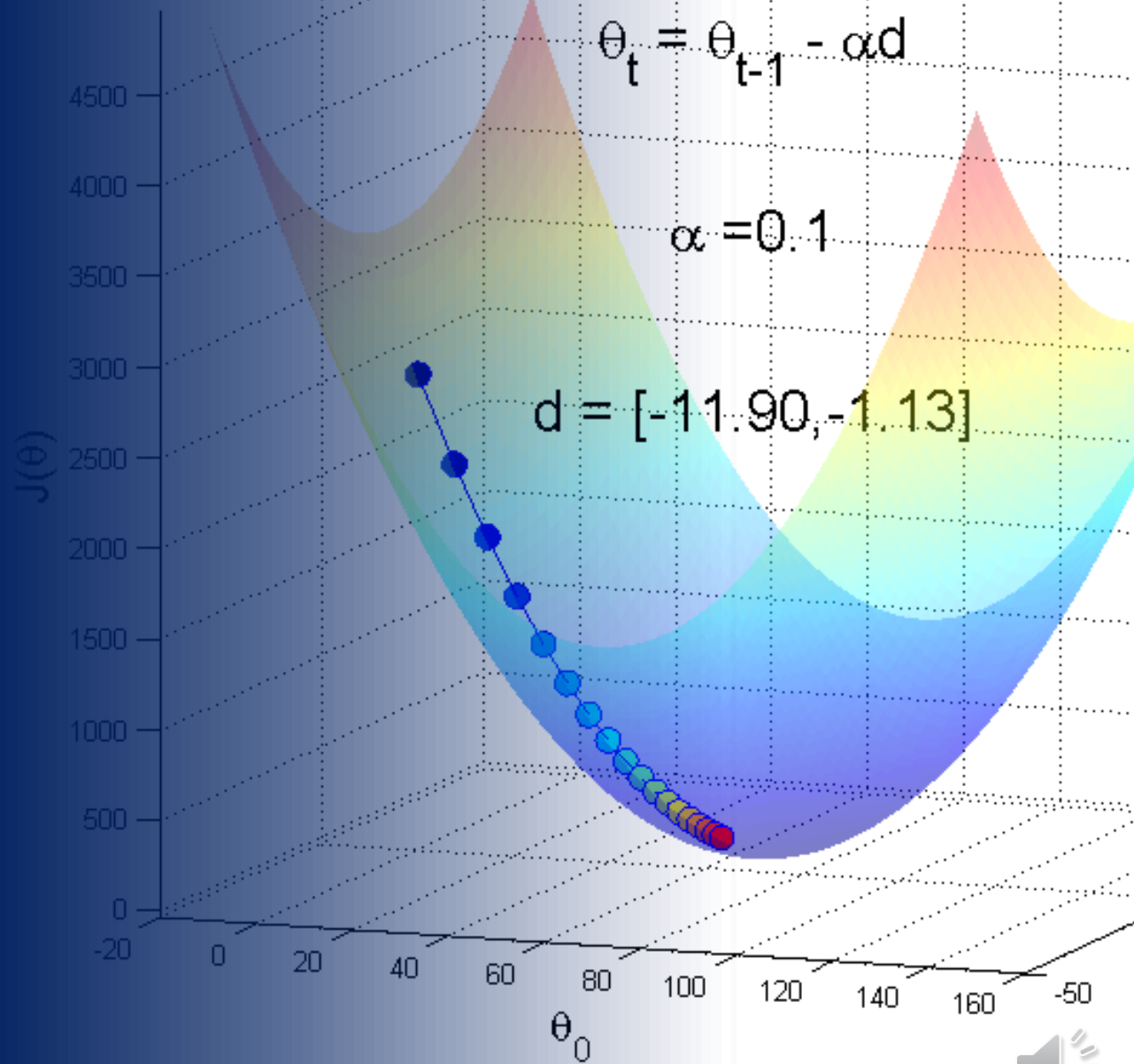


Obučavanje modela



Komponente obučavanja

Nepoznata ciljna funkcija
 $f: X \rightarrow Y$

Trening skup

$$T = \{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(N)}, y^{(N)})\}$$

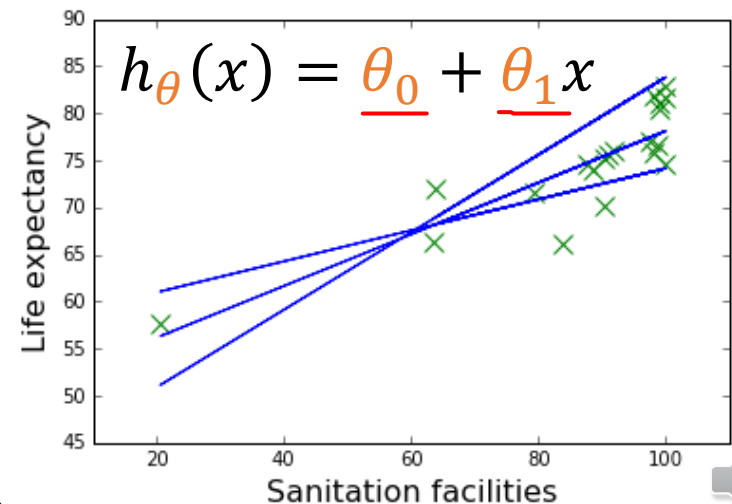
