=11, popped=51 (3,12), depth=10, dist2goal=18.8
pushed 31 (2,12)
iter=96, frontier=11, popped=151 (11,2), depth=11, dist2goal=20.1
pushed 150 (11,1)
iter=97, frontier=11, popped=30 (2,11), depth=11, dist2goal=20.1
pushed 10 (1,11)
iter=98, frontier=11, popped=81 (5,15), depth=22, dist2goal=15.8
pushed 82 (5,16)
pushed 69 (4,15)
iter=99, frontier=12, popped=94 (6,16), depth=22, dist2goal=14.6
pushed 95 (6,17)
iter=100, frontier=12, popped=109 (7,17), depth=22, dist2goal=13.3
pushed 110 (7,18)
iter=101, frontier=12, popped=9 (1,10), depth=12, dist2goal=21.5
iter=102, frontier=11, popped=145 (10,1), depth=11, dist2goal=21.5
iter=103, frontier=10, popped=162 (13,3), depth=12, dist2goal=18.4
pushed 161 (13,2)
pushed 175 (14,3)
iter=104, frontier=11, popped=52 (3,13), depth=10, dist2goal=18.4
pushed 32 (2,13)
iter=105, frontier=11, popped=127 (8,18), depth=22, dist2goal=12.2
pushed 128 (8,19)
```

```
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=106, frontier=14, popped=153 (11,19), depth=23, dist2goal=9.1
pushed 154 (11,20)
pushed 158 (12,19)
pushed 159 (12,20)
iter=107, frontier=16, popped=158 (12,19), depth=24, dist2goal=8.1
pushed 171 (13,19)
pushed 172 (13,20)
iter=108, frontier=17, popped=171 (13,19), depth=25, dist2goal=7.1
pushed 183 (14,19)
pushed 182 (14,18)
pushed 184 (14,20)
pushed 181 (14,17)
iter=109, frontier=20, popped=181 (14,17), depth=26, dist2goal=6.7
pushed 180 (14,16)
pushed 194 (15,17)
pushed 195 (15,18)
iter=110, frontier=22, popped=180 (14,16), depth=27, dist2goal=7.2
pushed 179 (14,15)
pushed 193 (15,16)
iter=111, frontier=23, popped=179 (14,15), depth=28, dist2goal=7.8
pushed 170 (13,15)
pushed 192 (15,15)
iter=112, frontier=24, popped=192 (15,15), depth=29, dist2goal=7.1
pushed 191 (15,14)
pushed 205 (16,15)
pushed 206 (16,16)
iter=113, frontier=26, popped=206 (16,16), depth=30, dist2goal=5.7
pushed 207 (16,17)
pushed 218 (17,16)
pushed 219 (17,17)
iter=114, frontier=28, popped=219 (17,17), depth=31, dist2goal=4.2
pushed 220 (17,18)
pushed 233 (18,17)
pushed 234 (18,18)
iter=115, frontier=30, popped=234 (18,18), depth=32, dist2goal=2.8
pushed 235 (18,19)
pushed 252 (19,18)
pushed 253 (19,19)
iter=116, frontier=32, popped=253 (19,19), depth=33, dist2goal=1.4
pushed 254 (19,20)
pushed 273 (20,19)
pushed 274 (20,20)
______
```

Solution path:

1 1

```
33
44
45
46
47
48
58
68
78
88
99
9 10
9 11
9 12
9 13
9 14
9 15
8 15
8 16
8 17
8 18
11 19
12 19
13 19
14 17
14 16
14 15
15 15
16 16
17 17
18 18
19 19
20 20
Search algorithm = ASTAR
Total iterations = 116
Max frontier size = 35
Vertices visited = 150/275
Path length
              = 34
Vertices=275, edges=641
Start=(1,10), goal=(20,10), vertices: 9 and 264
iter=1, frontier=0, popped=9 (1,10), depth=0, dist2goal=19.0
pushed 8 (1,9)
pushed 10 (1,11)
```

pushed 29 (2,10) pushed 30 (2,11)

```
iter=2, frontier=3, popped=8 (1,9), depth=1, dist2goal=19.0
pushed 7 (1,8)
pushed 28 (2,9)
iter=3, frontier=4, popped=10 (1,11), depth=1, dist2goal=19.0
pushed 11 (1,12)
pushed 31 (2,12)
iter=4, frontier=5, popped=29 (2,10), depth=1, dist2goal=18.0
pushed 49 (3,10)
pushed 50 (3,11)
iter=5, frontier=6, popped=30 (2,11), depth=1, dist2goal=18.0
pushed 51 (3,12)
iter=6, frontier=6, popped=7 (1,8), depth=2, dist2goal=19.1
pushed 6 (1,7)
pushed 27 (2,8)
iter=7, frontier=7, popped=28 (2,9), depth=2, dist2goal=18.0
pushed 48 (3,9)
iter=8, frontier=7, popped=11 (1,12), depth=2, dist2goal=19.1
pushed 12 (1,13)
pushed 32 (2,13)
iter=9, frontier=8, popped=31 (2,12), depth=2, dist2goal=18.1
pushed 52 (3,13)
iter=10, frontier=8, popped=49 (3,10), depth=2, dist2goal=17.0
pushed 68 (4,10)
iter=11, frontier=8, popped=50 (3,11), depth=2, dist2goal=17.0
iter=12, frontier=7, popped=51 (3,12), depth=2, dist2goal=17.1
iter=13, frontier=6, popped=6 (1,7), depth=3, dist2goal=19.2
pushed 5 (1,6)
pushed 26 (2,7)
iter=14, frontier=7, popped=27 (2,8), depth=3, dist2goal=18.1
pushed 47 (3,8)
iter=15, frontier=7, popped=48 (3,9), depth=3, dist2goal=17.0
pushed 67 (4,9)
iter=16, frontier=7, popped=12 (1,13), depth=3, dist2goal=19.2
pushed 13 (1,14)
pushed 33 (2,14)
iter=17, frontier=8, popped=32 (2,13), depth=3, dist2goal=18.2
iter=18, frontier=7, popped=52 (3,13), depth=3, dist2goal=17.3
iter=19, frontier=6, popped=68 (4.10), depth=3, dist2goal=16.0
iter=20, frontier=5, popped=5 (1,6), depth=4, dist2goal=19.4
pushed 4 (1,5)
pushed 25 (2,6)
iter=21, frontier=6, popped=26 (2,7), depth=4, dist2goal=18.2
pushed 46 (3,7)
iter=22, frontier=6, popped=47 (3,8), depth=4, dist2goal=17.1
pushed 66 (4,8)
iter=23, frontier=6, popped=67 (4,9), depth=4, dist2goal=16.0
iter=24, frontier=5, popped=13 (1,14), depth=4, dist2goal=19.4
pushed 14 (1,15)
pushed 34 (2,15)
```

```
iter=25, frontier=6, popped=33 (2,14), depth=4, dist2goal=18.4
pushed 53 (3,15)
iter=26, frontier=6, popped=4 (1,5), depth=5, dist2goal=19.6
pushed 3 (1,4)
pushed 24 (2,5)
iter=27, frontier=7, popped=25 (2,6), depth=5, dist2goal=18.4
pushed 45 (3,6)
iter=28, frontier=7, popped=46 (3,7), depth=5, dist2goal=17.3
pushed 65 (4,7)
iter=29, frontier=7, popped=66 (4,8), depth=5, dist2goal=16.1
pushed 78 (5,8)
iter=30, frontier=7, popped=14 (1,15), depth=5, dist2goal=19.6
pushed 15 (1,16)
pushed 35 (2,16)
iter=31, frontier=8, popped=34 (2,15), depth=5, dist2goal=18.7
pushed 54 (3,16)
iter=32, frontier=8, popped=53 (3,15), depth=5, dist2goal=17.7
pushed 69 (4,15)
pushed 70 (4,16)
iter=33, frontier=9, popped=3 (1,4), depth=6, dist2goal=19.9
pushed 2 (1,3)
pushed 23 (2,4)
iter=34, frontier=10, popped=24 (2,5), depth=6, dist2goal=18.7
pushed 44 (3,5)
iter=35, frontier=10, popped=45 (3,6), depth=6, dist2goal=17.5
pushed 64 (4,6)
iter=36, frontier=10, popped=65 (4,7), depth=6, dist2goal=16.3
iter=37, frontier=9, popped=78 (5,8), depth=6, dist2goal=15.1
pushed 90 (6,8)
iter=38, frontier=9, popped=15 (1,16), depth=6, dist2goal=19.9
pushed 16 (1,17)
pushed 36 (2,17)
iter=39, frontier=10, popped=35 (2,16), depth=6, dist2goal=19.0
pushed 55 (3,17)
iter=40, frontier=10, popped=54 (3,16), depth=6, dist2goal=18.0
pushed 71 (4,17)
iter=41, frontier=10, popped=69 (4,15), depth=6, dist2goal=16.8
pushed 81 (5,15)
pushed 82 (5,16)
iter=42, frontier=11, popped=70 (4,16), depth=6, dist2goal=17.1
pushed 83 (5,17)
iter=43, frontier=11, popped=2 (1,3), depth=7, dist2goal=20.2
pushed 1 (1,2)
pushed 22 (2,3)
iter=44, frontier=12, popped=23 (2,4), depth=7, dist2goal=19.0
pushed 43 (3,4)
iter=45, frontier=12, popped=44 (3,5), depth=7, dist2goal=17.7
pushed 63 (4,5)
iter=46, frontier=12, popped=64 (4,6), depth=7, dist2goal=16.5
```

```
iter=47, frontier=11, popped=90 (6,8), depth=7, dist2goal=14.1
pushed 104 (7,8)
iter=48, frontier=11, popped=16 (1,17), depth=7, dist2goal=20.2
pushed 17 (1,18)
pushed 37 (2,18)
iter=49, frontier=12, popped=36 (2,17), depth=7, dist2goal=19.3
pushed 56 (3,18)
iter=50, frontier=12, popped=55 (3,17), depth=7, dist2goal=18.4
pushed 72 (4,18)
iter=51, frontier=12, popped=71 (4,17), depth=7, dist2goal=17.5
pushed 84 (5,18)
iter=52, frontier=12, popped=81 (5,15), depth=7, dist2goal=15.8
pushed 80 (5,14)
pushed 93 (6,15)
pushed 94 (6,16)
iter=53, frontier=14, popped=82 (5,16), depth=7, dist2goal=16.2
pushed 95 (6,17)
iter=54, frontier=14, popped=83 (5,17), depth=7, dist2goal=16.6
pushed 96 (6,18)
iter=55, frontier=14, popped=1 (1,2), depth=8, dist2goal=20.6
pushed 0 (1,1)
pushed 21 (2,2)
iter=56, frontier=15, popped=22 (2,3), depth=8, dist2goal=19.3
pushed 42 (3,3)
iter=57, frontier=15, popped=43 (3,4), depth=8, dist2goal=18.0
pushed 62 (4,4)
iter=58, frontier=15, popped=63 (4,5), depth=8, dist2goal=16.8
iter=59, frontier=14, popped=104 (7,8), depth=8, dist2goal=13.2
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=60, frontier=17, popped=17 (1,18), depth=8, dist2goal=20.6
pushed 18 (1,19)
pushed 38 (2,19)
iter=61, frontier=18, popped=37 (2,18), depth=8, dist2goal=19.7
pushed 57 (3,19)
iter=62, frontier=18, popped=56 (3,18), depth=8, dist2goal=18.8
pushed 73 (4,19)
iter=63, frontier=18, popped=72 (4,18), depth=8, dist2goal=17.9
pushed 85 (5,19)
iter=64, frontier=18, popped=84 (5,18), depth=8, dist2goal=17.0
pushed 97 (6,19)
iter=65, frontier=18, popped=80 (5,14), depth=8, dist2goal=15.5
pushed 79 (5,13)
pushed 92 (6,14)
iter=66, frontier=19, popped=93 (6,15), depth=8, dist2goal=14.9
pushed 107 (7,15)
pushed 108 (7,16)
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iter=67, frontier=20, popped=94 (6,16), depth=8, dist2goal=15.2
pushed 109 (7,17)
iter=68, frontier=20, popped=95 (6,17), depth=8, dist2goal=15.7
pushed 110 (7,18)
iter=69, frontier=20, popped=96 (6,18), depth=8, dist2goal=16.1
pushed 111 (7,19)
iter=70, frontier=20, popped=0 (1,1), depth=9, dist2goal=21.0
pushed 20 (2,1)
iter=71, frontier=20, popped=21 (2,2), depth=9, dist2goal=19.7
pushed 41 (3,2)
iter=72, frontier=20, popped=42 (3,3), depth=9, dist2goal=18.4
pushed 61 (4,3)
iter=73, frontier=20, popped=62 (4,4), depth=9, dist2goal=17.1
iter=74, frontier=19, popped=103 (7,7), depth=9, dist2goal=13.3
pushed 102 (7,6)
pushed 117 (8,7)
iter=75, frontier=20, popped=105 (7,9), depth=9, dist2goal=13.0
pushed 106 (7,10)
pushed 120 (8,10)
iter=76, frontier=21, popped=118 (8,8), depth=9, dist2goal=12.2
pushed 135 (9,8)
pushed 136 (9.9)
iter=77, frontier=22, popped=119 (8,9), depth=9, dist2goal=12.0
pushed 137 (9,10)
iter=78, frontier=22, popped=18 (1,19), depth=9, dist2goal=21.0
pushed 19 (1,20)
pushed 39 (2,20)
iter=79, frontier=23, popped=38 (2,19), depth=9, dist2goal=20.1
pushed 58 (3,20)
iter=80, frontier=23, popped=57 (3,19), depth=9, dist2goal=19.2
pushed 74 (4,20)
iter=81, frontier=23, popped=73 (4,19), depth=9, dist2goal=18.4
pushed 86 (5,20)
iter=82, frontier=23, popped=85 (5,19), depth=9, dist2goal=17.5
pushed 98 (6,20)
iter=83, frontier=23, popped=97 (6,19), depth=9, dist2goal=16.6
pushed 112 (7,20)
iter=84, frontier=23, popped=79 (5,13), depth=9, dist2goal=15.3
pushed 91 (6,13)
iter=85, frontier=23, popped=92 (6,14), depth=9, dist2goal=14.6
iter=86, frontier=22, popped=107 (7,15), depth=9, dist2goal=13.9
pushed 124 (8,15)
pushed 125 (8,16)
iter=87, frontier=23, popped=108 (7,16), depth=9, dist2goal=14.3
pushed 126 (8,17)
iter=88, frontier=23, popped=109 (7,17), depth=9, dist2goal=14.8
pushed 127 (8,18)
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iter=89, frontier=23, popped=110 (7,18), depth=9, dist2goal=15.3

pushed 128 (8,19)

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iter=90, frontier=23, popped=111 (7,19), depth=9, dist2goal=15.8
pushed 129 (8,20)
iter=91, frontier=23, popped=20 (2,1), depth=10, dist2goal=20.1
pushed 40 (3,1)
iter=92, frontier=23, popped=41 (3,2), depth=10, dist2goal=18.8
pushed 60 (4,2)
iter=93, frontier=23, popped=61 (4,3), depth=10, dist2goal=17.5
pushed 77 (5,3)
iter=94, frontier=23, popped=102 (7,6), depth=10, dist2goal=13.6
pushed 116 (8,6)
iter=95, frontier=23, popped=117 (8,7), depth=10, dist2goal=12.4
pushed 134 (9,7)
iter=96, frontier=23, popped=106 (7,10), depth=10, dist2goal=13.0
pushed 121 (8,11)
pushed 122 (8,12)
iter=97, frontier=24, popped=120 (8,10), depth=10, dist2goal=12.0
pushed 138 (9,11)
iter=98, frontier=24, popped=135 (9,8), depth=10, dist2goal=11.2
iter=99, frontier=23, popped=136 (9,9), depth=10, dist2goal=11.0
iter=100, frontier=22, popped=137 (9,10), depth=10, dist2goal=11.0
iter=101, frontier=21, popped=19 (1,20), depth=10, dist2goal=21.5
iter=102, frontier=20, popped=39 (2,20), depth=10, dist2goal=20.6
iter=103, frontier=19, popped=58 (3,20), depth=10, dist2goal=19.7
iter=104, frontier=18, popped=74 (4,20), depth=10, dist2goal=18.9
iter=105, frontier=17, popped=86 (5,20), depth=10, dist2goal=18.0
iter=106, frontier=16, popped=98 (6,20), depth=10, dist2goal=17.2
iter=107, frontier=15, popped=112 (7,20), depth=10, dist2goal=16.4
iter=108, frontier=14, popped=91 (6,13), depth=10, dist2goal=14.3
iter=109, frontier=13, popped=124 (8,15), depth=10, dist2goal=13.0
pushed 142 (9,15)
iter=110, frontier=13, popped=125 (8,16), depth=10, dist2goal=13.4
iter=111, frontier=12, popped=126 (8,17), depth=10, dist2goal=13.9
iter=112, frontier=11, popped=127 (8,18), depth=10, dist2goal=14.4
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=113, frontier=13, popped=128 (8,19), depth=10, dist2goal=15.0
pushed 144 (9,20)
iter=114, frontier=13, popped=129 (8,20), depth=10, dist2goal=15.6
iter=115, frontier=12, popped=40 (3,1), depth=11, dist2goal=19.2
pushed 59 (4,1)
iter=116, frontier=12, popped=60 (4,2), depth=11, dist2goal=17.9
pushed 76 (5,2)
iter=117, frontier=12, popped=77 (5,3), depth=11, dist2goal=16.6
pushed 89 (6,3)
iter=118, frontier=12, popped=116 (8,6), depth=11, dist2goal=12.6
pushed 133 (9,6)
iter=119, frontier=12, popped=134 (9,7), depth=11, dist2goal=11.4
iter=120, frontier=11, popped=121 (8,11), depth=11, dist2goal=12.0
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pushed 139 (9,12)
iter=121, frontier=11, popped=122 (8,12), depth=11, dist2goal=12.2
pushed 123 (8,13)
pushed 140 (9,13)
iter=122, frontier=12, popped=138 (9,11), depth=11, dist2goal=11.0
iter=123, frontier=11, popped=142 (9,15), depth=11, dist2goal=12.1
pushed 141 (9,14)
iter=124, frontier=11, popped=143 (9,19), depth=11, dist2goal=14.2
pushed 149 (10,20)
iter=125, frontier=11, popped=148 (10,19), depth=11, dist2goal=13.5
pushed 154 (11,20)
iter=126, frontier=11, popped=153 (11,19), depth=11, dist2goal=12.7
pushed 158 (12,19)
pushed 159 (12,20)
iter=127, frontier=12, popped=144 (9,20), depth=11, dist2goal=14.9
iter=128, frontier=11, popped=59 (4,1), depth=12, dist2goal=18.4
pushed 75 (5,1)
iter=129, frontier=11, popped=76 (5,2), depth=12, dist2goal=17.0
pushed 88 (6,2)
iter=130, frontier=11, popped=89 (6,3), depth=12, dist2goal=15.7
pushed 101 (7,3)
iter=131, frontier=11, popped=133 (9,6), depth=12, dist2goal=11.7
iter=132, frontier=10, popped=139 (9,12), depth=12, dist2goal=11.2
iter=133, frontier=9, popped=123 (8,13), depth=12, dist2goal=12.4
iter=134, frontier=8, popped=140 (9,13), depth=12, dist2goal=11.4
iter=135, frontier=7, popped=141 (9,14), depth=12, dist2goal=11.7
iter=136, frontier=6, popped=149 (10,20), depth=12, dist2goal=14.1
iter=137, frontier=5, popped=154 (11,20), depth=12, dist2goal=13.5
iter=138, frontier=4, popped=158 (12,19), depth=12, dist2goal=12.0
pushed 171 (13,19)
pushed 172 (13,20)
iter=139, frontier=5, popped=159 (12,20), depth=12, dist2goal=12.8
iter=140, frontier=4, popped=75 (5,1), depth=13, dist2goal=17.5
pushed 87 (6,1)
iter=141, frontier=4, popped=88 (6,2), depth=13, dist2goal=16.1
pushed 100 (7,2)
iter=142, frontier=4, popped=101 (7,3), depth=13, dist2goal=14.8
pushed 115 (8,3)
iter=143, frontier=4, popped=171 (13,19), depth=13, dist2goal=11.4
pushed 183 (14,19)
pushed 182 (14,18)
pushed 184 (14,20)
pushed 181 (14,17)
iter=144, frontier=7, popped=172 (13,20), depth=13, dist2goal=12.2
iter=145, frontier=6, popped=87 (6,1), depth=14, dist2goal=16.6
pushed 99 (7,1)
iter=146, frontier=6, popped=100 (7,2), depth=14, dist2goal=15.3
pushed 114 (8,2)
iter=147, frontier=6, popped=115 (8,3), depth=14, dist2goal=13.9
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pushed 132 (9,3)
iter=148, frontier=6, popped=183 (14,19), depth=14, dist2goal=10.8
pushed 196 (15,19)
pushed 197 (15,20)
iter=149, frontier=7, popped=182 (14,18), depth=14, dist2goal=10.0
pushed 195 (15,18)
iter=150, frontier=7, popped=184 (14,20), depth=14, dist2goal=11.7
iter=151, frontier=6, popped=181 (14,17), depth=14, dist2goal=9.2
pushed 180 (14,16)
pushed 194 (15,17)
iter=152, frontier=7, popped=99 (7,1), depth=15, dist2goal=15.8
pushed 113 (8,1)
iter=153, frontier=7, popped=114 (8,2), depth=15, dist2goal=14.4
pushed 131 (9,2)
iter=154, frontier=7, popped=132 (9,3), depth=15, dist2goal=13.0
pushed 147 (10,3)
iter=155, frontier=7, popped=196 (15,19), depth=15, dist2goal=10.3
pushed 209 (16,19)
pushed 210 (16,20)
iter=156, frontier=8, popped=197 (15,20), depth=15, dist2goal=11.2
iter=157, frontier=7, popped=195 (15,18), depth=15, dist2goal=9.4
pushed 208 (16,18)
iter=158, frontier=7, popped=180 (14,16), depth=15, dist2goal=8.5
pushed 179 (14,15)
pushed 193 (15,16)
iter=159, frontier=8, popped=194 (15,17), depth=15, dist2goal=8.6
pushed 207 (16,17)
iter=160, frontier=8, popped=113 (8,1), depth=16, dist2goal=15.0
pushed 130 (9,1)
iter=161, frontier=8, popped=131 (9,2), depth=16, dist2goal=13.6
pushed 146 (10,2)
iter=162, frontier=8, popped=147 (10,3), depth=16, dist2goal=12.2
pushed 152 (11,3)
iter=163, frontier=8, popped=209 (16,19), depth=16, dist2goal=9.8
pushed 221 (17,19)
pushed 222 (17,20)
iter=164, frontier=9, popped=210 (16,20), depth=16, dist2goal=10.8
iter=165, frontier=8, popped=208 (16,18), depth=16, dist2goal=8.9
pushed 220 (17,18)
iter=166, frontier=8, popped=179 (14,15), depth=16, dist2goal=7.8
pushed 170 (13,15)
pushed 192 (15,15)
iter=167, frontier=9, popped=193 (15,16), depth=16, dist2goal=7.8
pushed 206 (16,16)
iter=168, frontier=9, popped=207 (16,17), depth=16, dist2goal=8.1
pushed 219 (17,17)
iter=169, frontier=9, popped=130 (9,1), depth=17, dist2goal=14.2
pushed 145 (10,1)
iter=170, frontier=9, popped=146 (10,2), depth=17, dist2goal=12.8
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pushed 151 (11,2)
iter=171, frontier=9, popped=152 (11,3), depth=17, dist2goal=11.4
pushed 157 (12,3)
iter=172, frontier=9, popped=221 (17,19), depth=17, dist2goal=9.5
pushed 235 (18,19)
pushed 236 (18,20)
iter=173, frontier=10, popped=222 (17,20), depth=17, dist2goal=10.4
iter=174, frontier=9, popped=220 (17,18), depth=17, dist2goal=8.5
pushed 234 (18,18)
iter=175, frontier=9, popped=170 (13,15), depth=17, dist2goal=8.6
iter=176, frontier=8, popped=192 (15,15), depth=17, dist2goal=7.1
pushed 191 (15,14)
pushed 205 (16,15)
iter=177, frontier=9, popped=206 (16,16), depth=17, dist2goal=7.2
pushed 218 (17,16)
iter=178, frontier=9, popped=219 (17,17), depth=17, dist2goal=7.6
pushed 233 (18,17)
iter=179, frontier=9, popped=145 (10,1), depth=18, dist2goal=13.5
pushed 150 (11,1)
iter=180, frontier=9, popped=151 (11,2), depth=18, dist2goal=12.0
pushed 156 (12,2)
iter=181, frontier=9, popped=157 (12,3), depth=18, dist2goal=10.6
pushed 162 (13,3)
iter=182, frontier=9, popped=235 (18,19), depth=18, dist2goal=9.2
pushed 253 (19,19)
pushed 254 (19,20)
iter=183, frontier=10, popped=236 (18,20), depth=18, dist2goal=10.2
iter=184, frontier=9, popped=234 (18,18), depth=18, dist2goal=8.2
pushed 252 (19,18)
iter=185, frontier=9, popped=191 (15,14), depth=18, dist2goal=6.4
pushed 190 (15,13)
pushed 204 (16,14)
iter=186, frontier=10, popped=205 (16,15), depth=18, dist2goal=6.4
pushed 217 (17,15)
iter=187, frontier=10, popped=218 (17,16), depth=18, dist2goal=6.7
pushed 232 (18,16)
iter=188, frontier=10, popped=233 (18,17), depth=18, dist2goal=7.3
pushed 251 (19,17)
iter=189, frontier=10, popped=150 (11,1), depth=19, dist2goal=12.7
pushed 155 (12,1)
iter=190, frontier=10, popped=156 (12,2), depth=19, dist2goal=11.3
pushed 161 (13,2)
iter=191, frontier=10, popped=162 (13,3), depth=19, dist2goal=9.9
pushed 175 (14,3)
iter=192, frontier=10, popped=253 (19,19), depth=19, dist2goal=9.1
pushed 273 (20,19)
pushed 274 (20,20)
iter=193, frontier=11, popped=254 (19,20), depth=19, dist2goal=10.0
iter=194, frontier=10, popped=252 (19,18), depth=19, dist2goal=8.1
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pushed 272 (20,18)
iter=195, frontier=10, popped=190 (15,13), depth=19, dist2goal=5.8
pushed 189 (15,12)
iter=196, frontier=10, popped=204 (16,14), depth=19, dist2goal=5.7
pushed 216 (17,13)
pushed 215 (17,12)
pushed 231 (18,15)
iter=197, frontier=12, popped=217 (17,15), depth=19, dist2goal=5.8
iter=198, frontier=11, popped=232 (18,16), depth=19, dist2goal=6.3
pushed 250 (19,16)
iter=199, frontier=11, popped=251 (19,17), depth=19, dist2goal=7.1
pushed 271 (20,17)
iter=200, frontier=11, popped=155 (12,1), depth=20, dist2goal=12.0
pushed 160 (13,1)
iter=201, frontier=11, popped=161 (13,2), depth=20, dist2goal=10.6
pushed 174 (14,2)
iter=202, frontier=11, popped=175 (14,3), depth=20, dist2goal=9.2
pushed 187 (15,3)
iter=203, frontier=11, popped=273 (20,19), depth=20, dist2goal=9.0
iter=204, frontier=10, popped=274 (20,20), depth=20, dist2goal=10.0
iter=205, frontier=9, popped=272 (20,18), depth=20, dist2goal=8.0
iter=206, frontier=8, popped=189 (15,12), depth=20, dist2goal=5.4
iter=207, frontier=7, popped=216 (17,13), depth=20, dist2goal=4.2
iter=208, frontier=6, popped=215 (17,12), depth=20, dist2goal=3.6
iter=209, frontier=5, popped=231 (18,15), depth=20, dist2goal=5.4
pushed 249 (19,15)
pushed 268 (20,14)
iter=210, frontier=6, popped=250 (19,16), depth=20, dist2goal=6.1
pushed 270 (20,16)
iter=211, frontier=6, popped=271 (20,17), depth=20, dist2goal=7.0
iter=212, frontier=5, popped=160 (13,1), depth=21, dist2goal=11.4
pushed 173 (14,1)
iter=213, frontier=5, popped=174 (14,2), depth=21, dist2goal=10.0
pushed 186 (15,2)
iter=214, frontier=5, popped=187 (15,3), depth=21, dist2goal=8.6
pushed 200 (16,3)
iter=215, frontier=5, popped=249 (19,15), depth=21, dist2goal=5.1
pushed 269 (20,15)
iter=216, frontier=5, popped=268 (20,14), depth=21, dist2goal=4.0
pushed 267 (20,13)
pushed 248 (19,13)
iter=217, frontier=6, popped=270 (20,16), depth=21, dist2goal=6.0
iter=218, frontier=5, popped=173 (14,1), depth=22, dist2goal=10.8
pushed 185 (15,1)
iter=219, frontier=5, popped=186 (15,2), depth=22, dist2goal=9.4
pushed 199 (16,2)
iter=220, frontier=5, popped=200 (16,3), depth=22, dist2goal=8.1
pushed 213 (17,3)
iter=221, frontier=5, popped=269 (20,15), depth=22, dist2goal=5.0
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iter=222, frontier=4, popped=267 (20,13), depth=22, dist2goal=3.0
pushed 266 (20,12)
pushed 247 (19,12)
iter=223, frontier=5, popped=248 (19,13), depth=22, dist2goal=3.2
iter=224, frontier=4, popped=185 (15,1), depth=23, dist2goal=10.3
pushed 198 (16,1)
iter=225, frontier=4, popped=199 (16,2), depth=23, dist2goal=8.9
pushed 212 (17,2)
iter=226, frontier=4, popped=213 (17,3), depth=23, dist2goal=7.6
pushed 225 (18,3)
pushed 226 (18,4)
pushed 227 (18,5)
iter=227, frontier=6, popped=266 (20,12), depth=23, dist2goal=2.0
pushed 265 (20,11)
pushed 246 (19,11)
iter=228, frontier=7, popped=247 (19,12), depth=23, dist2goal=2.2
iter=229, frontier=6, popped=198 (16,1), depth=24, dist2goal=9.8
pushed 211 (17,1)
iter=230, frontier=6, popped=212 (17,2), depth=24, dist2goal=8.5
pushed 224 (18,2)
iter=231, frontier=6, popped=225 (18,3), depth=24, dist2goal=7.3
pushed 239 (19,3)
pushed 240 (19,4)
iter=232, frontier=7, popped=226 (18,4), depth=24, dist2goal=6.3
pushed 241 (19,5)
iter=233, frontier=7, popped=227 (18,5), depth=24, dist2goal=5.4
pushed 228 (18,6)
pushed 242 (19,6)
pushed 214 (17,8)
iter=234, frontier=9, popped=265 (20,11), depth=24, dist2goal=1.0
pushed 264 (20,10)
pushed 245 (19,10)
iter=235, frontier=10, popped=246 (19,11), depth=24, dist2goal=1.4
iter=236, frontier=9, popped=211 (17,1), depth=25, dist2goal=9.5
pushed 223 (18,1)
iter=237, frontier=9, popped=224 (18,2), depth=25, dist2goal=8.2
pushed 238 (19,2)
iter=238, frontier=9, popped=239 (19,3), depth=25, dist2goal=7.1
pushed 257 (20,3)
pushed 258 (20,4)
iter=239, frontier=10, popped=240 (19,4), depth=25, dist2goal=6.1
pushed 259 (20,5)
iter=240, frontier=10, popped=241 (19,5), depth=25, dist2goal=5.1
pushed 260 (20,6)
iter=241, frontier=10, popped=228 (18,6), depth=25, dist2goal=4.5
pushed 229 (18,7)
pushed 243 (19,7)
iter=242, frontier=11, popped=242 (19,6), depth=25, dist2goal=4.1
pushed 261 (20,7)
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```
iter=243, frontier=11, popped=214 (17,8), depth=25, dist2goal=3.6
pushed 201 (16,8)
pushed 230 (18,8)
pushed 202 (16,9)
pushed 203 (16,10)
iter=244, frontier=14, popped=264 (20,10), depth=25, dist2goal=0.0
Solution path:
1 10
1 11
1 12
1 13
2 14
3 15
4 15
5 15
6 16
7 17
8 18
11 19
12 19
13 19
14 17
14 16
14 15
15 15
15 14
16 14
18 15
20 14
20 13
20 12
20 11
20 10
Search algorithm = BFS
Total iterations = 244
Max frontier size = 25
Vertices visited = 257/275
```

Path length

= 25

