# Non Linear Programming: Homework 9

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## 1 Bisection implementation

[Incomplete]

### 2 Newton's method

#### 2.1 Results

See 2.1.

#### 2.2 Code

#### 2.2.1 Experiment code

```
function newtonMethodExperiment()
     secantScaler , shrinkageFactor , A] = getData();
    [m, n] = size(A);
    \operatorname{cutoffNewton} = 10^{-5};
    cutoffGradientDescent = 10^-1;
    objFnHandle = @(x)objFn(x, A);
    gradientFnHandle = @(x)gradientFn(x, A);
    hessianFnHandle = @(x) hessianFn(x, A);
    domainMembershipFnHandle = @(x)domainMembershipFn(x)
    stepSizeFinderFnHandle = @(x, searchDirection)
       optimization. LineSearch. backtrackingSearchWrapper(
       x, searchDirection, objFnHandle, gradientFnHandle,
        secantScaler, shrinkageFactor,
       domainMembershipFnHandle);
    x_init = zeros(n,1);
    x_{init}(1) = 0.0001;
```

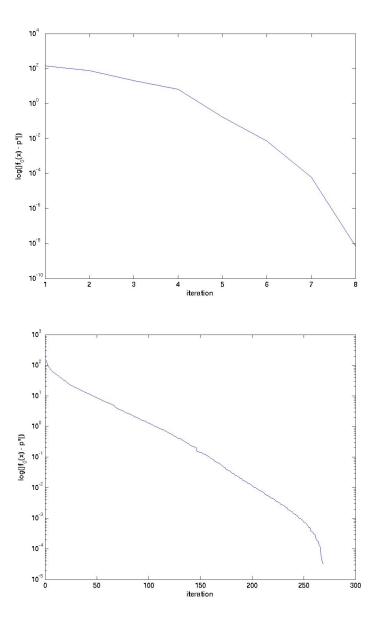


Figure 1: Residual graphs: newton method and gradient descent. Note that lower accuracy was attempted with gradient descent.

```
[x_{opt}, x_{iterates}] = optimization. DescentMethods.
         steepestDescentHessian(x_init, objFnHandle,
        gradientFnHandle, hessianFnHandle,
        stepSizeFinderFnHandle, cutoffNewton);
     fig = optimization.DescentMethods.plotError(x_opt,
        x_iterates , objFnHandle);
    saveas (fig, '/v/filer4b/v20q001/vvasuki/vishvas/work/
         optimization/hw/hw9/code/residualNewton.jpg');
    close all;
     [x_{opt}, x_{iterates}] = optimization. DescentMethods.
        gradientDescent (x_init, objFnHandle,
        gradientFnHandle, stepSizeFinderFnHandle,
        cutoffGradientDescent);
     fig = optimization.DescentMethods.plotError(x_opt,
         x_iterates , objFnHandle);
    saveas (fig, '/v/filer4b/v20q001/vvasuki/vishvas/work/
        optimization/hw/hw9/code/residualGradientDescent.
        jpg');
     close all;
\textbf{function} \hspace{0.2cm} [\hspace{0.1cm} secantScaler \hspace{0.1cm}, \hspace{0.1cm} shrinkageFactor \hspace{0.1cm}, \hspace{0.1cm} A] \hspace{0.1cm} = \hspace{0.1cm} getData \hspace{0.1cm} (\hspace{0.1cm})
    n = 100;
    m = 200;
    secantScaler = 0.01;
    shrinkageFactor = 0.5;
    randn('state',1);
    A = \mathbf{randn}(m, n);
function value = fn1_Ax(x, A)
     [m, n] = size(A);
     value = ones (m, 1) - A*x;
function value = fn1_xx(x)
    n = numel(x);
    value = ones (n, 1) - x.^2;
```

