# Non Linear Programming: Exam 2

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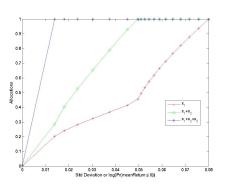
May 13, 2010

Remark. If I missed including any piece of code I should have included, please email and get it from me.

## 1 Portfolio optimization

#### 1.1 a

Theoretical part submitted handwritten. Figures are in 1.1.



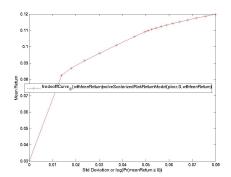


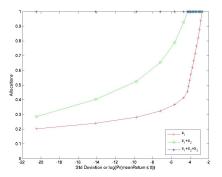
Figure 1: Area plot and Tradeoff curve

### 1.2 b

Theoretical part submitted handwritten. Figures are in 1.2.

### 1.3 c

Theoretical part submitted handwritten. Figures are in 1.3.



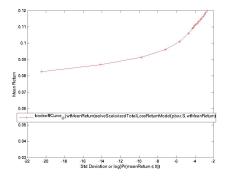
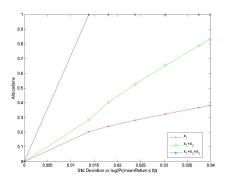


Figure 2: Area plot and Tradeoff curve. Observe that the tradeoff curve does not show the point (-Inf, 0.03).



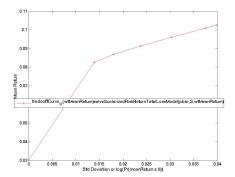


Figure 3: Area plot and Tradeoff curve

# 2 Enclosing Ellipses

Theoretical part submitted handwritten. Figures are in 2.

### 2.1 Code

```
function final_ellipse()
  import topology.*;
  X = getData();
  weights = [0.1:0.1:1];
  numWeights = length(weights);
  ellipsesX1 = {};
```

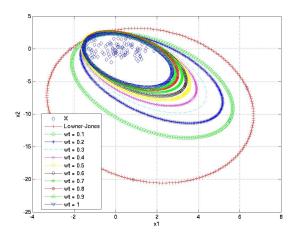


Figure 4: The ellipses

```
ellipses X2 = \{\};
figure Title = '';
legendNames = { 'X' };
for i = 0:numWeights
    if i==0
        [A, b, area] = minVolumeEllipsoid(X);
        legendNames{end+1} = ['Lowner-Jones'];
        fprintf('Area: \( \)\d\n', area);
    else
        wtArea = weights(i);
        [A, b, area] =
           solveScalarizedAreaDistanceModel(X, wtArea
        fprintf('Weight: _%d, _Area: _%d\n', wtArea,
        legendNames{end+1} = ['wt = ' num2str(wtArea,
             2);
    end
    ellipse = R2Geometry.ellipseLoci_Ab(A, b);
    ellipsesX1{end+1} = ellipse(1,:);
    ellipsesX2\{end+1\} = ellipse(2,:);
end
filePrefix = '/u/vvasuki/vishvas/work/optimization/hw
   /exam2/log/ellipses/';
figureName = 'ellipses';
figure Handle = plot(X(1,:), X(2, :), 'd');
hold on;
```

```
figureHandle = IO.plotAndSave(ellipsesX1, ellipsesX2,
         'x1', 'x2', filePrefix, figureName, figureTitle,
       legendNames, figureHandle);
    display 'All_done, _ready_for_inspection';
    keyboard
end
function [A, b, area] = solveScalarizedAreaDistanceModel(
   X, wtArea)
    import topology.*;
    n = size(X, 2);
    \% keyboard
    cvx_begin
    cvx_quiet(true);
    variable A(2,2);
    variable b(2, 1);
    variable t(n, 1);
    minimize(wtArea*det_inv(A) + sum(max(t - ones(n, 1),
       zeros(n, 1)));
    subject to
        A = semidefinite(2);
        for i = 1:n
            \mathbf{norm}(A*X(:,i) + b) \iff t(i);
        end
    cvx_end
    area = R2Geometry.ellipseArea_Ab(A);
end
function [A, b, area] = minVolumeEllipsoid(X)
    import topology.*;
    n = size(X, 2);
    % keyboard
    cvx_begin
    cvx_quiet(true);
    variable A(2,2);
    variable b(2, 1);
    variable t(n, 1);
    minimize(det_inv(A));
    subject to
        A = semidefinite(2);
        for i = 1:n
            norm(A*X(:,i) + b) <= 1;
        end
    cvx_end
    area = R2Geometry.ellipseArea_Ab(A);
```

