

Mongoose

MongoDB + Node.JS

What's That

- ☐ An Object Relational Mapper for Node.JS
- Handles gory details so you don't have to
- ☐ Fat Models

Agenda

- ☐ Hello Mongoose
- Schema and Data Types
- Custom Validators
- Querying Data
- Poor Man's Joins (Populate)
- Mongoose Plugins

Online Resources

- http://mongoosejs.com/
- https://github.com/LearnBoost/mongoose
- http://www.youtube.com/watch?v=4fQsDiioj3I
- irc: #mongoosejs on freenode

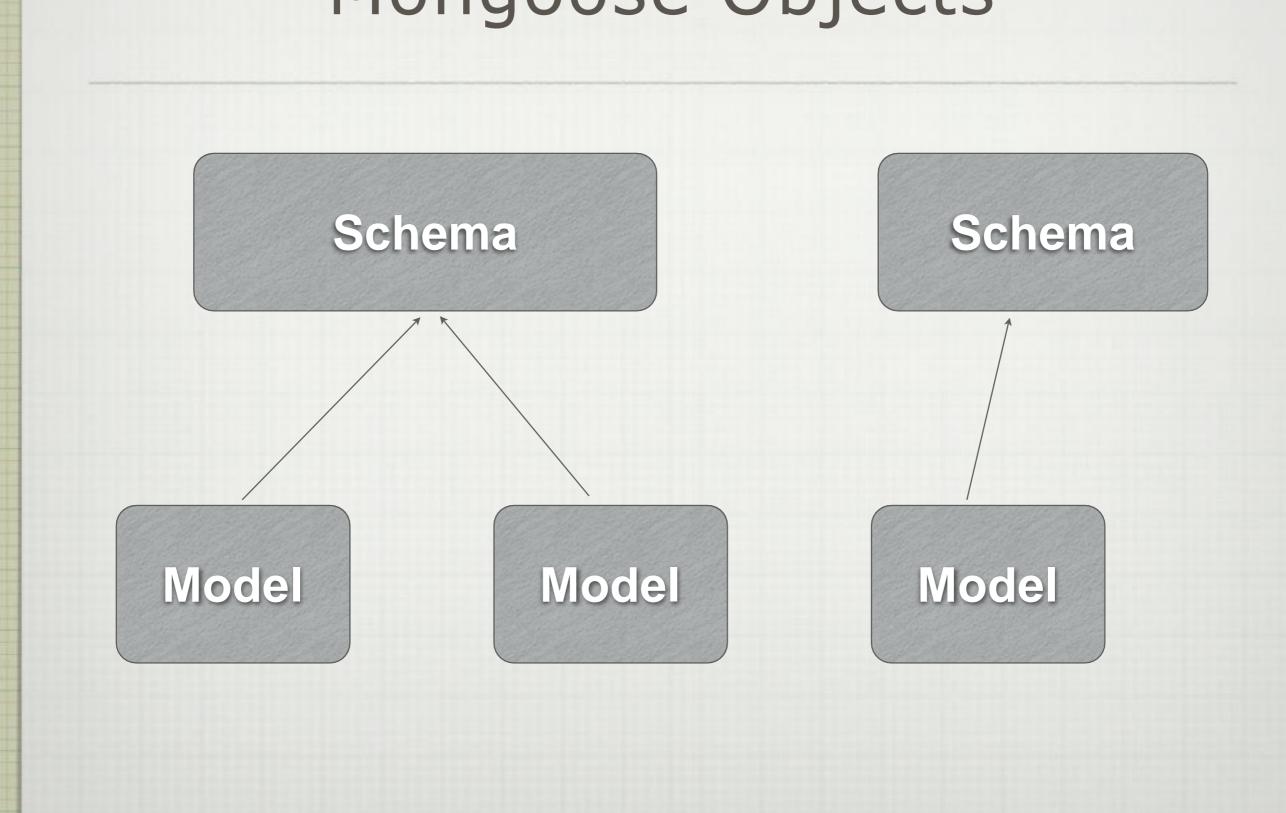
Hello Mongoose

```
var mongoose = require('mongoose');
mongoose.connect('localhost', 'test');

var schema = mongoose.Schema({ name: 'string' });
var Cat = mongoose.model('Cat', schema);

var kitty = new Cat({ name: 'Zildjian' });
kitty.save(function (err) {
  if (err) // ...
  console.log('meow');
});
```

