

John Nguyen

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EDUCATION

Carleton University, Ottawa

September 2019 – May 2024

Bachelor of Computer Science (Honours)

- In-depth understanding in Discrete Structure, Web Applications, Computer System Security, and Distributed OS
- Proficient in multiple programming languages (Python, Java, C, C++, JavaScript, HTML), with confidence and experience in database management

PROFESSIONAL EXPERIENCE

Phuoc Loi Grocery Ltd

Store Associate (full-time)

Jan 2025 - Present

- Processing customer transactions efficiently as a cashier, ensuring accurate handling of payments and providing excellent customer service
- Managing inventory by restocking shelves, organizing storage areas, and maintaining product availability for a seamless shopping experience
- Assisting customers with product inquiries, resolved issues, and maintained a clean and organized store environment to enhance customer satisfaction

BlackBerry QNX

May 2022 – Dec 2022

Command Line Tools (Co-op/Internship)

- Focused on **Linux OS**, **Bash scripting**, **Python scripting**, and **C programming**
- Tested compatibility of over 300 **GNU** commands and their flags in BlackBerry's **QNX OS**
- Performed bug testing on 40 'verification' **JIRA tickets** as well as resolving over 20 JIRA bug tickets submitted by other testers and BlackBerry's customers
- Developed **Python log parser** to extract and convert data from over 250,000 test logs on internal report server database into easily readable format

APPLIED PROJECTS

Interactive Ubuntu Terminal Simulator (Personal Project)

October 2024

- Developed a fully functional Ubuntu terminal simulator with JavaScript, HTML, and CSS, featuring a dynamic GUI and realistic command-line behavior for an intuitive user experience
- Implemented over 10 commonly used Unix commands, providing natural behavior and functionality consistent with an authentic terminal, enhancing the realism of the simulation

Static HTML Portfolio (Personal Project)

September 2024

- Developed a static HTML portfolio website hosted on GitHub Pages to showcase projects, professional experience, and personal background
- Customized a free HTML/CSS template to implement responsive design and interactive features, enhancing user experience with minimal modifications
- Integrated project details, skills, and contact information into a clean, structured layout for professional visibility

Sudoku Game/Solver (Personal Project)

August 2024

- Developed 2 versions of Sudoku game with Graphical User Interface using Python and JavaScript/HTML
- Employed an advanced backtracking algorithm combined with real-life Sudoku penciling techniques to instantly solve any Sudoku board

SKILLS

Languages: Python, Java, C, C++, BASH, Shell, HTML, CSS, JavaScript, MatLab, Lisp, SQL

Frameworks: Node.js, Qt

Tools: Pytest, TKinter, GDB/PDB, Git, SQLite, RESTful API, Linux, Windows OS, Oracle VM VirtualBox