MANUAL

DATA STRUCTURES LABORATORY

Course Code: BCSL305

(Academic Year: 2024-25)

Department of CSE/ISE
BMS Institute of Technology and Management
Bengaluru-64

B.E. COMPUTER SCIENCE AND ENGINEERING

Choice Based Credit System (CBCS)

SEMESTER - III

DATA STRUCTURES LABORATORY (2:0:0) 1

(Effective from the academic year 2024-25)

(Encourt from the deduction of our 2021 20)			
Course Code	BCSL305	CIE Marks	50
Teaching Hours/Week (L:T:P)	0:0:2	SEE Marks	50
Total Number of Contact Hours	26	Exam Hours	02

Course Objectives:

This course enables students to:

- 1. Develop linear data structures and their applications such as stacks, queues and lists.
- 2. Develop non-linear data structures and their applications such as trees and graphs sorting and searching algorithms.

Descriptions:

Descriptions: Design, develop, and implement the specified Data Structure as given in the list given below using C Language under LINUX /Windows environment.

Sl. No	Programs List			
1	Design, Develop and Implement a menu driven Program in C for the following			
	operations on STACK of Integers (Array Implementation of Stack with maximum size			
	MAX)			
	a. Push an Element on to Stack			
	b. Pop an Element from Stack			
	c. Demonstrate Overflow and Underflow situations on Stack			
	d. Display the status of Stack			
	e. Exit			
	Support the program with appropriate functions for each of the above operations.			
2	Design, Develop and Implement a Program in C for converting an Infix Expression to			
	Postfix Expression. Program should support for both parenthesized and free			
	parenthesized expressions with the operators: +, -, *, /, %(Remainder), ^ (Power) and			
	alphanumeric operands.			
3	Design, Develop and Implement a Program in C for evaluation of Suffix expression with			
	single digit operands and operators: +, -, *, /, %, ^.			
4	Design, Develop and Implement a menu driven Program in C for the following			
	operations on Circular QUEUE of integers (Array Implementation of Queue with			
	maximum size MAX)			
	a. Insert an Element on to Circular QUEUE			
	b. Delete an Element from Circular QUEUE			
	c. Demonstrate Overflow and Underflow situations on Circular QUEUE			
	d. Display the status of Circular QUEUE e. Exit			
	Support the program with appropriate functions for each of the above operations.			

BCSL305: DSA LAB 2 | Page

5	Design, Develop and Implement a menu driven Program in C for the following operations on Double Ended QUEUE of integers (Array Implementation of Queue with
	maximum size MAX)
	a. Perform Insertion / Deletion at front of QUEUE
	b. Perform Insertion / Deletion at rear of QUEUE
	c. Display the status of Circular QUEUE d. Exit
6	Support the program with appropriate functions for each of the above operations. Design, Develop and Implement a menu driven Program in C for the following
0	operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name,
	Branch, Sem, PhNo
	a. Create a SLL of N Students Data by using front insertion.
	b. Display the status of SLL and count the number of nodes in it
	c. Perform Insertion / Deletion at End of SLL
	d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack)
	e. Exit
7	Design, Develop and Implement a menu driven Program in C for the following
	operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name,
	Dept, Designation, Sal, PhNo
	a. Create a DLL of N Employees Data by using end insertion.
	b. Display the status of DLL and count the number of nodes in it
	c. Perform Insertion and Deletion at End of DLL
	d. Perform Insertion and Deletion at Front of DLL
	e. Demonstrate how this DLL can be used as Double Ended Queue
	f. Exit.
8	Develop a menu driven Program in C for the following operations on Binary Search Tree
	(BST) of Integers.
	a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2
	b. Traverse the BST in Inorder, Preorder and Post Order
	c. Search the BST for a given element (KEY) and report the appropriate message
0	d. Exit
9	Design, Develop and Implement a Program in C for the following operations on
	Graph(G) of Cities a. Create a Graph of N cities using Adjacency Matrix.
	b. Print all the nodes reachable from a given starting node in a digraph using any
	traversal method (DFS/BFS).
10	Given a set of N employee records with a set K of Keys (4-digit) which uniquely
	determine the records. Assume that the records are available in the memory by a Hash
	Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of
	locations in HT. Let the keys in K and addresses in L are Integers. Develop a Program in
	C that uses Hash function H: $K \rightarrow L$ as H (K) = K mod m (remainder method), and
	implement hashing technique to map a given key K to the address space L. Resolve the
	collision (if any) using linear probing.