end

```
\label{eq:function} \begin{array}{lll} \textbf{function} & X = \mathtt{getData}() \\ & \mbox{$\%$ Data for the Mahalanobis tradeoff ellipsoid} \\ & \mbox{$covering problem} \\ & \mathbf{randn}(\ 'state\ ',0)\ ; \\ & X = \mathbf{randn}(2\ ,100)\ ; \\ & \mbox{$\%$ add a few outliers} \\ & X(:\ ,50) = 10*\mathbf{randn}(2\ ,1)\ ; \\ & X(:\ ,80) = 10*\mathbf{randn}(2\ ,1)\ ; \\ & X(:\ ,30) = 10*\mathbf{randn}(2\ ,1)\ ; \\ & \mathbf{end} \end{array}
```

### 3 Job Scheduling

Theoretical part submitted handwritten.

Figures are in 3.

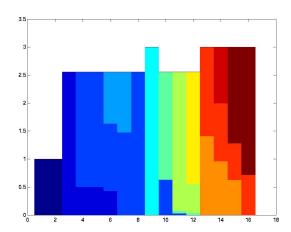


Figure 5: Speed allocation

## 4 Barrier method implimentation

Theoretical part submitted handwritten.

The barrier method was implemented and tested successfully, with cvx being used as the solver for the centering problems. But, my attempt to implement the newton method to solve the centering problem failed: the values of Z seem to plateau after a certain point, despite the code finding various search directions. Figures are in 4.