```
Vertices=275, edges=641
Start=(1,10), goal=(20,10), vertices: 9 and 264
iter=1, frontier=0, popped=9 (1,10), depth=0, dist2goal=19.0
pushed 8 (1,9)
pushed 10 (1,11)
pushed 29 (2,10)
pushed 30 (2,11)
iter=2, frontier=3, popped=30 (2,11), depth=1, dist2goal=18.0
pushed 31 (2,12)
pushed 50 (3,11)
pushed 51 (3,12)
iter=3, frontier=5, popped=51 (3,12), depth=2, dist2goal=17.1
pushed 52 (3,13)
pushed 68 (4,10)
iter=4, frontier=6, popped=68 (4,10), depth=3, dist2goal=16.0
pushed 67 (4,9)
pushed 49 (3,10)
pushed 48 (3,9)
iter=5, frontier=8, popped=48 (3,9), depth=4, dist2goal=17.0
pushed 47 (3,8)
pushed 28 (2,9)
pushed 27 (2,8)
iter=6, frontier=10, popped=27 (2,8), depth=5, dist2goal=18.1
pushed 26 (2,7)
pushed 7 (1,8)
pushed 6 (1,7)
iter=7, frontier=12, popped=6 (1,7), depth=6, dist2goal=19.2
pushed 5 (1,6)
iter=8, frontier=12, popped=5 (1,6), depth=7, dist2goal=19.4
pushed 4 (1,5)
pushed 25 (2,6)
iter=9, frontier=13, popped=25 (2,6), depth=8, dist2goal=18.4
pushed 24 (2,5)
pushed 45 (3,6)
pushed 46 (3,7)
iter=10, frontier=15, popped=46 (3,7), depth=9, dist2goal=17.3
pushed 65 (4,7)
pushed 66 (4,8)
iter=11, frontier=16, popped=66 (4,8), depth=10, dist2goal=16.1
pushed 78 (5,8)
iter=12, frontier=16, popped=78 (5,8), depth=11, dist2goal=15.1
pushed 90 (6,8)
iter=13, frontier=16, popped=90 (6,8), depth=12, dist2goal=14.1
pushed 104 (7,8)
iter=14, frontier=16, popped=104 (7,8), depth=13, dist2goal=13.2
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
```

```
iter=15, frontier=19, popped=119 (8,9), depth=14, dist2goal=12.0
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=16, frontier=21, popped=137 (9,10), depth=15, dist2goal=11.0
pushed 138 (9,11)
iter=17, frontier=21, popped=138 (9,11), depth=16, dist2goal=11.0
pushed 139 (9,12)
pushed 121 (8,11)
iter=18, frontier=22, popped=121 (8,11), depth=17, dist2goal=12.0
pushed 122 (8,12)
pushed 106 (7,10)
iter=19, frontier=23, popped=106 (7,10), depth=18, dist2goal=13.0
iter=20, frontier=22, popped=122 (8,12), depth=18, dist2goal=12.2
pushed 123 (8,13)
pushed 140 (9,13)
iter=21, frontier=23, popped=140 (9,13), depth=19, dist2goal=11.4
pushed 141 (9,14)
iter=22, frontier=23, popped=141 (9,14), depth=20, dist2goal=11.7
pushed 142 (9,15)
iter=23, frontier=23, popped=142 (9,15), depth=21, dist2goal=12.1
pushed 124 (8,15)
iter=24, frontier=23, popped=124 (8,15), depth=22, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=25, frontier=24, popped=107 (7,15), depth=23, dist2goal=13.9
pushed 108 (7,16)
pushed 93 (6,15)
pushed 92 (6,14)
iter=26, frontier=26, popped=92 (6,14), depth=24, dist2goal=14.6
pushed 91 (6,13)
pushed 80 (5,14)
pushed 79 (5,13)
iter=27, frontier=28, popped=79 (5,13), depth=25, dist2goal=15.3
iter=28, frontier=27, popped=80 (5,14), depth=25, dist2goal=15.5
pushed 81 (5,15)
iter=29, frontier=27, popped=81 (5,15), depth=26, dist2goal=15.8
pushed 82 (5,16)
pushed 69 (4,15)
pushed 94 (6,16)
iter=30, frontier=29, popped=94 (6,16), depth=27, dist2goal=15.2
pushed 95 (6,17)
pushed 109 (7,17)
iter=31, frontier=30, popped=109 (7,17), depth=28, dist2goal=14.8
pushed 110 (7,18)
pushed 126 (8,17)
pushed 127 (8,18)
iter=32, frontier=32, popped=127 (8,18), depth=29, dist2goal=14.4
pushed 128 (8,19)
```

```
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=33, frontier=35, popped=153 (11,19), depth=30, dist2goal=12.7
pushed 154 (11,20)
pushed 158 (12,19)
pushed 159 (12,20)
iter=34, frontier=37, popped=159 (12,20), depth=31, dist2goal=12.8
pushed 172 (13,20)
iter=35, frontier=37, popped=172 (13,20), depth=32, dist2goal=12.2
pushed 171 (13,19)
pushed 184 (14,20)
iter=36, frontier=38, popped=184 (14,20), depth=33, dist2goal=11.7
pushed 183 (14,19)
pushed 197 (15,20)
iter=37, frontier=39, popped=197 (15,20), depth=34, dist2goal=11.2
pushed 196 (15,19)
pushed 210 (16,20)
iter=38, frontier=40, popped=210 (16,20), depth=35, dist2goal=10.8
pushed 209 (16,19)
pushed 222 (17,20)
iter=39, frontier=41, popped=222 (17,20), depth=36, dist2goal=10.4
pushed 221 (17,19)
pushed 236 (18,20)
iter=40, frontier=42, popped=236 (18,20), depth=37, dist2goal=10.2
pushed 235 (18,19)
pushed 254 (19,20)
iter=41, frontier=43, popped=254 (19,20), depth=38, dist2goal=10.0
pushed 253 (19,19)
pushed 274 (20,20)
iter=42, frontier=44, popped=274 (20,20), depth=39, dist2goal=10.0
pushed 273 (20,19)
iter=43, frontier=44, popped=273 (20,19), depth=40, dist2goal=9.0
pushed 272 (20,18)
pushed 252 (19,18)
iter=44, frontier=45, popped=252 (19,18), depth=41, dist2goal=8.1
pushed 251 (19,17)
pushed 234 (18,18)
pushed 233 (18,17)
iter=45, frontier=47, popped=233 (18,17), depth=42, dist2goal=7.3
pushed 232 (18,16)
pushed 219 (17,17)
pushed 218 (17,16)
iter=46, frontier=49, popped=218 (17,16), depth=43, dist2goal=6.7
pushed 217 (17,15)
pushed 206 (16,16)
pushed 205 (16,15)
iter=47, frontier=51, popped=205 (16,15), depth=44, dist2goal=6.4
pushed 204 (16,14)
```

```
pushed 192 (15,15)
pushed 191 (15,14)
iter=48, frontier=53, popped=191 (15,14), depth=45, dist2goal=6.4
pushed 190 (15,13)
iter=49, frontier=53, popped=190 (15,13), depth=46, dist2goal=5.8
pushed 189 (15,12)
iter=50, frontier=53, popped=189 (15,12), depth=47, dist2goal=5.4
iter=51, frontier=52, popped=192 (15,15), depth=45, dist2goal=7.1
pushed 193 (15,16)
pushed 179 (14,15)
iter=52, frontier=53, popped=179 (14,15), depth=46, dist2goal=7.8
pushed 180 (14,16)
pushed 170 (13,15)
iter=53, frontier=54, popped=170 (13,15), depth=47, dist2goal=8.6
iter=54, frontier=53, popped=180 (14,16), depth=47, dist2goal=8.5
pushed 181 (14,17)
pushed 194 (15,17)
iter=55, frontier=54, popped=194 (15,17), depth=48, dist2goal=8.6
pushed 195 (15,18)
pushed 207 (16,17)
pushed 208 (16,18)
iter=56, frontier=56, popped=208 (16,18), depth=49, dist2goal=8.9
pushed 220 (17,18)
iter=57, frontier=56, popped=220 (17,18), depth=50, dist2goal=8.5
iter=58, frontier=55, popped=207 (16,17), depth=49, dist2goal=8.1
iter=59, frontier=54, popped=195 (15,18), depth=49, dist2goal=9.4
pushed 182 (14,18)
iter=60, frontier=54, popped=182 (14,18), depth=50, dist2goal=10.0
iter=61, frontier=53, popped=181 (14,17), depth=48, dist2goal=9.2
iter=62, frontier=52, popped=193 (15,16), depth=46, dist2goal=7.8
iter=63, frontier=51, popped=204 (16,14), depth=45, dist2goal=5.7
pushed 216 (17,13)
pushed 215 (17,12)
pushed 231 (18,15)
iter=64, frontier=53, popped=231 (18,15), depth=46, dist2goal=5.4
pushed 249 (19,15)
pushed 250 (19,16)
pushed 268 (20,14)
iter=65, frontier=55, popped=268 (20,14), depth=47, dist2goal=4.0
pushed 269 (20,15)
pushed 267 (20,13)
pushed 248 (19,13)
iter=66, frontier=57, popped=248 (19,13), depth=48, dist2goal=3.2
pushed 247 (19,12)
iter=67, frontier=57, popped=247 (19,12), depth=49, dist2goal=2.2
pushed 246 (19,11)
pushed 266 (20,12)
iter=68, frontier=58, popped=266 (20,12), depth=50, dist2goal=2.0
pushed 265 (20,11)
```

```
iter=69, frontier=58, popped=265 (20,11), depth=51, dist2goal=1.0
pushed 264 (20,10)
pushed 245 (19,10)
iter=70, frontier=59, popped=245 (19.10), depth=52, dist2goal=1.0
pushed 263 (20,9)
iter=71, frontier=59, popped=263 (20,9), depth=53, dist2goal=1.0
pushed 262 (20,8)
pushed 244 (19,8)
iter=72, frontier=60, popped=244 (19,8), depth=54, dist2goal=2.2
pushed 243 (19,7)
pushed 230 (18,8)
pushed 229 (18,7)
iter=73, frontier=62, popped=229 (18,7), depth=55, dist2goal=3.6
pushed 228 (18,6)
pushed 214 (17,8)
iter=74, frontier=63, popped=214 (17,8), depth=56, dist2goal=3.6
pushed 201 (16,8)
pushed 202 (16,9)
pushed 203 (16,10)
pushed 227 (18,5)
iter=75, frontier=66, popped=227 (18,5), depth=57, dist2goal=5.4
pushed 226 (18.4)
pushed 241 (19,5)
pushed 242 (19,6)
pushed 213 (17,3)
iter=76, frontier=69, popped=213 (17,3), depth=58, dist2goal=7.6
pushed 212 (17,2)
pushed 200 (16,3)
pushed 225 (18,3)
pushed 199 (16,2)
iter=77, frontier=72, popped=199 (16,2), depth=59, dist2goal=8.9
pushed 198 (16,1)
pushed 186 (15,2)
pushed 185 (15,1)
iter=78, frontier=74, popped=185 (15,1), depth=60, dist2goal=10.3
pushed 173 (14,1)
iter=79, frontier=74, popped=173 (14,1), depth=61, dist2goal=10.8
pushed 174 (14,2)
pushed 160 (13,1)
iter=80, frontier=75, popped=160 (13,1), depth=62, dist2goal=11.4
pushed 161 (13,2)
pushed 155 (12,1)
iter=81, frontier=76, popped=155 (12,1), depth=63, dist2goal=12.0
pushed 156 (12,2)
pushed 150 (11,1)
iter=82, frontier=77, popped=150 (11,1), depth=64, dist2goal=12.7
pushed 151 (11,2)
pushed 145 (10,1)
iter=83, frontier=78, popped=145 (10,1), depth=65, dist2goal=13.5
```

```
pushed 146 (10,2)
pushed 130 (9,1)
iter=84, frontier=79, popped=130 (9,1), depth=66, dist2goal=14.2
pushed 131 (9,2)
pushed 113 (8,1)
iter=85, frontier=80, popped=113 (8,1), depth=67, dist2goal=15.0
pushed 114 (8,2)
pushed 99 (7,1)
iter=86, frontier=81, popped=99 (7,1), depth=68, dist2goal=15.8
pushed 100 (7,2)
pushed 87 (6,1)
iter=87, frontier=82, popped=87 (6,1), depth=69, dist2goal=16.6
pushed 88 (6,2)
pushed 75 (5,1)
iter=88, frontier=83, popped=75 (5,1), depth=70, dist2goal=17.5
pushed 76 (5,2)
pushed 59 (4,1)
iter=89, frontier=84, popped=59 (4,1), depth=71, dist2goal=18.4
pushed 60 (4,2)
pushed 40 (3,1)
iter=90, frontier=85, popped=40 (3,1), depth=72, dist2goal=19.2
pushed 41 (3,2)
pushed 20 (2,1)
iter=91, frontier=86, popped=20 (2,1), depth=73, dist2goal=20.1
pushed 21 (2,2)
pushed 0 (1,1)
iter=92, frontier=87, popped=0 (1,1), depth=74, dist2goal=21.0
pushed 1 (1,2)
iter=93, frontier=87, popped=1 (1,2), depth=75, dist2goal=20.6
pushed 2 (1,3)
pushed 22 (2,3)
iter=94, frontier=88, popped=22 (2,3), depth=76, dist2goal=19.3
pushed 23 (2,4)
pushed 42 (3,3)
pushed 43 (3,4)
iter=95, frontier=90, popped=43 (3,4), depth=77, dist2goal=18.0
pushed 44 (3,5)
pushed 62 (4,4)
pushed 63 (4,5)
iter=96, frontier=92, popped=63 (4,5), depth=78, dist2goal=16.8
pushed 64 (4,6)
iter=97, frontier=92, popped=64 (4,6), depth=79, dist2goal=16.5
iter=98, frontier=91, popped=62 (4,4), depth=78, dist2goal=17.1
pushed 61 (4,3)
iter=99, frontier=91, popped=61 (4,3), depth=79, dist2goal=17.5
pushed 77 (5,3)
iter=100, frontier=91, popped=77 (5,3), depth=80, dist2goal=16.6
pushed 89 (6,3)
iter=101, frontier=91, popped=89 (6,3), depth=81, dist2goal=15.7
```

```
pushed 101 (7,3)
iter=102, frontier=91, popped=101 (7,3), depth=82, dist2goal=14.8
pushed 115 (8,3)
iter=103, frontier=91, popped=115 (8,3), depth=83, dist2goal=13.9
pushed 132 (9,3)
iter=104, frontier=91, popped=132 (9,3), depth=84, dist2goal=13.0
pushed 147 (10,3)
iter=105, frontier=91, popped=147 (10,3), depth=85, dist2goal=12.2
pushed 152 (11,3)
iter=106, frontier=91, popped=152 (11,3), depth=86, dist2goal=11.4
pushed 157 (12,3)
iter=107, frontier=91, popped=157 (12,3), depth=87, dist2goal=10.6
pushed 162 (13,3)
iter=108, frontier=91, popped=162 (13,3), depth=88, dist2goal=9.9
pushed 175 (14,3)
iter=109, frontier=91, popped=175 (14,3), depth=89, dist2goal=9.2
pushed 187 (15,3)
iter=110, frontier=91, popped=187 (15,3), depth=90, dist2goal=8.6
iter=111, frontier=90, popped=44 (3,5), depth=78, dist2goal=17.7
iter=112, frontier=89, popped=42 (3,3), depth=77, dist2goal=18.4
iter=113, frontier=88, popped=23 (2,4), depth=77, dist2goal=19.0
pushed 3 (1.4)
iter=114, frontier=88, popped=3 (1,4), depth=78, dist2goal=19.9
iter=115, frontier=87, popped=2 (1,3), depth=76, dist2goal=20.2
iter=116, frontier=86, popped=21 (2,2), depth=74, dist2goal=19.7
iter=117, frontier=85, popped=41 (3,2), depth=73, dist2goal=18.8
iter=118, frontier=84, popped=60 (4,2), depth=72, dist2goal=17.9
iter=119, frontier=83, popped=76 (5,2), depth=71, dist2goal=17.0
iter=120, frontier=82, popped=88 (6,2), depth=70, dist2goal=16.1
iter=121, frontier=81, popped=100 (7,2), depth=69, dist2goal=15.3
iter=122, frontier=80, popped=114 (8,2), depth=68, dist2goal=14.4
iter=123, frontier=79, popped=131 (9,2), depth=67, dist2goal=13.6
iter=124, frontier=78, popped=146 (10,2), depth=66, dist2goal=12.8
iter=125, frontier=77, popped=151 (11,2), depth=65, dist2goal=12.0
iter=126, frontier=76, popped=156 (12,2), depth=64, dist2goal=11.3
iter=127, frontier=75, popped=161 (13,2), depth=63, dist2goal=10.6
iter=128, frontier=74, popped=174 (14,2), depth=62, dist2goal=10.0
iter=129, frontier=73, popped=186 (15,2), depth=60, dist2goal=9.4
iter=130, frontier=72, popped=198 (16,1), depth=60, dist2goal=9.8
pushed 211 (17,1)
iter=131, frontier=72, popped=211 (17,1), depth=61, dist2goal=9.5
pushed 223 (18,1)
pushed 224 (18,2)
iter=132, frontier=73, popped=224 (18,2), depth=62, dist2goal=8.2
pushed 238 (19,2)
pushed 239 (19,3)
iter=133, frontier=74, popped=239 (19,3), depth=63, dist2goal=7.1
pushed 240 (19,4)
pushed 257 (20,3)
```

```
pushed 258 (20,4)
iter=134, frontier=76, popped=258 (20,4), depth=64, dist2goal=6.0
pushed 259 (20,5)
iter=135, frontier=76, popped=259 (20,5), depth=65, dist2goal=5.0
pushed 260 (20,6)
iter=136, frontier=76, popped=260 (20,6), depth=66, dist2goal=4.0
pushed 261 (20,7)
iter=137, frontier=76, popped=261 (20,7), depth=67, dist2goal=3.0
iter=138, frontier=75, popped=257 (20,3), depth=64, dist2goal=7.0
pushed 256 (20,2)
iter=139, frontier=75, popped=256 (20,2), depth=65, dist2goal=8.0
pushed 255 (20,1)
pushed 237 (19,1)
iter=140, frontier=76, popped=237 (19,1), depth=66, dist2goal=9.1
iter=141, frontier=75, popped=255 (20,1), depth=66, dist2goal=9.0
iter=142, frontier=74, popped=240 (19,4), depth=64, dist2goal=6.1
iter=143, frontier=73, popped=238 (19,2), depth=63, dist2goal=8.1
iter=144, frontier=72, popped=223 (18,1), depth=62, dist2goal=9.2
iter=145, frontier=71, popped=225 (18,3), depth=59, dist2goal=7.3
iter=146, frontier=70, popped=200 (16,3), depth=59, dist2goal=8.1
iter=147, frontier=69, popped=212 (17,2), depth=59, dist2goal=8.5
iter=148, frontier=68, popped=242 (19,6), depth=58, dist2goal=4.1
iter=149, frontier=67, popped=241 (19,5), depth=58, dist2goal=5.1
iter=150, frontier=66, popped=226 (18,4), depth=58, dist2goal=6.3
iter=151, frontier=65, popped=203 (16,10), depth=57, dist2goal=4.0
pushed 188 (15,8)
iter=152, frontier=65, popped=188 (15,8), depth=58, dist2goal=5.4
pushed 178 (14,8)
pushed 177 (14,7)
iter=153, frontier=66, popped=177 (14,7), depth=59, dist2goal=6.7
pushed 176 (14,6)
pushed 164 (13,7)
pushed 163 (13,6)
iter=154, frontier=68, popped=163 (13,6), depth=60, dist2goal=8.1
iter=155, frontier=67, popped=164 (13,7), depth=60, dist2goal=7.6
pushed 165 (13,8)
iter=156, frontier=67, popped=165 (13,8), depth=61, dist2goal=7.3
iter=157, frontier=66, popped=176 (14,6), depth=60, dist2goal=7.2
iter=158, frontier=65, popped=178 (14,8), depth=59, dist2goal=6.3
iter=159, frontier=64, popped=202 (16,9), depth=57, dist2goal=4.1
iter=160, frontier=63, popped=201 (16,8), depth=57, dist2goal=4.5
iter=161, frontier=62, popped=228 (18,6), depth=56, dist2goal=4.5
iter=162, frontier=61, popped=230 (18,8), depth=55, dist2goal=2.8
iter=163, frontier=60, popped=243 (19,7), depth=55, dist2goal=3.2
iter=164, frontier=59, popped=262 (20,8), depth=54, dist2goal=2.0
```

Solution path:

1 10

3 12

4 10

39

28

17

16

26

3 7

48

58

68

78

8 9

9 10

9 11

8 11

8 12

9 13

9 14

9 15

8 15

7 15

6 14

5 14

5 15

6 16

7 17

8 18

11 19

12 20

13 20

14 20

15 20

16 20

17 20

18 20

19 20

20 20

20 19

19 18

18 17

17 16

16 15

16 14 18 15

20 14

19 13

19 12

20 12