BCSL305: DSA LAB 3 | Page

Course Outcomes:

The student should be able to:

CO 1:Analyze various linear and non-linear data structures.

CO2: Demonstrate the working nature of different types of data structures and their applications.

CO3: Use appropriate searching and sorting algorithms for the give scenario.

CO4: Apply the appropriate data structure for solving real world problems.

Textbooks

- 1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, Universities Press, 2nd edition, 2019
- 2. P Reema Thareja, Data Structures using C, 3 rd Ed, Oxford press, 2012.

Rubrics for Practical Component of 1 Credit

CIE Marks: 50M

Over all Marks Distribution is as follows:

• Level 1: Continuous Evaluation: 30M

Level 2: Lab Internal Assessment: 50M reduced to 20M

Level 1: Rubrics used for Continuous Evaluation in every lab session (30M)

Parameter	Allocated Marks	LOW	MEDIUM	HIGH
Execution		was coded but not executed in the lab session	The given program was coded, debugged and executed in the lab session but results are not up to the expectation	was coded, debugged and executed in the lab
		0-4 Marks	5-19 Marks	20 Marks
Viva-voce		PINCWAR AND	•	The student answered all viva questions asked
		0 Marks	1-2 Marks	3 Marks
Record writing		submitted in the lab session	The record was submitted in the lab session but was incomplete (no Algorithm / wrong Algorithm & no Flowchart / wrong Flowchart)	submitted in the lab session
		0 Marks	1-6 Marks	7 Marks

BCSL305: DSA LAB 4 | Page

Every Lab session is evaluated for 30 Marks and average of all sessions will be considered for Continuous Evaluation.

Level 2: Lab Internal test (Conducted for 50 Marks scaled down to 20 Marks)

Lab test:

The student picks a program from the pool and execute that program. The student should answer the Viva-voce asked. The Marks awarded for the lab internal is 50 based on rubrics defined in below table.

Rubrics used for Lab Internal Test

Parameter	Allocated Marks	LOW	MEDIUM	HIGH
Program Write-up	10M	The student was not able to write the program & Algorithm	The student was able to write the program & Algorithm or flowchart with mistakes	The student was able to write the program& Algorithm or flowchart correctly
		r flowchart		40.75
		0 Marks	1-9 Marks	10 Marks
Execution	30M	The student was not able to code/debug/execute the program	The student was able to code/debug/execute the program partially	The student was able to code/debug/execute the program
		0 Marks	1-25 Marks	26-30 Marks
Viva-voce	10M	The student did not answer any viva questions asked	The student answered few viva questions asked	all viva questions asked
		0 Marks	1-9 Marks	10 Marks

BCSL305: DSA LAB 5 | Page

Open-ended Problem Statement

Open-ended case study problems in Data Structures and Applications, designed to be completed in a 2-hour lab session. Each problem is crafted to allow students to demonstrate understanding of core concepts while still being manageable within the time frame. Students may be asked to implement any two Open Ended Exercised of their choice.

1. Efficient Inventory Management Using Linked Lists

Problem Description: A small e-commerce platform needs to manage its product inventory efficiently. Products are dynamically added or removed as they are restocked or sold. Implementing this using an array could waste memory or require resizing.

Task: Implement a product inventory management system using *singly or doubly linked lists*. The system should allow adding a product to the list, removing a product, and searching for a product by its name or ID. Focus on optimizing the insertion and deletion operations, and discuss how you would improve the search functionality if the inventory grows.

2. Priority Queue for Task Scheduling

Problem Description: A simple operating system needs to manage tasks with varying priorities. Higher-priority tasks should be executed before lower-priority tasks, and new tasks can arrive at any time.

Task: Design and implement a *priority queue* using a *binary heap*. The system should allow the insertion of new tasks, removal of the highest-priority task, and retrieval of the current highest-priority task without removal. Demonstrate the efficiency of the insertion and removal operations and analyze the time complexity.

3. Hash Map for Fast User Data Lookup

Problem Description: A web application needs to store user information (e.g., name, age, and email) and retrieve it quickly based on user ID. The solution should be fast enough to handle a large number of users efficiently.