Mongoose Objects



Mongoose Objects



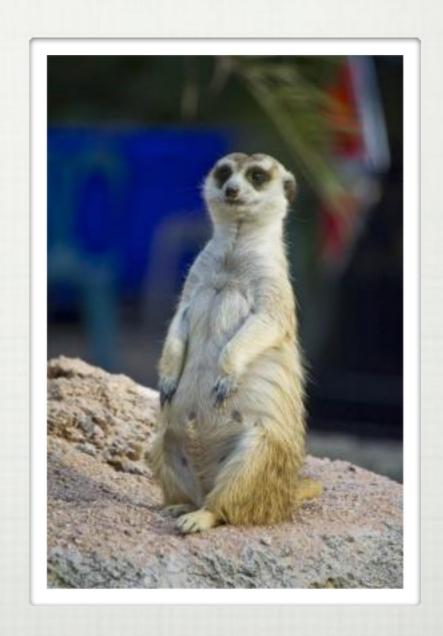
Schema Definitions

- A schema takes a
 description object
 which specifies its keys
 and their types
- Types are mostly normal JS

```
new Schema({
   title: String,
   body: String,
   date: Date,
   hidden: Boolean,
   meta: {
     votes: Number,
     favs: Number
   }
});
```

Schema Types

- ☐ String
- Number
- Date
- □ Buffer
- Boolean
- m Mixed
- ObjectId
- Array



Nested Objects

- Creating nested objects is easy
- Just assign an object as the value

```
var PersonSchema = new Schema({
  name: {
    first:String,
    last: String
  }
});
```

Array Fields

- ☐ Array fields are easy
- Just write the type as a single array element

```
var PersonSchema = new Schema({
  name: {
    first:String,
    last: String
  },
  hobbies: [String]
});
```

Schema Use Case

- Let's start writing a photo taking app
- ☐ Each photo is saved in the DB as a Data URL
- Along with the photo we'll save the username

Creating New Objects

- Create a new object by instantiating the model
- Pass the values to the ctor

```
var mypic = new Photo({
  username: 'ynon',
  photo: 'foo',
  uploaded_at: new Date()
});
```

Creating New Objects

After the object is ready, simply save it

mypic.save();

What Schema Can Do For You

- Add validations on the fields
- Stock validators:required, min, max
- Can also create custom validators
- Validation happens on save

```
var PhotoSchema = new Schema({
   username:
      { type: String, required: true },
      photo:
      { type: String, required: true },
      uploaded_at: Date
});
```

What Schema Can Do For You

- Provide default values for fields
- Can use a function as default for delayed evaluation

What Schema Can Do For You

☐ Add methods to your documents

```
var EvilZombieSchema = new Schema({
  name: String,
  brainz: { type: Number, default: 0 }
});

EvilZombieSchema.methods.eat_brain = function() {
  this.brainz += 1;
};
```

Custom Validators

☐ It's possible to use your own validation code

```
var toySchema = new Schema({
  color: String,
  name: String
});

toySchema.path('color').validate(function(value) {
  return ( this.color.length % 3 === 0 );
});
```

Schema Create Indices

□ A schema can have some fields marked as "index". The collection will be indexed by them automatically

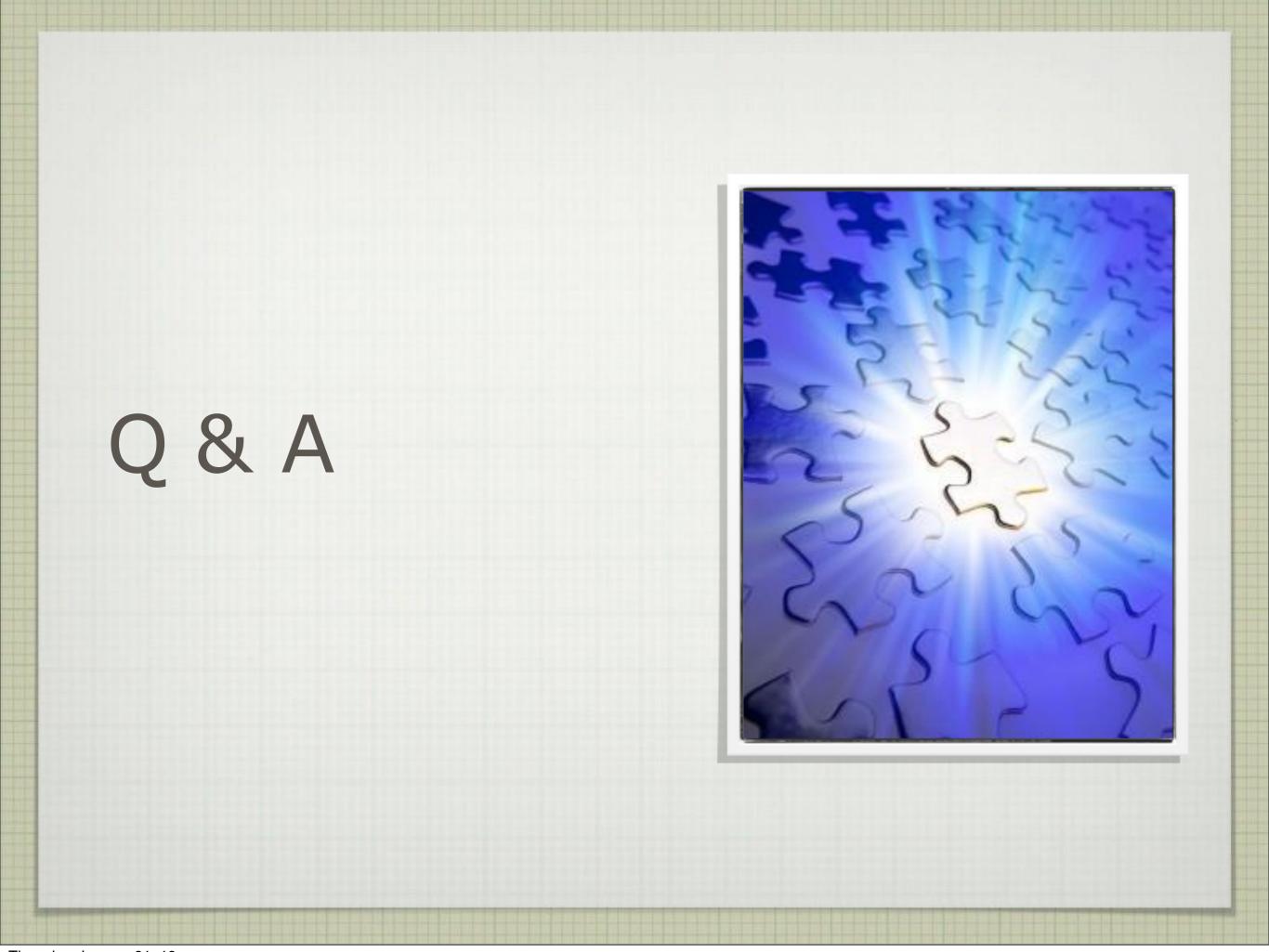
```
var PhotoSchema = new Schema({
  username: { type: String, required: true, index: true }
  photo: { type: String, required: true },
  uploaded_at: { type: Date, default: Date.now }
});
```