```
20 11
20 10
Search algorithm = DFS
Total iterations = 164
Max frontier size = 93
Vertices visited = 222/275
Path length = 52
```

```
Vertices=275, edges=641
Start=(1,10), goal=(20,10), vertices: 9 and 264
iter=1, frontier=0, popped=9 (1,10), depth=0, dist2goal=19.0
pushed 8 (1,9)
pushed 10 (1,11)
pushed 29 (2,10)
pushed 30 (2,11)
iter=2, frontier=3, popped=29 (2,10), depth=1, dist2goal=18.0
pushed 28 (2,9)
pushed 49 (3,10)
pushed 50 (3,11)
iter=3, frontier=5, popped=49 (3,10), depth=2, dist2goal=17.0
pushed 48 (3,9)
pushed 68 (4,10)
iter=4, frontier=6, popped=68 (4,10), depth=3, dist2goal=16.0
pushed 67 (4,9)
pushed 51 (3,12)
pushed 52 (3,13)
iter=5, frontier=8, popped=67 (4,9), depth=4, dist2goal=16.0
pushed 66 (4,8)
pushed 47 (3,8)
iter=6, frontier=9, popped=66 (4,8), depth=5, dist2goal=16.1
pushed 65 (4,7)
pushed 78 (5,8)
pushed 46 (3,7)
iter=7, frontier=11, popped=78 (5,8), depth=6, dist2goal=15.1
pushed 90 (6,8)
iter=8, frontier=11, popped=90 (6,8), depth=7, dist2goal=14.1
pushed 104 (7,8)
iter=9, frontier=11, popped=104 (7,8), depth=8, dist2goal=13.2
pushed 103 (7,7)
pushed 105 (7,9)
```

```
pushed 118 (8,8)
pushed 119 (8,9)
iter=10, frontier=14, popped=119 (8,9), depth=9, dist2goal=12.0
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=11, frontier=16, popped=137 (9,10), depth=10, dist2goal=11.0
pushed 138 (9,11)
iter=12, frontier=16, popped=136 (9,9), depth=10, dist2goal=11.0
pushed 135 (9,8)
iter=13, frontier=16, popped=138 (9,11), depth=11, dist2goal=11.0
pushed 139 (9,12)
pushed 121 (8,11)
iter=14, frontier=17, popped=135 (9,8), depth=11, dist2goal=11.2
pushed 134 (9,7)
pushed 117 (8,7)
iter=15, frontier=18, popped=139 (9,12), depth=12, dist2goal=11.2
pushed 140 (9,13)
pushed 122 (8,12)
iter=16, frontier=19, popped=134 (9,7), depth=12, dist2goal=11.4
pushed 133 (9,6)
pushed 116 (8,6)
iter=17, frontier=20, popped=140 (9,13), depth=13, dist2goal=11.4
pushed 141 (9,14)
pushed 123 (8,13)
iter=18, frontier=21, popped=133 (9,6), depth=13, dist2goal=11.7
iter=19, frontier=20, popped=141 (9,14), depth=14, dist2goal=11.7
pushed 142 (9,15)
iter=20, frontier=20, popped=120 (8,10), depth=10, dist2goal=12.0
pushed 106 (7,10)
iter=21, frontier=20, popped=121 (8,11), depth=12, dist2goal=12.0
iter=22, frontier=19, popped=142 (9,15), depth=15, dist2goal=12.1
pushed 124 (8,15)
iter=23, frontier=19, popped=118 (8,8), depth=9, dist2goal=12.2
iter=24, frontier=18, popped=122 (8,12), depth=13, dist2goal=12.2
iter=25, frontier=17, popped=117 (8,7), depth=12, dist2goal=12.4
pushed 102 (7,6)
iter=26, frontier=17, popped=123 (8,13), depth=14, dist2goal=12.4
iter=27, frontier=16, popped=116 (8,6), depth=13, dist2goal=12.6
iter=28, frontier=15, popped=106 (7,10), depth=11, dist2goal=13.0
iter=29, frontier=14, popped=124 (8,15), depth=16, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=30, frontier=15, popped=105 (7,9), depth=9, dist2goal=13.0
iter=31, frontier=14, popped=103 (7,7), depth=9, dist2goal=13.3
iter=32, frontier=13, popped=125 (8,16), depth=17, dist2goal=13.4
pushed 126 (8,17)
pushed 108 (7,16)
iter=33, frontier=14, popped=102 (7,6), depth=13, dist2goal=13.6
```

```
iter=34, frontier=13, popped=126 (8,17), depth=18, dist2goal=13.9
pushed 127 (8,18)
pushed 109 (7,17)
iter=35, frontier=14, popped=107 (7,15), depth=17, dist2goal=13.9
pushed 93 (6,15)
pushed 92 (6,14)
iter=36, frontier=15, popped=108 (7,16), depth=18, dist2goal=14.3
pushed 94 (6,16)
iter=37, frontier=15, popped=127 (8,18), depth=19, dist2goal=14.4
pushed 128 (8,19)
pushed 110 (7,18)
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=38, frontier=19, popped=153 (11,19), depth=20, dist2goal=12.7
pushed 154 (11,20)
pushed 158 (12,19)
pushed 159 (12,20)
iter=39, frontier=21, popped=158 (12,19), depth=21, dist2goal=12.0
pushed 171 (13,19)
pushed 172 (13,20)
iter=40, frontier=22, popped=171 (13,19), depth=22, dist2goal=11.4
pushed 183 (14,19)
pushed 182 (14,18)
pushed 184 (14,20)
pushed 181 (14,17)
iter=41, frontier=25, popped=181 (14,17), depth=23, dist2goal=9.2
pushed 180 (14,16)
pushed 194 (15,17)
pushed 195 (15,18)
iter=42, frontier=27, popped=180 (14,16), depth=24, dist2goal=8.5
pushed 179 (14,15)
pushed 193 (15,16)
iter=43, frontier=28, popped=179 (14,15), depth=25, dist2goal=7.8
pushed 170 (13,15)
pushed 192 (15,15)
iter=44, frontier=29, popped=192 (15,15), depth=26, dist2goal=7.1
pushed 191 (15,14)
pushed 205 (16,15)
pushed 206 (16,16)
iter=45, frontier=31, popped=191 (15,14), depth=27, dist2goal=6.4
pushed 190 (15,13)
pushed 204 (16,14)
iter=46, frontier=32, popped=204 (16,14), depth=28, dist2goal=5.7
pushed 217 (17,15)
pushed 216 (17,13)
pushed 215 (17,12)
pushed 231 (18,15)
iter=47, frontier=35, popped=215 (17,12), depth=29, dist2goal=3.6
```

```
iter=48, frontier=34, popped=216 (17,13), depth=29, dist2goal=4.2
iter=49, frontier=33, popped=231 (18,15), depth=29, dist2goal=5.4
pushed 232 (18,16)
pushed 249 (19,15)
pushed 250 (19,16)
pushed 268 (20,14)
iter=50, frontier=36, popped=268 (20,14), depth=30, dist2goal=4.0
pushed 269 (20,15)
pushed 267 (20,13)
pushed 248 (19,13)
iter=51, frontier=38, popped=267 (20,13), depth=31, dist2goal=3.0
pushed 266 (20,12)
pushed 247 (19,12)
iter=52, frontier=39, popped=266 (20,12), depth=32, dist2goal=2.0
pushed 265 (20,11)
pushed 246 (19,11)
iter=53, frontier=40, popped=265 (20,11), depth=33, dist2goal=1.0
pushed 264 (20,10)
pushed 245 (19,10)
______
Solution path:
1 10
2 10
3 10
4 10
49
48
58
68
78
89
9 10
9 11
9 12
9 13
9 14
9 15
8 15
8 16
8 17
8 18
11 19
12 19
13 19
14 17
14 16
14 15
15 15
15 14
```

```
16 14
18 15
20 14
20 13
20 12
20 11
20 10
Search algorithm = GBFS
Total iterations = 53
Max frontier size = 42
Vertices visited = 94/275
Path length = 34
```

```
Vertices=275, edges=641
Start=(1,10), goal=(20,10), vertices: 9 and 264
iter=1, frontier=0, popped=9 (1,10), depth=0, dist2goal=19.0
pushed 8 (1,9)
pushed 10 (1,11)
pushed 29 (2,10)
pushed 30 (2,11)
iter=2, frontier=3, popped=29 (2,10), depth=1, dist2goal=18.0
pushed 28 (2,9)
pushed 49 (3,10)
pushed 50 (3,11)
iter=3, frontier=5, popped=49 (3,10), depth=2, dist2goal=17.0
pushed 48 (3,9)
pushed 68 (4,10)
iter=4, frontier=6, popped=68 (4,10), depth=3, dist2goal=16.0
pushed 67 (4,9)
pushed 51 (3,12)
pushed 52 (3,13)
iter=5, frontier=8, popped=67 (4,9), depth=4, dist2goal=16.0
pushed 66 (4,8)
pushed 47 (3,8)
iter=6, frontier=9, popped=48 (3,9), depth=3, dist2goal=17.0
pushed 27 (2,8)
iter=7, frontier=9, popped=50 (3,11), depth=2, dist2goal=17.0
iter=8, frontier=8, popped=28 (2,9), depth=2, dist2goal=18.0
pushed 7 (1,8)
iter=9, frontier=8, popped=30 (2,11), depth=1, dist2goal=18.0
pushed 31 (2,12)
iter=10, frontier=8, popped=66 (4,8), depth=5, dist2goal=16.1
```

```
pushed 65 (4,7)
pushed 78 (5,8)
pushed 46 (3,7)
iter=11, frontier=10, popped=78 (5,8), depth=6, dist2goal=15.1
pushed 90 (6,8)
iter=12, frontier=10, popped=90 (6,8), depth=7, dist2goal=14.1
pushed 104 (7,8)
iter=13, frontier=10, popped=104 (7,8), depth=8, dist2goal=13.2
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=14, frontier=13, popped=119 (8,9), depth=9, dist2goal=12.0
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=15, frontier=15, popped=137 (9,10), depth=10, dist2goal=11.0
pushed 138 (9,11)
iter=16, frontier=15, popped=120 (8,10), depth=10, dist2goal=12.0
pushed 121 (8,11)
pushed 106 (7,10)
iter=17, frontier=16, popped=106 (7,10), depth=11, dist2goal=13.0
pushed 122 (8,12)
iter=18, frontier=16, popped=136 (9,9), depth=10, dist2goal=11.0
pushed 135 (9,8)
iter=19, frontier=16, popped=138 (9,11), depth=11, dist2goal=11.0
pushed 139 (9,12)
iter=20, frontier=16, popped=121 (8,11), depth=11, dist2goal=12.0
iter=21, frontier=15, popped=105 (7,9), depth=9, dist2goal=13.0
iter=22, frontier=14, popped=139 (9,12), depth=12, dist2goal=11.2
pushed 140 (9,13)
iter=23, frontier=14, popped=135 (9,8), depth=11, dist2goal=11.2
pushed 134 (9,7)
pushed 117 (8,7)
iter=24, frontier=15, popped=118 (8,8), depth=9, dist2goal=12.2
iter=25, frontier=14, popped=122 (8,12), depth=12, dist2goal=12.2
pushed 123 (8,13)
iter=26, frontier=14, popped=47 (3,8), depth=5, dist2goal=17.1
pushed 26 (2,7)
iter=27, frontier=14, popped=51 (3,12), depth=4, dist2goal=17.1
iter=28, frontier=13, popped=134 (9,7), depth=12, dist2goal=11.4
pushed 133 (9,6)
pushed 116 (8,6)
iter=29, frontier=14, popped=140 (9,13), depth=13, dist2goal=11.4
pushed 141 (9,14)
iter=30, frontier=14, popped=117 (8,7), depth=12, dist2goal=12.4
pushed 102 (7,6)
iter=31, frontier=14, popped=123 (8,13), depth=13, dist2goal=12.4
iter=32, frontier=13, popped=8 (1,9), depth=1, dist2goal=19.0
```

```
pushed 11 (1,12)
iter=34, frontier=12, popped=103 (7,7), depth=9, dist2goal=13.3
iter=35, frontier=11, popped=27 (2,8), depth=4, dist2goal=18.1
pushed 6 (1,7)
iter=36, frontier=11, popped=31 (2,12), depth=2, dist2goal=18.1
pushed 32 (2,13)
iter=37, frontier=11, popped=65 (4,7), depth=6, dist2goal=16.3
pushed 64 (4,6)
pushed 45 (3,6)
iter=38, frontier=12, popped=133 (9,6), depth=13, dist2goal=11.7
iter=39, frontier=11, popped=141 (9,14), depth=14, dist2goal=11.7
pushed 142 (9,15)
iter=40, frontier=11, popped=116 (8,6), depth=13, dist2goal=12.6
iter=41, frontier=10, popped=102 (7,6), depth=13, dist2goal=13.6
iter=42, frontier=9, popped=46 (3,7), depth=6, dist2goal=17.3
pushed 25 (2,6)
iter=43, frontier=9, popped=52 (3,13), depth=4, dist2goal=17.3
iter=44, frontier=8, popped=7 (1,8), depth=3, dist2goal=19.1
iter=45, frontier=7, popped=11 (1,12), depth=2, dist2goal=19.1
pushed 12 (1,13)
iter=46, frontier=7, popped=26 (2,7), depth=6, dist2goal=18.2
pushed 5 (1,6)
iter=47, frontier=7, popped=32 (2,13), depth=3, dist2goal=18.2
pushed 33 (2,14)
iter=48, frontier=7, popped=64 (4,6), depth=7, dist2goal=16.5
pushed 63 (4,5)
pushed 44 (3,5)
iter=49, frontier=8, popped=142 (9,15), depth=15, dist2goal=12.1
pushed 124 (8,15)
iter=50, frontier=8, popped=124 (8,15), depth=16, dist2goal=13.0
pushed 125 (8,16)
pushed 107 (7,15)
iter=51, frontier=9, popped=107 (7,15), depth=17, dist2goal=13.9
pushed 108 (7,16)
pushed 93 (6,15)
pushed 92 (6,14)
iter=52, frontier=11, popped=92 (6,14), depth=18, dist2goal=14.6
pushed 91 (6,13)
pushed 80 (5,14)
pushed 79 (5,13)
iter=53, frontier=13, popped=91 (6,13), depth=19, dist2goal=14.3
iter=54, frontier=12, popped=79 (5,13), depth=19, dist2goal=15.3
iter=55, frontier=11, popped=80 (5,14), depth=19, dist2goal=15.5
pushed 81 (5,15)
iter=56, frontier=11, popped=45 (3,6), depth=7, dist2goal=17.5
pushed 24 (2,5)
iter=57, frontier=11, popped=93 (6,15), depth=18, dist2goal=14.9
pushed 94 (6,16)
```

iter=33, frontier=12, popped=10 (1,11), depth=1, dist2goal=19.0

```
iter=58, frontier=11, popped=81 (5,15), depth=20, dist2goal=15.8
pushed 82 (5,16)
pushed 69 (4,15)
iter=59, frontier=12, popped=6 (1,7), depth=5, dist2goal=19.2
iter=60, frontier=11, popped=12 (1,13), depth=3, dist2goal=19.2
pushed 13 (1,14)
iter=61, frontier=11, popped=25 (2,6), depth=7, dist2goal=18.4
pushed 4 (1.5)
iter=62, frontier=11, popped=33 (2,14), depth=4, dist2goal=18.4
pushed 34 (2,15)
pushed 53 (3,15)
iter=63, frontier=12, popped=69 (4,15), depth=21, dist2goal=16.8
pushed 70 (4,16)
iter=64, frontier=12, popped=63 (4,5), depth=8, dist2goal=16.8
pushed 62 (4,4)
pushed 43 (3,4)
iter=65, frontier=13, popped=125 (8,16), depth=17, dist2goal=13.4
pushed 126 (8,17)
iter=66, frontier=13, popped=108 (7,16), depth=18, dist2goal=14.3
pushed 109 (7,17)
iter=67, frontier=13, popped=94 (6,16), depth=19, dist2goal=15.2
pushed 95 (6,17)
iter=68, frontier=13, popped=44 (3,5), depth=8, dist2goal=17.7
pushed 23 (2,4)
iter=69, frontier=13, popped=53 (3,15), depth=5, dist2goal=17.7
pushed 54 (3,16)
iter=70, frontier=13, popped=82 (5,16), depth=21, dist2goal=16.2
pushed 83 (5,17)
iter=71, frontier=13, popped=5 (1,6), depth=7, dist2goal=19.4
iter=72, frontier=12, popped=13 (1,14), depth=4, dist2goal=19.4
pushed 14 (1,15)
iter=73, frontier=12, popped=24 (2,5), depth=8, dist2goal=18.7
pushed 3 (1,4)
iter=74, frontier=12, popped=34 (2,15), depth=5, dist2goal=18.7
pushed 35 (2,16)
iter=75, frontier=12, popped=126 (8,17), depth=18, dist2goal=13.9
pushed 127 (8,18)
iter=76, frontier=12, popped=70 (4,16), depth=22, dist2goal=17.1
pushed 71 (4,17)
iter=77, frontier=12, popped=62 (4,4), depth=9, dist2goal=17.1
pushed 61 (4,3)
pushed 42 (3,3)
iter=78, frontier=13, popped=109 (7,17), depth=19, dist2goal=14.8
pushed 110 (7,18)
iter=79, frontier=13, popped=95 (6,17), depth=20, dist2goal=15.7
pushed 96 (6,18)
iter=80, frontier=13, popped=43 (3,4), depth=9, dist2goal=18.0
pushed 22 (2,3)
iter=81, frontier=13, popped=54 (3,16), depth=6, dist2goal=18.0
```

```
pushed 55 (3,17)
iter=82, frontier=13, popped=83 (5,17), depth=22, dist2goal=16.6
pushed 84 (5,18)
iter=83, frontier=13, popped=4 (1,5), depth=8, dist2goal=19.6
iter=84, frontier=12, popped=14 (1,15), depth=5, dist2goal=19.6
pushed 15 (1,16)
iter=85, frontier=12, popped=127 (8,18), depth=19, dist2goal=14.4
pushed 128 (8,19)
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=86, frontier=15, popped=23 (2,4), depth=9, dist2goal=19.0
pushed 2 (1,3)
iter=87, frontier=15, popped=35 (2,16), depth=6, dist2goal=19.0
pushed 36 (2,17)
iter=88, frontier=15, popped=71 (4,17), depth=23, dist2goal=17.5
pushed 72 (4,18)
iter=89, frontier=15, popped=61 (4,3), depth=10, dist2goal=17.5
pushed 60 (4,2)
pushed 77 (5,3)
pushed 41 (3,2)
iter=90, frontier=17, popped=77 (5,3), depth=11, dist2goal=16.6
pushed 76 (5,2)
pushed 89 (6,3)
iter=91, frontier=18, popped=89 (6,3), depth=12, dist2goal=15.7
pushed 88 (6,2)
pushed 101 (7,3)
iter=92, frontier=19, popped=101 (7,3), depth=13, dist2goal=14.8
pushed 100 (7,2)
pushed 115 (8,3)
iter=93, frontier=20, popped=115 (8,3), depth=14, dist2goal=13.9
pushed 114 (8,2)
pushed 132 (9,3)
iter=94, frontier=21, popped=132 (9,3), depth=15, dist2goal=13.0
pushed 131 (9,2)
pushed 147 (10,3)
iter=95, frontier=22, popped=147 (10,3), depth=16, dist2goal=12.2
pushed 146 (10,2)
pushed 152 (11,3)
iter=96, frontier=23, popped=152 (11,3), depth=17, dist2goal=11.4
pushed 151 (11,2)
pushed 157 (12,3)
iter=97, frontier=24, popped=157 (12,3), depth=18, dist2goal=10.6
pushed 156 (12,2)
pushed 162 (13,3)
iter=98, frontier=25, popped=162 (13,3), depth=19, dist2goal=9.9
pushed 161 (13,2)
pushed 175 (14,3)
iter=99, frontier=26, popped=175 (14,3), depth=20, dist2goal=9.2
```

```
pushed 174 (14,2)
pushed 187 (15,3)
iter=100, frontier=27, popped=187 (15,3), depth=21, dist2goal=8.6
pushed 186 (15,2)
pushed 200 (16,3)
iter=101, frontier=28, popped=200 (16,3), depth=22, dist2goal=8.1
pushed 199 (16,2)
pushed 213 (17,3)
iter=102, frontier=29, popped=146 (10,2), depth=17, dist2goal=12.8
pushed 145 (10,1)
pushed 130 (9,1)
iter=103, frontier=30, popped=151 (11,2), depth=18, dist2goal=12.0
pushed 150 (11,1)
iter=104, frontier=30, popped=131 (9,2), depth=16, dist2goal=13.6
pushed 113 (8,1)
iter=105, frontier=30, popped=156 (12,2), depth=19, dist2goal=11.3
pushed 155 (12,1)
iter=106, frontier=30, popped=161 (13,2), depth=20, dist2goal=10.6
pushed 160 (13,1)
iter=107, frontier=30, popped=114 (8,2), depth=15, dist2goal=14.4
pushed 99 (7,1)
iter=108, frontier=30, popped=213 (17,3), depth=23, dist2goal=7.6
pushed 212 (17,2)
pushed 225 (18,3)
pushed 226 (18,4)
pushed 227 (18,5)
iter=109, frontier=33, popped=227 (18,5), depth=24, dist2goal=5.4
pushed 228 (18,6)
pushed 241 (19,5)
pushed 242 (19,6)
pushed 214 (17,8)
iter=110, frontier=36, popped=214 (17,8), depth=25, dist2goal=3.6
pushed 201 (16,8)
pushed 230 (18,8)
pushed 202 (16,9)
pushed 229 (18,7)
pushed 203 (16,10)
iter=111, frontier=40, popped=203 (16,10), depth=26, dist2goal=4.0
pushed 188 (15,8)
iter=112, frontier=40, popped=202 (16,9), depth=26, dist2goal=4.1
iter=113, frontier=39, popped=188 (15,8), depth=27, dist2goal=5.4
pushed 178 (14,8)
pushed 177 (14,7)
iter=114, frontier=40, popped=178 (14,8), depth=28, dist2goal=6.3
pushed 165 (13,8)
pushed 164 (13,7)
iter=115, frontier=41, popped=165 (13,8), depth=29, dist2goal=7.3
iter=116, frontier=40, popped=201 (16,8), depth=26, dist2goal=4.5
iter=117, frontier=39, popped=230 (18,8), depth=26, dist2goal=2.8
```

```
pushed 244 (19,8)
iter=118, frontier=39, popped=164 (13,7), depth=29, dist2goal=7.6
pushed 163 (13,6)
iter=119, frontier=39, popped=177 (14,7), depth=28, dist2goal=6.7
pushed 176 (14,6)
iter=120, frontier=39, popped=244 (19,8), depth=27, dist2goal=2.2
pushed 243 (19,7)
pushed 262 (20,8)
pushed 263 (20,9)
iter=121, frontier=41, popped=263 (20,9), depth=28, dist2goal=1.0
pushed 264 (20,10)
pushed 245 (19,10)
______
Solution path:
1 10
2 10
3 10
4 10
49
48
47
46
45
44
43
53
63
73
83
93
103
11 3
123
133
143
153
163
173
18 5
178
188
198
209
20 10
Search algorithm = ASTAR
Total iterations = 121
Max frontier size = 43
Vertices visited = 163/275
Path length
            = 29
```