Task: Implement a *hash map* to store and retrieve user data using user IDs as the key. The system should support insertion, deletion, and searching by user ID. Discuss the trade-offs between using an open addressing versus a chaining technique for handling collisions. Test the system with a small set

BCSL305: DSA LAB 6 | Page

of data and analyze its performance.

4. Balanced Parentheses Checker Using Stacks

Problem Description: A developer is writing a code editor that checks if parentheses in a given expression are balanced. This includes regular parentheses `()`, square brackets `[]`, and curly braces `{}`.

Task: Design a parentheses checker using a *stack* data structure. The system should take an expression as input and determine if all opening parentheses/brackets/braces have a matching closing pair and that they are properly nested. Explain the time complexity of your solution and how it scales with the size of the input.

5. Graph Traversal for Maze Solving

Problem Description: A robot is placed in a simple maze represented by a grid of cells. Some cells are blocked (walls), and the robot needs to find the shortest path from the start to the end, if possible.

Task: Implement a *graph traversal algorithm* (either *Breadth-First Search (BFS)* or *Depth-First Search (DFS)*) to find a path through the maze. Represent the maze as a graph where each cell is a node, and edges exist between adjacent cells. Demonstrate how BFS ensures the shortest path and compare it with DFS. You can test the system on small, predefined mazes.

BCSL305: DSA LAB 7 | Page

Exp:1 - Design, Develop and Implement a menu driven Program in C for the following Operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)

- a. Push an Element on to Stack
- b. Pop an Element from Stack
- c. Demonstrate Overflow and Underflow situations on Stack
- d. Display the status of Stack
- e. Exit

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#define SIZE 20
void push(int ele, int *top, int stack[]);
void pop(int *top, int stack[]);
void display(int top, int stack[]);
void main()
      int choice, top=-1, ele, flag;
      int stack[SIZE];
       for(;;)
              printf("Enter\n1. Push\n2. Pop\n3. Display\n4. Exit\n");
             scanf("%d", &choice);
             switch(choice)
                     case 1: if(top==(SIZE-1))
                                   printf("Stack overflow!!!\n");
                            else
                                   printf("Enter element to be pushed:\n");
                                   scanf("%d", &ele);
                                   push(ele, &top, stack);
                            break;
                     case 2: if(top==-1)
                                   printf("Stack underflow!!!\n");
                            else
                                   pop(&top, stack);
                            break;
                     case 3: if(top==-1)
                                   printf("Stack underflow!!!\n");
```

BCSL305: DSA LAB 8 | Page

```
else
                                  display(top, stack);
                           break;
                    case 4: exit(0);
      }
}
void push(int ele, int *top, int stack[])
       *top+=1;
      stack[*top]= ele;
void pop(int *top, int stack[])
      printf("Element to be deleted:\n\%d\n", stack[*top]);
       *top-=1;
void display(int top, int stack[])
      int i;
      printf("Elements are:\n");
      for(i=top; i>=0; i--)
             printf("%d\t", stack[i]);
      }
```

BCSL305: DSA LAB 9 | Page

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int G(char);
int F(char);
void infix_postfix(char infix[], char postfix[]);
int F(char sym)
       switch(sym)
               case '+':
               case '-': return 2;
               case '*':
               case '/': return 4;
               case '^':
               case '$': return 5;
               case '(': return 0;
               case '#': return -1;
               default: return 8;
int G(char sym)
       switch(sym)
               case '+':
               case '-': return 1;
               case '*':
               case '/': return 3;
               case '^':
               case '$': return 6;
               case '(': return 9;
               case ')': return 0;
               default: return 7;
```

BCSL305: DSA LAB

```
}
void infix_postfix(char infix[], char postfix[])
       int top=-1,i,j=0;
       char stack[20],sym;
       stack[++top]='#';
       for(i=0; i<strlen(infix);i++)</pre>
              sym = infix[i];
              while(F(stack[top]) > G(sym))
                     postfix[j++] = stack[top--];
              if(F(stack[top]) != G(sym))
                      stack[++top] = sym;
              else
                      top--;
       while(stack[top] != '#')
              postfix[j++] = stack[top--];
       postfix[j] = '\0';
       return;
void main()
       char postfix[20],infix[20];
       printf("Enter the infix expression: ");
       scanf("%s",infix);
       infix_postfix(infix,postfix);
       printf("The Postfix expression is: ");
       printf("%s",postfix);
```