Obučavajući
algoritam

Konačna hipoteza

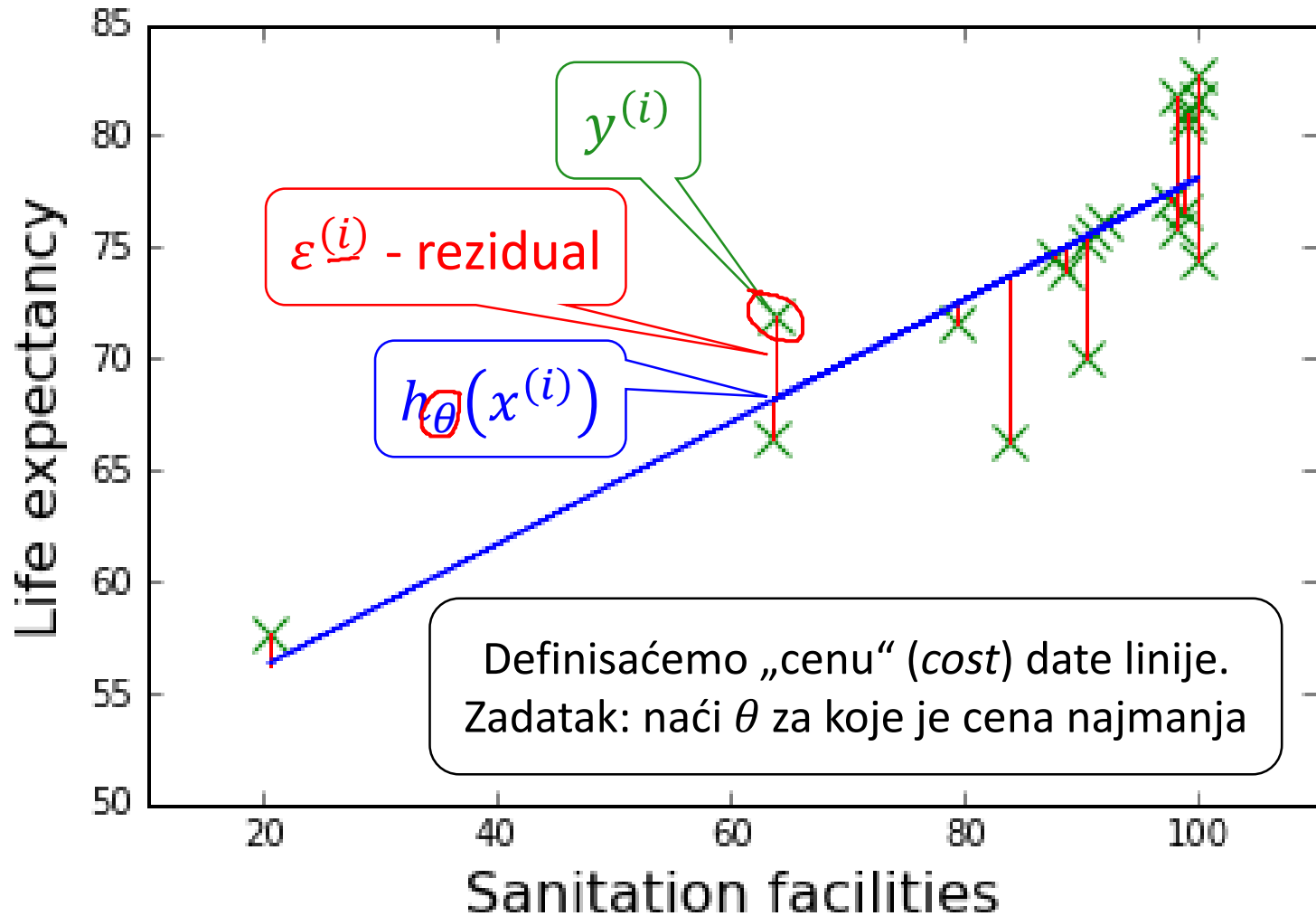
$$\underline{g} \approx \underline{f}$$

Skup hipoteza
 \mathcal{H}

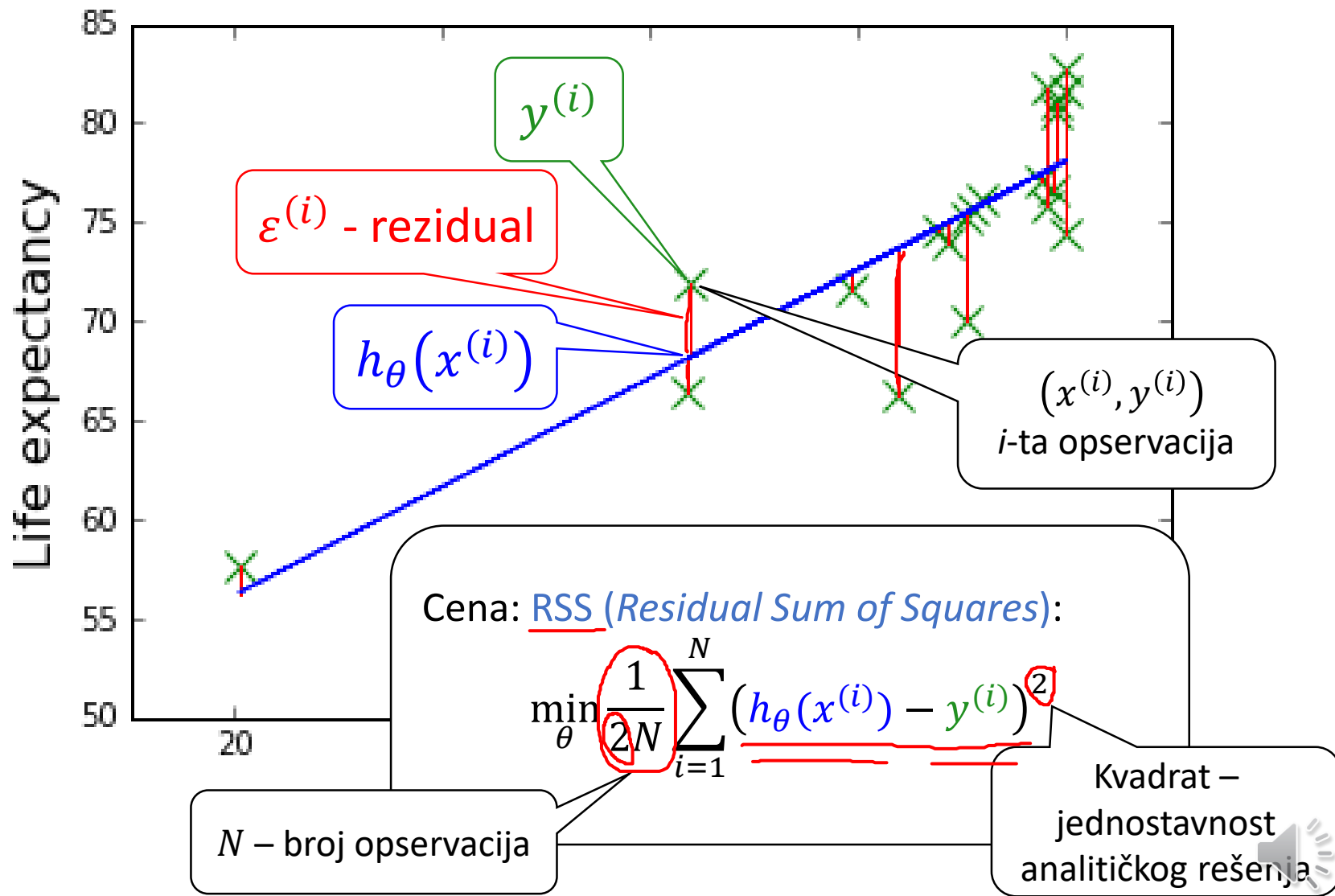
Kako odabrati “najbolju” liniju?
(onu koja se najbolje uklapa u podatke)