```
Vertices=275, edges=641
Start=(10,1), goal=(10,20), vertices: 145 and 149
iter=1, frontier=0, popped=145 (10,1), depth=0, dist2goal=19.0
pushed 146 (10,2)
pushed 130 (9,1)
pushed 150 (11,1)
pushed 151 (11,2)
iter=2, frontier=3, popped=146 (10,2), depth=1, dist2goal=18.0
pushed 147 (10,3)
pushed 131 (9,2)
pushed 152 (11,3)
iter=3, frontier=5, popped=130 (9,1), depth=1, dist2goal=19.0
pushed 113 (8,1)
iter=4, frontier=5, popped=150 (11,1), depth=1, dist2goal=19.0
pushed 155 (12,1)
pushed 156 (12,2)
iter=5, frontier=6, popped=151 (11,2), depth=1, dist2goal=18.0
pushed 157 (12,3)
iter=6, frontier=6, popped=147 (10,3), depth=2, dist2goal=17.0
pushed 132 (9,3)
iter=7, frontier=6, popped=131 (9,2), depth=2, dist2goal=18.0
pushed 114 (8,2)
iter=8, frontier=6, popped=152 (11,3), depth=2, dist2goal=17.0
iter=9, frontier=5, popped=113 (8,1), depth=2, dist2goal=19.1
pushed 99 (7,1)
iter=10, frontier=5, popped=155 (12,1), depth=2, dist2goal=19.1
pushed 160 (13,1)
pushed 161 (13,2)
iter=11, frontier=6, popped=156 (12,2), depth=2, dist2goal=18.1
pushed 162 (13,3)
iter=12, frontier=6, popped=157 (12,3), depth=2, dist2goal=17.1
iter=13, frontier=5, popped=132 (9,3), depth=3, dist2goal=17.0
pushed 115 (8,3)
iter=14, frontier=5, popped=114 (8,2), depth=3, dist2goal=18.1
pushed 100 (7,2)
iter=15, frontier=5, popped=99 (7,1), depth=3, dist2goal=19.2
pushed 87 (6,1)
iter=16, frontier=5, popped=160 (13,1), depth=3, dist2goal=19.2
pushed 173 (14,1)
pushed 174 (14,2)
iter=17, frontier=6, popped=161 (13,2), depth=3, dist2goal=18.2
pushed 175 (14,3)
iter=18, frontier=6, popped=162 (13,3), depth=3, dist2goal=17.3
iter=19, frontier=5, popped=115 (8,3), depth=4, dist2goal=17.1
pushed 101 (7,3)
iter=20, frontier=5, popped=100 (7,2), depth=4, dist2goal=18.2
```

```
pushed 88 (6,2)
iter=21, frontier=5, popped=87 (6,1), depth=4, dist2goal=19.4
pushed 75 (5,1)
iter=22, frontier=5, popped=173 (14,1), depth=4, dist2goal=19.4
pushed 185 (15,1)
pushed 186 (15,2)
iter=23, frontier=6, popped=174 (14,2), depth=4, dist2goal=18.4
pushed 187 (15,3)
iter=24, frontier=6, popped=175 (14,3), depth=4, dist2goal=17.5
iter=25, frontier=5, popped=101 (7,3), depth=5, dist2goal=17.3
pushed 89 (6,3)
iter=26, frontier=5, popped=88 (6,2), depth=5, dist2goal=18.4
pushed 76 (5,2)
iter=27, frontier=5, popped=75 (5,1), depth=5, dist2goal=19.6
pushed 59 (4,1)
iter=28, frontier=5, popped=185 (15,1), depth=5, dist2goal=19.6
pushed 198 (16,1)
pushed 199 (16,2)
iter=29, frontier=6, popped=186 (15,2), depth=5, dist2goal=18.7
pushed 200 (16,3)
iter=30, frontier=6, popped=187 (15,3), depth=5, dist2goal=17.7
iter=31, frontier=5, popped=89 (6,3), depth=6, dist2goal=17.5
pushed 77 (5,3)
iter=32, frontier=5, popped=76 (5,2), depth=6, dist2goal=18.7
pushed 60 (4,2)
iter=33, frontier=5, popped=59 (4,1), depth=6, dist2goal=19.9
pushed 40 (3,1)
iter=34, frontier=5, popped=198 (16,1), depth=6, dist2goal=19.9
pushed 211 (17,1)
pushed 212 (17,2)
iter=35, frontier=6, popped=199 (16,2), depth=6, dist2goal=19.0
pushed 213 (17,3)
iter=36, frontier=6, popped=200 (16,3), depth=6, dist2goal=18.0
iter=37, frontier=5, popped=77 (5,3), depth=7, dist2goal=17.7
pushed 61 (4,3)
iter=38, frontier=5, popped=60 (4,2), depth=7, dist2goal=19.0
pushed 41 (3,2)
iter=39, frontier=5, popped=40 (3,1), depth=7, dist2goal=20.2
pushed 20 (2,1)
iter=40, frontier=5, popped=211 (17,1), depth=7, dist2goal=20.2
pushed 223 (18,1)
pushed 224 (18,2)
iter=41, frontier=6, popped=212 (17,2), depth=7, dist2goal=19.3
pushed 225 (18,3)
iter=42, frontier=6, popped=213 (17,3), depth=7, dist2goal=18.4
pushed 226 (18,4)
pushed 227 (18,5)
iter=43, frontier=7, popped=61 (4,3), depth=8, dist2goal=18.0
pushed 62 (4,4)
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pushed 42 (3,3)
iter=44, frontier=8, popped=41 (3,2), depth=8, dist2goal=19.3
pushed 21 (2,2)
iter=45, frontier=8, popped=20 (2,1), depth=8, dist2goal=20.6
pushed 0 (1,1)
iter=46, frontier=8, popped=223 (18,1), depth=8, dist2goal=20.6
pushed 237 (19,1)
pushed 238 (19,2)
iter=47, frontier=9, popped=224 (18,2), depth=8, dist2goal=19.7
pushed 239 (19,3)
iter=48, frontier=9, popped=225 (18,3), depth=8, dist2goal=18.8
pushed 240 (19.4)
iter=49, frontier=9, popped=226 (18,4), depth=8, dist2goal=17.9
pushed 241 (19.5)
iter=50, frontier=9, popped=227 (18,5), depth=8, dist2goal=17.0
pushed 228 (18,6)
pushed 242 (19,6)
pushed 214 (17,8)
iter=51, frontier=11, popped=62 (4,4), depth=9, dist2goal=17.1
pushed 63 (4,5)
pushed 43 (3,4)
iter=52, frontier=12, popped=42 (3,3), depth=9, dist2goal=18.4
pushed 22 (2,3)
iter=53, frontier=12, popped=21 (2,2), depth=9, dist2goal=19.7
pushed 1 (1,2)
iter=54, frontier=12, popped=0 (1,1), depth=9, dist2goal=21.0
iter=55, frontier=11, popped=237 (19,1), depth=9, dist2goal=21.0
pushed 255 (20,1)
pushed 256 (20,2)
iter=56, frontier=12, popped=238 (19,2), depth=9, dist2goal=20.1
pushed 257 (20,3)
iter=57, frontier=12, popped=239 (19,3), depth=9, dist2goal=19.2
pushed 258 (20,4)
iter=58, frontier=12, popped=240 (19,4), depth=9, dist2goal=18.4
pushed 259 (20,5)
iter=59, frontier=12, popped=241 (19,5), depth=9, dist2goal=17.5
pushed 260 (20,6)
iter=60, frontier=12, popped=228 (18,6), depth=9, dist2goal=16.1
pushed 229 (18,7)
pushed 243 (19,7)
iter=61, frontier=13, popped=242 (19,6), depth=9, dist2goal=16.6
pushed 261 (20,7)
iter=62, frontier=13, popped=214 (17,8), depth=9, dist2goal=13.9
pushed 201 (16,8)
pushed 230 (18,8)
pushed 202 (16,9)
pushed 203 (16,10)
iter=63, frontier=16, popped=63 (4,5), depth=10, dist2goal=16.2
pushed 64 (4,6)
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pushed 44 (3,5)
iter=64, frontier=17, popped=43 (3,4), depth=10, dist2goal=17.5
pushed 23 (2,4)
iter=65, frontier=17, popped=22 (2,3), depth=10, dist2goal=18.8
pushed 2 (1,3)
iter=66, frontier=17, popped=1 (1,2), depth=10, dist2goal=20.1
iter=67, frontier=16, popped=255 (20,1), depth=10, dist2goal=21.5
iter=68, frontier=15, popped=256 (20,2), depth=10, dist2goal=20.6
iter=69, frontier=14, popped=257 (20,3), depth=10, dist2goal=19.7
iter=70, frontier=13, popped=258 (20,4), depth=10, dist2goal=18.9
iter=71, frontier=12, popped=259 (20,5), depth=10, dist2goal=18.0
iter=72, frontier=11, popped=260 (20,6), depth=10, dist2goal=17.2
iter=73, frontier=10, popped=229 (18,7), depth=10, dist2goal=15.3
pushed 244 (19,8)
iter=74, frontier=10, popped=243 (19,7), depth=10, dist2goal=15.8
pushed 262 (20,8)
iter=75, frontier=10, popped=261 (20,7), depth=10, dist2goal=16.4
iter=76, frontier=9, popped=201 (16,8), depth=10, dist2goal=13.4
pushed 188 (15,8)
pushed 177 (14,7)
iter=77, frontier=10, popped=230 (18,8), depth=10, dist2goal=14.4
iter=78, frontier=9, popped=202 (16,9), depth=10, dist2goal=12.5
iter=79, frontier=8, popped=203 (16,10), depth=10, dist2goal=11.7
iter=80, frontier=7, popped=64 (4,6), depth=11, dist2goal=15.2
pushed 65 (4,7)
pushed 45 (3,6)
iter=81, frontier=8, popped=44 (3,5), depth=11, dist2goal=16.6
pushed 24 (2,5)
iter=82, frontier=8, popped=23 (2,4), depth=11, dist2goal=17.9
pushed 3 (1,4)
iter=83, frontier=8, popped=2 (1,3), depth=11, dist2goal=19.2
iter=84, frontier=7, popped=244 (19,8), depth=11, dist2goal=15.0
pushed 263 (20,9)
iter=85, frontier=7, popped=262 (20,8), depth=11, dist2goal=15.6
iter=86, frontier=6, popped=188 (15,8), depth=11, dist2goal=13.0
pushed 178 (14,8)
iter=87, frontier=6, popped=177 (14,7), depth=11, dist2goal=13.6
pushed 176 (14,6)
pushed 164 (13,7)
pushed 163 (13,6)
iter=88, frontier=8, popped=65 (4,7), depth=12, dist2goal=14.3
pushed 66 (4,8)
pushed 46 (3,7)
iter=89, frontier=9, popped=45 (3,6), depth=12, dist2goal=15.7
pushed 25 (2,6)
iter=90, frontier=9, popped=24 (2,5), depth=12, dist2goal=17.0
pushed 4 (1,5)
iter=91, frontier=9, popped=3 (1,4), depth=12, dist2goal=18.4
iter=92, frontier=8, popped=263 (20,9), depth=12, dist2goal=14.9
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pushed 264 (20,10)
pushed 245 (19,10)
iter=93, frontier=9, popped=178 (14,8), depth=12, dist2goal=12.6
pushed 165 (13,8)
iter=94, frontier=9, popped=176 (14,6), depth=12, dist2goal=14.6
iter=95, frontier=8, popped=164 (13,7), depth=12, dist2goal=13.3
iter=96, frontier=7, popped=163 (13,6), depth=12, dist2goal=14.3
iter=97, frontier=6, popped=66 (4.8), depth=13, dist2goal=13.4
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=98, frontier=8, popped=46 (3,7), depth=13, dist2goal=14.8
pushed 26 (2,7)
iter=99, frontier=8, popped=25 (2,6), depth=13, dist2goal=16.1
pushed 5 (1,6)
iter=100, frontier=8, popped=4 (1,5), depth=13, dist2goal=17.5
iter=101, frontier=7, popped=264 (20,10), depth=13, dist2goal=14.1
pushed 265 (20,11)
iter=102, frontier=7, popped=245 (19,10), depth=13, dist2goal=13.5
pushed 246 (19,11)
iter=103, frontier=7, popped=165 (13,8), depth=13, dist2goal=12.4
iter=104, frontier=6, popped=67 (4,9), depth=14, dist2goal=12.5
pushed 68 (4,10)
pushed 48 (3,9)
iter=105, frontier=7, popped=78 (5,8), depth=14, dist2goal=13.0
pushed 90 (6.8)
iter=106, frontier=7, popped=47 (3,8), depth=14, dist2goal=13.9
pushed 27 (2,8)
iter=107, frontier=7, popped=26 (2,7), depth=14, dist2goal=15.3
pushed 6 (1,7)
iter=108, frontier=7, popped=5 (1,6), depth=14, dist2goal=16.6
iter=109, frontier=6, popped=265 (20,11), depth=14, dist2goal=13.5
pushed 266 (20,12)
iter=110, frontier=6, popped=246 (19,11), depth=14, dist2goal=12.7
pushed 247 (19,12)
iter=111, frontier=6, popped=68 (4,10), depth=15, dist2goal=11.7
pushed 49 (3,10)
pushed 50 (3,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=112, frontier=9, popped=48 (3,9), depth=15, dist2goal=13.0
pushed 28 (2,9)
iter=113, frontier=9, popped=90 (6,8), depth=15, dist2goal=12.6
pushed 104 (7,8)
iter=114, frontier=9, popped=27 (2,8), depth=15, dist2goal=14.4
pushed 7 (1,8)
iter=115, frontier=9, popped=6 (1,7), depth=15, dist2goal=15.8
iter=116, frontier=8, popped=266 (20,12), depth=15, dist2goal=12.8
pushed 267 (20,13)
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iter=117, frontier=8, popped=247 (19,12), depth=15, dist2goal=12.0
pushed 248 (19,13)
iter=118, frontier=8, popped=49 (3,10), depth=16, dist2goal=12.2
pushed 29 (2,10)
iter=119, frontier=8, popped=50 (3,11), depth=16, dist2goal=11.4
pushed 30 (2,11)
iter=120, frontier=8, popped=51 (3,12), depth=16, dist2goal=10.6
pushed 31 (2,12)
iter=121, frontier=8, popped=52 (3,13), depth=16, dist2goal=9.9
pushed 32 (2,13)
iter=122, frontier=8, popped=28 (2,9), depth=16, dist2goal=13.6
pushed 8 (1.9)
iter=123, frontier=8, popped=104 (7,8), depth=16, dist2goal=12.4
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=124, frontier=11, popped=7 (1,8), depth=16, dist2goal=15.0
iter=125, frontier=10, popped=267 (20,13), depth=16, dist2goal=12.2
pushed 268 (20,14)
iter=126, frontier=10, popped=248 (19,13), depth=16, dist2goal=11.4
iter=127, frontier=9, popped=29 (2,10), depth=17, dist2goal=12.8
pushed 9 (1,10)
iter=128, frontier=9, popped=30 (2,11), depth=17, dist2goal=12.0
pushed 10 (1,11)
iter=129, frontier=9, popped=31 (2,12), depth=17, dist2goal=11.3
pushed 11 (1,12)
iter=130, frontier=9, popped=32 (2,13), depth=17, dist2goal=10.6
pushed 33 (2,14)
pushed 12 (1,13)
iter=131, frontier=10, popped=8 (1,9), depth=17, dist2goal=14.2
iter=132, frontier=9, popped=103 (7,7), depth=17, dist2goal=13.3
pushed 102 (7,6)
pushed 117 (8,7)
iter=133, frontier=10, popped=105 (7,9), depth=17, dist2goal=11.4
pushed 106 (7,10)
pushed 120 (8,10)
iter=134, frontier=11, popped=118 (8,8), depth=17, dist2goal=12.2
pushed 135 (9,8)
pushed 136 (9,9)
iter=135, frontier=12, popped=119 (8,9), depth=17, dist2goal=11.2
pushed 137 (9,10)
iter=136, frontier=12, popped=268 (20,14), depth=17, dist2goal=11.7
pushed 269 (20,15)
pushed 249 (19,15)
pushed 231 (18,15)
iter=137, frontier=14, popped=9 (1,10), depth=18, dist2goal=13.5
iter=138, frontier=13, popped=10 (1,11), depth=18, dist2goal=12.7
iter=139, frontier=12, popped=11 (1,12), depth=18, dist2goal=12.0
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iter=140, frontier=11, popped=33 (2,14), depth=18, dist2goal=10.0
pushed 34 (2,15)
pushed 13 (1,14)
pushed 53 (3,15)
iter=141, frontier=13, popped=12 (1,13), depth=18, dist2goal=11.4
iter=142, frontier=12, popped=102 (7,6), depth=18, dist2goal=14.3
pushed 116 (8,6)
iter=143, frontier=12, popped=117 (8,7), depth=18, dist2goal=13.2
pushed 134 (9,7)
iter=144, frontier=12, popped=106 (7,10), depth=18, dist2goal=10.4
pushed 121 (8,11)
pushed 122 (8,12)
iter=145, frontier=13, popped=120 (8,10), depth=18, dist2goal=10.2
pushed 138 (9,11)
iter=146, frontier=13, popped=135 (9,8), depth=18, dist2goal=12.0
iter=147, frontier=12, popped=136 (9,9), depth=18, dist2goal=11.0
iter=148, frontier=11, popped=137 (9,10), depth=18, dist2goal=10.0
iter=149, frontier=10, popped=269 (20,15), depth=18, dist2goal=11.2
pushed 270 (20,16)
iter=150, frontier=10, popped=249 (19,15), depth=18, dist2goal=10.3
pushed 250 (19,16)
iter=151, frontier=10, popped=231 (18,15), depth=18, dist2goal=9.4
pushed 232 (18,16)
pushed 217 (17,15)
pushed 204 (16,14)
iter=152, frontier=12, popped=34 (2,15), depth=19, dist2goal=9.4
pushed 35 (2,16)
pushed 14 (1,15)
pushed 54 (3,16)
iter=153, frontier=14, popped=13 (1,14), depth=19, dist2goal=10.8
iter=154, frontier=13, popped=53 (3,15), depth=19, dist2goal=8.6
pushed 69 (4,15)
pushed 70 (4,16)
iter=155, frontier=14, popped=116 (8,6), depth=19, dist2goal=14.1
pushed 133 (9,6)
iter=156, frontier=14, popped=134 (9,7), depth=19, dist2goal=13.0
iter=157, frontier=13, popped=121 (8,11), depth=19, dist2goal=9.2
pushed 139 (9,12)
iter=158, frontier=13, popped=122 (8,12), depth=19, dist2goal=8.2
pushed 123 (8,13)
pushed 140 (9,13)
iter=159, frontier=14, popped=138 (9,11), depth=19, dist2goal=9.1
iter=160, frontier=13, popped=270 (20,16), depth=19, dist2goal=10.8
pushed 271 (20,17)
iter=161, frontier=13, popped=250 (19,16), depth=19, dist2goal=9.8
pushed 251 (19,17)
iter=162, frontier=13, popped=232 (18,16), depth=19, dist2goal=8.9
pushed 233 (18,17)
pushed 218 (17,16)
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iter=163, frontier=14, popped=217 (17,15), depth=19, dist2goal=8.6
pushed 205 (16,15)
iter=164, frontier=14, popped=204 (16,14), depth=19, dist2goal=8.5
pushed 191 (15,14)
pushed 190 (15,13)
pushed 216 (17,13)
pushed 215 (17,12)
iter=165, frontier=17, popped=35 (2,16), depth=20, dist2goal=8.9
pushed 36 (2,17)
pushed 15 (1,16)
pushed 55 (3,17)
iter=166, frontier=19, popped=14 (1,15), depth=20, dist2goal=10.3
iter=167, frontier=18, popped=54 (3,16), depth=20, dist2goal=8.1
pushed 71 (4,17)
iter=168, frontier=18, popped=69 (4,15), depth=20, dist2goal=7.8
pushed 81 (5,15)
pushed 82 (5,16)
iter=169, frontier=19, popped=70 (4,16), depth=20, dist2goal=7.2
pushed 83 (5,17)
iter=170, frontier=19, popped=133 (9,6), depth=20, dist2goal=14.0
iter=171, frontier=18, popped=139 (9,12), depth=20, dist2goal=8.1
iter=172, frontier=17, popped=123 (8,13), depth=20, dist2goal=7.3
iter=173, frontier=16, popped=140 (9,13), depth=20, dist2goal=7.1
pushed 141 (9,14)
iter=174, frontier=16, popped=271 (20,17), depth=20, dist2goal=10.4
pushed 272 (20,18)
iter=175, frontier=16, popped=251 (19,17), depth=20, dist2goal=9.5
pushed 252 (19,18)
iter=176, frontier=16, popped=233 (18,17), depth=20, dist2goal=8.5
pushed 234 (18,18)
pushed 219 (17,17)
iter=177, frontier=17, popped=218 (17,16), depth=20, dist2goal=8.1
pushed 206 (16,16)
iter=178, frontier=17, popped=205 (16,15), depth=20, dist2goal=7.8
pushed 192 (15,15)
iter=179, frontier=17, popped=191 (15,14), depth=20, dist2goal=7.8
iter=180, frontier=16, popped=190 (15,13), depth=20, dist2goal=8.6
pushed 189 (15,12)
iter=181, frontier=16, popped=216 (17,13), depth=20, dist2goal=9.9
iter=182, frontier=15, popped=215 (17,12), depth=20, dist2goal=10.6
iter=183, frontier=14, popped=36 (2,17), depth=21, dist2goal=8.5
pushed 37 (2,18)
pushed 16 (1,17)
pushed 56 (3,18)
iter=184, frontier=16, popped=15 (1,16), depth=21, dist2goal=9.8
iter=185, frontier=15, popped=55 (3,17), depth=21, dist2goal=7.6
pushed 72 (4,18)
iter=186, frontier=15, popped=71 (4,17), depth=21, dist2goal=6.7
pushed 84 (5,18)
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iter=187, frontier=15, popped=81 (5,15), depth=21, dist2goal=7.1
pushed 80 (5,14)
pushed 93 (6,15)
pushed 94 (6,16)
iter=188, frontier=17, popped=82 (5,16), depth=21, dist2goal=6.4
pushed 95 (6,17)
iter=189, frontier=17, popped=83 (5,17), depth=21, dist2goal=5.8
pushed 96 (6,18)
iter=190, frontier=17, popped=141 (9,14), depth=21, dist2goal=6.1
pushed 142 (9,15)
iter=191, frontier=17, popped=272 (20,18), depth=21, dist2goal=10.2
pushed 273 (20,19)
iter=192, frontier=17, popped=252 (19,18), depth=21, dist2goal=9.2
pushed 253 (19,19)
iter=193, frontier=17, popped=234 (18,18), depth=21, dist2goal=8.2
pushed 235 (18,19)
pushed 220 (17,18)
iter=194, frontier=18, popped=219 (17,17), depth=21, dist2goal=7.6
pushed 207 (16,17)
iter=195, frontier=18, popped=206 (16,16), depth=21, dist2goal=7.2
pushed 193 (15,16)
iter=196, frontier=18, popped=192 (15,15), depth=21, dist2goal=7.1
pushed 179 (14,15)
iter=197, frontier=18, popped=189 (15,12), depth=21, dist2goal=9.4
iter=198, frontier=17, popped=37 (2,18), depth=22, dist2goal=8.2
pushed 38 (2,19)
pushed 17 (1,18)
pushed 57 (3,19)
iter=199, frontier=19, popped=16 (1,17), depth=22, dist2goal=9.5
iter=200, frontier=18, popped=56 (3,18), depth=22, dist2goal=7.3
pushed 73 (4,19)
iter=201, frontier=18, popped=72 (4,18), depth=22, dist2goal=6.3
pushed 85 (5,19)
iter=202, frontier=18, popped=84 (5,18), depth=22, dist2goal=5.4
pushed 97 (6,19)
iter=203, frontier=18, popped=80 (5,14), depth=22, dist2goal=7.8
pushed 79 (5,13)
pushed 92 (6,14)
iter=204, frontier=19, popped=93 (6,15), depth=22, dist2goal=6.4
pushed 107 (7,15)
pushed 108 (7,16)
iter=205, frontier=20, popped=94 (6,16), depth=22, dist2goal=5.7
pushed 109 (7,17)
iter=206, frontier=20, popped=95 (6,17), depth=22, dist2goal=5.0
pushed 110 (7,18)
iter=207, frontier=20, popped=96 (6,18), depth=22, dist2goal=4.5
pushed 111 (7,19)
iter=208, frontier=20, popped=142 (9,15), depth=22, dist2goal=5.1
pushed 124 (8,15)
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iter=209, frontier=20, popped=273 (20,19), depth=22, dist2goal=10.0
pushed 274 (20,20)
iter=210, frontier=20, popped=253 (19,19), depth=22, dist2goal=9.1
pushed 254 (19,20)
iter=211, frontier=20, popped=235 (18,19), depth=22, dist2goal=8.1
pushed 236 (18,20)
pushed 221 (17,19)
iter=212, frontier=21, popped=220 (17,18), depth=22, dist2goal=7.3
pushed 208 (16,18)
iter=213, frontier=21, popped=207 (16,17), depth=22, dist2goal=6.7
pushed 194 (15,17)
iter=214, frontier=21, popped=193 (15,16), depth=22, dist2goal=6.4
pushed 180 (14,16)
iter=215, frontier=21, popped=179 (14,15), depth=22, dist2goal=6.4
pushed 170 (13,15)
iter=216, frontier=21, popped=38 (2,19), depth=23, dist2goal=8.1
pushed 39 (2,20)
pushed 18 (1,19)
pushed 58 (3,20)
iter=217, frontier=23, popped=17 (1,18), depth=23, dist2goal=9.2
iter=218, frontier=22, popped=57 (3,19), depth=23, dist2goal=7.1
pushed 74 (4,20)
iter=219, frontier=22, popped=73 (4,19), depth=23, dist2goal=6.1
pushed 86 (5,20)
iter=220, frontier=22, popped=85 (5,19), depth=23, dist2goal=5.1
pushed 98 (6,20)
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iter=221, frontier=22, popped=97 (6,19), depth=23, dist2goal=4.1 pushed 112 (7,20)

iter=222, frontier=22, popped=79 (5,13), depth=23, dist2goal=8.6 pushed 91 (6,13)

iter=223, frontier=22, popped=92 (6,14), depth=23, dist2goal=7.2

iter=224, frontier=21, popped=107 (7,15), depth=23, dist2goal=5.8 pushed 125 (8,16)

iter=225, frontier=21, popped=108 (7,16), depth=23, dist2goal=5.0 pushed 126 (8,17)

iter=226, frontier=21, popped=109 (7,17), depth=23, dist2goal=4.2 pushed 127 (8,18)

iter=227, frontier=21, popped=110 (7,18), depth=23, dist2goal=3.6 pushed 128 (8,19)

iter=228, frontier=21, popped=111 (7,19), depth=23, dist2goal=3.2 pushed 129 (8,20)

iter=229, frontier=21, popped=124 (8,15), depth=23, dist2goal=5.4

iter=230, frontier=20, popped=274 (20,20), depth=23, dist2goal=10.0

iter=231, frontier=19, popped=254 (19,20), depth=23, dist2goal=9.0

iter=232, frontier=18, popped=236 (18,20), depth=23, dist2goal=8.0 pushed 222 (17,20)

iter=233, frontier=18, popped=221 (17,19), depth=23, dist2goal=7.1 pushed 209 (16,19)

iter=234, frontier=18, popped=208 (16,18), depth=23, dist2goal=6.3

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pushed 195 (15,18)
iter=235, frontier=18, popped=194 (15,17), depth=23, dist2goal=5.8
pushed 181 (14,17)
iter=236, frontier=18, popped=180 (14,16), depth=23, dist2goal=5.7
iter=237, frontier=17, popped=170 (13,15), depth=23, dist2goal=5.8
iter=238, frontier=16, popped=39 (2,20), depth=24, dist2goal=8.0
pushed 19 (1,20)
iter=239, frontier=16, popped=18 (1,19), depth=24, dist2goal=9.1
iter=240, frontier=15, popped=58 (3,20), depth=24, dist2goal=7.0
iter=241, frontier=14, popped=74 (4,20), depth=24, dist2goal=6.0
iter=242, frontier=13, popped=86 (5,20), depth=24, dist2goal=5.0
iter=243, frontier=12, popped=98 (6,20), depth=24, dist2goal=4.0
iter=244, frontier=11, popped=112 (7,20), depth=24, dist2goal=3.0
iter=245, frontier=10, popped=91 (6,13), depth=24, dist2goal=8.1
iter=246, frontier=9, popped=125 (8,16), depth=24, dist2goal=4.5
iter=247, frontier=8, popped=126 (8,17), depth=24, dist2goal=3.6
iter=248, frontier=7, popped=127 (8,18), depth=24, dist2goal=2.8
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=249, frontier=9, popped=128 (8,19), depth=24, dist2goal=2.2
pushed 144 (9,20)
iter=250, frontier=9, popped=129 (8,20), depth=24, dist2goal=2.0
iter=251, frontier=8, popped=222 (17,20), depth=24, dist2goal=7.0
pushed 210 (16,20)
iter=252, frontier=8, popped=209 (16,19), depth=24, dist2goal=6.1
pushed 196 (15,19)
iter=253, frontier=8, popped=195 (15,18), depth=24, dist2goal=5.4
pushed 182 (14,18)
iter=254, frontier=8, popped=181 (14,17), depth=24, dist2goal=5.0
pushed 171 (13,19)
iter=255, frontier=8, popped=19 (1,20), depth=25, dist2goal=9.0
iter=256, frontier=7, popped=143 (9,19), depth=25, dist2goal=1.4
pushed 149 (10,20)
iter=257, frontier=7, popped=148 (10,19), depth=25, dist2goal=1.0
pushed 154 (11,20)
iter=258, frontier=7, popped=153 (11,19), depth=25, dist2goal=1.4
pushed 158 (12,19)
pushed 159 (12,20)
iter=259, frontier=8, popped=144 (9,20), depth=25, dist2goal=1.0
iter=260, frontier=7, popped=210 (16,20), depth=25, dist2goal=6.0
pushed 197 (15,20)
iter=261, frontier=7, popped=196 (15,19), depth=25, dist2goal=5.1
pushed 183 (14,19)
iter=262, frontier=7, popped=182 (14,18), depth=25, dist2goal=4.5
iter=263, frontier=6, popped=171 (13,19), depth=25, dist2goal=3.2
pushed 172 (13,20)
pushed 184 (14,20)
iter=264, frontier=7, popped=149 (10,20), depth=26, dist2goal=0.0
```