BCSL305: DSA LAB 11 | Page

Exp:3 - Design, Develop and Implement a Program in C for evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#include <ctype.h>
double compute(double op1, double op2, char sym)
  switch (sym)
    case '+': return (op1+op2);
    case '-': return (op1-op2);
    case '*': return (op1*op2);
    case '/': return (op1/op2);
    case '$':
    case '^': return (pow(op1,op2));
void main()
  int i, top=-1;
  char postfix[20], sym;
  double s[20],op1,op2,res;
  printf("\nEnter postfix expression : ");
  scanf("%s",postfix);
  for(i=0; i<strlen(postfix); i++)
    sym=postfix[i];
    if(isdigit(sym))
      s[++top]=sym-'0';
    else
      op2=s[top--];
      op1=s[top--];
      res=compute(op1,op2,sym);
      s[++top]=res;
```

BCSL305: DSA LAB

```
}
res=s[top--];
printf("\nThe result of the expression is : %.4f\n",res);
return;
}
```

BCSL305: DSA LAB 13 | Page

Exp:4 - Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of integers (Array Implementation of Queue with maximum size MAX)

- a. Insert an Element on to Circular QUEUE
- b. Delete an Element from Circular QUEUE
- c. Demonstrate Overflow and Underflow situations on Circular QUEUE
- d. Display the status of Circular QUEUE
- e. Exit

Support the program with appropriate functions for each of the above operations.

```
#include <stdio.h>
#include <stdlib.h>
#define QSIZE 5
int cq_full(int count)
  return((count == QSIZE) ? 1:0);
int cq_empty(int count)
  return((count == 0) ? 1 : 0);
void cq_insert(int q[], int* r, int* count)
  int item;
  if (cq_full(*count))
    printf("\n Queue is full \n");
    return;
  printf("\n Enter item to be inserted:");
  scanf("%d", &item);
  *r = (*r + 1) \% QSIZE;
  q[*r] = item;
  (*count)++;
  return;
void cq_delete(int q[], int* f, int* count)
  if (cq_empty(*count))
    printf("\n Queue is empty \n");
    return;
```

BCSL305: DSA LAB

```
printf("\n Element deleted is %d\n", q[*f]);
  *f = (*f + 1) \% QSIZE;
  (*count)--;
  return;
void display(int q[], int f, int count)
  if (cq_empty(count))
    printf("\n Queue is empty \n");
    return;
  printf("\n Queue elements:");
  int j = f, i;
  for (i = 0; i < count; i++)
    printf("%d \setminus t", q[j]);
    j = (j + 1) \% QSIZE;
  return;
void main()
  int choice, f = 0, r = -1, count = 0;
  int q[QSIZE];
  while (1)
    printf("\n Enter the choice: \n1. INSERT\n 2.DELETE\n 3.DISPLAY\n
4.EXIT\n");
    scanf("%d", &choice);
    switch (choice)
    case 1: cq_insert(q, &r, &count);
       break;
    case 2: cq_delete(q, &f, &count);
       break;
    case 3: display(q, f, count);
       break;
    case 4:exit(0);
    default: printf("\n Invalid choice");
    }
  } }
```

BCSL305: DSA LAB 15 | Page

Exp:5 - Design, Develop and Implement a menu driven Program in C for the following operations on Double Ended QUEUE of integers (Array Implementation of Queue with maximum size MAX)

- a. Perform Insertion / Deletion at front of QUEUE
- b. Perform Insertion / Deletion at rear of QUEUE
- c. Display the status of Circular QUEUE
- d. Exit

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#define SIZE 5
int queue_full(int rear)
  return ((rear==SIZE-1)?1:0);
int queue_empty(int rear,int front)
  return((rear<front)?1:0);</pre>
void queue_insert_rear(int queue[],int *rear,int ele)
  if(queue_full(*rear))
    printf("\n queue full");
    return;
  queue[++(*rear)]=ele;
void queue_insert_front(int queue[],int *rear,int *front,int ele)
  if(queue_empty(*rear,*front))
    queue[++(*rear)]=ele;
    return;
  if (*front!=0)
```

