

A User ' s Guide to Network Analysis in R

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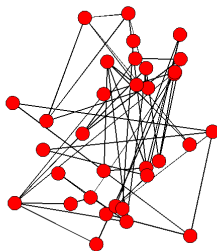
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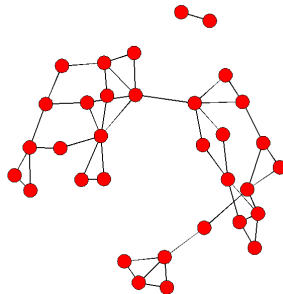
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4.2 The Aesthetics of Network Layouts

Fruchterman-Reingold



Fruchterman-Reingold



Network graphics are easier to understand if they follow the following five guidelines: (3m,2M)

1. Minimize edge crossings.
2. Maximize the symmetry of the layout of nodes.
3. Minimize the variability of the edge lengths.
4. Maximize the angle between edges when they cross or join nodes.
5. Minimize the total space used for the network display.

One general class of algorithms, called force-directed, has proven to be a flexible and powerful approach to automatic network layouts. These algorithms work iteratively to minimize the total energy in a network

- Fruchterman-Reingold algorithm 's layout

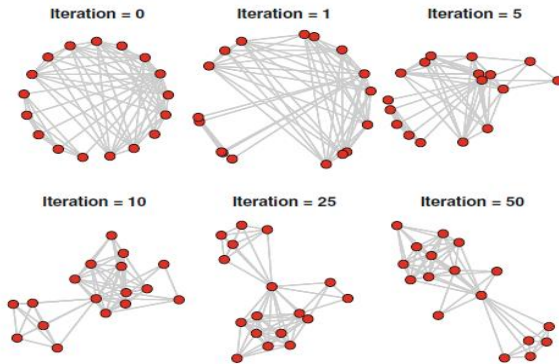
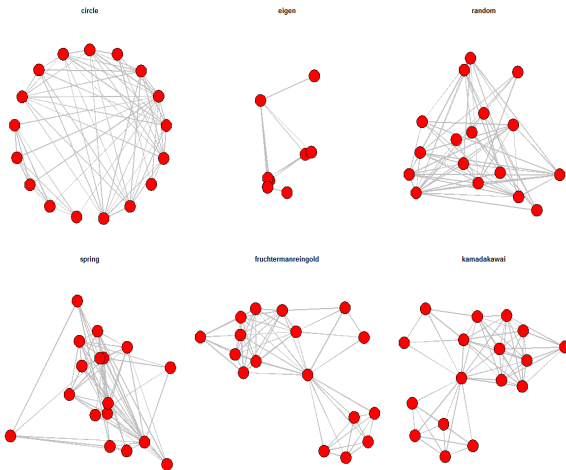


Fig. 4.4 Iterative Fruchterman-Reingold algorithm

4.3 Basic Plotting Algorithms and Methods

```
as.sociomatrix(Bali)
op <- par(mar=c(0,0,4,0),mfrow=c(2,3))
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='circle',main="circle")
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='eigen',main="eigen")
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='random',main="random")
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='spring',main="spring")
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='fruchtermanreingold',main='fruchtermanreingold')
gplot(Bali,gmode="graph",edge.col="grey75",
      vertex.cex=1.5,mode='kamadakawai',
      main='kamadakawai')
par(op)
```



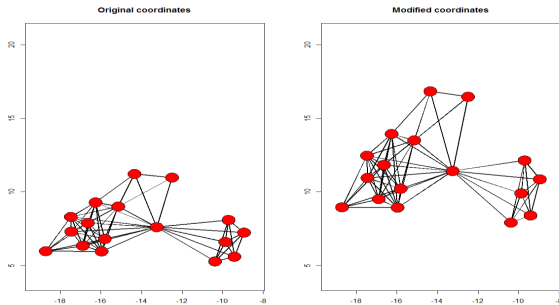
4.3.1 Finer Control Over Network Layout

```
mycoords1 <- gplot(Bali,gmode="graph",
  vertex.cex=1.5)
mycoords2 <- mycoords1
mycoords2[,2] <- mycoords1[,2]*1.5

mycoords1
mycoords2
```

> mycoords1			> mycoords2		
	x	y		x	y
[1,]	-0.4230975	0.3163096	[1,]	-0.4230975	0.4744644
[2,]	-0.5066442	-2.6028000	[2,]	-0.5066442	-3.9041999
[3,]	-1.0966784	2.8334580	[3,]	-1.0966784	4.2501869
[4,]	1.6666642	0.4618159	[4,]	1.6666642	0.6927238
[5,]	-1.8973319	2.2458946	[5,]	-1.8973319	3.3688420
[6,]	-0.9905590	-0.3751369	[6,]	-0.9905590	-0.5627054
[7,]	1.0651642	-3.1226218	[7,]	1.0651642	-4.6839327
[8,]	-2.1040211	0.7644136	[8,]	-2.1040211	1.1466204
[9,]	-0.1653383	2.1003249	[9,]	-0.1653383	3.1504873
[10,]	4.5656928	-0.8711486	[10,]	4.5656928	-1.3067228
[11,]	5.5654128	-0.8870595	[11,]	5.5654128	-1.3305892
[12,]	5.7262530	0.2976781	[12,]	5.7262530	0.4465172
[13,]	4.7871597	1.7959726	[13,]	4.7871597	2.6939589
[14,]	5.7357085	1.4324933	[14,]	5.7357085	2.1487399
[15,]	-0.2364330	3.0832271	[15,]	-0.2364330	4.6248406
[16,]	-2.8288392	3.8177842	[16,]	-2.8288392	5.7266762
[17,]	-2.3625703	1.4749702	[17,]	-2.3625703	2.2124552

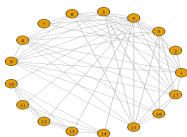
```
op <- par(mar=c(4,3,4,3),mfrow=c(1,2))
gplot(Bali,gmode="graph",coord=mycoords1,
      vertex.cex=1.5,suppress.axes = FALSE,
      ylim=c(min(mycoords2[,2])-1,max(mycoords2[,2])+1),
      main="Original coordinates")
gplot(Bali,gmode="graph",coord=mycoords2,
      vertex.cex=1.5,suppress.axes = FALSE,
      ylim=c(min(mycoords2[,2])-1,max(mycoords2[,2])+1),
      main="Modified coordinates")
par(op)
```



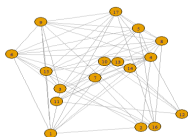
4.3.2 Network Graph Layouts Using igraph

```
library(igraph)  
library(intergraph)  
iBali <- asigraph(Bali)  
op <- par(mar=c(0,0,3,0),mfrow=c(1,3))  
plot(iBali,layout=layout_in_circle,  
      main="Circle")  
plot(iBali,layout=layout_randomly,  
      main="Random")  
plot(iBali,layout=layout_with_kk,  
      main="Kamada-Kawai")  
par(op)
```

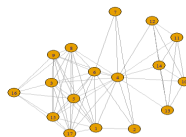
Circle



Random



Kamada-Kawai



Thank You
for your
Attention