Schemas Create Accessors

A virtual field is not saved in the DB, but calculated from existing fields. "full-name" is an example.

```
personSchema.virtual('name.full').get(function () {
   return this.name.first + ' ' + this.name.last;
});

personSchema.virtual('name.full').set(function (name) {
   var split = name.split(' ');
   this.name.first = split[0];
   this.name.last = split[1];
});
```



Querying Data

☐ Use Model#find / Model#findOne to query data

Querying Data

- ☐ You can also chain queries by not passing a callback
- □ Pass the callback at the end using exec

```
var p = Photo.find({username: 'ynon'}).
    skip(10).
    limit(5).
    exec(function(err, docs) {
        console.dir( docs );
});
```

Other Query Methods

```
find( cond, [fields], [options], [cb] )
findOne ( cond, [fields], [options], [cb] )
findById ( id, [fields], [options], [cb] )
findOneAndUpdate( cond, [update], [options], [cb] )
findOneAndRemove( cond, [options], [cb] )
```

Counting Matches

☐ Use count to discover how many matching documents are in the DB

```
Adventure.count({ type: 'jungle' }, function (err, count) {
  if (err) ..
  console.log('there are %d jungle adventures', count);
});
```

Lab

- ☐ Create a Schema called "Album"
- Add fields: artist, year, tracks
- Create a model and a document
- Add validator for year
- ☐ Save it in the DB

Lab

- Create 5 albums from years 2008, 2009, 2010, 2011,
- ☐ Query the 3 newest albums
- Print the artist name and the number of tracks
- Print the artist who has the most albums

Populating Collections

- ☐ Mongo has no joins
- Let's Fake Them



Start With Relationships

- Execute the following to create an initial relationship https://gist.github.com/4657446
- ☐ Watch the data in the DB:
- ☐ Album.artist = ObjectId("5106b6e6fde8310000000001")

Use Query#populate

query#populate sends another query for the related object

```
Album.findOne().exec(function(err, doc) {
    // prints undefined
    console.log( doc.artist.name );
});

Album.findOne().populate('artist').exec(function(err, doc) {
    // prints Pink Floyd
    console.log( doc.artist.name );
});
```

Use Query#populate

```
☐ Full method signature:
Query#populate( path, [fields], [model], [cond],
   [options])
cond is a query condition object (i.e.
   { age: { $gte: 21 }}
options is a query options object (i.e.
   { limit: 5 }
  Helps when populating arrays
```

A plugin connects to the Schema and extends it in a way



- □ A mongoose plugin is a simple function which takes schema and options
- Demo: lastModifiedPlugin https://gist.github.com/4657579

☐ find or create plugin:

https://github.com/drudge/mongoose-findorcreate

☐ Hashed password field plugin: https://gist.github.com/4658951

Mongoose troops is a collection of useful mongoose plugins:

https://github.com/tblobaum/mongoose-troop