Obučavanje modela



Obučavanje modela

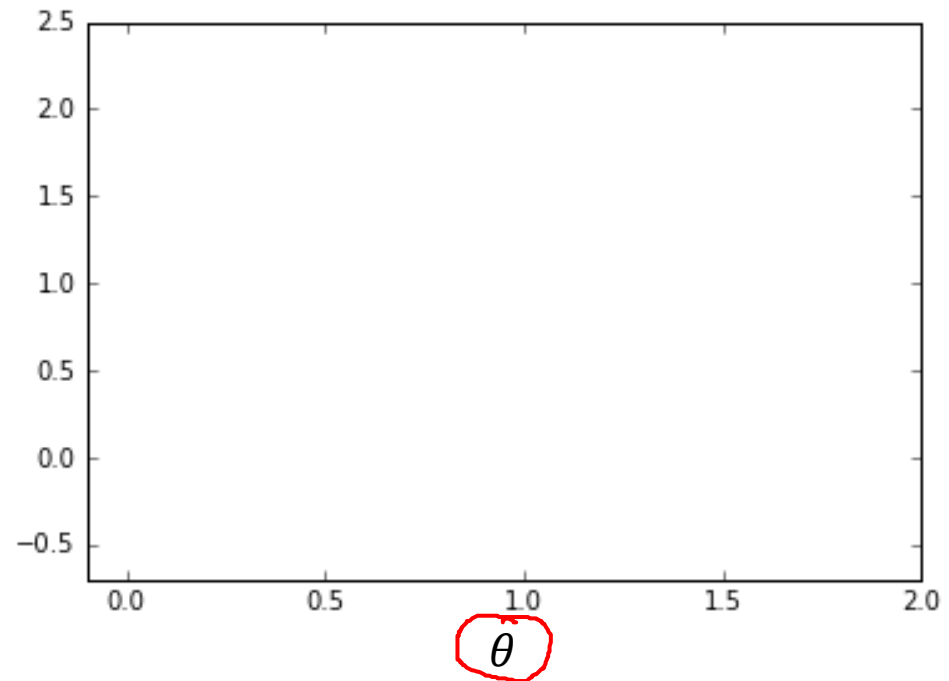
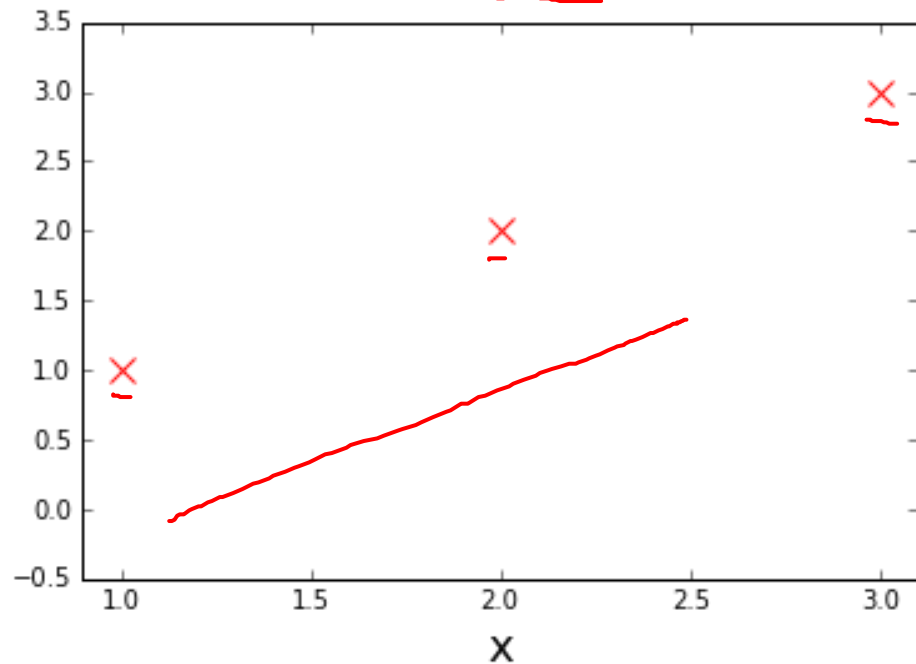


Funkcija greške – intuicija

Model: linija koja prolazi kroz (0, 0)

$$f_{\theta}(x) = \underline{\theta} \cdot x$$

$$\underline{J(\theta)} = \frac{1}{2N} \sum_{i=1}^N (\underline{\theta x^{(i)}} - \underline{y^{(i)}})^2$$