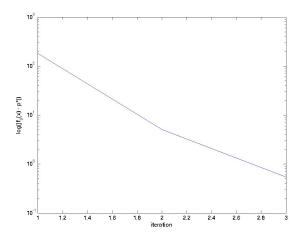


Figure 6: Error magnitude: cvx used to solve centering problem

### 4.1 Experiment code

```
function final_etp (centeringSolverType)
   import optimization.*;
   logPath = '/u/vvasuki/vishvas/work/optimization/hw/
       exam2/log/etp/;
    [Sigma, objOpt] = getData();
   n = size(Sigma, 1);
    ZInit = eye(n);
    xInit = zeros(n, 1);
    stoppingCriterion = @(Z, x, wt)
       stoppingCriterionBarrierMethod(Z, x, wt, Sigma);
    if(centeringSolverType == 'cvx')
        centeringProblemSolver = @(wt, Z_init)
           centeringSolver_cvx(Sigma, wt, Z_init);
    else
        centeringProblemSolver = @(wt, Z_init)
           centeringSolver(Sigma, wt, Z_init);
   end
    wtBoostFactor = 25;
    [ZValues, xValues] = DescentMethods.barrierSolver([],
        wtBoostFactor, ZInit, xInit,
       centeringProblemSolver , stoppingCriterion);
    figureHandle = DescentMethods.plotError(objOpt,
       xValues, @sum);
```

```
figureName = func2str(centeringProblemSolver);
          IO.saveFigure(figureHandle, logPath, figureName);
           fprintf('objOpt: _%d_xValues_goodness: _', objOpt);
           cellfun (@sum, xValues)
           fprintf('objOpt: _%d_ZValues_goodness: _', objOpt);
           cellfun (@(Z) trace (Sigma*Z), ZValues)
%
                   cellfun(@(Z)objFunction(1, Sigma, Z), ZValues)
           display 'All_done, _ready_for_inspection';
          keyboard
end
function bStop = stoppingCriterionBarrierMethod(Z, x, wt,
           Sigma)
          bStop = (trace(Sigma*Z) - sum(x) \le 0.01*trace(Sigma*Z) - sum(x) \le 0.01*trace(Sigma*Z) - sum(x) \le 0.01*trace(Sigma*Z) - sum(x) = 0.01*trace(Sigma*Z) - sum
                   Z));
end
function SearchDirection = searchDirectionFinder(wt,
         Sigma, Z)
          n = size(Sigma, 1);
         m = [];
         m = (diag(wt*Z*Sigma*Z) - diag(Z))./(diag(Z*Z));
          SearchDirection = wt*Z*diag(m)*Z + Z - wt*Z*Sigma*Z;
          SearchDirection = 0.5*(SearchDirection +
                   SearchDirection');
           SearchDirection = SearchDirection / (norm(
                   SearchDirection));
%
                   SearchDirection = SearchDirection.*\sim eye(n);
           fprintf('sum(diag(SearchDirection)): \_%d\_norm: \_%d\_\n'
                     sum(diag(SearchDirection)), norm(SearchDirection)
                   );
           \mathbf{fprintf}(\mathrm{'sum}(\mathrm{x}) = \mathrm{Mdn'}, \mathbf{sum}(\mathrm{m})/\mathrm{wt});
%
                  fprintf('trace(Sigma*Z): %d\n', trace(Sigma*Z));
%
                  fprintf('trace(Sigma*(Z + SearchDirection)): \%d \ n
          ', trace(Sigma*(Z + SearchDirection)));
end
function objValue = objFunction(wt, Sigma, Z)
           Z_c = \mathbf{chol}(Z);
          lgdet = 2*sum(log(diag(Z_c)));
           objValue = wt*trace(Sigma*Z) - lgdet;
end
function [Z_iterates, x_iterates] = centeringSolver(Sigma
```

```
, wt, Z_{init}
    \mathbf{fprintf}(\text{'wt:}\_{\mathrm{d}}\_{\mathrm{n'}}, \text{wt});
    import optimization.*;
    objFn = @(Z)objFunction(wt, Sigma, Z);
    gradientFn = @(Z)wt*Sigma - pinv(Z);
    secantScaler = [];
    shrinkageFactor = [];
    cutoff = 10^-5;
    domainMembershipFn = @(Z) MatrixFunctions.
        positiveDefinitenessChecker(Z);
    searchDirectionFinderFn = @(Z) searchDirectionFinder(
        wt, Sigma, Z);
%
        searchDirectionFinderFn = @(Z)-gradientFn(Z);
    stepSizeFinderFn = @(x, searchDirection)LineSearch.
        backtrackingSearchWrapper(x, searchDirection,
        objFn, gradientFn, secantScaler, shrinkageFactor,
        domainMembershipFn);
    stoppingCriterionFn = @(x, searchDirection)
        DescentMethods.stoppingCriterionNewton(x,
        searchDirection, cutoff, gradientFn);
    [Z_iterates] = DescentMethods.descentAlg(Z_init,
        searchDirectionFinderFn, stepSizeFinderFn,
        stoppingCriterionFn, [], objFn);
    x_{iterates} = \{\};
    for i = 1:length(Z_iterates)
         x_iterates{i} = getXFromOptZ(Sigma, Z_iterates{i
             }, wt);
    end
    Z_{iterates} = \{Z_{iterates} \{end\}\};
    x_{iterates} = \{x_{iterates} \{end\}\};
end
function [Z_iterates, x_iterates] = centeringSolver_cvx(
   Sigma, wt, Z_init)
    \mathbf{fprintf}(\text{'wt:} \mathcal{M} \setminus n', \text{ wt});
    n = size(Sigma, 1);
    cvx_begin
    cvx_quiet(true);
    variable Z(n, n);
    minimize wt*trace(Sigma*Z) - log_det(Z);
    subject to
         for i=1:n
             Z(i,i) == 1;
         end
    cvx_end
```

```
x = getXFromOptZ(Sigma, Z, wt);
Z_iterates = {Z};
x_iterates = {x};
end

function x = getXFromOptZ(Sigma, Z, wt)
x = diag(Sigma - pinv(Z)/wt);
end

function [Sigma, objOpt] = getData()
% Data for the educational testing problem
randn('state',0);
Sigma = randn(30,50);
Sigma = Sigma * Sigma';
objOpt = 183.7104;
end
```

