- \* First need to eheck if head is null insert at head. (if position L = 0 should be handled).
- \* Second need to eleck if head next == null insert at rear
- \* 3 And that is why we check for:

  curr > next! = null,

  if that is true, we insert at position (some where in the middle of the Linked List).
- Another way that we do not need to check for curr > next! = null is to have a counter keep stack/count number of nodes.

  If position 70 and position & number of nodes, then insert at middle.
- \* The theory above is very similar for delete (int position)