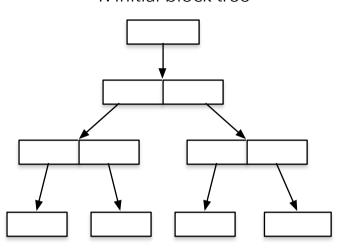
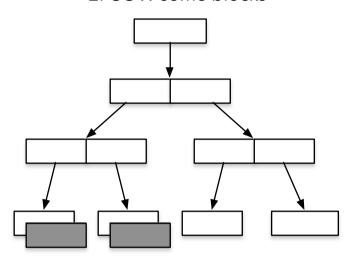
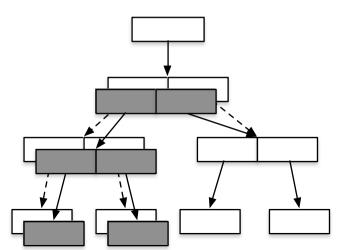
## 1. Initial block tree



## 2. COW some blocks



3. COW indirect blocks



4. Rewrite uberblock (atomic)