```
Solution path:
10 1
10 2
103
93
83
73
63
53
43
44
45
46
47
48
49
4 10
3 13
2 13
2 14
3 15
4 15
5 15
6 16
7 17
8 18
9 19
10 20
Search algorithm = BFS
Total iterations = 264
Max frontier size = 24
Vertices visited = 270/275
Path length
             = 26
Vertices=275, edges=641
Start=(10,1), goal=(10,20), vertices: 145 and 149
iter=1, frontier=0, popped=145 (10,1), depth=0, dist2goal=19.0
pushed 146 (10,2)
pushed 130 (9,1)
pushed 150 (11,1)
pushed 151 (11,2)
iter=2, frontier=3, popped=151 (11,2), depth=1, dist2goal=18.0
pushed 152 (11,3)
pushed 156 (12,2)
pushed 157 (12,3)
iter=3, frontier=5, popped=157 (12,3), depth=2, dist2goal=17.1
pushed 162 (13,3)
```

```
iter=4, frontier=5, popped=162 (13,3), depth=3, dist2goal=17.3
pushed 161 (13,2)
pushed 175 (14,3)
iter=5, frontier=6, popped=175 (14,3), depth=4, dist2goal=17.5
pushed 174 (14,2)
pushed 187 (15,3)
iter=6, frontier=7, popped=187 (15,3), depth=5, dist2goal=17.7
pushed 186 (15,2)
pushed 200 (16,3)
iter=7, frontier=8, popped=200 (16,3), depth=6, dist2goal=18.0
pushed 199 (16,2)
pushed 213 (17,3)
iter=8, frontier=9, popped=213 (17,3), depth=7, dist2goal=18.4
pushed 212 (17,2)
pushed 225 (18,3)
pushed 226 (18,4)
pushed 227 (18,5)
iter=9, frontier=12, popped=227 (18,5), depth=8, dist2goal=17.0
pushed 228 (18,6)
pushed 241 (19,5)
pushed 242 (19,6)
pushed 214 (17,8)
iter=10, frontier=15, popped=214 (17,8), depth=9, dist2goal=13.9
pushed 201 (16,8)
pushed 230 (18,8)
pushed 202 (16,9)
pushed 229 (18,7)
pushed 203 (16,10)
iter=11, frontier=19, popped=203 (16,10), depth=10, dist2goal=11.7
pushed 188 (15,8)
iter=12, frontier=19, popped=188 (15,8), depth=11, dist2goal=13.0
pushed 178 (14,8)
pushed 177 (14,7)
iter=13, frontier=20, popped=177 (14,7), depth=12, dist2goal=13.6
pushed 176 (14,6)
pushed 164 (13,7)
pushed 163 (13,6)
iter=14, frontier=22, popped=163 (13,6), depth=13, dist2goal=14.3
iter=15, frontier=21, popped=164 (13,7), depth=13, dist2goal=13.3
pushed 165 (13,8)
iter=16, frontier=21, popped=165 (13,8), depth=14, dist2goal=12.4
iter=17, frontier=20, popped=176 (14,6), depth=13, dist2goal=14.6
iter=18, frontier=19, popped=178 (14,8), depth=12, dist2goal=12.6
iter=19, frontier=18, popped=229 (18,7), depth=10, dist2goal=15.3
pushed 243 (19,7)
pushed 244 (19,8)
iter=20, frontier=19, popped=244 (19,8), depth=11, dist2goal=15.0
pushed 262 (20,8)
pushed 263 (20,9)
```

```
iter=21, frontier=20, popped=263 (20,9), depth=12, dist2goal=14.9
pushed 264 (20,10)
pushed 245 (19,10)
iter=22, frontier=21, popped=245 (19,10), depth=13, dist2goal=13.5
pushed 246 (19,11)
pushed 265 (20,11)
iter=23, frontier=22, popped=265 (20,11), depth=14, dist2goal=13.5
pushed 266 (20,12)
iter=24, frontier=22, popped=266 (20,12), depth=15, dist2goal=12.8
pushed 267 (20,13)
pushed 247 (19,12)
iter=25, frontier=23, popped=247 (19,12), depth=16, dist2goal=12.0
pushed 248 (19,13)
iter=26, frontier=23, popped=248 (19,13), depth=17, dist2goal=11.4
pushed 268 (20,14)
iter=27, frontier=23, popped=268 (20,14), depth=18, dist2goal=11.7
pushed 269 (20,15)
pushed 249 (19,15)
pushed 231 (18,15)
iter=28, frontier=25, popped=231 (18,15), depth=19, dist2goal=9.4
pushed 232 (18,16)
pushed 217 (17,15)
pushed 250 (19,16)
pushed 204 (16,14)
iter=29, frontier=28, popped=204 (16,14), depth=20, dist2goal=8.5
pushed 205 (16,15)
pushed 191 (15,14)
pushed 190 (15,13)
pushed 216 (17,13)
pushed 215 (17,12)
iter=30, frontier=32, popped=215 (17,12), depth=21, dist2goal=10.6
iter=31, frontier=31, popped=216 (17,13), depth=21, dist2goal=9.9
iter=32, frontier=30, popped=190 (15,13), depth=21, dist2goal=8.6
pushed 189 (15,12)
iter=33, frontier=30, popped=189 (15,12), depth=22, dist2goal=9.4
iter=34, frontier=29, popped=191 (15,14), depth=21, dist2goal=7.8
pushed 192 (15,15)
iter=35, frontier=29, popped=192 (15,15), depth=22, dist2goal=7.1
pushed 193 (15,16)
pushed 179 (14,15)
pushed 206 (16,16)
iter=36, frontier=31, popped=206 (16,16), depth=23, dist2goal=7.2
pushed 207 (16,17)
pushed 218 (17,16)
pushed 219 (17,17)
iter=37, frontier=33, popped=219 (17,17), depth=24, dist2goal=7.6
pushed 220 (17,18)
pushed 233 (18,17)
pushed 234 (18,18)
```

```
iter=38, frontier=35, popped=234 (18,18), depth=25, dist2goal=8.2
pushed 235 (18,19)
pushed 252 (19,18)
pushed 253 (19,19)
iter=39, frontier=37, popped=253 (19,19), depth=26, dist2goal=9.1
pushed 254 (19,20)
pushed 273 (20,19)
pushed 274 (20,20)
iter=40, frontier=39, popped=274 (20,20), depth=27, dist2goal=10.0
iter=41, frontier=38, popped=273 (20,19), depth=27, dist2goal=10.0
pushed 272 (20,18)
iter=42, frontier=38, popped=272 (20,18), depth=28, dist2goal=10.2
pushed 271 (20,17)
pushed 251 (19,17)
iter=43, frontier=39, popped=251 (19,17), depth=29, dist2goal=9.5
iter=44, frontier=38, popped=271 (20,17), depth=29, dist2goal=10.4
pushed 270 (20,16)
iter=45, frontier=38, popped=270 (20,16), depth=30, dist2goal=10.8
iter=46, frontier=37, popped=254 (19,20), depth=27, dist2goal=9.0
pushed 236 (18,20)
iter=47, frontier=37, popped=236 (18,20), depth=28, dist2goal=8.0
pushed 222 (17.20)
pushed 221 (17,19)
iter=48, frontier=38, popped=221 (17,19), depth=29, dist2goal=7.1
pushed 209 (16,19)
pushed 208 (16,18)
iter=49, frontier=39, popped=208 (16,18), depth=30, dist2goal=6.3
pushed 195 (15,18)
pushed 194 (15,17)
iter=50, frontier=40, popped=194 (15,17), depth=31, dist2goal=5.8
pushed 181 (14,17)
pushed 180 (14,16)
iter=51, frontier=41, popped=180 (14,16), depth=32, dist2goal=5.7
iter=52, frontier=40, popped=181 (14,17), depth=32, dist2goal=5.0
pushed 182 (14,18)
pushed 171 (13,19)
iter=53, frontier=41, popped=171 (13,19), depth=33, dist2goal=3.2
pushed 172 (13,20)
pushed 183 (14,19)
pushed 158 (12,19)
pushed 184 (14,20)
iter=54, frontier=44, popped=184 (14,20), depth=34, dist2goal=4.0
pushed 197 (15,20)
iter=55, frontier=44, popped=197 (15,20), depth=35, dist2goal=5.0
pushed 196 (15,19)
pushed 210 (16,20)
iter=56, frontier=45, popped=210 (16,20), depth=36, dist2goal=6.0
iter=57, frontier=44, popped=196 (15,19), depth=36, dist2goal=5.1
iter=58, frontier=43, popped=158 (12,19), depth=34, dist2goal=2.2
```

```
pushed 159 (12,20)
pushed 153 (11,19)
iter=59, frontier=44, popped=153 (11,19), depth=35, dist2goal=1.4
pushed 154 (11,20)
pushed 148 (10,19)
pushed 127 (8,18)
iter=60, frontier=46, popped=127 (8,18), depth=36, dist2goal=2.8
pushed 128 (8,19)
pushed 126 (8,17)
pushed 110 (7,18)
pushed 143 (9,19)
pushed 109 (7,17)
iter=61, frontier=50, popped=109 (7,17), depth=37, dist2goal=4.2
pushed 108 (7,16)
pushed 95 (6,17)
pushed 94 (6,16)
iter=62, frontier=52, popped=94 (6,16), depth=38, dist2goal=5.7
pushed 93 (6,15)
pushed 82 (5,16)
pushed 81 (5,15)
iter=63, frontier=54, popped=81 (5,15), depth=39, dist2goal=7.1
pushed 80 (5,14)
pushed 69 (4,15)
iter=64, frontier=55, popped=69 (4,15), depth=40, dist2goal=7.8
pushed 70 (4,16)
pushed 53 (3,15)
iter=65, frontier=56, popped=53 (3,15), depth=41, dist2goal=8.6
pushed 54 (3,16)
pushed 34 (2,15)
pushed 33 (2,14)
iter=66, frontier=58, popped=33 (2,14), depth=42, dist2goal=10.0
pushed 32 (2,13)
pushed 13 (1,14)
pushed 12 (1,13)
iter=67, frontier=60, popped=12 (1,13), depth=43, dist2goal=11.4
pushed 11 (1,12)
iter=68, frontier=60, popped=11 (1,12), depth=44, dist2goal=12.0
pushed 10 (1,11)
pushed 31 (2,12)
iter=69, frontier=61, popped=31 (2,12), depth=45, dist2goal=11.3
pushed 30 (2,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=70, frontier=63, popped=52 (3,13), depth=46, dist2goal=9.9
pushed 68 (4,10)
iter=71, frontier=63, popped=68 (4,10), depth=47, dist2goal=11.7
pushed 67 (4,9)
pushed 49 (3,10)
pushed 48 (3,9)
```

```
pushed 50 (3,11)
iter=72, frontier=66, popped=50 (3,11), depth=48, dist2goal=11.4
pushed 29 (2,10)
iter=73, frontier=66, popped=29 (2,10), depth=49, dist2goal=12.8
pushed 28 (2,9)
pushed 9 (1,10)
pushed 8 (1,9)
iter=74, frontier=68, popped=8 (1,9), depth=50, dist2goal=14.2
pushed 7 (1,8)
iter=75, frontier=68, popped=7 (1,8), depth=51, dist2goal=15.0
pushed 6 (1,7)
pushed 27 (2,8)
iter=76, frontier=69, popped=27 (2,8), depth=52, dist2goal=14.4
pushed 26 (2,7)
pushed 47 (3,8)
iter=77, frontier=70, popped=47 (3,8), depth=53, dist2goal=13.9
pushed 46 (3,7)
pushed 66 (4,8)
iter=78, frontier=71, popped=66 (4,8), depth=54, dist2goal=13.4
pushed 65 (4,7)
pushed 78 (5,8)
iter=79, frontier=72, popped=78 (5,8), depth=55, dist2goal=13.0
pushed 90 (6,8)
iter=80, frontier=72, popped=90 (6,8), depth=56, dist2goal=12.6
pushed 104 (7,8)
iter=81, frontier=72, popped=104 (7,8), depth=57, dist2goal=12.4
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=82, frontier=75, popped=119 (8,9), depth=58, dist2goal=11.2
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=83, frontier=77, popped=137 (9,10), depth=59, dist2goal=10.0
pushed 138 (9,11)
iter=84, frontier=77, popped=138 (9,11), depth=60, dist2goal=9.1
pushed 139 (9,12)
pushed 121 (8,11)
iter=85, frontier=78, popped=121 (8,11), depth=61, dist2goal=9.2
pushed 122 (8,12)
pushed 106 (7,10)
iter=86, frontier=79, popped=106 (7,10), depth=62, dist2goal=10.4
iter=87, frontier=78, popped=122 (8,12), depth=62, dist2goal=8.2
pushed 123 (8,13)
pushed 140 (9,13)
iter=88, frontier=79, popped=140 (9,13), depth=63, dist2goal=7.1
pushed 141 (9,14)
iter=89, frontier=79, popped=141 (9,14), depth=64, dist2goal=6.1
```

```
pushed 142 (9,15)
iter=90, frontier=79, popped=142 (9,15), depth=65, dist2goal=5.1
pushed 124 (8,15)
iter=91, frontier=79, popped=124 (8,15), depth=66, dist2goal=5.4
pushed 125 (8,16)
pushed 107 (7,15)
iter=92, frontier=80, popped=107 (7,15), depth=67, dist2goal=5.8
pushed 92 (6,14)
iter=93, frontier=80, popped=92 (6,14), depth=68, dist2goal=7.2
pushed 91 (6,13)
pushed 79 (5,13)
iter=94, frontier=81, popped=79 (5,13), depth=69, dist2goal=8.6
iter=95, frontier=80, popped=91 (6,13), depth=69, dist2goal=8.1
iter=96, frontier=79, popped=125 (8,16), depth=67, dist2goal=4.5
iter=97, frontier=78, popped=123 (8,13), depth=63, dist2goal=7.3
iter=98, frontier=77, popped=139 (9,12), depth=61, dist2goal=8.1
iter=99, frontier=76, popped=136 (9,9), depth=59, dist2goal=11.0
pushed 135 (9,8)
iter=100, frontier=76, popped=135 (9,8), depth=60, dist2goal=12.0
pushed 134 (9,7)
pushed 117 (8,7)
iter=101, frontier=77, popped=117 (8,7), depth=61, dist2goal=13.2
pushed 116 (8,6)
pushed 102 (7,6)
iter=102, frontier=78, popped=102 (7,6), depth=62, dist2goal=14.3
iter=103, frontier=77, popped=116 (8,6), depth=62, dist2goal=14.1
pushed 133 (9,6)
iter=104, frontier=77, popped=133 (9,6), depth=63, dist2goal=14.0
iter=105, frontier=76, popped=134 (9,7), depth=61, dist2goal=13.0
iter=106, frontier=75, popped=120 (8,10), depth=59, dist2goal=10.2
iter=107, frontier=74, popped=118 (8,8), depth=58, dist2goal=12.2
iter=108, frontier=73, popped=105 (7,9), depth=58, dist2goal=11.4
iter=109, frontier=72, popped=103 (7,7), depth=58, dist2goal=13.3
iter=110, frontier=71, popped=65 (4,7), depth=55, dist2goal=14.3
pushed 64 (4,6)
pushed 45 (3,6)
iter=111, frontier=72, popped=45 (3,6), depth=56, dist2goal=15.7
pushed 44 (3,5)
pushed 25 (2,6)
pushed 24 (2,5)
iter=112, frontier=74, popped=24 (2,5), depth=57, dist2goal=17.0
pushed 23 (2,4)
pushed 4 (1,5)
pushed 3 (1,4)
iter=113, frontier=76, popped=3 (1,4), depth=58, dist2goal=18.4
pushed 2 (1,3)
iter=114, frontier=76, popped=2 (1,3), depth=59, dist2goal=19.2
pushed 1 (1,2)
pushed 22 (2,3)
```

```
iter=115, frontier=77, popped=22 (2,3), depth=60, dist2goal=18.8
pushed 21 (2,2)
pushed 42 (3,3)
pushed 43 (3,4)
iter=116, frontier=79, popped=43 (3,4), depth=61, dist2goal=17.5
pushed 62 (4,4)
pushed 63 (4,5)
iter=117, frontier=80, popped=63 (4,5), depth=62, dist2goal=16.2
iter=118, frontier=79, popped=62 (4,4), depth=62, dist2goal=17.1
pushed 61 (4,3)
iter=119, frontier=79, popped=61 (4,3), depth=63, dist2goal=18.0
pushed 60 (4,2)
pushed 77 (5,3)
pushed 41 (3,2)
iter=120, frontier=81, popped=41 (3,2), depth=64, dist2goal=19.3
pushed 40 (3,1)
pushed 20 (2,1)
iter=121, frontier=82, popped=20 (2,1), depth=65, dist2goal=20.6
pushed 0 (1,1)
iter=122, frontier=82, popped=0 (1,1), depth=66, dist2goal=21.0
iter=123, frontier=81, popped=40 (3,1), depth=65, dist2goal=20.2
pushed 59 (4.1)
iter=124, frontier=81, popped=59 (4,1), depth=66, dist2goal=19.9
pushed 75 (5,1)
pushed 76 (5,2)
iter=125, frontier=82, popped=76 (5,2), depth=67, dist2goal=18.7
pushed 88 (6,2)
pushed 89 (6,3)
iter=126, frontier=83, popped=89 (6,3), depth=68, dist2goal=17.5
pushed 101 (7,3)
iter=127, frontier=83, popped=101 (7,3), depth=69, dist2goal=17.3
pushed 100 (7,2)
pushed 115 (8,3)
iter=128, frontier=84, popped=115 (8,3), depth=70, dist2goal=17.1
pushed 114 (8,2)
pushed 132 (9,3)
iter=129, frontier=85, popped=132 (9,3), depth=71, dist2goal=17.0
pushed 131 (9,2)
pushed 147 (10,3)
iter=130, frontier=86, popped=147 (10,3), depth=72, dist2goal=17.0
iter=131, frontier=85, popped=131 (9,2), depth=72, dist2goal=18.0
pushed 113 (8,1)
iter=132, frontier=85, popped=113 (8,1), depth=73, dist2goal=19.1
pushed 99 (7,1)
iter=133, frontier=85, popped=99 (7,1), depth=74, dist2goal=19.2
pushed 87 (6,1)
iter=134, frontier=85, popped=87 (6,1), depth=75, dist2goal=19.4
iter=135, frontier=84, popped=114 (8,2), depth=71, dist2goal=18.1
iter=136, frontier=83, popped=100 (7,2), depth=70, dist2goal=18.2
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```
iter=137, frontier=82, popped=88 (6,2), depth=68, dist2goal=18.4
iter=138, frontier=81, popped=75 (5,1), depth=67, dist2goal=19.6
iter=139, frontier=80, popped=77 (5,3), depth=64, dist2goal=17.7
iter=140, frontier=79, popped=60 (4,2), depth=64, dist2goal=19.0
iter=141, frontier=78, popped=42 (3,3), depth=61, dist2goal=18.4
iter=142, frontier=77, popped=21 (2,2), depth=61, dist2goal=19.7
iter=143, frontier=76, popped=1 (1,2), depth=60, dist2goal=20.1
iter=144, frontier=75, popped=4 (1,5), depth=58, dist2goal=17.5
pushed 5 (1,6)
iter=145, frontier=75, popped=5 (1,6), depth=59, dist2goal=16.6
iter=146, frontier=74, popped=23 (2,4), depth=58, dist2goal=17.9
iter=147, frontier=73, popped=25 (2,6), depth=57, dist2goal=16.1
iter=148, frontier=72, popped=44 (3,5), depth=57, dist2goal=16.6
iter=149, frontier=71, popped=64 (4,6), depth=56, dist2goal=15.2
iter=150, frontier=70, popped=46 (3,7), depth=54, dist2goal=14.8
iter=151, frontier=69, popped=26 (2,7), depth=53, dist2goal=15.3
iter=152, frontier=68, popped=6 (1,7), depth=52, dist2goal=15.8
iter=153, frontier=67, popped=9 (1,10), depth=50, dist2goal=13.5
iter=154, frontier=66, popped=28 (2,9), depth=50, dist2goal=13.6
iter=155, frontier=65, popped=48 (3,9), depth=48, dist2goal=13.0
iter=156, frontier=64, popped=49 (3,10), depth=48, dist2goal=12.2
iter=157, frontier=63, popped=67 (4,9), depth=48, dist2goal=12.5
iter=158, frontier=62, popped=51 (3,12), depth=46, dist2goal=10.6
iter=159, frontier=61, popped=30 (2,11), depth=46, dist2goal=12.0
iter=160, frontier=60, popped=10 (1,11), depth=45, dist2goal=12.7
iter=161, frontier=59, popped=13 (1,14), depth=43, dist2goal=10.8
pushed 14 (1,15)
iter=162, frontier=59, popped=14 (1,15), depth=44, dist2goal=10.3
pushed 15 (1,16)
pushed 35 (2,16)
iter=163, frontier=60, popped=35 (2,16), depth=45, dist2goal=8.9
pushed 36 (2,17)
pushed 55 (3,17)
iter=164, frontier=61, popped=55 (3,17), depth=46, dist2goal=7.6
pushed 56 (3,18)
pushed 71 (4,17)
pushed 72 (4,18)
iter=165, frontier=63, popped=72 (4,18), depth=47, dist2goal=6.3
pushed 73 (4,19)
pushed 84 (5,18)
pushed 85 (5,19)
iter=166, frontier=65, popped=85 (5,19), depth=48, dist2goal=5.1
pushed 86 (5,20)
pushed 97 (6,19)
pushed 98 (6,20)
iter=167, frontier=67, popped=98 (6,20), depth=49, dist2goal=4.0
pushed 112 (7,20)
iter=168, frontier=67, popped=112 (7,20), depth=50, dist2goal=3.0
pushed 111 (7,19)
```

```
pushed 129 (8,20)
iter=169, frontier=68, popped=129 (8,20), depth=51, dist2goal=2.0
pushed 144 (9,20)
iter=170, frontier=68, popped=144 (9,20), depth=52, dist2goal=1.0
pushed 149 (10,20)
______
Solution path:
10 1
11 2
123
133
143
153
163
173
18 5
178
18 7
198
209
19 10
20 11
20 12
19 12
19 13
20 14
18 15
16 14
15 14
15 15
16 16
17 17
18 18
19 19
19 20
18 20
17 19
16 18
15 17
14 17
13 19
12 19
11 19
8 18
7 17
6 16
5 15
4 15
```

3 15

