Consider G (t, 4) and auxiliary function $G_{<}^{\varphi=0}(t, \varphi)$.

We would like to exclude the following contributions to G (t, p):

1) Contributions dece to a time-shift;

 $G^{(0)}(\omega t - \varphi)$

2) Contributions that are not 6 (0) (wt-p), but only because of the pulse envelope.

1. Contribution due to time shift can be easily exluded (φ=τω):

 $\frac{\partial G_{c}^{(0)}}{\partial \tau} = -\frac{\partial G_{c}^{(0)}}{\partial \tau}, \text{ thus we should do}$

the following operation with $G_{<}(t, \varphi)$:

 $\frac{\partial G_{\mathcal{L}}(t, \varphi)}{\partial \mathcal{T}} + \frac{\partial G_{\mathcal{L}}(t, \varphi)}{\partial t} = G_{\mathcal{L}}^{(1)}(t, \varphi).$

2. G((t, 4) still contains the "linear" contributions,

(i.e. contributions that we want to exclude),

because of the envelope.

Thus, to exclude them as well we

take the difference $G_{<}^{(1)}(t, \varphi) - G_{<}^{\varphi=0(1)}(t, \varphi)$, where $G_{<}^{(1)}(t, \varphi) = \frac{\partial G_{<}^{\varphi=0}}{\partial \tau} + \frac{\partial G_{<}^{\varphi=0}}{\partial \tau}$

 $G_{<}^{\varphi=0h}(t,\varphi)$ contains only envelope effects.

Thus, we have the following algorithm:

We calculate

1)
$$G_{c}^{(1)}(t, \varphi) = \frac{\partial G_{c}(t, \varphi)}{\partial t} + \frac{\partial G_{c}(t, \varphi)}{\partial t}$$

2)
$$G_{<}^{\varphi=0(1)}(t,\varphi) = \frac{\partial G_{<}^{\varphi=0}(t,\varphi)}{\partial t} + \frac{\partial G_{<}^{\varphi=0}(t,\varphi)}{\partial t}$$

3)
$$G_{<}^{(2)}(t,\varphi) = G_{<}^{(1)}(t,\varphi) - G_{<}^{(2)}(t,\varphi).$$

4)
$$G_{\zeta}^{(2)}(t,\varphi) \stackrel{2D}{=} F^{FT} G_{\zeta}^{(2)}(\omega_{\gamma},\omega_{z})$$

Note that differentiating over t we exclude the time-independent background, and if it also does not depend on T (or p), than it will completely vanish from $G_L^{(4)}(t,\varphi)$.

The We can also try to use different axiliary functions, although the effect should be the same. May be using different axiliary functions and averaging could reduce the "reconstruction error".