

	A	B	C
1	CS 2212 Team Assignment 2 - Marking Scheme		
2	TEAM NUMBER:	Worth	Team's Mark
3	GENERAL LAYOUT, Organization, Following Instructions (out of 2 marks)		
4	correctly called teamN-asn2.pdf and placed in the deliverables directory in the project repo ----> give 2 marks ~Satisfactory: Missed one of the above ----> give 1 mark ~Poor: Missed more than one of the above ----> give 0 marks	2.00	2.00
5	Spelling / grammar throughout the report (deduct up to 2 marks for poor spelling or grammar)	2.00	2.00
6	Subtotal:	4.00	4.00
7	UML CLASS DIAGRAM (out of 3 marks)		
8	Clearly indicated changes from previous class diagram (different colour, bold, etc.)	1.00	1.00
9	Class methods listed match those in the class descriptions	1.00	1.00
10	Revisions seem complete and reasonable (it is OK to have GUI classes and other helper classes in the diagram if it seems clear they have thought about why they are needed; GUI classes do not need to have any attributes or methods listed)	1.00	1.00
11	Subtotal:	3.00	3.00
12	REVISED USER STORIES (out of 2 marks)		
13	Updated tracker to reflect stories completed to date	1.00	1.00
14	Provided a list of stories completed for assignment 2	1.00	1.00
15	If any stories were missing or otherwise incorrect (e.g. too small/large) on assignment 1, updated their user stories accordingly. Deduct 1 mark for each story missing up to a maximum of 2 marks.	0.00	
16	Subtotal:	2.00	2.00
17	CLASS DESCRIPTIONS (out of 10 marks) Render their JavaDoc and mark the generated JavaDoc. Deduct marks as indicated below.	10.00	10.00
18	JavaDoc notation used correctly (i.e. class renders correctly) (-1 per infraction)	0.00	2.00
19	Overall description given for each class (-0.5 per infraction)	0.00	0.00
20	Associations / compositions represented clearly (-1 per infraction)	0.00	2.00
21	Description given for each method (-0.5 per infraction)	0.00	2.00
22	Parameters make sense for each method (-0.5 per infraction)	0.00	2.00
23	Subtotal:	10.00	8.00
24	PROJECT PLAN (out of 3 marks)	3.00	
25	Well done = 3 marks; average = 2 marks; poorly done = 1 mark; not done = 0 marks	0.00	3.00
26	Subtotal:	3.00	3.00
27	PROTOTYPE (out of 30 marks) (clone the repository and checkout the asn2 tag)		
28	pom.xml and src directory located in root of repository	1.00	1.00
29	Project compiles with mvn package; give 0 for <i>this</i> criterion if it won't compile with mvn package, but you can otherwise get it to compile. Give 0 for <i>all criteria in this section</i> if you cannot get anything compiling (even manually). Students: we will be deducting far more than 3 marks in future assignments for code that doesn't compile with mvn package: such code will be considered non-compiling code and will receive a grade of zero. You don't deliver a non-compiling prototype to your client.	5.00	4.00
30	mvn package generates one of the following files: teamN-gradebook-1.0-SNAPSHOT.jar teamN-gradebook-1.0-SNAPSHOT-jar-with-dependencies.jar	1.00	1.00
31	JAR file is executable with java -jar	1.00	1.00

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32	6 user stories implemented. Thoroughly test each user story. Start with 3 marks for each story. Deduct 0.5 - 2 marks for each user story with bugs/problems (indicate to the team which story failed and for which test case it failed)	18.00	17.50
33	All user stories show evidence of data persistence, where applicable.	6.00	6.00
34	Subtotal:	32.00	30.50
35			
36	TOTAL:	54.00	50.50
37	AS A PERCENTAGE:		0.94
38	2212):		6.55
39			
40	General comments that didn't change your grade:		
41	The course code textbox is a bit too small		
42	I like that the course terms are built in.. Makes it easier		
43	The data persists (usually) - yay!!!		

	D
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2	Teaching Assistant Comments (if further explanation is required)
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19	Many classes missing overall descriptions
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29	Wrong directory
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	D
32	Deletions didn't persist without clicking save from file menu.. Not very intuitive
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