```
2 14
1 14
1 15
2 16
3 17
4 18
5 19
6 20
7 20
8 20
9 20
10 20
Search algorithm = DFS
Total iterations = 170
Max frontier size = 87
Vertices visited = 238/275
Path length
               = 53
=======<<< END >>=====
Vertices=275, edges=641
Start=(10,1), goal=(10,20), vertices: 145 and 149
iter=1, frontier=0, popped=145 (10,1), depth=0, dist2goal=19.0
pushed 146 (10,2)
pushed 130 (9,1)
pushed 150 (11,1)
pushed 151 (11,2)
iter=2, frontier=3, popped=146 (10,2), depth=1, dist2goal=18.0
pushed 147 (10,3)
pushed 131 (9,2)
pushed 152 (11,3)
iter=3, frontier=5, popped=147 (10,3), depth=2, dist2goal=17.0
pushed 132 (9,3)
iter=4, frontier=5, popped=132 (9,3), depth=3, dist2goal=17.0
pushed 115 (8,3)
pushed 114 (8,2)
iter=5, frontier=6, popped=152 (11,3), depth=2, dist2goal=17.0
pushed 157 (12,3)
iter=6, frontier=6, popped=115 (8,3), depth=4, dist2goal=17.1
pushed 101 (7,3)
pushed 100 (7,2)
iter=7, frontier=7, popped=157 (12,3), depth=3, dist2goal=17.1
pushed 156 (12,2)
pushed 162 (13,3)
iter=8, frontier=8, popped=101 (7,3), depth=5, dist2goal=17.3
pushed 89 (6,3)
pushed 88 (6,2)
iter=9, frontier=9, popped=162 (13,3), depth=4, dist2goal=17.3
pushed 161 (13,2)
pushed 175 (14,3)
```

```
iter=10, frontier=10, popped=175 (14,3), depth=5, dist2goal=17.5
pushed 174 (14,2)
pushed 187 (15,3)
iter=11, frontier=11, popped=89 (6,3), depth=6, dist2goal=17.5
pushed 77 (5,3)
pushed 76 (5,2)
iter=12, frontier=12, popped=77 (5,3), depth=7, dist2goal=17.7
pushed 61 (4,3)
pushed 60 (4,2)
iter=13, frontier=13, popped=187 (15,3), depth=6, dist2goal=17.7
pushed 186 (15,2)
pushed 200 (16,3)
iter=14, frontier=14, popped=131 (9,2), depth=2, dist2goal=18.0
pushed 113 (8,1)
iter=15, frontier=14, popped=200 (16,3), depth=7, dist2goal=18.0
pushed 199 (16,2)
pushed 213 (17,3)
iter=16, frontier=15, popped=151 (11,2), depth=1, dist2goal=18.0
iter=17, frontier=14, popped=61 (4,3), depth=8, dist2goal=18.0
pushed 62 (4,4)
pushed 42 (3,3)
pushed 41 (3,2)
iter=18, frontier=16, popped=62 (4,4), depth=9, dist2goal=17.1
pushed 63 (4,5)
pushed 43 (3,4)
iter=19, frontier=17, popped=63 (4,5), depth=10, dist2goal=16.2
pushed 64 (4,6)
pushed 44 (3,5)
iter=20, frontier=18, popped=64 (4,6), depth=11, dist2goal=15.2
pushed 65 (4,7)
pushed 45 (3,6)
iter=21, frontier=19, popped=65 (4,7), depth=12, dist2goal=14.3
pushed 66 (4,8)
pushed 46 (3,7)
iter=22, frontier=20, popped=66 (4,8), depth=13, dist2goal=13.4
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=23, frontier=22, popped=67 (4,9), depth=14, dist2goal=12.5
pushed 68 (4,10)
pushed 48 (3,9)
iter=24, frontier=23, popped=68 (4,10), depth=15, dist2goal=11.7
pushed 49 (3,10)
pushed 50 (3,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=25, frontier=26, popped=52 (3,13), depth=16, dist2goal=9.9
pushed 32 (2,13)
pushed 31 (2,12)
```

```
iter=26, frontier=27, popped=32 (2,13), depth=17, dist2goal=10.6
pushed 33 (2,14)
pushed 12 (1,13)
pushed 11 (1,12)
iter=27, frontier=29, popped=33 (2,14), depth=18, dist2goal=10.0
pushed 34 (2,15)
pushed 13 (1,14)
pushed 53 (3,15)
iter=28, frontier=31, popped=53 (3,15), depth=19, dist2goal=8.6
pushed 54 (3,16)
pushed 69 (4,15)
pushed 70 (4,16)
iter=29, frontier=33, popped=70 (4,16), depth=20, dist2goal=7.2
pushed 71 (4,17)
pushed 82 (5,16)
pushed 83 (5,17)
iter=30, frontier=35, popped=83 (5,17), depth=21, dist2goal=5.8
pushed 84 (5,18)
pushed 95 (6,17)
pushed 96 (6,18)
iter=31, frontier=37, popped=96 (6,18), depth=22, dist2goal=4.5
pushed 97 (6,19)
pushed 110 (7,18)
pushed 111 (7,19)
iter=32, frontier=39, popped=111 (7,19), depth=23, dist2goal=3.2
pushed 112 (7,20)
pushed 128 (8,19)
pushed 129 (8,20)
iter=33, frontier=41, popped=129 (8,20), depth=24, dist2goal=2.0
pushed 144 (9,20)
iter=34, frontier=41, popped=144 (9,20), depth=25, dist2goal=1.0
pushed 143 (9,19)
pushed 149 (10,20)
Solution path:
10 1
10 2
103
93
83
73
63
53
43
44
45
46
47
48
```

```
49
4 10
3 13
2 13
2 14
3 15
4 16
5 17
6 18
7 19
8 20
9 20
10 20
Search algorithm = GBFS
Total iterations = 34
Max frontier size = 43
Vertices visited = 76/275
Path length
              = 26
Vertices=275, edges=641
Start=(10,1), goal=(10,20), vertices: 145 and 149
iter=1, frontier=0, popped=145 (10,1), depth=0, dist2goal=19.0
pushed 146 (10,2)
pushed 130 (9,1)
pushed 150 (11,1)
pushed 151 (11,2)
iter=2, frontier=3, popped=146 (10,2), depth=1, dist2goal=18.0
pushed 147 (10,3)
pushed 131 (9,2)
pushed 152 (11,3)
iter=3, frontier=5, popped=147 (10,3), depth=2, dist2goal=17.0
pushed 132 (9,3)
iter=4, frontier=5, popped=132 (9,3), depth=3, dist2goal=17.0
pushed 115 (8,3)
pushed 114 (8,2)
iter=5, frontier=6, popped=152 (11,3), depth=2, dist2goal=17.0
pushed 157 (12,3)
iter=6, frontier=6, popped=131 (9,2), depth=2, dist2goal=18.0
pushed 113 (8,1)
iter=7, frontier=6, popped=151 (11,2), depth=1, dist2goal=18.0
pushed 156 (12,2)
iter=8, frontier=6, popped=115 (8,3), depth=4, dist2goal=17.1
pushed 101 (7,3)
pushed 100 (7,2)
iter=9, frontier=7, popped=157 (12,3), depth=3, dist2goal=17.1
pushed 162 (13,3)
iter=10, frontier=7, popped=130 (9,1), depth=1, dist2goal=19.0
iter=11, frontier=6, popped=150 (11,1), depth=1, dist2goal=19.0
```

```
pushed 155 (12,1)
iter=12, frontier=6, popped=114 (8,2), depth=4, dist2goal=18.1
pushed 99 (7,1)
iter=13, frontier=6, popped=156 (12,2), depth=2, dist2goal=18.1
pushed 161 (13,2)
iter=14, frontier=6, popped=101 (7,3), depth=5, dist2goal=17.3
pushed 89 (6,3)
pushed 88 (6,2)
iter=15, frontier=7, popped=162 (13,3), depth=4, dist2goal=17.3
pushed 175 (14,3)
iter=16, frontier=7, popped=113 (8,1), depth=3, dist2goal=19.1
iter=17, frontier=6, popped=155 (12,1), depth=2, dist2goal=19.1
pushed 160 (13,1)
iter=18, frontier=6, popped=161 (13,2), depth=3, dist2goal=18.2
pushed 174 (14,2)
iter=19, frontier=6, popped=100 (7,2), depth=5, dist2goal=18.2
pushed 87 (6,1)
iter=20, frontier=6, popped=175 (14,3), depth=5, dist2goal=17.5
pushed 187 (15,3)
iter=21, frontier=6, popped=89 (6,3), depth=6, dist2goal=17.5
pushed 77 (5,3)
pushed 76 (5,2)
iter=22, frontier=7, popped=160 (13,1), depth=3, dist2goal=19.2
pushed 173 (14,1)
iter=23, frontier=7, popped=99 (7,1), depth=5, dist2goal=19.2
iter=24, frontier=6, popped=174 (14,2), depth=4, dist2goal=18.4
pushed 186 (15,2)
iter=25, frontier=6, popped=88 (6,2), depth=6, dist2goal=18.4
pushed 75 (5,1)
iter=26, frontier=6, popped=77 (5,3), depth=7, dist2goal=17.7
pushed 61 (4,3)
pushed 60 (4,2)
iter=27, frontier=7, popped=187 (15,3), depth=6, dist2goal=17.7
pushed 200 (16,3)
iter=28, frontier=7, popped=173 (14,1), depth=4, dist2goal=19.4
pushed 185 (15,1)
iter=29, frontier=7, popped=87 (6,1), depth=6, dist2goal=19.4
iter=30, frontier=6, popped=76 (5,2), depth=7, dist2goal=18.7
pushed 59 (4,1)
iter=31, frontier=6, popped=186 (15,2), depth=5, dist2goal=18.7
pushed 199 (16,2)
iter=32, frontier=6, popped=200 (16,3), depth=7, dist2goal=18.0
pushed 213 (17,3)
iter=33, frontier=6, popped=61 (4,3), depth=8, dist2goal=18.0
pushed 62 (4,4)
pushed 42 (3,3)
pushed 41 (3,2)
iter=34, frontier=8, popped=62 (4,4), depth=9, dist2goal=17.1
pushed 63 (4,5)
```

```
pushed 43 (3,4)
iter=35, frontier=9, popped=63 (4,5), depth=10, dist2goal=16.2
pushed 64 (4,6)
pushed 44 (3,5)
iter=36, frontier=10, popped=64 (4,6), depth=11, dist2goal=15.2
pushed 65 (4,7)
pushed 45 (3,6)
iter=37, frontier=11, popped=65 (4,7), depth=12, dist2goal=14.3
pushed 66 (4,8)
pushed 46 (3,7)
iter=38, frontier=12, popped=66 (4,8), depth=13, dist2goal=13.4
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=39, frontier=14, popped=78 (5,8), depth=14, dist2goal=13.0
pushed 90 (6.8)
iter=40, frontier=14, popped=90 (6,8), depth=15, dist2goal=12.6
pushed 104 (7,8)
iter=41, frontier=14, popped=104 (7,8), depth=16, dist2goal=12.4
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=42, frontier=17, popped=119 (8,9), depth=17, dist2goal=11.2
pushed 120 (8,10)
pushed 136 (9,9)
pushed 137 (9,10)
iter=43, frontier=19, popped=137 (9,10), depth=18, dist2goal=10.0
pushed 138 (9,11)
iter=44, frontier=19, popped=138 (9,11), depth=19, dist2goal=9.1
pushed 139 (9,12)
pushed 121 (8,11)
iter=45, frontier=20, popped=136 (9,9), depth=18, dist2goal=11.0
pushed 135 (9,8)
iter=46, frontier=20, popped=139 (9,12), depth=20, dist2goal=8.1
pushed 140 (9,13)
pushed 122 (8,12)
iter=47, frontier=21, popped=140 (9,13), depth=21, dist2goal=7.1
pushed 141 (9,14)
pushed 123 (8,13)
iter=48, frontier=22, popped=135 (9,8), depth=19, dist2goal=12.0
pushed 134 (9,7)
pushed 117 (8,7)
iter=49, frontier=23, popped=134 (9,7), depth=20, dist2goal=13.0
pushed 133 (9,6)
pushed 116 (8,6)
iter=50, frontier=24, popped=141 (9,14), depth=22, dist2goal=6.1
pushed 142 (9,15)
iter=51, frontier=24, popped=133 (9,6), depth=21, dist2goal=14.0
```

```
iter=52, frontier=23, popped=142 (9,15), depth=23, dist2goal=5.1
pushed 124 (8,15)
iter=53, frontier=23, popped=121 (8,11), depth=20, dist2goal=9.2
pushed 106 (7,10)
iter=54, frontier=23, popped=120 (8,10), depth=18, dist2goal=10.2
iter=55, frontier=22, popped=122 (8,12), depth=21, dist2goal=8.2
iter=56, frontier=21, popped=123 (8,13), depth=22, dist2goal=7.3
iter=57, frontier=20, popped=118 (8,8), depth=17, dist2goal=12.2
iter=58, frontier=19, popped=117 (8,7), depth=20, dist2goal=13.2
pushed 102 (7,6)
iter=59, frontier=19, popped=124 (8,15), depth=24, dist2goal=5.4
pushed 125 (8,16)
pushed 107 (7,15)
iter=60, frontier=20, popped=116 (8,6), depth=21, dist2goal=14.1
iter=61, frontier=19, popped=125 (8,16), depth=25, dist2goal=4.5
pushed 126 (8,17)
pushed 108 (7,16)
iter=62, frontier=20, popped=126 (8,17), depth=26, dist2goal=3.6
pushed 127 (8,18)
pushed 109 (7,17)
iter=63, frontier=21, popped=106 (7,10), depth=21, dist2goal=10.4
iter=64, frontier=20, popped=127 (8,18), depth=27, dist2goal=2.8
pushed 128 (8,19)
pushed 110 (7,18)
pushed 143 (9,19)
pushed 148 (10,19)
pushed 153 (11,19)
iter=65, frontier=24, popped=148 (10,19), depth=28, dist2goal=1.0
pushed 149 (10,20)
pushed 154 (11.20)
______
Solution path:
10 1
10 2
103
93
83
73
63
53
43
44
45
46
47
48
58
68
```

78

```
89
9 10
9 11
9 12
9 13
9 14
9 15
8 15
8 16
8 17
8 18
10 19
10 20
Search algorithm = ASTAR
Total iterations = 65
Max frontier size = 26
Vertices visited = 90/275
Path length
Vertices=275, edges=641
Start=(13,6), goal=(7,6), vertices: 163 and 102
iter=1, frontier=0, popped=163 (13,6), depth=0, dist2goal=6.0
pushed 164 (13,7)
pushed 176 (14,6)
pushed 177 (14,7)
iter=2, frontier=2, popped=164 (13,7), depth=1, dist2goal=6.1
pushed 165 (13,8)
pushed 178 (14,8)
iter=3, frontier=3, popped=176 (14,6), depth=1, dist2goal=7.0
iter=4, frontier=2, popped=177 (14,7), depth=1, dist2goal=7.1
pushed 188 (15,8)
pushed 201 (16,8)
iter=5, frontier=3, popped=165 (13,8), depth=2, dist2goal=6.3
iter=6, frontier=2, popped=178 (14,8), depth=2, dist2goal=7.3
iter=7, frontier=1, popped=188 (15,8), depth=2, dist2goal=8.2
pushed 202 (16,9)
pushed 203 (16,10)
iter=8, frontier=2, popped=201 (16,8), depth=2, dist2goal=9.2
pushed 214 (17,8)
iter=9, frontier=2, popped=202 (16,9), depth=3, dist2goal=9.5
iter=10, frontier=1, popped=203 (16,10), depth=3, dist2goal=9.8
iter=11, frontier=0, popped=214 (17,8), depth=3, dist2goal=10.2
pushed 230 (18,8)
pushed 229 (18,7)
pushed 228 (18,6)
pushed 227 (18,5)
iter=12, frontier=3, popped=230 (18,8), depth=4, dist2goal=11.2
pushed 244 (19,8)
```

```
iter=13, frontier=3, popped=229 (18,7), depth=4, dist2goal=11.0
pushed 243 (19,7)
iter=14, frontier=3, popped=228 (18,6), depth=4, dist2goal=11.0
pushed 242 (19.6)
iter=15, frontier=3, popped=227 (18,5), depth=4, dist2goal=11.0
pushed 226 (18,4)
pushed 241 (19,5)
pushed 213 (17,3)
iter=16, frontier=5, popped=244 (19,8), depth=5, dist2goal=12.2
pushed 262 (20,8)
pushed 263 (20,9)
iter=17, frontier=6, popped=243 (19,7), depth=5, dist2goal=12.0
pushed 261 (20,7)
iter=18, frontier=6, popped=242 (19,6), depth=5, dist2goal=12.0
pushed 260 (20,6)
iter=19, frontier=6, popped=226 (18,4), depth=5, dist2goal=11.2
pushed 225 (18,3)
pushed 240 (19,4)
iter=20, frontier=7, popped=241 (19,5), depth=5, dist2goal=12.0
pushed 259 (20,5)
iter=21, frontier=7, popped=213 (17,3), depth=5, dist2goal=10.4
pushed 212 (17.2)
pushed 200 (16,3)
pushed 199 (16,2)
iter=22, frontier=9, popped=262 (20,8), depth=6, dist2goal=13.2
iter=23, frontier=8, popped=263 (20,9), depth=6, dist2goal=13.3
pushed 264 (20,10)
pushed 245 (19,10)
iter=24, frontier=9, popped=261 (20,7), depth=6, dist2goal=13.0
iter=25, frontier=8, popped=260 (20,6), depth=6, dist2goal=13.0
iter=26, frontier=7, popped=225 (18,3), depth=6, dist2goal=11.4
pushed 224 (18,2)
pushed 239 (19,3)
iter=27, frontier=8, popped=240 (19,4), depth=6, dist2goal=12.2
pushed 258 (20,4)
iter=28, frontier=8, popped=259 (20,5), depth=6, dist2goal=13.0
iter=29, frontier=7, popped=212 (17,2), depth=6, dist2goal=10.8
pushed 211 (17,1)
pushed 198 (16,1)
iter=30, frontier=8, popped=200 (16,3), depth=6, dist2goal=9.5
pushed 187 (15,3)
pushed 186 (15,2)
iter=31, frontier=9, popped=199 (16,2), depth=6, dist2goal=9.8
pushed 185 (15,1)
iter=32, frontier=9, popped=264 (20,10), depth=7, dist2goal=13.6
pushed 265 (20,11)
iter=33, frontier=9, popped=245 (19,10), depth=7, dist2goal=12.6
pushed 246 (19,11)
iter=34, frontier=9, popped=224 (18,2), depth=7, dist2goal=11.7
```

```
pushed 223 (18,1)
pushed 238 (19,2)
iter=35, frontier=10, popped=239 (19,3), depth=7, dist2goal=12.4
pushed 257 (20,3)
iter=36, frontier=10, popped=258 (20,4), depth=7, dist2goal=13.2
iter=37, frontier=9, popped=211 (17,1), depth=7, dist2goal=11.2
iter=38, frontier=8, popped=198 (16,1), depth=7, dist2goal=10.3
iter=39, frontier=7, popped=187 (15,3), depth=7, dist2goal=8.5
pushed 175 (14,3)
pushed 174 (14,2)
iter=40, frontier=8, popped=186 (15,2), depth=7, dist2goal=8.9
pushed 173 (14,1)
iter=41, frontier=8, popped=185 (15,1), depth=7, dist2goal=9.4
iter=42, frontier=7, popped=265 (20,11), depth=8, dist2goal=13.9
pushed 266 (20,12)
iter=43, frontier=7, popped=246 (19,11), depth=8, dist2goal=13.0
pushed 247 (19,12)
iter=44, frontier=7, popped=223 (18,1), depth=8, dist2goal=12.1
pushed 237 (19,1)
iter=45, frontier=7, popped=238 (19,2), depth=8, dist2goal=12.6
pushed 256 (20,2)
iter=46, frontier=7, popped=257 (20,3), depth=8, dist2goal=13.3
iter=47, frontier=6, popped=175 (14,3), depth=8, dist2goal=7.6
pushed 162 (13,3)
pushed 161 (13,2)
iter=48, frontier=7, popped=174 (14,2), depth=8, dist2goal=8.1
pushed 160 (13,1)
iter=49, frontier=7, popped=173 (14,1), depth=8, dist2goal=8.6
iter=50, frontier=6, popped=266 (20,12), depth=9, dist2goal=14.3
pushed 267 (20,13)
iter=51, frontier=6, popped=247 (19,12), depth=9, dist2goal=13.4
pushed 248 (19,13)
iter=52, frontier=6, popped=237 (19,1), depth=9, dist2goal=13.0
pushed 255 (20,1)
iter=53, frontier=6, popped=256 (20,2), depth=9, dist2goal=13.6
iter=54, frontier=5, popped=162 (13,3), depth=9, dist2goal=6.7
pushed 157 (12,3)
pushed 156 (12,2)
iter=55, frontier=6, popped=161 (13,2), depth=9, dist2goal=7.2
pushed 155 (12,1)
iter=56, frontier=6, popped=160 (13,1), depth=9, dist2goal=7.8
iter=57, frontier=5, popped=267 (20,13), depth=10, dist2goal=14.8
pushed 268 (20,14)
iter=58, frontier=5, popped=248 (19,13), depth=10, dist2goal=13.9
iter=59, frontier=4, popped=255 (20,1), depth=10, dist2goal=13.9
iter=60, frontier=3, popped=157 (12,3), depth=10, dist2goal=5.8
pushed 152 (11,3)
pushed 151 (11,2)
iter=61, frontier=4, popped=156 (12,2), depth=10, dist2goal=6.4
```