BCSL305: DSA LAB

```
queue[--(*front)]=ele;
    return;
}
void queue_delete_rear(int queue[],int *rear,int *front)
  if(queue_empty(*rear,*front))
    printf("\n queue empty");
    return;
  printf("the element deleted is %d",queue[*rear]);
  if(*front>*rear)
    *front=0;
    *rear=-1;
    return;
  else
    *rear=(*rear-1+SIZE)%SIZE;
    return;
void queue_delete_front(int queue[],int *rear,int *front)
  if (queue_empty(*rear, *front)) {
    printf("\n queue empty");
    return;
  printf("the element deleted is %d", queue[*front]);
  if (*front > *rear) {
    *front = 0;
    *rear = -1;
    return;
  } else {
    *front = (*front + 1) % SIZE;
    return;
```

BCSL305: DSA LAB 17 | Page

```
void display(int queue[],int rear,int front)
  int i;
  if (queue_empty(rear,front))
    printf("\n queue empty");
    return;
  printf("the element in the dequeue are:");
  for(i=front;i<=rear;i++)
    printf("%d\t",queue[i]);
int main()
  int Queue[SIZE],rear=-1,front=0,choice,item;
  for(;;)
    printf("\n1.Insert Front \n2.Insert Rear \n3.Delete Front \n4.Delete Rear
\n5.Display \n6.Exit");
    printf("\nEnter choice:");
    scanf("%d",&choice);
    switch(choice)
      case 1 : printf("Enter the element :");
         scanf("%d",&item);
         queue_insert_front(Queue,&rear,&front,item);
         break;
      case 2 : printf("Enter the element :");
         scanf("%d",&item);
         queue_insert_rear(Queue,&rear, item);
         break;
      case 3:
         queue_delete_front(Queue,&rear,&front);
         break;
      case 4:
         queue_delete_rear(Queue,&rear,&front);
         break;
      case 5: display(Queue,rear,front);
         break;
```

BCSL305: DSA LAB

```
case 6 : exit(0);
  default : printf("enter valid choice");
}

return 0;
}
```

BCSL305: DSA LAB 19 | Page

Exp:6 - Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name, Branch, Sem, PhNo

- a. Create a SLL of N Students Data by using front insertion.
- b. Display the status of SLL and count the number of nodes in it
- c. Perform Insertion / Deletion at End of SLL
- d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack)
- e. Exit

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
struct node
      char name[20];
      char usn[10];
      char branch[5];
      int sem;
      char phno[10];
      struct node* link;
typedef struct node* NODE;
//get node
NODE get_node()
      NODE temp;
      temp = (NODE)malloc(sizeof(struct node));
      temp->link=NULL;
      printf("\n Name: ");
      scanf("%s", temp->name);
      printf("\n USN: ");
      scanf("%s", temp->usn);
      printf("\n Branch: ");
      scanf("%s", temp->branch);
      printf("\n Sem: ");
      scanf("%d", &temp->sem);
      printf("\n Ph no: ");
      scanf("%s", temp->phno);
      return temp;
//insert front
NODE insert_front(NODE first)
```

BCSL305: DSA LAB 20 | Page

```
{
      NODE temp;
      temp = get_node();
      if(first==NULL)
        return temp;
  else
         temp->link = first;
        return temp;
//insert rear
NODE insert_rear(NODE first)
      NODE temp, next;
      temp = get_node();
      if (first == NULL)
             return temp;
      else
        next = first;
        while (next->link != NULL)
               next = next->link;
        next->link = temp;
      return first;
//delete front
NODE del_front(NODE first)
      NODE temp;
      if (first == NULL)
             printf("\n No entries");
             return first;
      temp = first;
      first=first->link;
      free(temp);
      return first;
//delete rear
NODE del_rear(NODE first)
```

BCSL305: DSA LAB 21 | Page

```
NODE temp, prev, cur;
      if (first == NULL)
             printf("\n No entries \n");
             return first;
      else
             if (first->link == NULL)
                    printf(" Deleted USN:%s \n",first->usn);
                    free(first);
                    return first;
      cur = first;
      while (cur->link != NULL)
             prev = cur;
             cur = cur->link;
      prev->link = NULL;
      printf("Deleted USN: %s",cur->usn);
      free(cur);
      return first;
//display
void display(NODE first)
      NODE temp = first;
  int count=0;
      if(temp == NULL)
         printf("\n No entries \n");
         return;
      printf("\n Student info: \n");
      while (temp != NULL)
         printf("Name:%s\t", temp->name);
      printf("USN:%s\t", temp->usn);
         printf("Branch:%s\t", temp->branch);
         printf("Sem:%d\t", temp->sem);
```

BCSL305: DSA LAB 22 | Page