### 4.2 Barrier method and descent algorithm Code

```
classdef DescentMethods
methods (Static=true)
function [x_iterates, l_iterates] = descentAlg(x_init,
   searchDirectionFinderFn, stepSizeFinderFn,
   stoppingCriterionFn, l_init, objFunction)
       Input:
%
            x_{-}init
%
            search Direction Finder Fn
%
            setpSizeFinderFn
%
            stoppingCriterionFn
%
            l\_init: initial quess for dual variable.
%
        Output:
%
            x_{-}iterates.
    x_{opt} = x_{init};
    lPassed = false;
    if (nargin> 4 && ~isempty(l_init))
%
            l has been passed.
         l_{-opt} = l_{-init};
         lPassed = true;
         l_{iterates} = \{l_{opt}\};
    end
    n = numel(x_opt);
    x_{iterates} = \{x_{init}\};
    while (true)
         fprintf('.');
         if lPassed
             [searchDirection searchDirection_l]=
```

```
searchDirectionFinderFn(x_opt, l_opt);
             stepSize = stepSizeFinderFn(x_opt,
                searchDirection, lopt, searchDirection_l)
             l_opt = l_opt + stepSize*searchDirection_l;
             x_{opt} = x_{opt} + stepSize*searchDirection;
             [bStop] = stoppingCriterionFn(x_opt,
                searchDirection , l_opt);
             l_{iterates} \{ end + 1 \} = l_{opt};
        else
             [searchDirection] = searchDirectionFinderFn(
                x_opt);
             stepSize = stepSizeFinderFn(x_opt,
                searchDirection);
             if(stepSize < 10^-12)
                 fprintf('Quitting: _small_step_size: _%d_',
                     stepSize);
                 break;
            end
             x_{opt} = x_{opt} + stepSize*searchDirection;
             [bStop] = stoppingCriterionFn(x_opt,
                searchDirection);
        end
        x_{iterates} \{ end + 1 \} = x_{opt};
        if (nargin > 5 && ~isempty(objFunction))
             fprintf('stepSize: _%d_obj: _%d_', stepSize,
                objFunction(x_opt));
        end
        if (bStop)
            break;
        end
    end
    fprintf('\n');
end
function [x_opt, x_iterates] = steepestDescentHessian(
   x_init, objFn, gradientFn, hessianFn, stepSizeFinderFn
    , cutoff)
   The newton method
    if(isempty(cutoff))
        cutoff = 10^-5;
    end
    searchDirectionFinderFn = @(x)optimization.
       DescentMethods.searchDirection_2ndOrderApproxMin(x
        , gradientFn , hessianFn);
    stoppingCriterionFn = @(x, searchDirection)
```

```
optimization. DescentMethods.
        stoppingCriterionNewton(x, searchDirection, cutoff
        , gradientFn);
    [x_opt, x_iterates] = optimization. DescentMethods.
        descentAlg(x_init, searchDirectionFinderFn,
        stepSizeFinderFn , stoppingCriterionFn);
end
function [x_opt, x_iterates] = gradientDescent(x_init,
   objFn, gradientFn, stepSizeFinderFn, cutoff)
    \operatorname{searchDirectionFinderFn} = @(x)(-\operatorname{gradientFn}(x));
    stoppingCriterionFn = @(x, searchDirection)(norm(
        gradientFn(x)) < cutoff);
    [x_{opt}, x_{iterates}] = optimization. DescentMethods.
        descentAlg(x_init, searchDirectionFinderFn,
        stepSizeFinderFn , stoppingCriterionFn);
end
function search Direction =
   searchDirection_2ndOrderApproxMin(x, gradientFn,
   hessianFn)
%
        Finds the search direction used in the newton
    \operatorname{searchDirection} = - \operatorname{hessianFn}(x) \setminus \operatorname{gradientFn}(x);
end
function [searchDirection searchDirection_l] =
   searchDirection_2ndOrderApproxMinEq(x, 1, gradientFn,
   hessianFn, A, b)
        Finds the search direction used in the newton
   method for equality constrained (Ax = b) convex
    optimization problems.
%
       Also works with infeasible x.
    [m, n] = size(A);
    M = [hessianFn(x) A'; A zeros(m, m)];
    b = [-gradientFn(x); A*x-b];
    searchDirection\_with\_l = M \ b;
    searchDirection = searchDirection_with_l(1:n);
    searchDirection_l = searchDirection_with_l(n+1:end);
end
function [searchDirection searchDirection_l] =
   searchDirection_2ndOrderApproxMinEq_invH(x, 1,
   gradientFn, invHessianFn, A, b)
%
        Finds the search direction used in the newton
```

```
method for equality constrained (Ax = b) convex