```
pushed 150 (11,1)
iter=62, frontier=4, popped=155 (12,1), depth=10, dist2goal=7.1
iter=63, frontier=3, popped=268 (20,14), depth=11, dist2goal=15.3
pushed 269 (20,15)
pushed 249 (19,15)
pushed 231 (18,15)
iter=64, frontier=5, popped=152 (11,3), depth=11, dist2goal=5.0
pushed 147 (10,3)
pushed 146 (10,2)
iter=65, frontier=6, popped=151 (11,2), depth=11, dist2goal=5.7
pushed 145 (10,1)
iter=66, frontier=6, popped=150 (11,1), depth=11, dist2goal=6.4
iter=67, frontier=5, popped=269 (20,15), depth=12, dist2goal=15.8
pushed 270 (20,16)
iter=68, frontier=5, popped=249 (19,15), depth=12, dist2goal=15.0
pushed 250 (19,16)
iter=69, frontier=5, popped=231 (18,15), depth=12, dist2goal=14.2
pushed 232 (18,16)
pushed 217 (17,15)
pushed 204 (16,14)
iter=70, frontier=7, popped=147 (10,3), depth=12, dist2goal=4.2
pushed 132 (9,3)
pushed 131 (9,2)
iter=71, frontier=8, popped=146 (10,2), depth=12, dist2goal=5.0
pushed 130 (9,1)
iter=72, frontier=8, popped=145 (10,1), depth=12, dist2goal=5.8
iter=73, frontier=7, popped=270 (20,16), depth=13, dist2goal=16.4
pushed 271 (20,17)
iter=74, frontier=7, popped=250 (19,16), depth=13, dist2goal=15.6
pushed 251 (19,17)
iter=75, frontier=7, popped=232 (18,16), depth=13, dist2goal=14.9
pushed 233 (18,17)
pushed 218 (17,16)
iter=76, frontier=8, popped=217 (17,15), depth=13, dist2goal=13.5
pushed 205 (16,15)
iter=77, frontier=8, popped=204 (16,14), depth=13, dist2goal=12.0
pushed 191 (15,14)
pushed 190 (15,13)
pushed 216 (17,13)
pushed 215 (17,12)
iter=78, frontier=11, popped=132 (9,3), depth=13, dist2goal=3.6
pushed 115 (8,3)
pushed 114 (8,2)
iter=79, frontier=12, popped=131 (9,2), depth=13, dist2goal=4.5
pushed 113 (8,1)
iter=80, frontier=12, popped=130 (9,1), depth=13, dist2goal=5.4
iter=81, frontier=11, popped=271 (20,17), depth=14, dist2goal=17.0
pushed 272 (20,18)
iter=82, frontier=11, popped=251 (19,17), depth=14, dist2goal=16.3
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pushed 252 (19,18)
iter=83, frontier=11, popped=233 (18,17), depth=14, dist2goal=15.6
pushed 234 (18,18)
pushed 219 (17,17)
iter=84, frontier=12, popped=218 (17,16), depth=14, dist2goal=14.1
pushed 206 (16,16)
iter=85, frontier=12, popped=205 (16,15), depth=14, dist2goal=12.7
pushed 192 (15,15)
iter=86, frontier=12, popped=191 (15,14), depth=14, dist2goal=11.3
iter=87, frontier=11, popped=190 (15,13), depth=14, dist2goal=10.6
pushed 189 (15,12)
iter=88, frontier=11, popped=216 (17,13), depth=14, dist2goal=12.2
iter=89, frontier=10, popped=215 (17,12), depth=14, dist2goal=11.7
iter=90, frontier=9, popped=115 (8,3), depth=14, dist2goal=3.2
pushed 101 (7,3)
pushed 100 (7,2)
iter=91, frontier=10, popped=114 (8,2), depth=14, dist2goal=4.1
pushed 99 (7,1)
iter=92, frontier=10, popped=113 (8,1), depth=14, dist2goal=5.1
iter=93, frontier=9, popped=272 (20,18), depth=15, dist2goal=17.7
pushed 273 (20,19)
iter=94, frontier=9, popped=252 (19,18), depth=15, dist2goal=17.0
pushed 253 (19,19)
iter=95, frontier=9, popped=234 (18,18), depth=15, dist2goal=16.3
pushed 235 (18,19)
pushed 220 (17,18)
iter=96, frontier=10, popped=219 (17,17), depth=15, dist2goal=14.9
pushed 207 (16,17)
iter=97, frontier=10, popped=206 (16,16), depth=15, dist2goal=13.5
pushed 193 (15,16)
iter=98, frontier=10, popped=192 (15,15), depth=15, dist2goal=12.0
pushed 179 (14,15)
iter=99, frontier=10, popped=189 (15,12), depth=15, dist2goal=10.0
iter=100, frontier=9, popped=101 (7,3), depth=15, dist2goal=3.0
pushed 89 (6,3)
pushed 88 (6,2)
iter=101, frontier=10, popped=100 (7,2), depth=15, dist2goal=4.0
pushed 87 (6,1)
iter=102, frontier=10, popped=99 (7,1), depth=15, dist2goal=5.0
iter=103, frontier=9, popped=273 (20,19), depth=16, dist2goal=18.4
pushed 274 (20,20)
iter=104, frontier=9, popped=253 (19,19), depth=16, dist2goal=17.7
pushed 254 (19,20)
iter=105, frontier=9, popped=235 (18,19), depth=16, dist2goal=17.0
pushed 236 (18,20)
pushed 221 (17,19)
iter=106, frontier=10, popped=220 (17,18), depth=16, dist2goal=15.6
pushed 208 (16,18)
iter=107, frontier=10, popped=207 (16,17), depth=16, dist2goal=14.2
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pushed 194 (15,17)
iter=108, frontier=10, popped=193 (15,16), depth=16, dist2goal=12.8
pushed 180 (14,16)
iter=109, frontier=10, popped=179 (14,15), depth=16, dist2goal=11.4
pushed 170 (13,15)
iter=110, frontier=10, popped=89 (6,3), depth=16, dist2goal=3.2
pushed 77 (5,3)
pushed 76 (5,2)
iter=111, frontier=11, popped=88 (6,2), depth=16, dist2goal=4.1
pushed 75 (5,1)
iter=112, frontier=11, popped=87 (6,1), depth=16, dist2goal=5.1
iter=113, frontier=10, popped=274 (20,20), depth=17, dist2goal=19.1
iter=114, frontier=9, popped=254 (19,20), depth=17, dist2goal=18.4
iter=115, frontier=8, popped=236 (18,20), depth=17, dist2goal=17.8
pushed 222 (17,20)
iter=116, frontier=8, popped=221 (17,19), depth=17, dist2goal=16.4
pushed 209 (16,19)
iter=117, frontier=8, popped=208 (16,18), depth=17, dist2goal=15.0
pushed 195 (15,18)
iter=118, frontier=8, popped=194 (15,17), depth=17, dist2goal=13.6
pushed 181 (14,17)
iter=119, frontier=8, popped=180 (14,16), depth=17, dist2goal=12.2
iter=120, frontier=7, popped=170 (13,15), depth=17, dist2goal=10.8
iter=121, frontier=6, popped=77 (5,3), depth=17, dist2goal=3.6
pushed 61 (4,3)
pushed 60 (4,2)
iter=122, frontier=7, popped=76 (5,2), depth=17, dist2goal=4.5
pushed 59 (4,1)
iter=123, frontier=7, popped=75 (5,1), depth=17, dist2goal=5.4
iter=124, frontier=6, popped=222 (17,20), depth=18, dist2goal=17.2
pushed 210 (16,20)
iter=125, frontier=6, popped=209 (16,19), depth=18, dist2goal=15.8
pushed 196 (15,19)
iter=126, frontier=6, popped=195 (15,18), depth=18, dist2goal=14.4
pushed 182 (14,18)
iter=127, frontier=6, popped=181 (14,17), depth=18, dist2goal=13.0
pushed 171 (13,19)
iter=128, frontier=6, popped=61 (4,3), depth=18, dist2goal=4.2
pushed 62 (4,4)
pushed 42 (3,3)
pushed 41 (3,2)
iter=129, frontier=8, popped=60 (4,2), depth=18, dist2goal=5.0
pushed 40 (3,1)
iter=130, frontier=8, popped=59 (4,1), depth=18, dist2goal=5.8
iter=131, frontier=7, popped=210 (16,20), depth=19, dist2goal=16.6
pushed 197 (15,20)
iter=132, frontier=7, popped=196 (15,19), depth=19, dist2goal=15.3
pushed 183 (14,19)
iter=133, frontier=7, popped=182 (14,18), depth=19, dist2goal=13.9
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iter=134, frontier=6, popped=171 (13,19), depth=19, dist2goal=14.3
pushed 172 (13,20)
pushed 158 (12,19)
pushed 184 (14,20)
iter=135, frontier=8, popped=62 (4,4), depth=19, dist2goal=3.6
pushed 63 (4,5)
pushed 43 (3,4)
iter=136, frontier=9, popped=42 (3,3), depth=19, dist2goal=5.0
pushed 22 (2,3)
pushed 21 (2,2)
iter=137, frontier=10, popped=41 (3,2), depth=19, dist2goal=5.7
pushed 20 (2,1)
iter=138, frontier=10, popped=40 (3,1), depth=19, dist2goal=6.4
iter=139, frontier=9, popped=197 (15,20), depth=20, dist2goal=16.1
iter=140, frontier=8, popped=183 (14,19), depth=20, dist2goal=14.8
iter=141, frontier=7, popped=172 (13,20), depth=20, dist2goal=15.2
pushed 159 (12,20)
iter=142, frontier=7, popped=158 (12,19), depth=20, dist2goal=13.9
pushed 153 (11,19)
iter=143, frontier=7, popped=184 (14,20), depth=20, dist2goal=15.7
iter=144, frontier=6, popped=63 (4,5), depth=20, dist2goal=3.2
pushed 64 (4.6)
pushed 44 (3,5)
iter=145, frontier=7, popped=43 (3,4), depth=20, dist2goal=4.5
pushed 23 (2,4)
iter=146, frontier=7, popped=22 (2,3), depth=20, dist2goal=5.8
pushed 2 (1,3)
pushed 1 (1,2)
iter=147, frontier=8, popped=21 (2,2), depth=20, dist2goal=6.4
pushed 0 (1,1)
iter=148, frontier=8, popped=20 (2,1), depth=20, dist2goal=7.1
iter=149, frontier=7, popped=159 (12,20), depth=21, dist2goal=14.9
pushed 154 (11,20)
iter=150, frontier=7, popped=153 (11,19), depth=21, dist2goal=13.6
pushed 148 (10,19)
pushed 127 (8,18)
iter=151, frontier=8, popped=64 (4,6), depth=21, dist2goal=3.0
pushed 65 (4,7)
pushed 45 (3,6)
iter=152, frontier=9, popped=44 (3,5), depth=21, dist2goal=4.1
pushed 24 (2,5)
iter=153, frontier=9, popped=23 (2,4), depth=21, dist2goal=5.4
pushed 3 (1,4)
iter=154, frontier=9, popped=2 (1,3), depth=21, dist2goal=6.7
iter=155, frontier=8, popped=1 (1,2), depth=21, dist2goal=7.2
iter=156, frontier=7, popped=0 (1,1), depth=21, dist2goal=7.8
iter=157, frontier=6, popped=154 (11,20), depth=22, dist2goal=14.6
pushed 149 (10,20)
iter=158, frontier=6, popped=148 (10,19), depth=22, dist2goal=13.3
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pushed 143 (9,19)
iter=159, frontier=6, popped=127 (8,18), depth=22, dist2goal=12.0
pushed 128 (8,19)
pushed 126 (8,17)
pushed 110 (7,18)
pushed 109 (7,17)
iter=160, frontier=9, popped=65 (4,7), depth=22, dist2goal=3.2
pushed 66 (4,8)
pushed 46 (3,7)
iter=161, frontier=10, popped=45 (3,6), depth=22, dist2goal=4.0
pushed 25 (2,6)
iter=162, frontier=10, popped=24 (2,5), depth=22, dist2goal=5.1
pushed 4 (1,5)
iter=163, frontier=10, popped=3 (1,4), depth=22, dist2goal=6.3
iter=164, frontier=9, popped=149 (10,20), depth=23, dist2goal=14.3
pushed 144 (9,20)
iter=165, frontier=9, popped=143 (9,19), depth=23, dist2goal=13.2
iter=166, frontier=8, popped=128 (8,19), depth=23, dist2goal=13.0
pushed 129 (8,20)
pushed 111 (7,19)
iter=167, frontier=9, popped=126 (8,17), depth=23, dist2goal=11.0
pushed 125 (8.16)
pushed 108 (7,16)
iter=168, frontier=10, popped=110 (7,18), depth=23, dist2goal=12.0
pushed 96 (6,18)
pushed 95 (6,17)
iter=169, frontier=11, popped=109 (7,17), depth=23, dist2goal=11.0
pushed 94 (6,16)
iter=170, frontier=11, popped=66 (4,8), depth=23, dist2goal=3.6
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=171, frontier=13, popped=46 (3,7), depth=23, dist2goal=4.1
pushed 26 (2,7)
iter=172, frontier=13, popped=25 (2,6), depth=23, dist2goal=5.0
pushed 5 (1,6)
iter=173, frontier=13, popped=4 (1,5), depth=23, dist2goal=6.1
iter=174, frontier=12, popped=144 (9,20), depth=24, dist2goal=14.1
iter=175, frontier=11, popped=129 (8,20), depth=24, dist2goal=14.0
pushed 112 (7,20)
iter=176, frontier=11, popped=111 (7,19), depth=24, dist2goal=13.0
pushed 97 (6,19)
iter=177, frontier=11, popped=125 (8,16), depth=24, dist2goal=10.0
pushed 124 (8,15)
pushed 107 (7,15)
iter=178, frontier=12, popped=108 (7,16), depth=24, dist2goal=10.0
pushed 93 (6,15)
iter=179, frontier=12, popped=96 (6,18), depth=24, dist2goal=12.0
pushed 84 (5,18)
```

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pushed 83 (5,17)
iter=180, frontier=13, popped=95 (6,17), depth=24, dist2goal=11.0
pushed 82 (5,16)
iter=181, frontier=13, popped=94 (6,16), depth=24, dist2goal=10.0
pushed 81 (5,15)
iter=182, frontier=13, popped=67 (4,9), depth=24, dist2goal=4.2
pushed 68 (4,10)
pushed 48 (3,9)
iter=183, frontier=14, popped=78 (5,8), depth=24, dist2goal=2.8
pushed 90 (6,8)
iter=184, frontier=14, popped=47 (3,8), depth=24, dist2goal=4.5
pushed 27 (2.8)
iter=185, frontier=14, popped=26 (2,7), depth=24, dist2goal=5.1
pushed 6 (1,7)
iter=186, frontier=14, popped=5 (1,6), depth=24, dist2goal=6.0
iter=187, frontier=13, popped=112 (7,20), depth=25, dist2goal=14.0
pushed 98 (6,20)
iter=188, frontier=13, popped=97 (6,19), depth=25, dist2goal=13.0
pushed 85 (5,19)
iter=189, frontier=13, popped=124 (8,15), depth=25, dist2goal=9.1
pushed 142 (9,15)
iter=190, frontier=13, popped=107 (7,15), depth=25, dist2goal=9.0
pushed 92 (6,14)
iter=191, frontier=13, popped=93 (6,15), depth=25, dist2goal=9.1
pushed 80 (5,14)
iter=192, frontier=13, popped=84 (5,18), depth=25, dist2goal=12.2
pushed 72 (4,18)
pushed 71 (4,17)
iter=193, frontier=14, popped=83 (5,17), depth=25, dist2goal=11.2
pushed 70 (4,16)
iter=194, frontier=14, popped=82 (5,16), depth=25, dist2goal=10.2
pushed 69 (4,15)
iter=195, frontier=14, popped=81 (5,15), depth=25, dist2goal=9.2
iter=196, frontier=13, popped=68 (4,10), depth=25, dist2goal=5.0
pushed 49 (3,10)
pushed 50 (3,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=197, frontier=16, popped=48 (3,9), depth=25, dist2goal=5.0
pushed 28 (2,9)
iter=198, frontier=16, popped=90 (6,8), depth=25, dist2goal=2.2
pushed 104 (7,8)
iter=199, frontier=16, popped=27 (2,8), depth=25, dist2goal=5.4
pushed 7 (1,8)
iter=200, frontier=16, popped=6 (1,7), depth=25, dist2goal=6.1
iter=201, frontier=15, popped=98 (6,20), depth=26, dist2goal=14.0
pushed 86 (5,20)
iter=202, frontier=15, popped=85 (5,19), depth=26, dist2goal=13.2
pushed 73 (4,19)
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iter=203, frontier=15, popped=142 (9,15), depth=26, dist2goal=9.2
pushed 141 (9,14)
iter=204, frontier=15, popped=92 (6,14), depth=26, dist2goal=8.1
pushed 91 (6,13)
pushed 79 (5,13)
iter=205, frontier=16, popped=80 (5,14), depth=26, dist2goal=8.2
iter=206, frontier=15, popped=72 (4,18), depth=26, dist2goal=12.4
pushed 56 (3,18)
pushed 55 (3,17)
iter=207, frontier=16, popped=71 (4,17), depth=26, dist2goal=11.4
pushed 54 (3,16)
iter=208, frontier=16, popped=70 (4,16), depth=26, dist2goal=10.4
pushed 53 (3,15)
iter=209, frontier=16, popped=69 (4,15), depth=26, dist2goal=9.5
iter=210, frontier=15, popped=49 (3,10), depth=26, dist2goal=5.7
pushed 29 (2,10)
iter=211, frontier=15, popped=50 (3,11), depth=26, dist2goal=6.4
pushed 30 (2,11)
iter=212, frontier=15, popped=51 (3,12), depth=26, dist2goal=7.2
pushed 31 (2,12)
iter=213, frontier=15, popped=52 (3,13), depth=26, dist2goal=8.1
pushed 32 (2,13)
iter=214, frontier=15, popped=28 (2,9), depth=26, dist2goal=5.8
pushed 8 (1,9)
iter=215, frontier=15, popped=104 (7,8), depth=26, dist2goal=2.0
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=216, frontier=18, popped=7 (1,8), depth=26, dist2goal=6.3
iter=217, frontier=17, popped=86 (5,20), depth=27, dist2goal=14.1
pushed 74 (4,20)
iter=218, frontier=17, popped=73 (4,19), depth=27, dist2goal=13.3
pushed 57 (3,19)
iter=219, frontier=17, popped=141 (9,14), depth=27, dist2goal=8.2
pushed 140 (9,13)
iter=220, frontier=17, popped=91 (6,13), depth=27, dist2goal=7.1
iter=221, frontier=16, popped=79 (5,13), depth=27, dist2goal=7.3
iter=222, frontier=15, popped=56 (3,18), depth=27, dist2goal=12.6
pushed 37 (2,18)
pushed 36 (2,17)
iter=223, frontier=16, popped=55 (3,17), depth=27, dist2goal=11.7
pushed 35 (2,16)
iter=224, frontier=16, popped=54 (3,16), depth=27, dist2goal=10.8
pushed 34 (2,15)
iter=225, frontier=16, popped=53 (3,15), depth=27, dist2goal=9.8
pushed 33 (2,14)
iter=226, frontier=16, popped=29 (2,10), depth=27, dist2goal=6.4
pushed 9 (1,10)
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iter=227, frontier=16, popped=30 (2,11), depth=27, dist2goal=7.1
pushed 10 (1,11)
iter=228, frontier=16, popped=31 (2,12), depth=27, dist2goal=7.8
pushed 11 (1,12)
iter=229, frontier=16, popped=32 (2,13), depth=27, dist2goal=8.6
pushed 12 (1,13)
iter=230, frontier=16, popped=8 (1,9), depth=27, dist2goal=6.7
iter=231, frontier=15, popped=103 (7,7), depth=27, dist2goal=1.0
pushed 102 (7,6)
pushed 117 (8,7)
iter=232, frontier=16, popped=105 (7,9), depth=27, dist2goal=3.0
pushed 106 (7,10)
pushed 120 (8,10)
iter=233, frontier=17, popped=118 (8,8), depth=27, dist2goal=2.2
pushed 135 (9,8)
pushed 136 (9,9)
iter=234, frontier=18, popped=119 (8,9), depth=27, dist2goal=3.2
pushed 137 (9,10)
iter=235, frontier=18, popped=74 (4,20), depth=28, dist2goal=14.3
pushed 58 (3,20)
iter=236, frontier=18, popped=57 (3,19), depth=28, dist2goal=13.6
pushed 38 (2.19)
iter=237, frontier=18, popped=140 (9,13), depth=28, dist2goal=7.3
pushed 139 (9,12)
pushed 123 (8,13)
pushed 122 (8,12)
iter=238, frontier=20, popped=37 (2,18), depth=28, dist2goal=13.0
pushed 17 (1,18)
pushed 16 (1,17)
iter=239, frontier=21, popped=36 (2,17), depth=28, dist2goal=12.1
pushed 15 (1,16)
iter=240, frontier=21, popped=35 (2,16), depth=28, dist2goal=11.2
pushed 14 (1,15)
iter=241, frontier=21, popped=34 (2,15), depth=28, dist2goal=10.3
pushed 13 (1,14)
iter=242, frontier=21, popped=33 (2,14), depth=28, dist2goal=9.4
iter=243, frontier=20, popped=9 (1,10), depth=28, dist2goal=7.2
iter=244, frontier=19, popped=10 (1,11), depth=28, dist2goal=7.8
iter=245, frontier=18, popped=11 (1,12), depth=28, dist2goal=8.5
iter=246, frontier=17, popped=12 (1,13), depth=28, dist2goal=9.2
iter=247, frontier=16, popped=102 (7,6), depth=28, dist2goal=0.0
______
Solution path:
136
147
168
```

```
163
153
143
133
123
11 3
103
93
83
73
63
53
43
44
45
46
47
48
58
68
78
7 7
76
Search algorithm = BFS
Total iterations = 247
Max frontier size = 22
Vertices visited = 262/275
Path length
             = 28
Vertices=275, edges=641
Start=(13,6), goal=(7,6), vertices: 163 and 102
iter=1, frontier=0, popped=163 (13,6), depth=0, dist2goal=6.0
pushed 164 (13,7)
pushed 176 (14,6)
pushed 177 (14,7)
iter=2, frontier=2, popped=177 (14,7), depth=1, dist2goal=7.1
pushed 178 (14,8)
pushed 188 (15,8)
pushed 201 (16,8)
iter=3, frontier=4, popped=201 (16,8), depth=2, dist2goal=9.2
pushed 202 (16,9)
pushed 214 (17,8)
iter=4, frontier=5, popped=214 (17,8), depth=3, dist2goal=10.2
pushed 230 (18,8)
pushed 229 (18,7)
pushed 203 (16,10)
pushed 228 (18,6)
```

```
pushed 227 (18,5)
iter=5, frontier=9, popped=227 (18,5), depth=4, dist2goal=11.0
pushed 226 (18,4)
pushed 241 (19,5)
pushed 242 (19,6)
pushed 213 (17,3)
iter=6, frontier=12, popped=213 (17,3), depth=5, dist2goal=10.4
pushed 212 (17,2)
pushed 200 (16,3)
pushed 225 (18,3)
pushed 199 (16,2)
iter=7, frontier=15, popped=199 (16,2), depth=6, dist2goal=9.8
pushed 198 (16,1)
pushed 186 (15,2)
pushed 185 (15,1)
iter=8, frontier=17, popped=185 (15,1), depth=7, dist2goal=9.4
pushed 173 (14,1)
iter=9, frontier=17, popped=173 (14,1), depth=8, dist2goal=8.6
pushed 174 (14,2)
pushed 160 (13,1)
iter=10, frontier=18, popped=160 (13,1), depth=9, dist2goal=7.8
pushed 161 (13,2)
pushed 155 (12,1)
iter=11, frontier=19, popped=155 (12,1), depth=10, dist2goal=7.1
pushed 156 (12,2)
pushed 150 (11,1)
iter=12, frontier=20, popped=150 (11,1), depth=11, dist2goal=6.4
pushed 151 (11,2)
pushed 145 (10,1)
iter=13, frontier=21, popped=145 (10,1), depth=12, dist2goal=5.8
pushed 146 (10,2)
pushed 130 (9,1)
iter=14, frontier=22, popped=130 (9,1), depth=13, dist2goal=5.4
pushed 131 (9,2)
pushed 113 (8,1)
iter=15, frontier=23, popped=113 (8,1), depth=14, dist2goal=5.1
pushed 114 (8,2)
pushed 99 (7,1)
iter=16, frontier=24, popped=99 (7,1), depth=15, dist2goal=5.0
pushed 100 (7,2)
pushed 87 (6,1)
iter=17, frontier=25, popped=87 (6,1), depth=16, dist2goal=5.1
pushed 88 (6,2)
pushed 75 (5,1)
iter=18, frontier=26, popped=75 (5,1), depth=17, dist2goal=5.4
pushed 76 (5,2)
pushed 59 (4,1)
iter=19, frontier=27, popped=59 (4,1), depth=18, dist2goal=5.8
pushed 60 (4,2)
```

```
pushed 40 (3,1)
iter=20, frontier=28, popped=40 (3,1), depth=19, dist2goal=6.4
pushed 41 (3,2)
pushed 20 (2,1)
iter=21, frontier=29, popped=20 (2,1), depth=20, dist2goal=7.1
pushed 21 (2,2)
pushed 0 (1,1)
iter=22, frontier=30, popped=0 (1,1), depth=21, dist2goal=7.8
pushed 1 (1,2)
iter=23, frontier=30, popped=1 (1,2), depth=22, dist2goal=7.2
pushed 2 (1,3)
pushed 22 (2,3)
iter=24, frontier=31, popped=22 (2,3), depth=23, dist2goal=5.8
pushed 23 (2,4)
pushed 42 (3,3)
pushed 43 (3,4)
iter=25, frontier=33, popped=43 (3,4), depth=24, dist2goal=4.5
pushed 44 (3,5)
pushed 62 (4,4)
pushed 63 (4,5)
iter=26, frontier=35, popped=63 (4,5), depth=25, dist2goal=3.2
pushed 64 (4,6)
iter=27, frontier=35, popped=64 (4,6), depth=26, dist2goal=3.0
pushed 65 (4,7)
pushed 45 (3,6)
iter=28, frontier=36, popped=45 (3,6), depth=27, dist2goal=4.0
pushed 46 (3,7)
pushed 25 (2,6)
pushed 24 (2,5)
iter=29, frontier=38, popped=24 (2,5), depth=28, dist2goal=5.1
pushed 4 (1,5)
pushed 3 (1,4)
iter=30, frontier=39, popped=3 (1,4), depth=29, dist2goal=6.3
iter=31, frontier=38, popped=4 (1,5), depth=29, dist2goal=6.1
pushed 5 (1,6)
iter=32, frontier=38, popped=5 (1,6), depth=30, dist2goal=6.0
pushed 6 (1,7)
pushed 26 (2,7)
iter=33, frontier=39, popped=26 (2,7), depth=31, dist2goal=5.1
pushed 27 (2,8)
pushed 47 (3,8)
iter=34, frontier=40, popped=47 (3,8), depth=32, dist2goal=4.5
pushed 48 (3,9)
pushed 66 (4,8)
pushed 67 (4,9)
iter=35, frontier=42, popped=67 (4,9), depth=33, dist2goal=4.2
pushed 68 (4,10)
iter=36, frontier=42, popped=68 (4,10), depth=34, dist2goal=5.0
pushed 49 (3,10)
```

```
pushed 50 (3,11)
pushed 51 (3,12)
pushed 52 (3,13)
iter=37, frontier=45, popped=52 (3,13), depth=35, dist2goal=8.1
pushed 32 (2,13)
pushed 31 (2,12)
iter=38, frontier=46, popped=31 (2,12), depth=36, dist2goal=7.8
pushed 30 (2,11)
pushed 11 (1,12)
pushed 10 (1,11)
iter=39, frontier=48, popped=10 (1,11), depth=37, dist2goal=7.8
pushed 9 (1.10)
iter=40, frontier=48, popped=9 (1,10), depth=38, dist2goal=7.2
pushed 8 (1,9)
pushed 29 (2,10)
iter=41, frontier=49, popped=29 (2,10), depth=39, dist2goal=6.4
pushed 28 (2,9)
iter=42, frontier=49, popped=28 (2,9), depth=40, dist2goal=5.8
pushed 7 (1,8)
iter=43, frontier=49, popped=7 (1,8), depth=41, dist2goal=6.3
iter=44, frontier=48, popped=8 (1,9), depth=39, dist2goal=6.7
iter=45, frontier=47, popped=11 (1,12), depth=37, dist2goal=8.5
pushed 12 (1,13)
iter=46, frontier=47, popped=12 (1,13), depth=38, dist2goal=9.2
pushed 13 (1,14)
pushed 33 (2,14)
iter=47, frontier=48, popped=33 (2,14), depth=39, dist2goal=9.4
pushed 34 (2,15)
pushed 53 (3,15)
iter=48, frontier=49, popped=53 (3,15), depth=40, dist2goal=9.8
pushed 54 (3,16)
pushed 69 (4,15)
pushed 70 (4,16)
iter=49, frontier=51, popped=70 (4,16), depth=41, dist2goal=10.4
pushed 71 (4,17)
pushed 82 (5,16)
pushed 83 (5,17)
iter=50, frontier=53, popped=83 (5,17), depth=42, dist2goal=11.2
pushed 84 (5,18)
pushed 95 (6,17)
pushed 96 (6,18)
iter=51, frontier=55, popped=96 (6,18), depth=43, dist2goal=12.0
pushed 97 (6,19)
pushed 110 (7,18)
pushed 111 (7,19)
iter=52, frontier=57, popped=111 (7,19), depth=44, dist2goal=13.0
pushed 112 (7,20)
pushed 128 (8,19)
pushed 129 (8,20)
```

```
iter=53, frontier=59, popped=129 (8,20), depth=45, dist2goal=14.0
pushed 144 (9,20)
iter=54, frontier=59, popped=144 (9,20), depth=46, dist2goal=14.1
pushed 143 (9,19)
pushed 149 (10,20)
iter=55, frontier=60, popped=149 (10,20), depth=47, dist2goal=14.3
pushed 148 (10,19)
pushed 154 (11,20)
iter=56, frontier=61, popped=154 (11,20), depth=48, dist2goal=14.6
pushed 153 (11,19)
pushed 159 (12,20)
iter=57, frontier=62, popped=159 (12,20), depth=49, dist2goal=14.9
pushed 158 (12,19)
pushed 172 (13,20)
iter=58, frontier=63, popped=172 (13,20), depth=50, dist2goal=15.2
pushed 171 (13,19)
pushed 184 (14,20)
iter=59, frontier=64, popped=184 (14,20), depth=51, dist2goal=15.7
pushed 183 (14,19)
pushed 197 (15,20)
iter=60, frontier=65, popped=197 (15,20), depth=52, dist2goal=16.1
pushed 196 (15,19)
pushed 210 (16,20)
iter=61, frontier=66, popped=210 (16,20), depth=53, dist2goal=16.6
pushed 209 (16,19)
pushed 222 (17,20)
iter=62, frontier=67, popped=222 (17,20), depth=54, dist2goal=17.2
pushed 221 (17,19)
pushed 236 (18,20)
iter=63, frontier=68, popped=236 (18,20), depth=55, dist2goal=17.8
pushed 235 (18,19)
pushed 254 (19,20)
iter=64, frontier=69, popped=254 (19,20), depth=56, dist2goal=18.4
pushed 253 (19,19)
pushed 274 (20,20)
iter=65, frontier=70, popped=274 (20,20), depth=57, dist2goal=19.1
pushed 273 (20,19)
iter=66, frontier=70, popped=273 (20,19), depth=58, dist2goal=18.4
pushed 272 (20,18)
pushed 252 (19,18)
iter=67, frontier=71, popped=252 (19,18), depth=59, dist2goal=17.0
pushed 251 (19,17)
pushed 234 (18,18)
pushed 233 (18,17)
iter=68, frontier=73, popped=233 (18,17), depth=60, dist2goal=15.6
pushed 232 (18,16)
pushed 219 (17,17)
pushed 218 (17,16)
iter=69, frontier=75, popped=218 (17,16), depth=61, dist2goal=14.1
```

```
pushed 217 (17,15)
pushed 206 (16,16)
pushed 205 (16,15)
iter=70, frontier=77, popped=205 (16,15), depth=62, dist2goal=12.7
pushed 204 (16,14)
pushed 192 (15,15)
pushed 191 (15,14)
iter=71, frontier=79, popped=191 (15,14), depth=63, dist2goal=11.3
pushed 190 (15,13)
iter=72, frontier=79, popped=190 (15,13), depth=64, dist2goal=10.6
pushed 189 (15,12)
iter=73, frontier=79, popped=189 (15,12), depth=65, dist2goal=10.0
iter=74, frontier=78, popped=192 (15,15), depth=63, dist2goal=12.0
pushed 193 (15,16)
pushed 179 (14,15)
iter=75, frontier=79, popped=179 (14,15), depth=64, dist2goal=11.4
pushed 180 (14,16)
pushed 170 (13,15)
iter=76, frontier=80, popped=170 (13,15), depth=65, dist2goal=10.8
iter=77, frontier=79, popped=180 (14,16), depth=65, dist2goal=12.2
pushed 181 (14,17)
pushed 194 (15,17)
iter=78, frontier=80, popped=194 (15,17), depth=66, dist2goal=13.6
pushed 195 (15,18)
pushed 207 (16,17)
pushed 208 (16,18)
iter=79, frontier=82, popped=208 (16,18), depth=67, dist2goal=15.0
pushed 220 (17,18)
iter=80, frontier=82, popped=220 (17,18), depth=68, dist2goal=15.6
iter=81, frontier=81, popped=207 (16,17), depth=67, dist2goal=14.2
iter=82, frontier=80, popped=195 (15,18), depth=67, dist2goal=14.4
pushed 182 (14,18)
iter=83, frontier=80, popped=182 (14,18), depth=68, dist2goal=13.9
iter=84, frontier=79, popped=181 (14,17), depth=66, dist2goal=13.0
iter=85, frontier=78, popped=193 (15,16), depth=64, dist2goal=12.8
iter=86, frontier=77, popped=204 (16,14), depth=63, dist2goal=12.0
pushed 216 (17,13)
pushed 215 (17,12)
pushed 231 (18,15)
iter=87, frontier=79, popped=231 (18,15), depth=64, dist2goal=14.2
pushed 249 (19,15)
pushed 250 (19,16)
pushed 268 (20,14)
iter=88, frontier=81, popped=268 (20,14), depth=65, dist2goal=15.3
pushed 269 (20,15)
pushed 267 (20,13)
pushed 248 (19,13)
iter=89, frontier=83, popped=248 (19,13), depth=66, dist2goal=13.9
pushed 247 (19,12)
```

```
iter=90, frontier=83, popped=247 (19,12), depth=67, dist2goal=13.4
pushed 246 (19,11)
pushed 266 (20,12)
iter=91, frontier=84, popped=266 (20,12), depth=68, dist2goal=14.3
pushed 265 (20,11)
iter=92, frontier=84, popped=265 (20,11), depth=69, dist2goal=13.9
pushed 264 (20,10)
pushed 245 (19,10)
iter=93, frontier=85, popped=245 (19,10), depth=70, dist2goal=12.6
pushed 263 (20,9)
iter=94, frontier=85, popped=263 (20,9), depth=71, dist2goal=13.3
pushed 262 (20,8)
pushed 244 (19,8)
iter=95, frontier=86, popped=244 (19,8), depth=72, dist2goal=12.2
pushed 243 (19,7)
iter=96, frontier=86, popped=243 (19,7), depth=73, dist2goal=12.0
pushed 261 (20,7)
iter=97, frontier=86, popped=261 (20,7), depth=74, dist2goal=13.0
pushed 260 (20,6)
iter=98, frontier=86, popped=260 (20,6), depth=75, dist2goal=13.0
pushed 259 (20,5)
iter=99, frontier=86, popped=259 (20,5), depth=76, dist2goal=13.0
pushed 258 (20,4)
pushed 240 (19,4)
iter=100, frontier=87, popped=240 (19,4), depth=77, dist2goal=12.2
pushed 239 (19,3)
iter=101, frontier=87, popped=239 (19,3), depth=78, dist2goal=12.4
pushed 238 (19,2)
pushed 257 (20,3)
pushed 224 (18,2)
iter=102, frontier=89, popped=224 (18,2), depth=79, dist2goal=11.7
pushed 223 (18,1)
pushed 211 (17,1)
iter=103, frontier=90, popped=211 (17,1), depth=80, dist2goal=11.2
iter=104, frontier=89, popped=223 (18,1), depth=80, dist2goal=12.1
pushed 237 (19,1)
iter=105, frontier=89, popped=237 (19,1), depth=81, dist2goal=13.0
pushed 255 (20,1)
pushed 256 (20,2)
iter=106, frontier=90, popped=256 (20,2), depth=82, dist2goal=13.6
iter=107, frontier=89, popped=255 (20,1), depth=82, dist2goal=13.9
iter=108, frontier=88, popped=257 (20,3), depth=79, dist2goal=13.3
iter=109, frontier=87, popped=238 (19,2), depth=79, dist2goal=12.6
iter=110, frontier=86, popped=258 (20,4), depth=77, dist2goal=13.2
iter=111, frontier=85, popped=262 (20,8), depth=72, dist2goal=13.2
iter=112, frontier=84, popped=264 (20,10), depth=70, dist2goal=13.6
iter=113, frontier=83, popped=246 (19,11), depth=68, dist2goal=13.0
iter=114, frontier=82, popped=267 (20,13), depth=66, dist2goal=14.8
iter=115, frontier=81, popped=269 (20,15), depth=66, dist2goal=15.8
```