```
printf("Ph no:%s\t", temp->phno);
       printf("\n");
    count++;
              temp = temp->link;
  printf("\n the no. of nodes are %d",count);
//main func
void main()
       NODE first = NULL;
       int choice, item;
       for (;;)
       {
              printf("\n\n Enter choice 1.IF 2.IR 3.DF 4.DR 5.display 6.Exit\n");
              scanf("%d", &choice);
              switch (choice)
              case 1: first = insert_front(first);
                     break;
              case 2: first = insert_rear(first);
                     break;
              case 3: first = del_front(first);
                     break;
              case 4: first = del_rear(first);
                     break;
              case 5: display(first);
                     break;
              case 6: exit(0);
```

BCSL305: DSA LAB 23 | Page

Exp:7 - Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name, Dept, Designation, Sal, PhNo

- a. Create a DLL of N Employees Data by using end insertion.
- b. Display the status of DLL and count the number of nodes in it
- c. Perform Insertion and Deletion at End of DLL
- d. Perform Insertion and Deletion at Front of DLL
- e. Demonstrate how this DLL can be used as Double Ended Queue $\,$

f. Exit.

```
#include<stdio.h>
#include<stdlib.h>
struct node
 int SSN;
 char Name[20];
 char Dept[20];
 char Designation[20];
 int Sal;
 char Ph_No[11];
 struct node *llink;
 struct node *rlink;
};
typedef struct node *NODE;
NODE get_node();
NODE insert front(NODE first);
NODE insert_rear(NODE first);
NODE delete front(NODE first);
NODE delete rear(NODE first);
void DLL_display(NODE first);
void main()
 NODE first=NULL;
 int choice;
 for(;;)
   printf("\nEnter\n1.Insert from front\n2.Insert from rear\n3.Delete from
front\n4.Delete from rear\n5.Display\n6.Exit:\n");
   scanf("%d",&choice);
```

BCSL305: DSA LAB 24 | Page

```
switch(choice)
    case 1:first=insert_front(first);
        break;
    case 2:first=insert_rear(first);
        break;
    case 3:first=delete_front(first);
        break;
    case 4:first=delete_rear(first);
        break;
    case 5:DLL_display(first);
        break;
    case 6:exit(0);
    default:printf("\nWrong Choice!");
   }//End of switch case
 }//End of for loop
 return;
}//End of main()
NODE get_node()
 NODE temp;
 temp=(NODE)malloc(sizeof(struct node));
 temp->llink=temp->rlink=NULL;
 printf("\nEnter the details of Employee:\n");
 printf("Employee SSN:");
 scanf("%d",&temp->SSN);
 printf("Employee Name:");
 scanf("%s",temp->Name);
 printf("Employee Department:");
 scanf("%s",temp->Dept);
 printf("Employee Designation:");
 scanf("%s",temp->Designation);
 printf("Employee Salary:");
 scanf("%d",&temp->Sal);
 printf("Employee Phone Number:");
 scanf("%s",temp->Ph_No);
 return temp;
NODE insert_front(NODE first)
 NODE temp;
 temp=get_node();
```

BCSL305: DSA LAB 25 | Page

```
if(first==NULL)
   return temp;
 temp->rlink=first;
 first->llink=temp;
 return temp;
NODE insert_rear(NODE first)
 NODE temp,next;
 temp=get_node();
 if(first==NULL)
   return temp;
 next=first;
 while(next->rlink!=NULL)
   next=next->rlink;
 next->rlink=temp;
 temp->llink=next;
 return first;
NODE delete_front(NODE first)
 NODE temp;
 if(first==NULL)
   printf("\nNo nodes in the DLL!");
   return first;//return NULL
 temp=first;
 printf("\nThe node to be deleted is:%d\t%s\t%s\t%s\t%d\t%s",temp->SSN,temp-
>Name,temp->Dept,temp->Designation,temp->Sal,temp->Ph_No);
 first=first->rlink;
 first->llink=NULL;
 free(temp);
 return first;
NODE delete_rear(NODE first)
 NODE prev,cur;
 if(first==NULL)
   printf("\nNo nodes in the DLL!");
   return first;//return NULL
```

BCSL305: DSA LAB 26 | Page