   optimization problems. Special for easy to invert
   hessians.
%
       Also works with infeasible x.
    [m, n] = size(A);
%
       Solve [H A; A' 0] [searchDir; w] = [-gradientFn(x)]
    invH = invHessianFn(x);
    gradient = gradientFn(x);
    search Direction_l = A*invH*A'\((A*x-b -A*invH*gradient)
    searchDirection = -invH*(gradient + A' *
       searchDirection_l);
end
function bStop = stoppingCriterionNewton(x,
   searchDirection, cutoff, gradientFn)
    newtonDecrement = sqrt(-trace(gradientFn(x)'*
       searchDirection));
    bStop = (abs(newtonDecrement) < cutoff);
end
function bStop = stoppingCriterionNewtonInf(x,
   lagrange Multiplier, search Direction, cutoff,
   gradientFn)
    residualFn = @(x, lagrangeMultiplier)[gradientFn(x) +
        A'*lagrangeMultiplier; A*x - b];
    bStop = (norm(residualFn(x, lagrangeMultiplier)) <
       cutoff);
end
function [x_opt, x_iterates] = steepestDescentHessianEq(
   x_init, objFn, gradientFn, searchDirectionFinderFn,
   stepSizeFinderFn, cutoff)
  The newton method for equality constrained (Ax = b)
   convex optimization problems.
    stoppingCriterionFn = @(x, searchDirection)
       optimization. DescentMethods.
       stoppingCriterionNewton(x, searchDirection, cutoff
       , gradientFn);
    [x\_opt, x\_iterates] = optimization. DescentMethods.
       descentAlg(x_init, searchDirectionFinderFn,
       stepSizeFinderFn , stoppingCriterionFn );
end
```

```
function [x_opt, x_iterates] =
   steepestDescentHessianEqInf(x_init, l_init, objFn,
   gradientFn, searchDirectionFinderFn, stepSizeFinderFn,
    cutoff)
   The newton method for equality constrained (Ax = b)
   convex\ optimization\ problems .
       Also works with infeasible x.
    stoppingCriterionFnInf = @(x, searchDirection, 1)
       optimization. Descent Methods.\\
       stoppingCriterionNewtonInf(x, 1, searchDirection,
       cutoff, gradientFn);
    [x_opt, x_iterates] = optimization.DescentMethods.
       descentAlg(x_init, searchDirectionFinderFn,
       stepSizeFinderFn, stoppingCriterionFnInf, l_init);
end
function [primalValues, dualValues] = barrierSolver(
   wtInit, wtBoostFactor, primalValueInit, dualValueInit,
    centeringProblemSolver , stoppingCriterion )
    if (isempty (wtBoostFactor))
        wtBoostFactor = 30;
    end
    if(isempty(wtInit))
        wtInit = 1;
    primalValues = {primalValueInit};
    dualValues = {dualValueInit};
    wt = wtInit;
    bStop = false;
    \mathbf{while}(\sim \mathbf{bStop})
        [primalValuesNew, dualValuesNew] =
            centeringProblemSolver(wt, primalValues{end});
        numIterates = length (primalValuesNew);
        primalValues = [primalValues primalValuesNew];
        dualValues = [dualValues dualValuesNew];
        wt = wt*wtBoostFactor;
        bStop = stoppingCriterion(primalValues{end},
            dualValues{end}, wt);
    end
end
function figureHandle = plotError(objOpt, x_iterates,
   objFn)
    figureHandle = figure();
    numIterations = length(x_iterates);
    iterations = 1:numIterations;
```

```
y = [];
    for iteration = iterations
        y(iteration, 1) = objFn(x_iterates\{iteration\});
    end
    y = abs(objOpt*ones(numIterations, 1)-y);
    figureHandle = semilogy(iterations, y);
    ylabel('\log (|f_0(x)_{-} - p*|)');
    xlabel('iteration');
%
       keyboard
end
function [objMin, xBest, otherReturnValsBest] =
   discreteSequentialMinimizationScalar (domain, objFn,
   bOtherReturnVals)
% Does discrete minimization. Sequential search for the
   minimum. Assumes discrete quasiconvexity of objFn.
otherReturnValsBest = [];
otherReturnVals = [];
xBest = domain(1);
if(bOtherReturnVals)
    [objMin, otherReturnValsBest] = objFn(xBest);
else
    [objMin] = objFn(xBest);
end
objOld = objMin;
for x = domain(2:end)
    if (bOtherReturnVals)
        [obj, otherReturnVals] = objFn(x);
    else
        [obj] = objFn(x);
    end
%
       fprintf(1, 'parameter: \%d, obj: \%d \setminus n', x, obj);
    if(obj > objOld)
        display ('Searched_parameter_long_enough!')
        break;
    end
    if(objMin > obj)
        objMin = obj;
        xBest = x;
        otherReturnValsBest = otherReturnVals;
    end
    objOld = obj;
end
```

