# Tyulbashev Vladislav Sergeevich

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#### Yandex 2018 - 2022

HighLoad, DevOps, C++. Senior Software Developer (G17).

From autumn 2021: search department, realtime data delivery team.

Yt database and yandex s3–compatible storage. Kubernetes & docker alternatives.

Our product is a specific database for Yandex Search and Yandex Direct.

It serves 10 mil+ rps and has the ability to rollback for up to 3 hours almost instantly.

Till autumn 2021: news department, infrastructure group, runtime team.

Proprietary stack, yandex internal technologies – L3, L7, AppHost.

Databases ydb, yt, redis, zookeeper. Kubernetes & docker alternatives.

In both teams I have been developing backend business logic and was responsible for duty shifts. There was also a lot of production configuration and highload services debugging.

## Diaprom 2017 - 2018

Analytical software for nuclear power plants. Qt/C++, QML, microservices http://www.diaprom.com

### **GitHub**

BSA-Analytics, 2014 – 2017 BSA telescope data processing. Qt/C++ https://bsa-analytics.prao.ru/project/bsa-analytics

QLiveBittorrent, 2013

Torrent client with realtime opening feature. Qt/C++, FUSE, libtorrent  $\frac{\text{https:}/\text{habr.ru/post/185770}}{\text{https:}/\text{habr.ru/post/185770}}$ 

Labyrus, 2012 – 2013

Network game based on it's own engine. Qt/C++, OpenGL

https://habr.ru/post/177807

## About me

Prizewinner of All-Russian programming Olympiad for schoolchildren 2012, 2013. I'm searching for difficult C++ projects on a modern technology stack. Relocation preferred. https://vtyulb.ru