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Lab 7 Report

1. Diagram of the heap for mknodes:

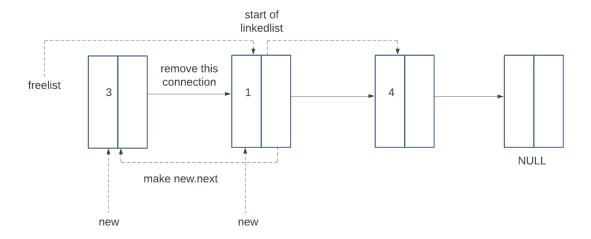
0	Data 3	start of heap
4	next 0x10	
8		
С		
0x10	Data 4	
0x14		
	:	
0x20	Data 5	
0x24	•	end of heap
	a0 t0 ast node in the list	

\$a0: heap address
\$t0: pointer to block

\$v0: first node

Pointer is the value of address where the next node is in the heap

2. Diagram for new():

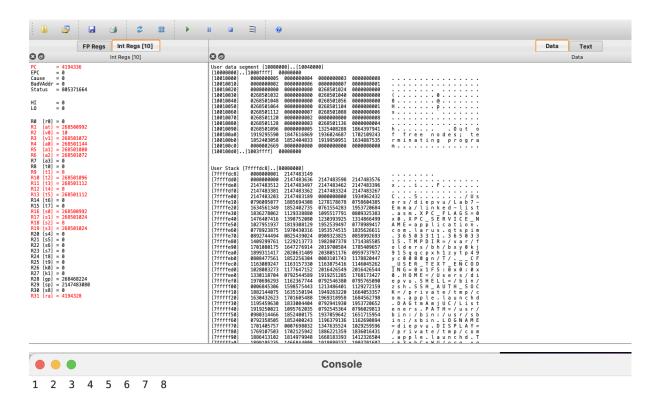


freelist gets shorter, linked list gets longer after calling new ()

3. Hand-written C code for new():

```
struct node* new(Node * free_list) {
   if (free_list == NULL) {
      return NULL;
   } else {
      Node * new_node = free_list;
      Node * new_free_list = free_list.next;
      new_node.next = NULL;
      return new_node;
   }
}
```

- 4. Output for insert():
- Call insert on these nodes input: 5, 4, 3, 8, 2, 6, 7, 1



- Call insert on these nodes input: 5, 4, 3, 8, 2, 6, 7, 1, 9, 10, 11, 12, 13, 14, 15, 16
- => This input will cause the program to terminate and print out the error message (since NUMNODES is 15 but we insert 16 nodes)