end

```
function [objMin, xBest] = discreteSequentialMinimization
   (domainSets, objFn)
   Does discrete minimization. Sequential search for the
   minimum. Assumes discrete quasiconvexity of objFn.
   Also \ see \ discrete Scalar Sequential Minimization \,.
    numVars = length (domainSets);
    if(numVars == 1)
        [objMin, xBest] = optimization. DescentMethods.
            discreteSequentialMinimizationScalar (
            domainSets, objFn, false);
        return;
    end
    cellLengths = cellfun(@length, domainSets);
    unfixed Variables = find (cellLengths > 1, 1, 'first');
    numUnfixedVariables = numel(unfixedVariables);
    if(numUnfixedVariables = 0)
        xBest= cell2mat (domainSets);
        objMin = objFn(xBest);
        return;
    end
    unfixedVariable = unfixedVariables(1);
    fprintf('Exploring_parameter_%d\n', unfixedVariable);
    objFnNew = @(value) optimization. DescentMethods.
       discrete Sequential Minimization (functionals.
       Functionals.fixVariableInDomainSets(domainSets,
       unfixedVariable, value), objFn);
    [objMin, xBest, xBestOtherVars] = optimization.
       DescentMethods.
       discreteSequentialMinimizationScalar (domainSets {
        unfixed Variable }, objFnNew, true);
    xBest = xBestOtherVars;
end
function testDiscreteSequentialMinimization()
    objFn = @(x)sum(x);
    domainSets = \{[6; (2:5)'], [2; -1; 5], [3;6]\};
    [objMin, xBest] = optimization. DescentMethods.
        discreteSequentialMinimization (domainSets, objFn)
end
```

```
function testClass
    display 'Class_definition_is_ok';
end
end
end
4.3
     Line search Code
classdef LineSearch
methods (Static=true)
function stepSize = backtrackingSearch(objFnSlice,
   gradient, search Direction, secant Scaler,
   shrinkageFactor, domainMembershipFnSlice)
%
       Input:
%
            objFnSlice: Function handle. objFnSlice(
    stepSize ) = f_-0(x + stepSize \setminus change x), where f_-0 is
    the objective of the optimization problem, \c change x
    is the search direction.
%
            gradient: \setminus gradient \ f_{-}\theta(x), \ a \ vector.
%
            searchDirection: a \ vector.
%
            secantScaler: used to specify the secant used
    in the stopping criterion.
%
            shrinkageFactor: used to shrink stepSize
    repeatedly until stopping criterion is satisfied.
%
            domain Membership Fn Slice: function handle.
    Checks if, for a given stepSize, x + stepSize \setminus change
    x \setminus in \ dom(f_-\theta).
%
        Output: stepSize, a scalar.
    stepSize = 1;
    while (true)
         is_tInDomain = domainMembershipFnSlice(stepSize);
         if(is_tInDomain && objFnSlice(stepSize) <=</pre>
            objFnSlice(0) + secantScaler*stepSize*trace(
            gradient '* search Direction ) )
%
                 fprintf('Found step size: \%d \%d \ n',
    stepSize , trace(gradient '* searchDirection));
%
                 fprintf('Took: \%d to \%d \ n', objFnSlice(0),
    objFnSlice(stepSize));
             break;
         stepSize = shrinkageFactor*stepSize;
    end
```

