VIVIAN CHEUNG

Software Developer in Toronto, Canada

CONTACT

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WORK HISTORY

Software Developer at dapphaus from November 2021 - August 2024

- Architected and built scalable user flows, pregame UI, and prefabricated components based off of design boards for two different video games using C# and Unity.
- Addressed regular production bugs and improvements in existing C# services using agile to prioritize requirements to rapidly iterate game builds for mobile and WebGL.
- Developed, released, and maintained several end user features such as deck builders, character selection screens in production environments with active player base.
- Demonstrated proficiency writing project specifications and documentation.

Client Service Representative at WorkSafeBC from January 2018 - April 2021

- Served as a first point of contact for all workplace injury claims made by Canada Post employees in British Columbia.
- Adjudicated and managed new and ongoing claims for injured workers.

Talent Marketer at Axiom Zen from March 2018 - December 2018

- Partnered with universities, venture capital firms, and community organizations to amplify brand influence and reach.
- Lead company transition from Greenhouse to Lever by coordinating data migration, website implementation, and corporate training.

Research Lead at Riot Games from November 2015 - January 2018

- Produced marketing strategies to feed research funnel for story ideation, exceeding expected responses by 1400%.
- · Lead localization initiatives to broaden research funnel, coordinating nine teams globally as subject matter expert.
- Owned the communication pipeline for over 80 candidates to coordinate internal expectations from stakeholders.
- Ultimately delivered a four part documentary miniseries, Live/Play, that has reached over 3 million views on YouTube.

PROJECTS

Campfire

An app that allows users to watch YouTube with their friends. Built using React, Node.js, Express, socket.io, YouTube API.

Interview Scheduler

React application allowing users to book, edit, cancel appointments. Built using JSX, CSS, Jest, Storybook, Cypress.

SKILLS

Languages C#, JavaScript, TypeScript, SQL

Technologies React, PostgreSQL, Git, Unity, Azure Devops, Postman, Agile (scrum), RESTful APIs, Figma

EDUCATION

Simon Fraser University

Bachelor of Arts, Communications
Publishing Minor

Lighthouse Labs

Full Stack Web Development Bootcamp