Promenom θ menjamo nagib linije

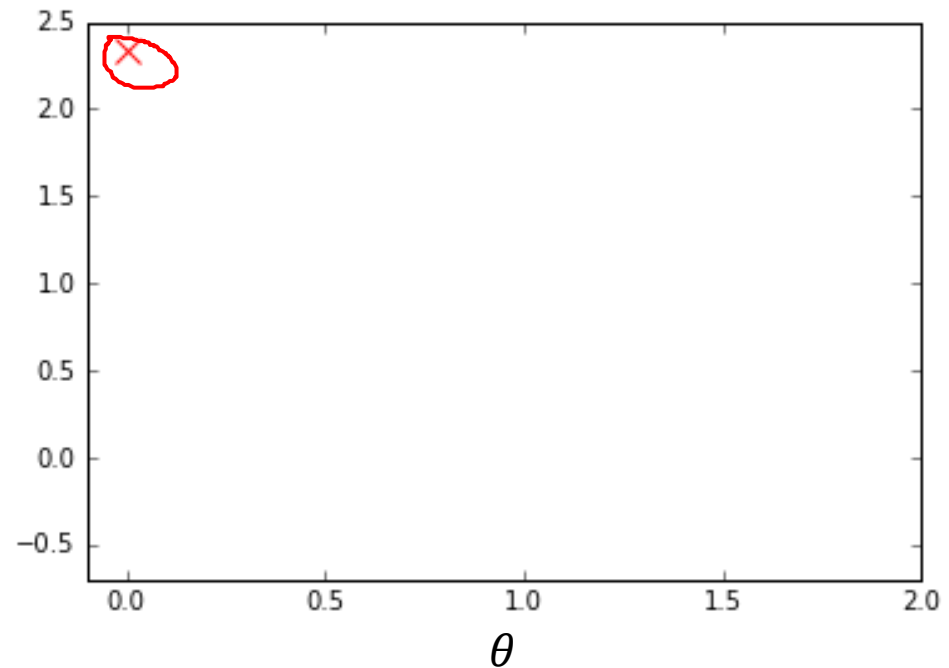
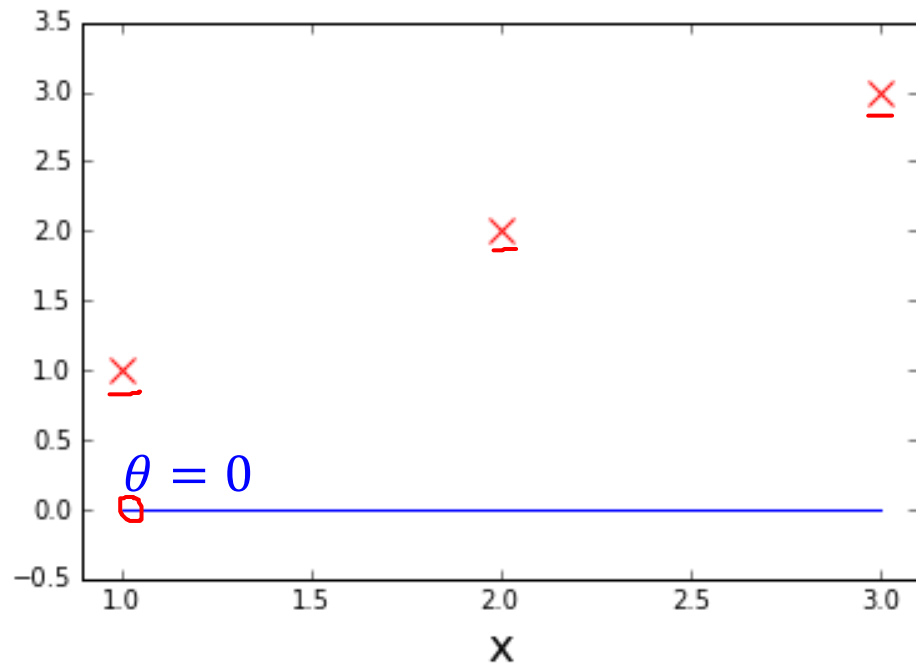
Posledica je da se menja $J(\theta)$
(greška je funkcija koja zavisi od θ)



Funkcija greške – intuicija

$$f_{\theta}(x) = \theta \cdot x$$

$$J(\theta) = \frac{1}{2N} \sum_{i=1}^N (\theta x^{(i)} - y^{(i)})^2$$



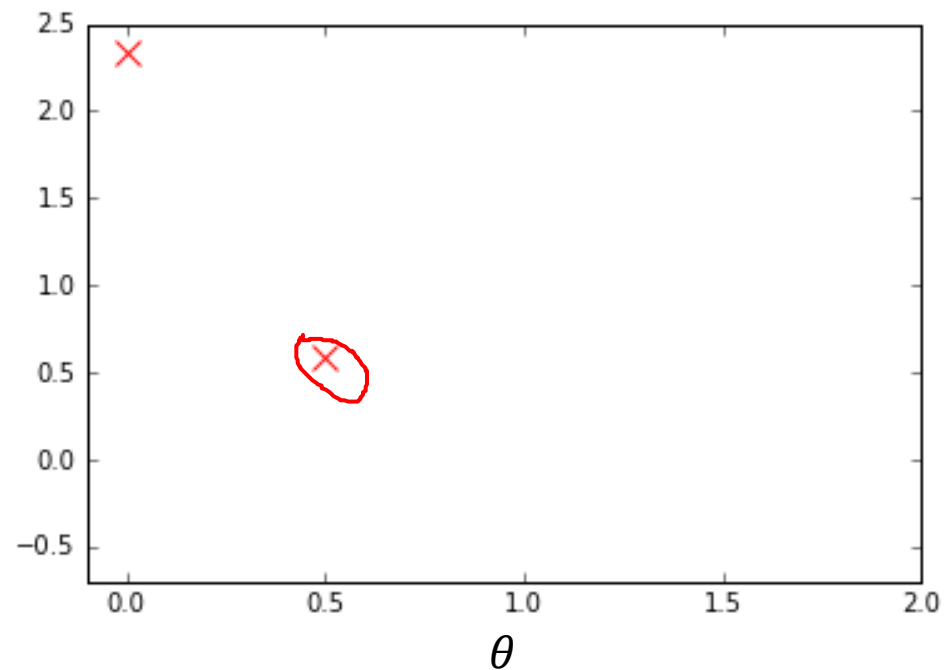
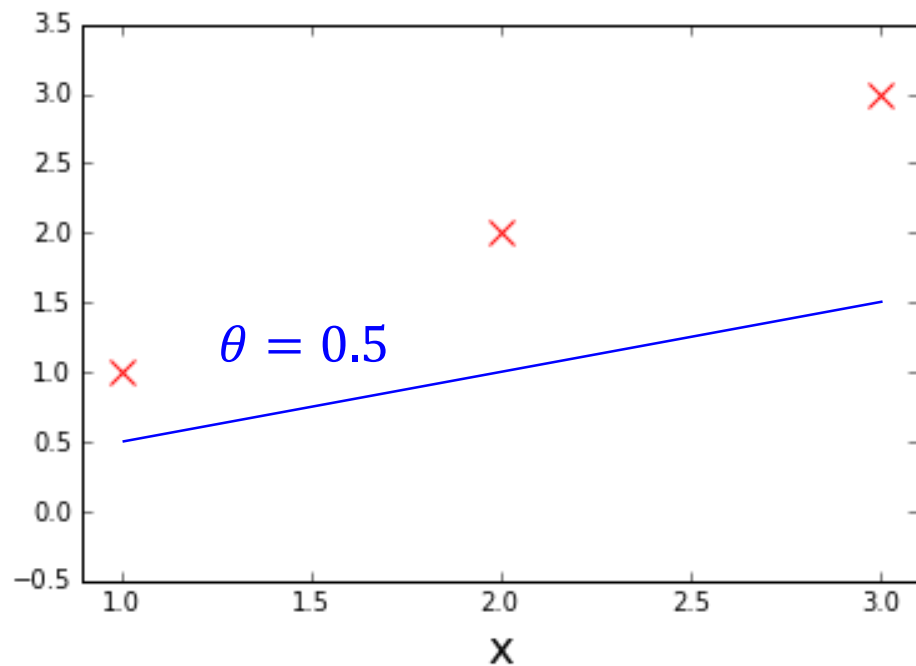
$$J(0) = \frac{1}{6} ((0 * 1 - 1)^2 + (0 * 2 - 2)^2 + (0 * 3 - 3)^2) \approx 2.33$$