```
if(first->rlink==NULL)
   printf("\nThe node to be deleted is:%d\t%s\t%s\t%s\t%d\t%s,first->SSN,first-
>Name,first->Dept,first->Designation,first->Sal,first->Ph_No);
   free(first);
   return NULL;
 }//End of if block
 cur=first;
 while(cur->rlink!=NULL)
   prev=cur;
   cur=cur->rlink;
 }//End of while loop
 printf("\nThe node to be deleted is:%d\t%s\t%s\t%d\t%s",cur->SSN,cur-
>Name,cur->Dept,cur->Designation,cur->Sal,cur->Ph_No);
 prev->rlink=NULL;
 free(cur);
 return first;
}//End of delete_rear()
void DLL_display(NODE first)
 NODE temp;
 int count=0;
 if(first==NULL)
   printf("\nNumber of nodes in the DLL is: %d",count);
   printf("\nNo nodes in the DLL!");
   return;
 temp=first;
 printf("\nThe information of Employee(s) are: ");
 while(temp!=NULL)
  printf("\nEmployee SSN: %d",temp->SSN);
  printf("\nEmployee Name: %s",temp->Name);
  printf("\nEmployee Department: %s",temp->Dept);
  printf("\nEmployee Designation: %s",temp->Designation);
  printf("\nEmployee Salary: %d",temp->Sal);
  printf("\nEmployee Ph_No: %s\n",temp->Ph_No);
  count++;
  temp=temp->rlink;
 }//End of while loop
 printf("\nThe number of nodes in the DLL are: %d",count);
```

BCSL305: DSA LAB 27 | Page

```
return;
}//End of LL_display()
```

BCSL305: DSA LAB 28 | Page

Exp:8 - Develop a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers.

- a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2
- b. Traverse the BST in Inorder, Preorder and Post Order
- c. Search the BST for a given element (KEY) and report the appropriate message
- d. Exit

```
#include <stdio.h>
#include <stdlib.h>
struct tnode
  int info;
  struct tnode* llink;
  struct tnode* rlink;
};
typedef struct tnode * TNODE;
TNODE get_node ()
  TNODE temp;
  temp = (TNODE)malloc(sizeof(struct tnode));
  temp->llink=temp->rlink=NULL;
  return temp;
TNODE insert (TNODE root, int ele)
  if (root == NULL)
    TNODE temp;
    temp=get_node();
    temp->info=ele;
    return temp;
  if (ele<root->info)
    root->llink=insert(root->llink,ele);
  if (ele>root->info)
    root->rlink=insert(root->rlink,ele);
  return root;
```

BCSL305: DSA LAB 29 | Page

```
void preorder(TNODE root)
  if (root!=NULL)
    printf("%d\t",root->info);
    preorder(root->llink);
    preorder(root->rlink);
  return;
void postorder(TNODE root)
  if (root!=NULL)
    postorder(root->llink);
    postorder(root->rlink);
    printf("%d\t",root->info);
  return;
void inorder(TNODE root)
  if (root!=NULL)
    inorder(root->llink);
    printf("%d\t",root->info);
    inorder(root->rlink);
  return;
int search(TNODE root,int key)
  if (root!=NULL)
    if (root->info==key)
      return key;
    if (key<root->info)
      return search(root->llink,key);
```

BCSL305: DSA LAB 30 | Page

```
return search(root->rlink,key);
  return -1;
void main()
       TNODE root = NULL;
       int choice, ele, key;
       printf("\n1. Insert \n2. Search\n3. Display\n4. Exit\n");
       for (;;)
              printf(" \nEnter your choice : ");
              scanf("%d", &choice);
              switch (choice)
              case 1: printf("Enter the element : ");
                   scanf("%d",&ele);
                  root = insert(root,ele);
                       break;
              case 2: printf("Enter the element to be searched: ");
                   scanf("%d",&ele);
                   key = search(root,ele);
                  if (key==-1)
                     printf("Key not Found\n");
                  else
                     printf("Key Found\n");
                       break;
              case 3: printf("Preorder : ");
                   preorder(root);
                  printf("\nInorder:");
                   inorder(root);
                   printf("\nPostorder:");
                   postorder(root);
                  printf("\n");
                       break;
              case 4: exit(0);
              default : printf("Invalid Input\n");
```

BCSL305: DSA LAB 31 | Page

Exp:9 - Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities

- a. Create a Graph of N cities using Adjacency Matrix.
- b. Print all the nodes reachable from a given starting node in a digraph using any traversal method (DFS/BFS).

