

# VIVIAN DOAN

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 [/vvndn](https://github.com/vvndn)

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## Education:

### University of California, Los Angeles (UCLA)

2017 – 2021 (expected)

*Computer Science and Engineering, B.S.*

Cumulative GPA: 3.356

### Ohlone College

2016 – 2017

Cumulative GPA: 4.0

## Skills:

Object Oriented Programming

Adobe Photoshop

Adobe Illustrator

Data Structures

Unity

## Languages:

C++

Java

Python

HTML

CSS

## Experience:

### ACM at UCLA

Marketing Director

May 2018 – present

- *Oversee all marketing and publicity efforts for the UCLA chapter of ACM*

### TEALS Computer Science Fair at UCLA

Panels and Workshops Intern

April 2018 – May 2018

- *Organized an interactive workshop using Scratch to teach over 200 high school students about basic CS concepts such as loops and conditionals*

### VNLC (Vietnamese Language and Culture)

Public Relations Director

April 2018 – present

- *Design publicity materials for events, manage weekly newsletter, and organize social events*
- *Facilitate communication and ideas for collaborations with outside organizations*

## Projects:

### Zipper and Trunks

Jan 2018 – present

- *ACM Studio project in Unity 2D*
- *Produced some of the art and level design for the game*

### Super Savage Snowball Supreme ScrollerZ

Feb 2018

- *Developed at Hack on the Hill IV (ACM at UCLA hackathon)*
- *Worked on game mechanics, character movement in Unity*

### NachenBlaster

Feb 2018 – March 2018

- *C++ game written for Intro to CS II class using OOP*

### PikaHero

Oct 2015

- *Small Pokemon spinoff game creating using Scratch*