Funkcija greške – intuicija

$$f_{\theta}(x) = \theta \cdot x$$

$$J(\theta) = \frac{1}{2N} \sum_{i=1}^N (\theta x^{(i)} - y^{(i)})^2$$

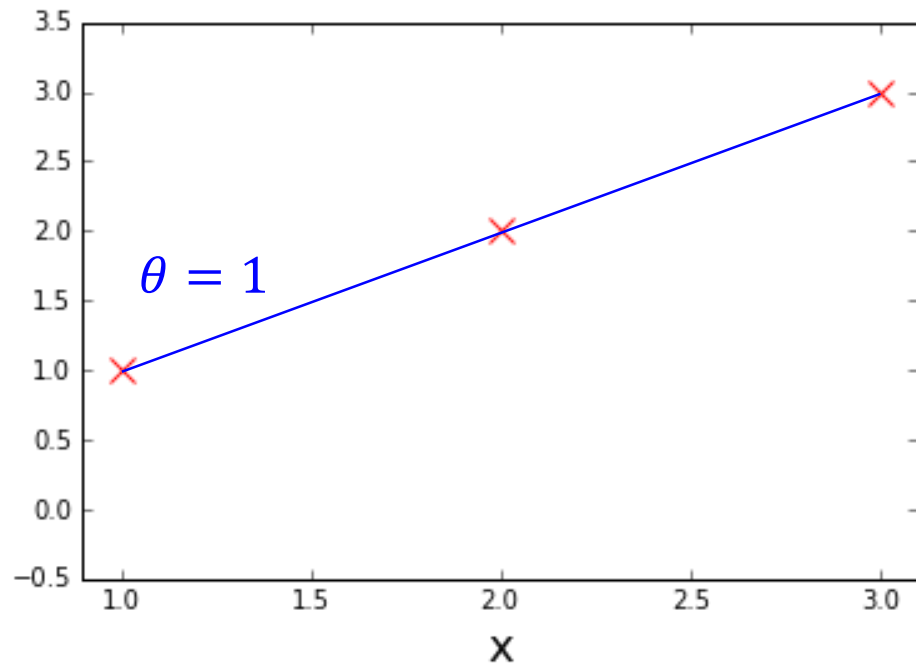


$$J(0.5) = 1/6 ((0.5 * 1 - 1)^2 + (0.5 * 2 - 2)^2 + (0.5 * 3 - 3)^2) \approx \underline{0.58}$$