```
#include <stdio.h>
#include <stdlib.h>
int city[10][10],v[10],queue[10],r=0,f=1,n;
void dfs(int s)
  int i;
  v[s]=1;
  for (i=1;i<=n;i++)
        if (city[s][i] && !v[i])
                printf("%d \setminus t",i);
                v[i]=1;
                dfs(i);
  return;
void bfs(int s)
  int i;
  for (i=1;i<=n;i++)
        if (city[s][i] && !v[i])
                queue[++r]=i;
                printf("%d \setminus t",i);
  if (f \le r)
        v[queue[f]]=1;
        bfs(queue[++f]);
  return;
```

BCSL305: DSA LAB 32 | Page

```
void main()
  int count=0,i,choice,j,s;
  printf("\nEnter the number of cities : ");
  scanf("%d",&n);
  printf("\nEnter the adjacency matrix for connected cities : \n");
  for (i=1;i<=n;i++)
       v[i]=0;
       queue[i]=0;
       for (j=1;j<=n;j++)
              scanf("%d",&city[i][j]);
  printf("\nEnter 1 for dfs and 2 for bfs : ");
  scanf("%d",&choice);
  printf("\nEnter the city to check connectivity of : ");
  scanf("%d",&s);
  printf("\nCities reachable from %d are : \n",s);
  if (choice==1)
       dfs(s);
  if (choice==2)
       queue[++r]=s;
       bfs(s);
  printf("\n");
  for (i=1;i<=n;i++)
       count+=v[i];
  if (count==n)
       printf("\n All cities are connected \n\n");
  else
       printf("\nAll cities are not connected \n\n");
```

BCSL305: DSA LAB 33 | Page

Exp:10 - Given a set of N employee records with a set K of Keys (4-digit) which uniquely determine the records. Assume that the records are available in the memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Develop a Program in C that uses Hash function H: $K \rightarrow L$ as H (K) = K mod m (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.

```
#include<stdio.h>
#include<stdlib.h>
typedef struct emp
  int empno;
      char name[20];
      int sal;
}EMPLOYEE;
void main()
      EMPLOYEE E:
      FILE *fp;
      int n, i, s=(2*sizeof(int)+20), minusone=-1, choice, flag, index, indexcopy, id;
      printf("Enter number of records:\n");
      scanf("%d", &n);
      fp= fopen("emp.txt", "w+");
      for(i=0; i<n; i++)
             fwrite(&minusone, sizeof(int), 1, fp);
             fseek(fp, s-sizeof(int), SEEK_CUR);
      while(1)
             printf("Enter\n1. Add Record\n2. Display Records\n3. Exit\n");
             scanf("%d", &choice);
             flag=0;
             switch(choice)
        case 1: printf("Enter Employee number, Employee name and Salary:\n");
                 scanf("%d%s%d", &E.empno, E.name, &E.sal);
                  //Hash function
                 index= indexcopy= (E.empno % n);
                 fseek(fp, s*index, SEEK_SET);
                 fread(&id, sizeof(int), 1, fp);
```

BCSL305: DSA LAB 34 | Page

```
while(id!=-1)
                index++;
                fseek(fp, s*index, SEEK_SET);
                flag=1;
                if(index==n)
                  index=0;
                if(index==indexcopy)
                  printf("FILE FULL!!\n");
                  break;
                fread(&id, sizeof(int), 1, fp);
         if(!((index==indexcopy)&&flag))
              fseek(fp, s*index, SEEK_SET);
              fwrite(&E, sizeof(EMPLOYEE), 1, fp);
         break;
              case 2: printf("Records are:\n");
         for(index=0; index<n; index++)</pre>
              fseek(fp, s*index, SEEK_SET);
              fread(&E.empno, sizeof(int), 1, fp);
              printf("%d\t",E.empno);
             if(E.empno!=-1)
                  fread(E.name, 20, 1, fp);
                  fread(&E.sal, sizeof(int), 1, fp);
                  printf("%s\t%d\n", E.name, E.sal);
              }
              else
                 printf("\n");
        break;
              case 3: fclose(fp);
         exit(0);
}
```

//Linear Probing

BCSL305: DSA LAB 35 | Page