end

```
function stepSize = backtrackingSearchEq(x,
   lagrangeMultiplier, gradientFn, searchDirection,
   lagrange Multiplier Search Direction\;,\;\; secant Scaler\;,
   shrinkageFactor, domainMembershipFnSlice, A, b)
%
     Backtracking search for equality constrained
   optimization problems with infeasible start.
    stepSize = 1;
    residualFn = @(x, lagrangeMultiplier)[gradientFn(x) +
        A'*lagrangeMultiplier; A*x - b];
    while (true)
        is_tInDomain = domainMembershipFnSlice(stepSize);
        if(is_tInDomain && residualFn(x + shrinkageFactor
            *searchDirection, lagrangeMultiplier +
            shrinkageFactor*
            lagrange Multiplier Search Direction) < (1 -
            secantScaler*t) * residualFn(x,
            lagrangeMultiplier))
            break;
        end
        stepSize = shrinkageFactor*stepSize;
    end
end
function stepSize = backtrackingSearchWrapper(x,
   searchDirection, objFn, gradientFn, secantScaler,
   shrinkageFactor, domainMembershipFn)
    if (isempty (secant Scaler))
        secantScaler = 0.01;
    end
    if (isempty(shrinkageFactor))
        shrinkageFactor = 0.5;
    end
    objFnSlice = @(stepSize)objFn(x + stepSize*
       searchDirection);
    gradient = gradientFn(x);
    domainMembershipFnSlice = @(stepSize)
       domainMembershipFn(x + stepSize*searchDirection);
    stepSize = optimization.LineSearch.backtrackingSearch
       (objFnSlice, gradient, searchDirection,
       secantScaler, shrinkageFactor,
       domainMembershipFnSlice);
end
```

```
function stepSize = backtrackingSearchWrapperEq(x,
   lagrangeMultiplier, searchDirection,
   lagrangeMultiplierSearchDirection, gradientFn,
   secantScaler , shrinkageFactor , domainMembershipFn)
    domainMembershipFnSlice = @(stepSize)
       domainMembershipFn(x + stepSize*searchDirection);
    stepSize = optimization.LineSearch.
       backtrackingSearchEq(x, lagrangeMultiplier,
       gradientFn, searchDirection,
       lagrangeMultiplierSearchDirection, secantScaler,
       shrinkageFactor , domainMembershipFnSlice);
end
function testClass
    display 'Class_definition_is_ok';
end
end
\mathbf{end}
```