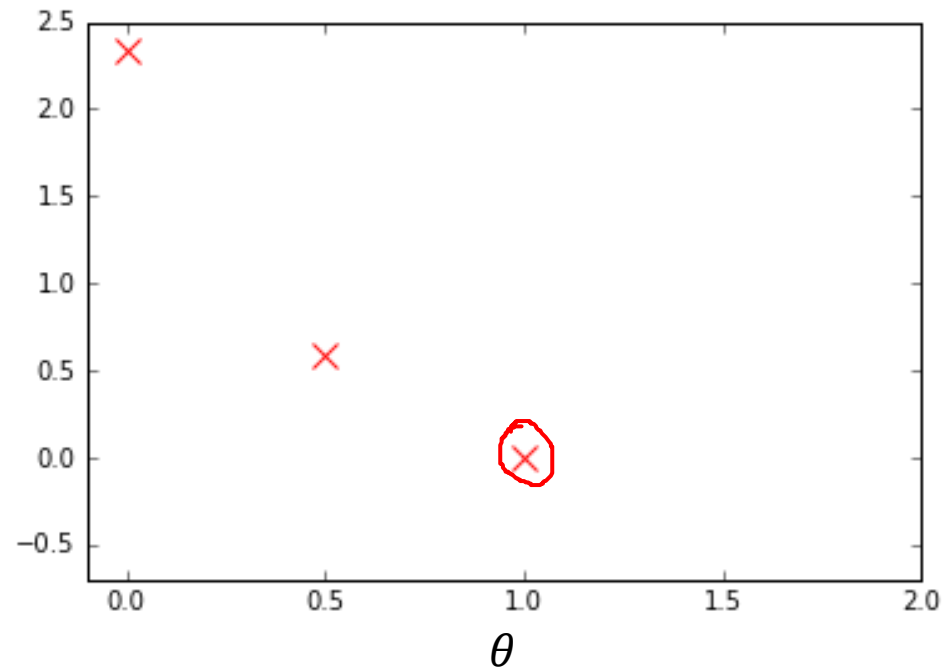


Funkcija greške – intuicija

$$f_{\theta}(x) = \theta \cdot x$$



$$J(\theta) = \frac{1}{2N} \sum_{i=1}^N (\theta x^{(i)} - y^{(i)})^2$$

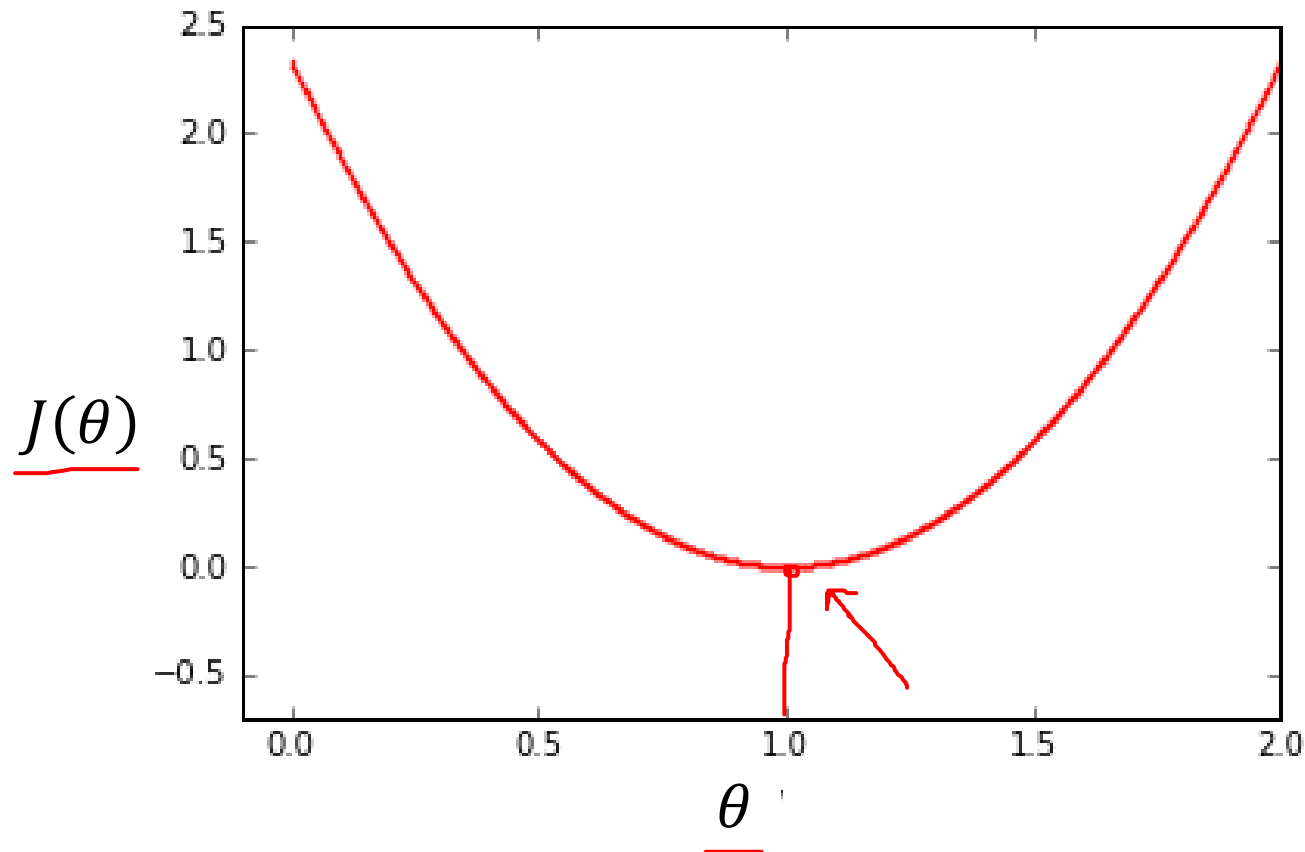


$$\underline{J(1)} = 1/6 ((1 * 1 - 1)^2 + (1 * 2 - 2)^2 + (1 * 3 - 3)^2) = 0$$



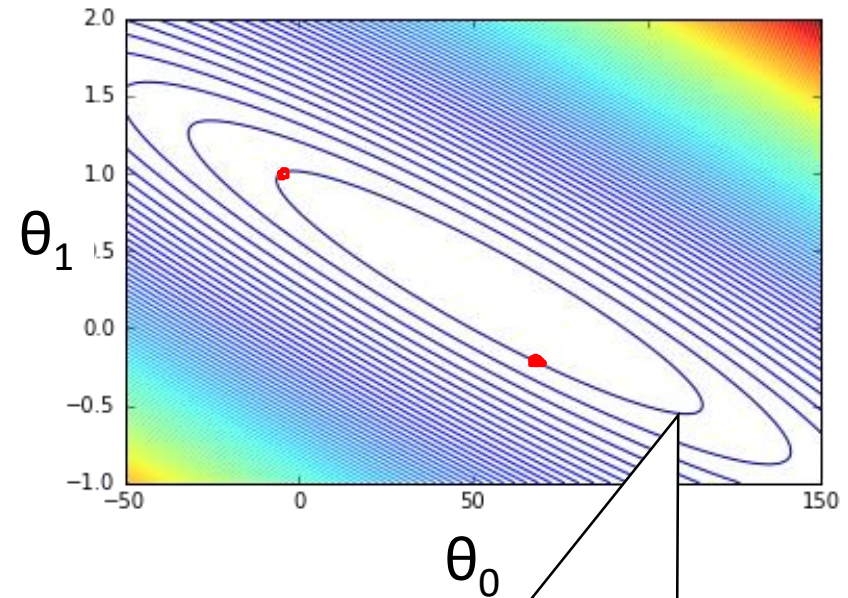
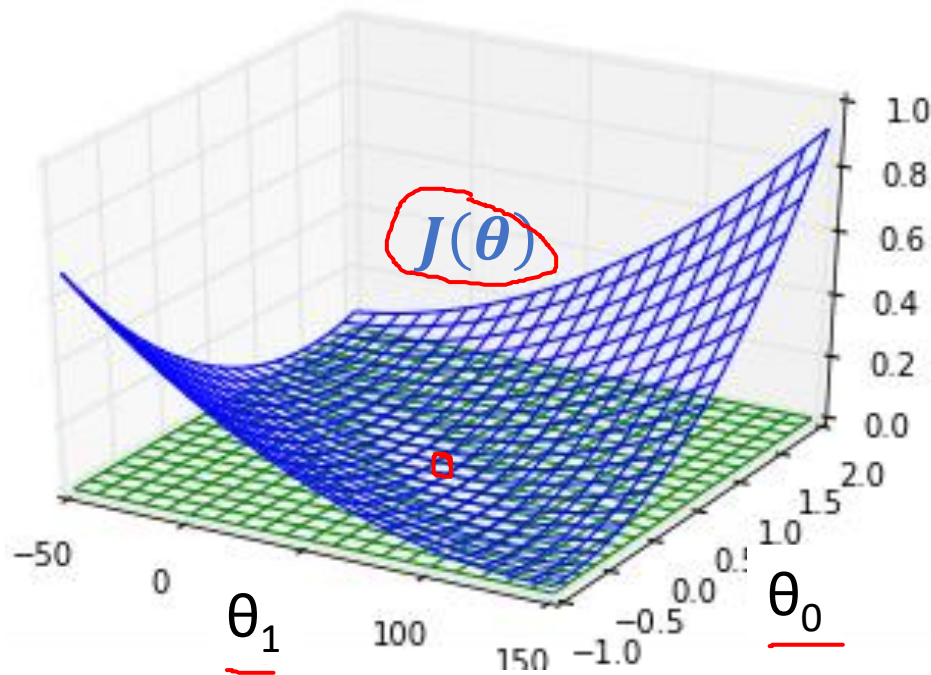
Funkcija greške – intuicija