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pushed 270 (20,16)
iter=116, frontier=81, popped=270 (20,16), depth=67, dist2goal=16.4
pushed 271 (20,17)
iter=117, frontier=81, popped=271 (20,17), depth=68, dist2goal=17.0
iter=118, frontier=80, popped=250 (19,16), depth=65, dist2goal=15.6
iter=119, frontier=79, popped=249 (19,15), depth=65, dist2goal=15.0
iter=120, frontier=78, popped=215 (17,12), depth=64, dist2goal=11.7
iter=121, frontier=77, popped=216 (17,13), depth=64, dist2goal=12.2
iter=122, frontier=76, popped=206 (16,16), depth=62, dist2goal=13.5
iter=123, frontier=75, popped=217 (17,15), depth=62, dist2goal=13.5
iter=124, frontier=74, popped=219 (17,17), depth=61, dist2goal=14.9
iter=125, frontier=73, popped=232 (18,16), depth=61, dist2goal=14.9
iter=126, frontier=72, popped=234 (18,18), depth=60, dist2goal=16.3
iter=127, frontier=71, popped=251 (19,17), depth=60, dist2goal=16.3
iter=128, frontier=70, popped=272 (20,18), depth=59, dist2goal=17.7
iter=129, frontier=69, popped=253 (19,19), depth=57, dist2goal=17.7
iter=130, frontier=68, popped=235 (18,19), depth=56, dist2goal=17.0
iter=131, frontier=67, popped=221 (17,19), depth=55, dist2goal=16.4
iter=132, frontier=66, popped=209 (16,19), depth=54, dist2goal=15.8
iter=133, frontier=65, popped=196 (15,19), depth=53, dist2goal=15.3
iter=134, frontier=64, popped=183 (14,19), depth=52, dist2goal=14.8
iter=135, frontier=63, popped=171 (13,19), depth=51, dist2goal=14.3
iter=136, frontier=62, popped=158 (12,19), depth=50, dist2goal=13.9
iter=137, frontier=61, popped=153 (11,19), depth=49, dist2goal=13.6
pushed 127 (8,18)
iter=138, frontier=61, popped=127 (8,18), depth=50, dist2goal=12.0
pushed 126 (8,17)
pushed 109 (7,17)
iter=139, frontier=62, popped=109 (7,17), depth=51, dist2goal=11.0
pushed 108 (7,16)
pushed 94 (6,16)
iter=140, frontier=63, popped=94 (6,16), depth=52, dist2goal=10.0
pushed 93 (6,15)
pushed 81 (5,15)
iter=141, frontier=64, popped=81 (5,15), depth=53, dist2goal=9.2
pushed 80 (5,14)
iter=142, frontier=64, popped=80 (5,14), depth=54, dist2goal=8.2
pushed 79 (5,13)
pushed 92 (6,14)
iter=143, frontier=65, popped=92 (6,14), depth=55, dist2goal=8.1
pushed 91 (6,13)
pushed 107 (7,15)
iter=144, frontier=66, popped=107 (7,15), depth=56, dist2goal=9.0
pushed 124 (8,15)
pushed 125 (8,16)
iter=145, frontier=67, popped=125 (8,16), depth=57, dist2goal=10.0
iter=146, frontier=66, popped=124 (8,15), depth=57, dist2goal=9.1
pushed 142 (9,15)
iter=147, frontier=66, popped=142 (9,15), depth=58, dist2goal=9.2
```

```
pushed 141 (9,14)
iter=148, frontier=66, popped=141 (9,14), depth=59, dist2goal=8.2
pushed 140 (9,13)
iter=149, frontier=66, popped=140 (9.13), depth=60, dist2goal=7.3
pushed 139 (9,12)
pushed 123 (8,13)
pushed 122 (8,12)
iter=150, frontier=68, popped=122 (8,12), depth=61, dist2goal=6.1
pushed 121 (8,11)
pushed 106 (7,10)
iter=151, frontier=69, popped=106 (7,10), depth=62, dist2goal=4.0
pushed 105 (7,9)
pushed 120 (8,10)
iter=152, frontier=70, popped=120 (8,10), depth=63, dist2goal=4.1
pushed 119 (8,9)
pushed 137 (9,10)
pushed 138 (9,11)
iter=153, frontier=72, popped=138 (9,11), depth=64, dist2goal=5.4
iter=154, frontier=71, popped=137 (9,10), depth=64, dist2goal=4.5
pushed 136 (9,9)
iter=155, frontier=71, popped=136 (9,9), depth=65, dist2goal=3.6
pushed 135 (9,8)
pushed 118 (8,8)
iter=156, frontier=72, popped=118 (8,8), depth=66, dist2goal=2.2
pushed 117 (8,7)
pushed 104 (7,8)
pushed 103 (7,7)
iter=157, frontier=74, popped=103 (7,7), depth=67, dist2goal=1.0
pushed 102 (7,6)
______
Solution path:
136
14 7
168
178
18 5
173
16 2
15 1
14 1
13 1
12 1
11 1
10 1
9 1
8 1
7 1
61
```

3 1

2 1

11

12

23

3 4

45

46

36

2 5

15

16

2 7

38

49

4 10

3 13

1 13

2 14

3 15

4 16

5 17

6 18

7 19

8 20

9 20

10 20

11 20

11 19

6 16

5 15

5 14

6 14

9 15

9 14

9 13

8 10

9 10

99

```
76
Search algorithm = DFS
Total iterations = 157
Max frontier size = 91
Vertices visited = 231/275
Path length
              = 68
Vertices=275, edges=641
Start=(13,6), goal=(7,6), vertices: 163 and 102
iter=1, frontier=0, popped=163 (13,6), depth=0, dist2goal=6.0
pushed 164 (13,7)
pushed 176 (14,6)
pushed 177 (14,7)
iter=2, frontier=2, popped=164 (13,7), depth=1, dist2goal=6.1
pushed 165 (13,8)
pushed 178 (14,8)
iter=3, frontier=3, popped=165 (13,8), depth=2, dist2goal=6.3
iter=4, frontier=2, popped=176 (14,6), depth=1, dist2goal=7.0
iter=5, frontier=1, popped=177 (14,7), depth=1, dist2goal=7.1
pushed 188 (15,8)
pushed 201 (16,8)
iter=6, frontier=2, popped=178 (14,8), depth=2, dist2goal=7.3
iter=7, frontier=1, popped=188 (15,8), depth=2, dist2goal=8.2
pushed 202 (16,9)
pushed 203 (16,10)
iter=8, frontier=2, popped=201 (16,8), depth=2, dist2goal=9.2
pushed 214 (17,8)
iter=9, frontier=2, popped=202 (16,9), depth=3, dist2goal=9.5
iter=10, frontier=1, popped=203 (16,10), depth=3, dist2goal=9.8
iter=11, frontier=0, popped=214 (17,8), depth=3, dist2goal=10.2
pushed 230 (18,8)
pushed 229 (18,7)
pushed 228 (18,6)
pushed 227 (18,5)
iter=12, frontier=3, popped=228 (18,6), depth=4, dist2goal=11.0
pushed 242 (19,6)
pushed 243 (19,7)
iter=13, frontier=4, popped=227 (18,5), depth=4, dist2goal=11.0
pushed 226 (18,4)
pushed 241 (19,5)
pushed 213 (17,3)
iter=14, frontier=6, popped=213 (17,3), depth=5, dist2goal=10.4
pushed 212 (17,2)
pushed 200 (16,3)
pushed 225 (18,3)
pushed 199 (16,2)
iter=15, frontier=9, popped=200 (16,3), depth=6, dist2goal=9.5
```

```
pushed 187 (15,3)
pushed 186 (15,2)
iter=16, frontier=10, popped=187 (15,3), depth=7, dist2goal=8.5
pushed 175 (14,3)
pushed 174 (14,2)
iter=17, frontier=11, popped=175 (14,3), depth=8, dist2goal=7.6
pushed 162 (13,3)
pushed 161 (13,2)
iter=18, frontier=12, popped=162 (13,3), depth=9, dist2goal=6.7
pushed 157 (12,3)
pushed 156 (12,2)
iter=19, frontier=13, popped=157 (12,3), depth=10, dist2goal=5.8
pushed 152 (11,3)
pushed 151 (11,2)
iter=20, frontier=14, popped=152 (11,3), depth=11, dist2goal=5.0
pushed 147 (10,3)
pushed 146 (10,2)
iter=21, frontier=15, popped=147 (10,3), depth=12, dist2goal=4.2
pushed 132 (9,3)
pushed 131 (9,2)
iter=22, frontier=16, popped=132 (9,3), depth=13, dist2goal=3.6
pushed 115 (8,3)
pushed 114 (8,2)
iter=23, frontier=17, popped=115 (8,3), depth=14, dist2goal=3.2
pushed 101 (7,3)
pushed 100 (7,2)
iter=24, frontier=18, popped=101 (7,3), depth=15, dist2goal=3.0
pushed 89 (6,3)
pushed 88 (6,2)
iter=25, frontier=19, popped=89 (6,3), depth=16, dist2goal=3.2
pushed 77 (5,3)
pushed 76 (5,2)
iter=26, frontier=20, popped=77 (5,3), depth=17, dist2goal=3.6
pushed 61 (4,3)
pushed 60 (4,2)
iter=27, frontier=21, popped=100 (7,2), depth=15, dist2goal=4.0
pushed 99 (7,1)
pushed 87 (6,1)
iter=28, frontier=22, popped=88 (6,2), depth=16, dist2goal=4.1
pushed 75 (5,1)
iter=29, frontier=22, popped=114 (8,2), depth=14, dist2goal=4.1
pushed 113 (8,1)
iter=30, frontier=22, popped=61 (4,3), depth=18, dist2goal=4.2
pushed 62 (4,4)
pushed 42 (3,3)
pushed 41 (3,2)
iter=31, frontier=24, popped=62 (4,4), depth=19, dist2goal=3.6
pushed 63 (4,5)
pushed 43 (3,4)
```

```
iter=32, frontier=25, popped=63 (4,5), depth=20, dist2goal=3.2
pushed 64 (4,6)
pushed 44 (3,5)
iter=33, frontier=26, popped=64 (4,6), depth=21, dist2goal=3.0
pushed 65 (4,7)
pushed 45 (3,6)
iter=34, frontier=27, popped=65 (4,7), depth=22, dist2goal=3.2
pushed 66 (4,8)
pushed 46 (3,7)
iter=35, frontier=28, popped=66 (4,8), depth=23, dist2goal=3.6
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=36, frontier=30, popped=78 (5,8), depth=24, dist2goal=2.8
pushed 90 (6,8)
iter=37, frontier=30, popped=90 (6,8), depth=25, dist2goal=2.2
pushed 104 (7,8)
iter=38, frontier=30, popped=104 (7,8), depth=26, dist2goal=2.0
pushed 103 (7,7)
pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=39, frontier=33, popped=103 (7,7), depth=27, dist2goal=1.0
pushed 102 (7,6)
pushed 117 (8,7)
______
Solution path:
136
147
168
178
18 5
173
163
153
143
133
123
11 3
103
93
83
73
63
53
43
44
45
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47
48
58
68
78
77
76
Search algorithm = GBFS
Total iterations = 39
Max frontier size = 35
Vertices visited = 73/275
Path length
               = 28
================<<<END >>================================
Vertices=275, edges=641
Start=(13,6), goal=(7,6), vertices: 163 and 102
iter=1, frontier=0, popped=163 (13,6), depth=0, dist2goal=6.0
pushed 164 (13,7)
pushed 176 (14,6)
pushed 177 (14,7)
iter=2, frontier=2, popped=164 (13,7), depth=1, dist2goal=6.1
pushed 165 (13,8)
pushed 178 (14,8)
iter=3, frontier=3, popped=176 (14,6), depth=1, dist2goal=7.0
iter=4, frontier=2, popped=165 (13,8), depth=2, dist2goal=6.3
iter=5, frontier=1, popped=177 (14,7), depth=1, dist2goal=7.1
pushed 188 (15,8)
pushed 201 (16,8)
iter=6, frontier=2, popped=178 (14,8), depth=2, dist2goal=7.3
iter=7, frontier=1, popped=188 (15,8), depth=2, dist2goal=8.2
pushed 202 (16,9)
pushed 203 (16,10)
iter=8, frontier=2, popped=201 (16,8), depth=2, dist2goal=9.2
pushed 214 (17,8)
iter=9, frontier=2, popped=202 (16,9), depth=3, dist2goal=9.5
iter=10, frontier=1, popped=214 (17,8), depth=3, dist2goal=10.2
pushed 230 (18,8)
pushed 229 (18,7)
pushed 228 (18,6)
pushed 227 (18,5)
iter=11, frontier=4, popped=203 (16,10), depth=3, dist2goal=9.8
iter=12, frontier=3, popped=228 (18,6), depth=4, dist2goal=11.0
pushed 242 (19,6)
pushed 243 (19,7)
iter=13, frontier=4, popped=227 (18,5), depth=4, dist2goal=11.0
pushed 226 (18,4)
pushed 241 (19,5)
pushed 213 (17,3)
iter=14, frontier=6, popped=213 (17,3), depth=5, dist2goal=10.4
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pushed 212 (17,2)
pushed 200 (16,3)
pushed 225 (18,3)
pushed 199 (16,2)
iter=15, frontier=9, popped=200 (16,3), depth=6, dist2goal=9.5
pushed 187 (15,3)
pushed 186 (15,2)
iter=16, frontier=10, popped=187 (15,3), depth=7, dist2goal=8.5
pushed 175 (14,3)
pushed 174 (14,2)
iter=17, frontier=11, popped=175 (14,3), depth=8, dist2goal=7.6
pushed 162 (13.3)
pushed 161 (13,2)
iter=18, frontier=12, popped=162 (13,3), depth=9, dist2goal=6.7
pushed 157 (12,3)
pushed 156 (12,2)
iter=19, frontier=13, popped=157 (12,3), depth=10, dist2goal=5.8
pushed 152 (11,3)
pushed 151 (11,2)
iter=20, frontier=14, popped=152 (11,3), depth=11, dist2goal=5.0
pushed 147 (10,3)
pushed 146 (10.2)
iter=21, frontier=15, popped=147 (10,3), depth=12, dist2goal=4.2
pushed 132 (9,3)
pushed 131 (9,2)
iter=22, frontier=16, popped=132 (9,3), depth=13, dist2goal=3.6
pushed 115 (8,3)
pushed 114 (8,2)
iter=23, frontier=17, popped=115 (8,3), depth=14, dist2goal=3.2
pushed 101 (7,3)
pushed 100 (7,2)
iter=24, frontier=18, popped=101 (7,3), depth=15, dist2goal=3.0
pushed 89 (6,3)
pushed 88 (6,2)
iter=25, frontier=19, popped=146 (10,2), depth=12, dist2goal=5.0
pushed 145 (10,1)
pushed 130 (9,1)
iter=26, frontier=20, popped=131 (9,2), depth=13, dist2goal=4.5
pushed 113 (8,1)
iter=27, frontier=20, popped=151 (11,2), depth=11, dist2goal=5.7
pushed 150 (11,1)
iter=28, frontier=20, popped=156 (12,2), depth=10, dist2goal=6.4
pushed 155 (12,1)
iter=29, frontier=20, popped=114 (8,2), depth=14, dist2goal=4.1
pushed 99 (7,1)
iter=30, frontier=20, popped=89 (6,3), depth=16, dist2goal=3.2
pushed 77 (5,3)
pushed 76 (5,2)
iter=31, frontier=21, popped=100 (7,2), depth=15, dist2goal=4.0
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pushed 87 (6,1)
iter=32, frontier=21, popped=161 (13,2), depth=9, dist2goal=7.2
pushed 160 (13,1)
iter=33, frontier=21, popped=145 (10,1), depth=13, dist2goal=5.8
iter=34, frontier=20, popped=130 (9,1), depth=13, dist2goal=5.4
iter=35, frontier=19, popped=150 (11,1), depth=12, dist2goal=6.4
iter=36, frontier=18, popped=77 (5,3), depth=17, dist2goal=3.6
pushed 61 (4,3)
pushed 60 (4,2)
iter=37, frontier=19, popped=155 (12,1), depth=11, dist2goal=7.1
iter=38, frontier=18, popped=113 (8,1), depth=14, dist2goal=5.1
iter=39, frontier=17, popped=88 (6,2), depth=16, dist2goal=4.1
pushed 75 (5,1)
iter=40, frontier=17, popped=174 (14,2), depth=8, dist2goal=8.1
pushed 173 (14,1)
iter=41, frontier=17, popped=160 (13,1), depth=10, dist2goal=7.8
iter=42, frontier=16, popped=99 (7,1), depth=15, dist2goal=5.0
iter=43, frontier=15, popped=76 (5,2), depth=17, dist2goal=4.5
pushed 59 (4,1)
iter=44, frontier=15, popped=186 (15,2), depth=7, dist2goal=8.9
pushed 185 (15,1)
iter=45, frontier=15, popped=87 (6,1), depth=16, dist2goal=5.1
iter=46, frontier=14, popped=173 (14,1), depth=9, dist2goal=8.6
iter=47, frontier=13, popped=61 (4,3), depth=18, dist2goal=4.2
pushed 62 (4,4)
pushed 42 (3,3)
pushed 41 (3,2)
iter=48, frontier=15, popped=62 (4,4), depth=19, dist2goal=3.6
pushed 63 (4,5)
pushed 43 (3,4)
iter=49, frontier=16, popped=63 (4,5), depth=20, dist2goal=3.2
pushed 64 (4,6)
pushed 44 (3,5)
iter=50, frontier=17, popped=64 (4,6), depth=21, dist2goal=3.0
pushed 65 (4,7)
pushed 45 (3,6)
iter=51, frontier=18, popped=65 (4,7), depth=22, dist2goal=3.2
pushed 66 (4,8)
pushed 46 (3,7)
iter=52, frontier=19, popped=66 (4,8), depth=23, dist2goal=3.6
pushed 67 (4,9)
pushed 78 (5,8)
pushed 47 (3,8)
iter=53, frontier=21, popped=78 (5,8), depth=24, dist2goal=2.8
pushed 90 (6,8)
iter=54, frontier=21, popped=90 (6,8), depth=25, dist2goal=2.2
pushed 104 (7,8)
iter=55, frontier=21, popped=104 (7,8), depth=26, dist2goal=2.0
pushed 103 (7,7)
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pushed 105 (7,9)
pushed 118 (8,8)
pushed 119 (8,9)
iter=56, frontier=24, popped=103 (7,7), depth=27, dist2goal=1.0
pushed 102 (7,6)
pushed 117 (8,7)
______
Solution path:
136
14 7
168
178
18 5
173
163
153
143
133
123
11 3
103
93
83
73
63
53
43
44
45
46
47
48
58
68
78
7 7
76
Search algorithm = ASTAR
Total iterations = 56
Max frontier size = 26
Vertices visited = 81/275
Path length
          = 28
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