



# VU DOAN



## WORK EXPERIENCE

Nov 2020 - Apr 2021

### Backend Developer

A group project aims at creating a screen-based user interface for A&E wristbands handled by The Cerberus Security Laboratories Team  
My main responsibility includes building the server architecture and server communication using tools such as GoLang and GraphQL, as well as building a dummy data generation tool using Python for API testing purposes.

Oct 2020 - May 2021

### Full-stack Developer

A university final year project which uses Spotify API as the baseline for song searches and audio streaming.  
The project is an Emotion-Based Music Streaming App which prioritises user's moods to play songs.  
It is also used to speculatively propose a potentially new screen-based behaviour using a map for content discovery

Aug 2021 - Present

### Software Engineer

Voly Ltd, Cheadle, England, United Kingdom

Voly is an accounting solution which has been developed and built by yachting professionals with the management of yachts at its core.

My role at the company includes dealing with fixing bugs, designing UIs, and technically implementing new FE components in the company's application. I also occasionally create internal tools for my colleagues and myself for a better developer experience at the company.  
Here, we use Svelte, Storybook for component development and Jest for unit testing.

## PERSONAL DETAILS

- Name**  
Vu Doan
- Address**  
Leeds
- Phone number**  
07877854757
- Email**  
vutd1708@gmail.com
- Date of birth**  
17/08/1998
- Gender**  
Male
- LinkedIn**  
<https://www.linkedin.com/in/vu-doan-812490154/>
- Website**  
<https://vudoan.vercel.app/>

## SKILLS

- IoE ★★
- GoLang ★
- GraphQL ★
- User interface ★★★★★
- Python ★★★★★
- Svelte ★★★★★
- Storybook ★★★★★
- Node.js ★★★★★
- React ★★★★★

## LANGUAGES

- English ★★★★★
- Vietnamese ★★★★★



## EDUCATION

Oct 2018 - May 2021

### Bachelor of Science

University of the West of England, Bristol, England

I took part in Digital Media course to learn about anything technology wise.

Subjects which were covered during my studying were Designing (Adobe suites), 3D modelling and animation (Maya, Blender, ZBrush,...), Creative Coding (p5.js), and web development and many more

Sep 2016 - Apr 2018

### IT (Networking)

Ho Chi Minh city International University

I studied for a bachelor degree in Ho Chi Minh city, Vietnam for 2 years, then proceeded onto moving to the UK and continued my studying.

Because it was a connecting programme with the UK, I didn't finish my degree there in Vietnam. However, I was able to learn about C / C++, Assembly, and other low-level engineering skills such as Networking and Arduino.