$$f_{\theta}(x) = \underline{\theta} \cdot x$$



Funkcija greške – intuicija

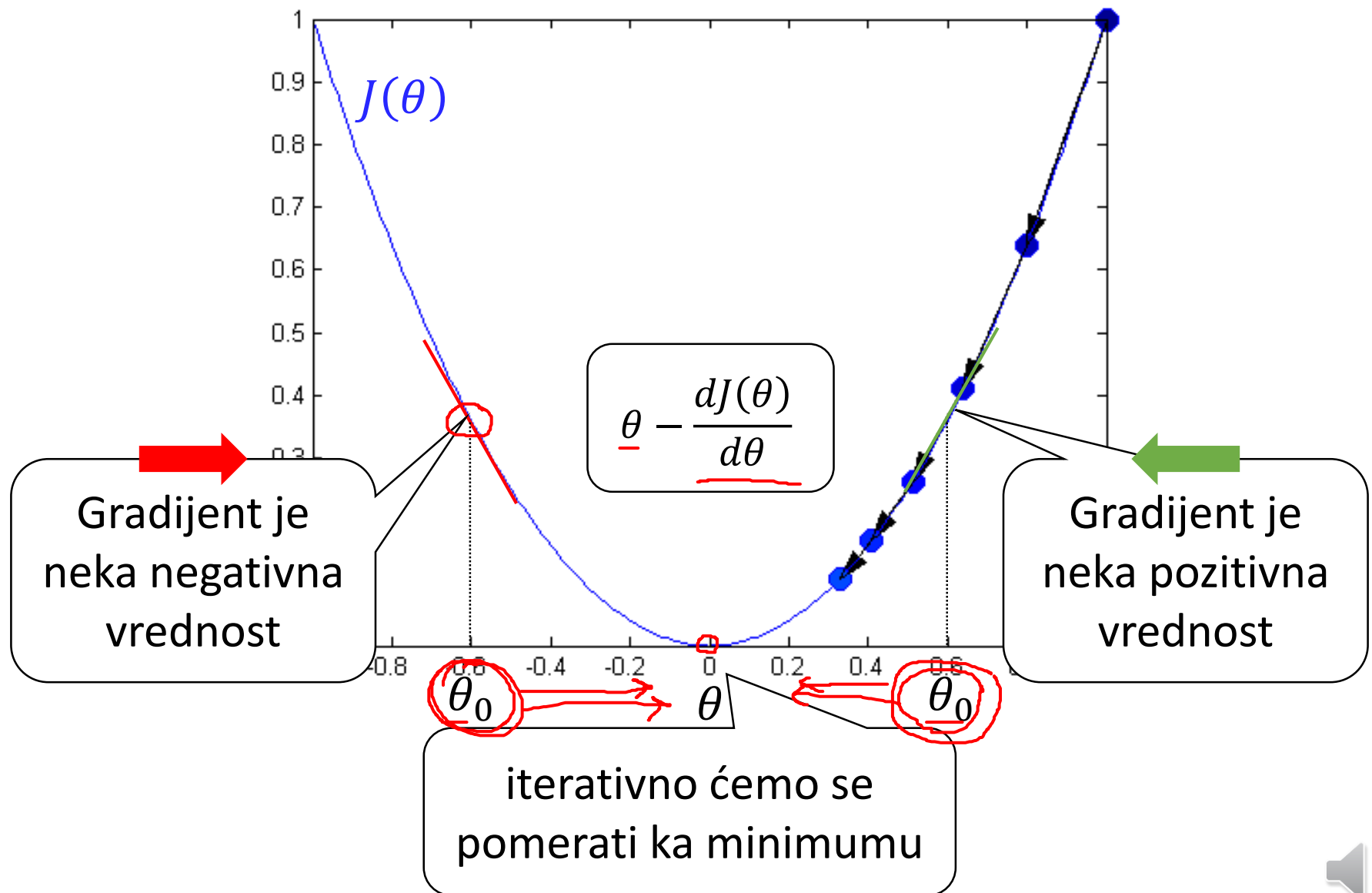
$$h_{\theta}(x) = \theta_1 x + \theta_0$$



Jedna kontura: sve tačke za koje je vrednost $J(\theta)$ jednaka



Kako pronaći minimum funkcije?



Obučavanje modela: gradijentni spust

- Optimizациона tehnika
 - možemo pronaći ekstrem proizvoljne funkcije

Ulaz	<ul style="list-style-type: none">• <u>$J(\theta)$</u> – funkcija koja se optimizuje• <u>θ_0</u> – početno rešenje• <u>α</u> – <i>learning rate</i> (veličina koraka)• <u>$maxiters$</u> – maksimalan broj iteracija
Postupak	<p>for $t = 1, 2, \dots, \text{maxiters}$:</p> <p>for $d = 1, 2, \dots, D$</p> $\theta_d^{(t+1)} = \theta_d^{(t)} - \alpha \frac{\partial}{\partial \theta_d} J(\theta)$
Izlaz	<u>θ</u> – tačka u kojoj funkcija $J(\theta)$ ima minimum

Primena na linearnu regresiju

$$\min_{\theta} J(\theta)$$

$$\theta_d^{(t+1)} = \theta_d^{(t)} - \alpha \frac{\partial}{\partial \theta_d} J(\theta)$$

$$J(\theta) = \frac{1}{2N} \sum_{i=1}^N (\theta_1 x^{(i)} + \theta_0 - y^{(i)})^2$$

Handwritten notes: $h_{\theta}(x)$ above the blue box, $x^{(i)}$ and θ_0 circled in red below the blue box, and a circled '2' to the right of the blue box.

Za implementaciju bi bilo lakše da je pravilo ažuriranja jednako za sve θ_d

$$\frac{\partial J}{\partial \theta_0} = \frac{1}{N} \sum_{i=1}^N (\theta_1 x^{(i)} + \theta_0 - y^{(i)}) \cdot 1$$

Handwritten notes: $h_{\theta}(x)$ above the blue box, $\frac{\partial J}{\partial \theta_0}$ circled in red, and $x_0^{(i)}$ to the right of the blue box.

$$\frac{\partial J}{\partial \theta_1} = \frac{1}{N} \sum_{i=1}^N (\theta_1 x^{(i)} + \theta_0 - y^{(i)}) \cdot x^{(i)}$$

Handwritten notes: $h_{\theta}(x)$ above the blue box, $\frac{\partial J}{\partial \theta_1}$ circled in red, and $x_1^{(i)}$ to the right of the blue box.