end

end

end

end

```
function objValue = objFn(x, A)
    objValue = -sum(log(fn1\_Ax(x, A))) - sum(log(fn1\_xx(x, A)))
end
function gradient = gradientFn(x, A)
    v1 = fn1_Ax(x, A);
    v2 = fn1_x x(x);
    gradient = A'*(v1.^--1) + 2*diag(x)*(v2.^--1);
end
function Hessian = hessianFn(x, A)
    [m, n] = size(A);
    v1 = fn1_Ax(x, A);
    v2 = fn1_x x(x);
    D1 = diag(v1.^{-2});
%
       keyboard
    D2 = \mathbf{diag}(2*\mathbf{diag}(x.^2)*(v2.^--2) + (v2.^--1));
    Hessian = A'*D1*A + 2*D2;
end
function bInDomain = domainMembershipFn(x, A)
    bInDomain = all(A*x < 1) \&\& all(abs(x) < 1);
end
2.2.2 Optimization code
classdef DescentMethods
methods (Static=true)
function [x_opt, x_iterates] = descentAlg(x_init,
   searchDirectionFinderFn, stepSizeFinderFn,
   stoppingCriterionFn)
%
       Input:
%
            x_{-}init
%
            search Direction Finder Fn
%
            setpSizeFinderFn
%
            stoppingCriterionFn
%
        Output:
%
            x - opt.
            objective Gaps: A vector of gaps from the
    optimum at each iteration.
    x_{opt} = x_{init};
    n = numel(x_opt);
    x_{iterates} = zeros(1,n);
    iteration = 1;
```

```
while (true)
        x_{iterates}(iteration, :) = x_{opt};
        searchDirection = searchDirectionFinderFn(x_opt);
        stepSize = stepSizeFinderFn(x_opt,
            search Direction);
        x_opt = x_opt + stepSize*searchDirection;
        [bStop] = stoppingCriterionFn(x_opt,
            searchDirection);
        if (bStop)
            break;
        end
        iteration = iteration + 1;
    end
end
function [x_opt, x_iterates] = steepestDescentHessian(
   x_init, objFn, gradientFn, hessianFn, stepSizeFinderFn
   , cutoff)
  The newton method
    searchDirectionFinderFn = @(x)optimization.
       DescentMethods.searchDirection_2ndOrderApproxMin(x
        , gradientFn, hessianFn);
    stoppingCriterionFn = @(x, searchDirection)
       optimization. DescentMethods.
       stoppingCriterionNewton(x, searchDirection, cutoff
        , gradientFn);
    [x_{opt}, x_{iterates}] = optimization. DescentMethods.
       descentAlg(x_init, searchDirectionFinderFn,
       stepSizeFinderFn , stoppingCriterionFn );
end
function [x_opt, x_iterates] = gradientDescent(x_init,
   objFn, gradientFn, stepSizeFinderFn, cutoff)
    searchDirectionFinderFn = @(x)(-gradientFn(x));
    stoppingCriterionFn = @(x, searchDirection)(norm(
       gradientFn(x)) < cutoff);
    [x_{opt}, x_{iterates}] = optimization. DescentMethods.
       descentAlg(x_init, searchDirectionFinderFn,
       stepSizeFinderFn , stoppingCriterionFn);
end
function search Direction =
   searchDirection_2ndOrderApproxMin(x, gradientFn,
   hessianFn)
```

```
%
        Finds the search direction used in the newton
    \operatorname{searchDirection} = - \operatorname{hessianFn}(x) \setminus \operatorname{gradientFn}(x);
end
function bStop = stoppingCriterionNewton(x,
    searchDirection, cutoff, gradientFn)
    newtonDecrement = sqrt(-gradientFn(x)'*
        searchDirection);
    bStop = (abs(newtonDecrement) < cutoff);
end
function fig = plotError(x_opt, x_iterates, objFn)
    fig = figure();
    numIterations = size(x_iterates, 1);
    iterations = 1:numIterations;
    y = [];
    for iteration = iterations
        y(iteration, 1) = objFn(x_iterates(iteration,:)')
    end
    y = abs(objFn(x_opt)-y);
    fig = semilogy(iterations, y);
    ylabel('\log (|f_0(x)_{-} - p*|)');
    xlabel('iteration');
%
       keyboard
end
function testClass
    display 'Class_definition_is_ok';
end
end
end
     Line search code
2.2.3
classdef LineSearch
methods (Static=true)
function stepSize = backtrackingSearch(objFnSlice,
   gradient, search Direction, secant Scaler,
   shrinkageFactor, domainMembershipFnSlice)
%
       Input:
%
            objFnSlice: Function handle. objFnSlice
    stepSize) = f_-0(x + stepSize \setminus change x), where f_-0 is
```

```
the objective of the optimization problem, \c change x
    is the search direction.
%
            gradient: \setminus gradient \ f_{-}O(x), \ a \ vector.
%
            searchDirection: a \ vector.
%
            secantScaler: used to specify the secant used
   in the stopping criterion.
%
            shrinkageFactor:\ used\ to\ shrink\ stepSize
    repeatedly until stopping criterion is satisfied.
%
            domain Membership FnSlice:\ function\ handle.
    Checks if, for a given stepSize, x + stepSize \setminus change
   x \setminus in \ dom(f_0).
%
        Output: stepSize, a scalar.
    stepSize = 1;
    while (true)
        is_tInDomain = domainMembershipFnSlice(stepSize);
        if(is_tInDomain && objFnSlice(stepSize) <</pre>
            objFnSlice(0) + secantScaler*stepSize*gradient
            '* search Direction )
             break:
        end
        stepSize = shrinkageFactor*stepSize;
    end
end
function stepSize = backtrackingSearchWrapper(x,
   searchDirection, objFn, gradientFn, secantScaler,
   shrinkageFactor, domainMembershipFn)
    objFnSlice = @(stepSize)objFn(x + stepSize*)
        searchDirection);
    gradient = gradientFn(x);
    domainMembershipFnSlice = @(stepSize)
        domainMembershipFn(x + stepSize*searchDirection);
    stepSize = optimization.LineSearch.backtrackingSearch
        (objFnSlice, gradient, searchDirection,
        secantScaler, shrinkageFactor,
        domainMembershipFnSlice);
end
function testClass
    display 'Class_definition_is_ok';
end
end
end
```