Tamoor Shahid

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tamoorshahid.me

EDUCATION

University of Manchester — September 2018 –June 2023
BSc Computer Science (Graduation Year Expected: 2023)

Foundation Year: 76%. First year: 2:1. Second year: 2:1.
Relevant Courses: Data Structures and Algorithms, Software Engineering,
Data Science, Artifical Intelligence, Database Systems
Technical Skills: Python, Java, C++, Git, HTML, CSS, PHP,
C#, JavaScript, MySQL, Linux

Angela Yu's Complete 2021 Web Development Bootcamp — August 2021 –January 2022
HTML, CSS, JavaScript, Bootstrap, Git, APIs, Node.js, Express.js, SQL, React.js

Luton Sixth Form College — September 2016 –June 2018
A-levels: Maths, Further Maths, Physics, Computer Science, Beginner Japanese

WORK EXPERIENCE

BAE Systems — June 2021-June-2022
Software Engineer

- Developed an automatic report generation web application that can be updated and saved dynamically with HTML, CSS and JavaScript.
- Read and updated an outdated 115 page documentation for a software project.
- Wrote documentation and guides explaining tools and methodologies used by the company.
- Improved my code with code reviews and reviewed fellow team members' code.
- Presented my automatic report application and my documentation and guides to other team members.

Eternal Ninja Gaming — January 2016 - January 2017
Game Developer

- Developed the company's start-up game demo 'Princess of Desire' using Python in Ren'py.
- Collaborated with a small team with different backgrounds to produce a demo which was green-lit on Steam.

Challney High School for Boys — June 2015 - July 2015
Computer Science Teacher Assistant

- Guided struggling students with basic Python concepts and learning other software during classes.
- Covered and taught lessons of 30 students each whenever the teacher was absent.

PROJECTS

Committee Leader of Manchester's Anime Society — September 2019–June 2021
Treasurer | Technology Officer

- Doubled number of members from the previous year and retained 80% of interested members by end of the year.
- Reached out to companies to sponsor the society and planned events.
- Planned online events in response to Covid-19 for up to 50 people per event.