Primena na linearnu regresiju

$$X = \begin{bmatrix} \underbrace{1}_{x_0} & \underbrace{x^{(1)}}_{x_1} \\ 1 & x^{(2)} \\ \dots & \dots \\ 1 & x^{(N)} \end{bmatrix}_{N \times 2}$$
$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix}_{2 \times 1}$$
$$\underline{h_\theta(x)} = \underline{X\theta} = \begin{bmatrix} \theta_0 + \theta_1 x^{(1)} \\ \theta_0 + \theta_1 x^{(2)} \\ \vdots \\ \theta_0 + \theta_1 x^{(N)} \end{bmatrix}_{N \times 1}$$

$$\frac{\partial J}{\partial \theta_0} = \frac{1}{N} \sum_{i=1}^N (h_\theta(x^{(i)}) - y^{(i)}) \overset{1}{x_0^{(i)}}$$

$$\frac{\partial J}{\partial \theta_1} = \frac{1}{N} \sum_{i=1}^N (h_\theta(x^{(i)}) - y^{(i)}) x_1^{(i)}$$

$$\theta_d^{(t+1)} = \theta_d^{(t)} - \frac{\alpha}{N} \sum_{i=1}^N (h_\theta(x^{(i)}) - y^{(i)}) x_d^{(i)}$$



LMS (*Least Mean Squares*) update rule

$$\underline{\theta}_d^{(t+1)} = \underline{\theta}_d^{(t)} - \frac{\alpha}{N} \sum_{i=1}^N \underline{(h_{\theta}(x^{(i)}) - y^{(i)})} x_d^{(i)}$$

Magnituda promene je
proporcionalna grešci

Mala greška →
nećemo mnogo menjati θ

Velika greška →
mnogo ćemo promeniti θ



Navedite
razliku

Batch gradient descent

Stochastic gradient descent



Batch Gradient Descent

for $t = 1, 2, \dots$, maxIters:

for $d = 1, 2, \dots, D$

$$\underline{\theta_d^{(t+1)}} = \theta_d^{(t)} - \frac{\alpha}{N} \sum_{i=1}^N (h_{\theta}(x^{(i)}) - y^{(i)}) x_d^{(i)}$$

Koristimo ceo skup podataka
da ažuriramo model

Iteracija preko celog skupa
podataka je skupa ako je N veliko



Stochastic Gradient Descent

for $t = 1, 2, \dots, \text{maxIters}$:

→ Shuffle dataset

for $i = \underline{1}, 2, \dots, N$

for $\underline{d} = 1, 2, \dots, D$

$$\theta_d^{(t+1)} = \theta_d^{(t)} - \alpha (h_{\theta}(x^{(i)}) - y^{(i)}) x_d^{(i)}$$

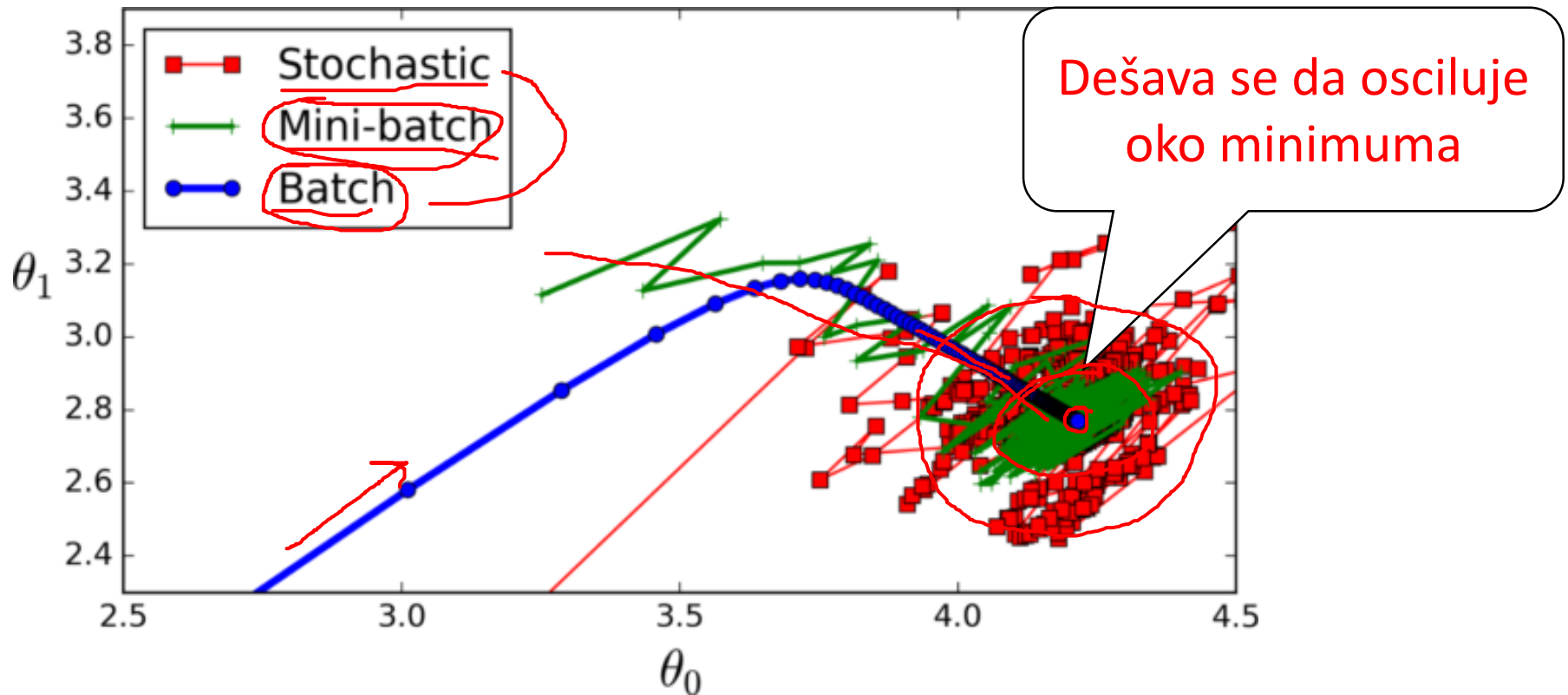
Više puta prolazimo
kroz skup podataka

Ažuriramo model na osnovu
jednog trening podatka

Napredujemo sa svakim
podatkom – ovo preferiramo
kada je N veliko



Stochastic Gradient Descent



- Obično će θ dovesti brže blizu minimuma od batch GD
- U praksi, blizu je često dovoljno dobro
- Zato ga preferiramo kada je N veliko



Rezime

- *Residual Sum of Squares*
- Gradijentni spust

